

Chaotic sequences based image encryption

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Abstract— In this paper we propose an image encryption method based on chaotic sequences produced by Vilnius oscillator. The solution is provided as a VHDL model and is tested against implementation in Matlab.

Index terms—vilnius oscillator, image encryption, chaos

I. INTRODUCTION

Image encryption is a common process in modern communication and storage systems. It is used to protect confidentiality and integrity of digital images from unauthorized access. Considering the omnipresence of visual data, its processing takes a considerable amount of compute resources. Chaos-based image encryption supposedly provides a higher data rate and compute efficiency than traditional image encryption methods, which is especially useful in dedicated applications, like IoT [1]. In this paper, a simple chaotic system is used [2] as a pseudo-random number generator. A bitstream produced by the generator is then used to diffuse the pixel data of the plain image, resulting in a cipher image. The result of this research is a matlab and VHDL model that implements both the Vilnius oscillator and the image encryption process.

II. RELATED WORKS

Multiple schemes and algorithms were already proposed for image encryption using chaos. Starting from 1989, when Matthews first proposed a chaos-based method for encryption [3]. Later, many other method were used for encryption:

1. Using Blowfish image encryption and cross chaos map [4].
2. Using two step iterative logistic map [5].
3. Chaos-based fingerprint images encryption using symmetric cryptography [6].

III. METHODS

Chaotic sequence that is required for encryption is produced using Vilnius oscillator.

A. Vilnius Oscillator

Study depends on the Vilnius oscillator [2] as a chaos oscillator to generate PRNG sequences. Circuit diagram of the Vilnius oscillator is given in Figure 1.

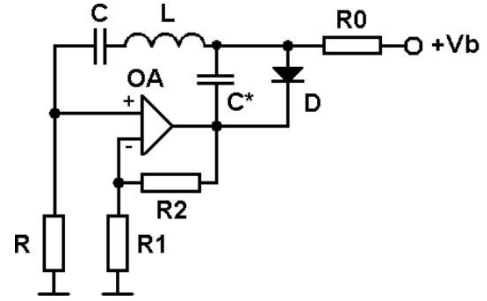


Figure 1: Vilnius oscillator circuit diagram [2]

A system of equations that defines the Vilnius oscillator is shown in (1) [2].

$$\begin{cases} C_1 \frac{dV_{C1}}{dt} = I_L \\ L \frac{dI_L}{dt} = (k-1)RI_L - V_{C1} - V_{C2} \\ C_2 \frac{dV_{C2}}{dt} = I_0 + I_L - I_D \end{cases} \quad (1)$$

Which is then presented in a more convenient form for simulation in (2) [2].

$$\begin{cases} \dot{x} = y \\ \dot{y} = ay - x - z \\ \varepsilon \dot{z} = b + y - c(\exp z - 1) \end{cases} \quad (2)$$

Constants used for simulation are following:

$$\begin{aligned} R_1 &= 1 \cdot 10^3 \Omega & R_2 &= 10 \cdot 10^3 \Omega \\ R_3 &= 6 \cdot 10^3 \Omega & R_4 &= 20 \cdot 10^3 \Omega \\ C_1 &= 1 \cdot 10^{-9} F & C_2 &= 150 \cdot 10^{-12} F \\ L &= 1 \cdot 10^{-3} H \end{aligned}$$

When oscillators function crosses $Y = 0$, related X value is compared to an arbitrarily chosen threshold as in formula (3).

$$\begin{cases} 1 & \text{if } x < 60 \wedge y = 0 \\ 0 & \text{if } x \geq 60 \wedge y = 0 \end{cases} \quad (3)$$

Bitstream generation method is shown in Figure 2.

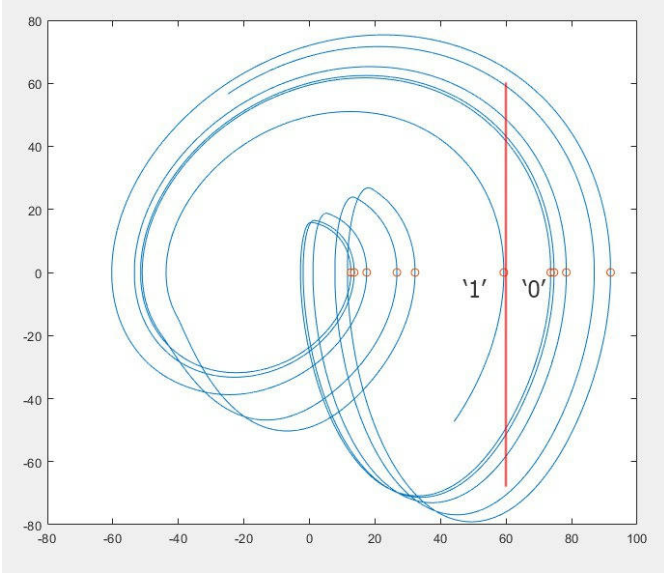


Figure 2: Bitstream generation method

B. Encryption

Cipher image is produced by XOR operation using generated pseudo-random bitstream and bits of the plain image as in (4), where IMG is the bitstream of the plain image and PRNG is the bitstream generated by the Vilnius oscillator.

$$C = \text{IMG} \oplus \text{PRNG} \quad (4)$$

Such encryption is implemented by doing XOR operation on batches of bits, since manipulating single bits is extremely inefficient.

