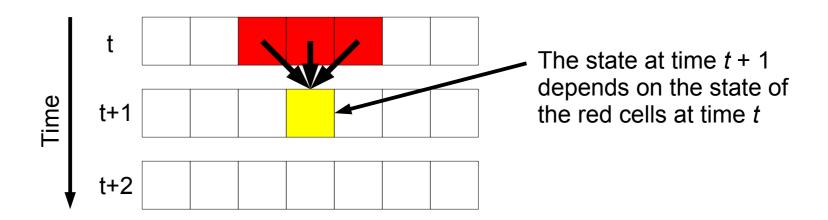
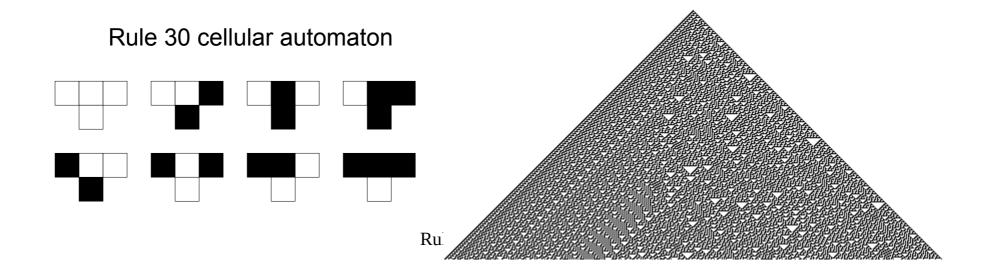
1D Stencil Example: Rule 30 Cellular Automaton





Example

Rule 30 cellular automaton



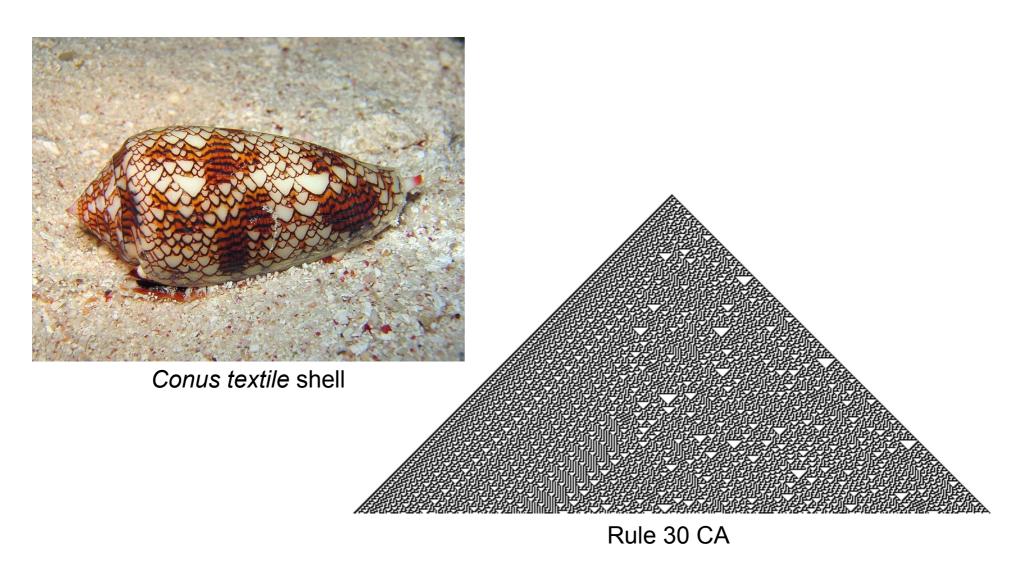
Initial configuration

Configuration at time 1

Configuration at time 2

Rule 30 CA 2

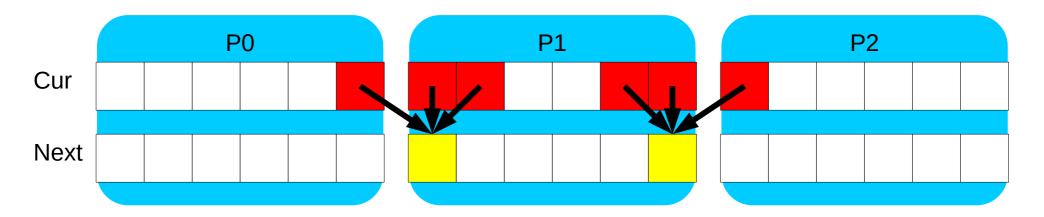
Rule 30 cellular automaton



Rule 30 CA

1D Cellular Automata

 On distributed-memory architectures, care must be taken to properly handle cells on the border



We use ghost cells to augment each sub-domain

Rule 30 CA

Example

Rule 30 cellular automaton

