

Sequence Models

Machine Learning: Jordan Boyd-Graber University of Maryland

Slides adapted from Richard Socher

Language models

- Language models answer the question: How likely is a string of English words good English?
- Autocomplete on phones and websearch
- Creating English-looking documents
- Very common in machine translation systems
 - Help with reordering / style

 p_{lm} (the house is small) > p_{lm} (small the is house)

Help with word choice

 $p_{lm}(I \text{ am going home}) > p_{lm}(I \text{ am going house})$

N-Gram Language Models

- Given: a string of English words $W = w_1, w_2, w_3, ..., w_n$
- Question: what is p(W)?
- Sparse data: Many good English sentences will not have been seen before
- \rightarrow Decomposing p(W) using the chain rule:

$$p(w_1, w_2, w_3, ..., w_n) = p(w_1) p(w_2|w_1) p(w_3|w_1, w_2) ... p(w_n|w_1, w_2, ...w_{n-1})$$

(not much gained yet, $p(w_n|w_1, w_2, ... w_{n-1})$ is equally sparse)

Markov Chain

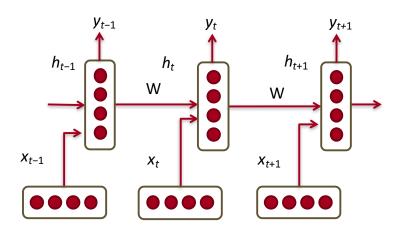
Markov independence assumption:

- only previous history matters
- limited memory: only last k words are included in history (older words less relevant)
- → kth order Markov model
- For instance 2-gram language model:

$$p(w_1, w_2, w_3, ..., w_n) \simeq p(w_1) p(w_2|w_1) p(w_3|w_2)...p(w_n|w_{n-1})$$

• What is conditioned on, here w_{i-1} is called the **history**. Estimated from counts.

Recurrent Neural Networks



- Condition on all previous words
- Hidden state at each time step

RNN parameters

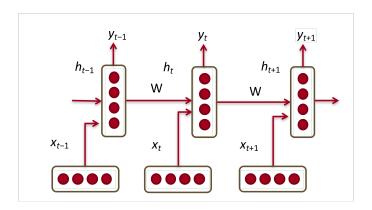
$$h_t = f(W^{(hh)}h_{t-1} + W^{(hx)}x_t)$$
 (1)

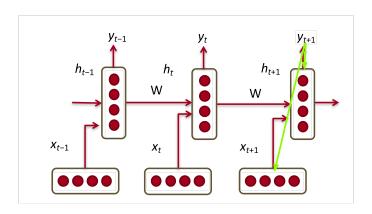
$$\hat{y}_t = \operatorname{softmax}(W^{(S)}h_t) \tag{2}$$

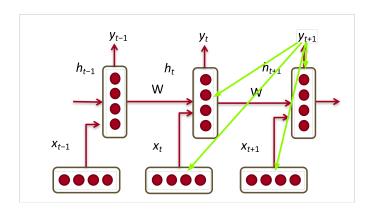
$$P(x_{t+1} = v_j \mid x_t, \dots x_1) = \hat{y}_{t,j}$$
(3)

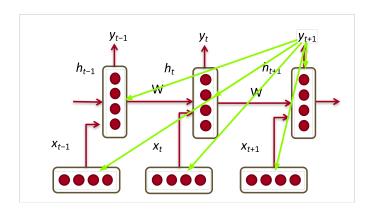
- Learn parameter h

 o initialize hidden layer
- x_t is representation of input (e.g., word embedding)
- \hat{y} is probability distribution over vocabulary









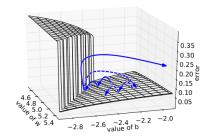
Vanishing / Exploding Gradient

- Work out the math:
 - Define β_W / β_h as upper bound of norms of W, h
 - Bengio et al 1994: Partial derivative is $(\beta_W \beta_h)^{t-k}$
 - This can be very small or very big
- If it's big, SGD jumps too far
- If it's small, we don't learn what we need: "Jane walked into the room. John walked in too. It was late in the day. Jane said hi to

Gradient Clipping

Algorithm 1 Pseudo-code for norm clipping the gradients whenever they explode

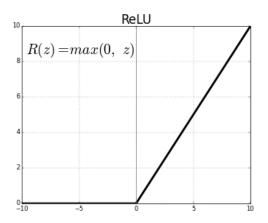
```
if \|\hat{\mathbf{g}}\| \ge threshold then
end if
```



From Pascanu et al. 2013

- If they get too big, stop at boundary
- Prevents (dashed) values from jumping around (solid)

Fixing Vanishing Gradients



- ReLU activation
- Initialize W to identity matrix

RNN Recap

- Simple model
- Complicated training (but good toolkits available)
- Do we need to remember everything?