

Education

Xiamen University | Architecture (Bachelor)
Major in Architecture school of Architecture and Civil Engineering.
Minor in Mathematical Economics

Sept 2019 - Jul 2024

Experience

Internship Experience

- Jin Xue Riding Ground

Jun 2023 - Sept 2023

During the internship, I had the opportunity to participate in an operational project for a new type of equestrian center. We were dedicated to creating a new model called "Cloud Adoption," utilizing digital means to empower the equestrian center, attract high-quality customers, and promote the transformation and upgrading of local equestrian culture and tourism. In this project, I was responsible for market research, developing promotional strategies, and communicating with potential clients. Through market research, I identified gaps in the market, and our "Cloud Adoption" model offered customers a brand-new experience, thus attracting more users. Additionally, I was involved in digital empowerment initiatives for the equestrian center, including establishing an online booking platform, promoting social media marketing, and implementing digital customer service, among other aspects.
- China Mobile | MiGu Digital Media

Jul 2022 - Sept 2022

Completing UI, animation, and other interactive implementations: Responsible for designing and implementing aspects such as the user interface and animations based on the requirements of the Meta Universe product. This includes ensuring that the appearance and functionality of the user interface align with product requirements, enhancing the user experience as smoothly as possible.Responsible for product feature updates and version maintenance: Responsible for updating features of the Meta Universe product, ensuring continuous improvement to meet user needs.
- XinJiang Architectural Planning and Design| Smart City Model.

Jun 2021 - Sept 2021

Responsible for utilizing Unreal Engine to create city models, encompassing buildings, roads, landscapes, etc., to achieve a high level of realism and visual appeal. Utilizing scene editing tools for urban layout design, ensuring the city model aligns with design requirements and aesthetic standards.Using Unreal Engine's lighting and material editing features for rendering and optimization of the city model, enhancing overall visual effects. Participating in the project planning phase, collaborating closely with the design team to ensure the feasibility of the city model.

Volunteer Experience

- Xiamen University Sports Department

April 2022

I took on the responsibility of preparing materials for the Xiamen University Water Sports Event, including certificates and trophies. During the event, I served as a paddleboard lifeguard, ensuring water safety and actively assisting fellow students and teachers in transporting necessary items.
- Xiamen University Gymnasium Administrator

May 2021 - Now

I am responsible for gym reservation registration, coordinating space utilization, and equipment maintenance. I am dedicated to providing professional and friendly services for teachers and classmates. Cleanliness and safety are always my top priorities to ensure a comfortable and pleasant experience for them in the gym. Meanwhile, I collaborate closely with other departments to ensure a comprehensive health experience, creating a positive and uplifting community environment for teachers and classmates.
- Community Volunteers during the Pandemic

Feb 2020-Jun 2020

Engaging with households in the community, providing assistance in transporting food and daily necessities for elderly individuals who are unable to move, ensuring their basic life needs are met. Assisting affected families in moving food and other essential supplies to ensure an adequate food supply during the pandemic. Offering pandemic information, educating community residents on necessary safety measures. Providing psychological support for affected families, encouraging them to overcome challenging times together. Responding promptly to emergencies, delivering urgent rescue services to ensure the safety and well-being of community residents.

Awards

- Best Creativity Award for G-bits 24h game-jam in 2022 Xiamen
- First Prize of the Crazy Game Cup in 2023 Xiamen University
- Best Student Group at the Golden Dolphin 48-Hour Game Development Competition
- Third Prize in the 2021 Developing Countries Architectural Design Exhibition and the 2021 International Student Design Competition
- Fourth Prize in Men's Stand-Up Paddleboarding at the National University Kayaking Competition.

Special Skills

- Professional Skills:**
- proficient in game engines like Unreal 5 and Unity.
 - Mastering share option,futures and foreign currency hedge.
 - Mastering risk management.
 - Grasping balance sheet,cash flow report and other financial statements.

- Language:**
- Chinese: Native (Mandarin & Xinjiang dialect)
 - English: IELTS 7.0.
 - Kazakh:Ethnic Language (mother's native language)

Board Game Design

- Moonshadow Swift Combat

May2023-Now

A tabletop game currently in development, where my primary responsibilities include hero design and card model creation. Additionally, I contribute to game testing and the development of digital assets in the later stages.
- Biosphere No.9

April 2023

A boardgame designed by our own team, which is a submitted work to Game Jam ‘Artificial Nature’ project. I participated in the gameplay design, and was mainly responsible for the visual art and in-game texts, designing and publishing cards and the booklet. The boardgame has been exhibited in Chengdu Art Book Fair 2023.