# 分布式系统 作业三

陈恩婷 19335015

# 一、问题描述

使用 protobuf 和 gRPC 远程过程调用的方法实现 Client-Server 系统, Server 提供简单的算数操作如加和等, Client 通过 RPC 向 server 发送请求, Server 返回计算结果。选做功能: Server 能够控制访问请求的数量,以及实现请求超时终止。

# 二、解决方案

### 要求的功能:

参考 gRPC 官网上的指南(<a href="https://grpc.io/docs/languages/python/quickstart/">https://grpc.io/docs/languages/python/quickstart/</a>),先安装好相关的环境,包括:

```
Python 3.5 or higher pip version 9.0.1 or higher
```

再安装好 gRPC 和 gRPC tools:

```
$ python -m pip install grpcio
$ python -m pip install grpcio-tools
```

接着将 github 上的 gRPC 相关例子 clone 下来:

```
# Clone the repository to get the example code:
$ git clone -b v1.41.0 https://github.com/grpc/grpc
# Navigate to the "hello, world" Python example:
$ cd grpc/examples/python/helloworld
```

找到官网所讲的例子中的 helloworld.protobuf, greeter\_client.py 和 greeter\_server.py 三个文件并复制到 client-server 文件夹下,就可以开始在官网例子的基础上编写代码了:

#### helloworld.protobuf

```
// The greeting service definition.
service Greeter {
// Sends a greeting
rpc SayHello (HelloRequest) returns (HelloReply) {}
```

```
// Sends another greeting
rpc SayHelloAgain (HelloRequest) returns (HelloReply) {}
// Sends a expression to evaluate
rpc EvaluateExpression (ExpressionRequest)
returns (ExpressionReply) {}
}
// The request message containing the expression to evaluate
message ExpressionRequest {
string expression = 1;
}
// The response message containing the result of the expression
message ExpressionReply {
string result = 1;
}
greeter_server.py
def EvaluateExpression (self, request, context):
        print("Request arrived, sleeping a bit...")
        time.sleep(10)
        return helloworld_pb2.ExpressionReply(result = str(eval(request.expression)))
greeter_client.py
def run():
       channel = grpc.insecure_channel('localhost:50051')
        stub = helloworld_pb2_grpc.GreeterStub(channel)
        response = stub.SayHello(helloworld_pb2.HelloRequest(name='you'))
        print("Greeter client received: " + response.message)
        response = stub.SayHelloAgain(helloworld_pb2.HelloRequest(name='you'))
       print("Greeter client received: " + response.message)
       a = input("Plese input the first integer: ")
       b = input("Plese input the second integer: ")
       response = stub.EvaluateExpression(helloworld_pb2.ExpressionRequest(expression= a+
'+' + b))
       print("Greeter client received: " + response.result)
Server 能够控制访问请求的数量:
在调用 grpc.server 时加上 maximum_concurrent_rpcs 参数:
def serve():
```

server = grpc.server(futures.ThreadPoolExecutor(max\_workers=10),maximum\_concurrent\_rpcs

helloworld\_pb2\_grpc.add\_GreeterServicer\_to\_server(Greeter(), server)

= 1)

```
server.add_insecure_port('[::]:50051')
server.start()
server.wait_for_termination()

再在 run 函数中加上 try 和 except 用于打印错误信息:

    try:
        response =
stub.EvaluateExpression(helloworld_pb2.ExpressionRequest(expression= a+ '+' + b),
timeout = 30)
        print("Greeter client received: " + response.result)
    except grpc.RpcError as e:
        print(e.details())
        print("Greeter client received: " + "error")
```

### 实现请求超时终止:

在 greeter\_client.py 中加上 timeout 参数,为了能看见超时报错,将 timeout 设为 5 秒 (因为之前设定了服务器会在受到请求后 sleep 十秒钟:

```
response = stub.EvaluateExpression(helloworld_pb2.ExpressionRequest(expression=a+'+'+ b),
timeout = 30)
```

# 四、实验结果

#### 1. 基础功能

先运行 greeter\_server.py,再在另一个窗口运行 greeeter\_client.py:

