## 1. Ultimate Capabilities of the MyCobot 320 API

#### (a) Smooth Robot Control

The API offers **precise motion control** with several levels of movement execution:

- MDI (Motion Data Interface) Mode: High-level control, allowing commands like send\_angles() or send\_coords() to move the arm directly to a specified position.
- **JOG Mode**: Low-level control, allowing real-time, incremental movement through functions like jog\_angle(), jog\_coord(), and jog\_increment\_angle().
- Synchronization: Functions like sync\_send\_angles() and sync\_send\_coords() ensure movement completion before continuing execution, improving control accuracy.

## (b) Integration with External Systems

- Socket Communication (MyCobot320Socket): Enables remote control over TCP/IP, essential for networked robotic operations.
- I/O Control (set\_digital\_output(), get\_digital\_input()): Allows interaction with external devices like sensors, cameras, or conveyor belts.
- Wi-Fi Configuration (set\_ssid\_pwd()): Can connect the robot to a network for cloud-based control.

#### (c) Feedback and Error Handling

The API provides robust status monitoring:

- Real-time Position Feedback (get\_angles(), get\_coords()): Enables applications requiring high precision.
- Servo Diagnostics (get\_servo\_status(), get\_servo\_currents(), get\_servo\_voltages()): Helps prevent failures by detecting overcurrent, overheating, or servo malfunctions.
- Error Detection (read\_next\_error()): Detects communication issues, unstable servo connections, or motor failures.

#### 2. Contributions to Human-Robot Collaboration

#### (a) Safe and Adaptive Interaction

- Torque and Current Feedback (get\_servo\_currents()): Can be used to detect human contact and halt motion to prevent injury.
- Force-Controlled Gripper (set\_pro\_gripper\_torque()): Allows gentle gripping, essential for handling fragile objects in collaborative settings.

# (b) Learning and AI Integration

- Motion Replication (get\_angles(), get\_coords()): Capturing human arm movements for AI-based imitation learning.
- Inverse Kinematics (solve\_inv\_kinematics()): Converts desired positions into joint angles, which can integrate with AI-driven trajectory planning.
- Custom Control Algorithms: By reading real-time joint positions and servo feedback, AI models can optimize movements for efficiency and safety.

#### (c) Vision-Based Applications

- Visual Tracking (set\_vision\_mode()): Helps in applications like object-following and assembly line automation.
- Camera Integration (via custom extensions): Enables AI-driven gesture control, hand tracking, or object recognition.

#### 3. Commands Useful for These Applications

#### For Smooth Robot Control

- sync\_send\_angles([0, 30, -45, 90, 0, 0], 50): Moves the arm **precisely** to a predefined pose with synchronization.
- set\_fresh\_mode(1): Ensures the **latest command is executed** immediately instead of queuing.

#### For Human-Robot Collaboration

- get\_servo\_currents(): Reads the current draw, useful for collision detection.
- set\_pro\_gripper\_torque(14, 200): Adjusts the gripper torque, preventing excessive force.

## For Learning and AI Integration

- solve\_inv\_kinematics([100, 50, 200, 0, 0, 0], mc.get\_angles()): Computes joint angles for a target position.
- get\_angles\_coords(): Simultaneously retrieves joint angles and Cartesian coordinates, aiding in motion learning.

#### For Vision-Based Applications

• set\_vision\_mode(1): Enables stable visual tracking to prevent unpredictable movements.

## Final Thoughts: How Far Can It Go?

1. Basic Automation

The API is highly capable of performing repeatable tasks like sorting, pick-and-place, and light assembly.

2. Human-Robot Collaboration ✓

With force sensing and real-time feedback, the robot can interact with humans in shared workspaces.

- 3. AI-Driven Control ∧
  - The API allows real-time motion tracking, but it does not natively support deep learning models.
  - o However, external AI (like OpenCV for vision or reinforcement learning for optimization) can be integrated.
- 4. Full Autonomy & Decision-Making X
  - o The robot lacks high-level reasoning.
  - It requires external AI/software for tasks like adaptive learning and intelligent decision-making.

## Can This API Achieve Continuous Control?

By itself, no, because:

- Command Execution is Discrete: Each movement command (e.g., send\_angles()) is independent and does not consider the previous motion state.
- No Built-in Trajectory Smoothing: The API does not support velocity blending or spline-based interpolation natively.
- Queueing Causes Small Delays: Even if commands are sent quickly, execution is still not truly real-time, leading to jerky motion.

# Consider Using External Motion Planning (ROS or Trajectory Interpolation)

If you need true continuous motion planning, you might need ROS (Robot Operating System):

- Use ROS MoveIt! for smooth trajectory planning.
- Use a custom velocity control loop to send smoother motion commands.