

Tasks completed: (all)

- Created rolling ball object with controls
- Created sticky ball and the ability to pick up other objects
- Created level space to test out mechanics

Tasks not completed:

- None for this week

Unexpected tasks:

- Creating different categories for different sized objects (you don't want to stick everything from the start)

Link to video:

<https://drive.google.com/file/d/1aV7B3XN86rOecomxWIoc6Bf-WrMU52MIM/view?usp=sharing>

Note about video: There's some clipping with the camera.