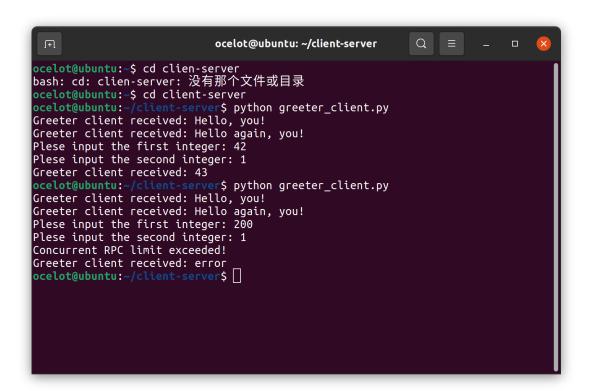
```
ocelot@ubuntu:-/client-server
bash: cd: clien-server: 没有那个文件或目录
ocelot@ubuntu:-/s cd client-server
ocelot@ubuntu:-/s cd client-server
ocelot@ubuntu:-/client-server
ocelot@ubuntu:-/client-server
python greeter_client.py
Greeter client received: Hello, you!
Greeter client received: Hello again, you!
Plese input the first integer: 42
Plese input the second integer: 1
Greeter client received: 43
ocelot@ubuntu:-/client-server$

■
```

#### 2. 控制访问请求的数量

不关闭 greeter\_server.py 的窗口,在两个窗口中先后运行 greeter\_client.py,注意时间间隔在 10 秒内:

```
ocelot@ubuntu: ~/client-server
                                                                                             Q
   File "greeter_server.py", line 43, in serve
   server.wait_for_termination()
File "/home/ocelot/.local/lib/python3.8/site-packages/grpc/_server.py", line 9
85, in wait_for_termination
   return _common.wait(self._state.termination_event.wait,
File "/home/ocelot/.local/lib/python3.8/site-packages/grpc/_common.py", line 1
41, in wait
   _wait_once(wait_fn, MAXIMUM_WAIT_TIMEOUT, spin_cb)
File "/home/ocelot/.local/lib/python3.8/site-packages/grpc/_common.py", line 1
06, in _wait_once
   wait_fn(timeout=timeout)
File "/usr/lib/python3.8/threading.py", line 558, in wait
   signaled = self._cond.wait(timeout)
   File "/usr/lib/python3.8/threading.py", line 306, in wait gotit = waiter.acquire(True, timeout)
KeyboardInterrupt
ocelot@ubuntu:~/client-server$ python greeter_client.py
Greeter client received: Hello, you!
Greeter client received: Hello again, you!
Plese input the first integer: 100
Plese input the second integer: 201
Greeter client received: 301
 ocelot@ubuntu:~/client-server$
```



可以看到第一个 client 成功运行了请求,而第二个由于 server 只允许一个时间一个请求而被拒绝。

#### 3. 请求超时终止

不关闭 server, 修改 timeout 参数为 5 秒, 再次运行 client:

```
ocelot@ubuntu: ~/client-server
                                                                                         Q
ocelot@ubuntu:~$ cd clien-server
bash: cd: clien-server: 没有那个文件或目录
ocelot@ubuntu:~$ cd client-server
ocelot@ubuntu:~/client-server$ python greeter_client.py
Greeter client received: Hello, you!
Greeter client received: Hello again, you!
Plese input the first integer: 42
Plese input the second integer: 1
Greeter client received: 43
ocelot@ubuntu:~/client-server$ python greeter_client.py
Greeter client received: Hello, you!
Greeter client received: Hello again, you!
Plese input the first integer: 200
Plese input the second integer: 1
Concurrent RPC limit exceeded!
Greeter client received: error
ocelot@ubuntu:~/client-server$ python greeter_client.py
Greeter client received: Hello, you!
Greeter client received: Hello again, you!
Plese input the first integer: 1
Plese input the second integer: 5
Deadline Exceeded
Greeter client received: error
 ocelot@ubuntu:~/client-server$
```

# 五、实验总结

本次实验复习了和 gRPC 相关的知识和应用,在实验中我也学到了一些基础的 gRPC 函数,受益匪浅,对分布式系统也有了更深的理解。