C. FPGA

The model for an FPGA is described using versatile hardware description language (VHDL). Biggest challenge to overcome was exponent approximation, since exponent function is a part of (2) differential equation.

1) Exponent approximation:

The need to approximate the exponent function on FPGA arises from the fact that the exponential function is computationally expensive and requires a large number of resources to compute accurately.

The approximation of e^x is based on following mathematical identities [7]:

$$e^x = 2^{x \cdot \log_2 e} = 2^{x_i} \cdot e^{x - x_i / \log_2 e} \quad (5)$$

$$e^{x+y} = e^x \cdot e^y \quad (6)$$

where x_i is an integer part of $x \cdot \log_2 e$.

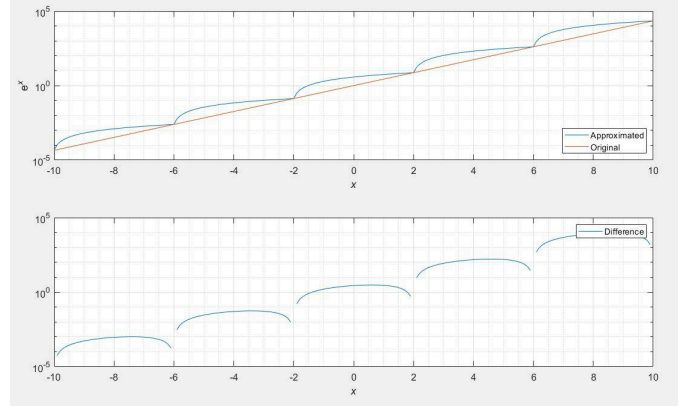


Figure 3: Difference between approximated exponent and e^x

D. Simulations

While the main emphasis of this work is to make an FPGA model that implements the Vilnius oscillator and encryption, a Matlab model was made to make comparison against it, and also because FPGA model simulation is an extremely resource-consuming process. Simulation source codes and execution instructions are available in a github repository¹. Only matlab simulation source codes will be listed here.

1) Matlab simulation:

Encryption is done by going through each $Y = 0$ crossing, which are obtained by solving (2) differential equation, collecting 8 bits into a byte and doing XOR operation with corresponding byte of the plain image. Following is the code of encryption in matlab simulation:

```
1 [t, var] = ode45(
2   @(t, var) calc_derivatives(t, var, N),
3   [min_time, max_time],
4   x0, ode_options
5 );
6
7 y = var(:,2);
8 x = var(:,1);
9
10 y_cross_indices = find(diff(sign(y)) < 0);
11 y_cross_indices = y_cross_indices(2:end);
12
13 bits = x(y_cross_indices) < 60;
14 if length(bits) >= 8
15     bits = 1*(bits(1:8))';
16 else
17     bits = 1*[bits' zeros(1, 8-length(bits))];
18 end
19
20 img_bits = de2bi(img(i, j), 8);
21 img_encr(i, j) = bi2de(xor(bits, img_bits));
```

Since in FPGA environment exponent approximation is required, it is also simulated in matlab.

Following is the representation of exponent approximation in matlab:

```
1 function value = exp_approx(x, N, x_min, x_max)
```

¹https://github.com/entritarus/hw_chaos

```

2  x_step = (x_max-x_min)/N;
3  value = 0;
4  for i = 0:N-1
5      x1 = x_min + i*x_step;
6      x2 = x1 + x_step;
7      if x >= x1
8          y1 = exp(x1);
9          y2 = exp(x2);
10         value = (x-x1)/(x2-x1)*(y2-y1) + y1;
11     end
12 end
13 end

```

2) FPGA simulation:

Simulation in an FPGA environment is done using Intel Questa software. In Figure 4 we are comparing phase portraits of Vilnius oscillators simulated with the FPGA model and Matlab model.

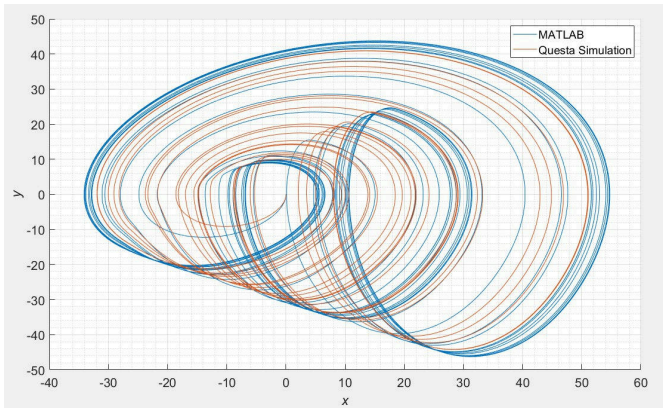


Figure 4: FPGA simulation compared to Matlab simulation

IV. RESULTS

While generally the source images are encrypted, nonuniform distribution is clearly visible, especially in Figure 5, where the dark region has impact on the same region in the resulting image. Nonuniform distribution of cipher data is confirmed by comparing histograms of images before and after encryption in Figure 6, Figure 8 and Figure 10. Ideally, every byte of encrypted data should appear as frequently as any other byte, which our encryption fails to achieve.

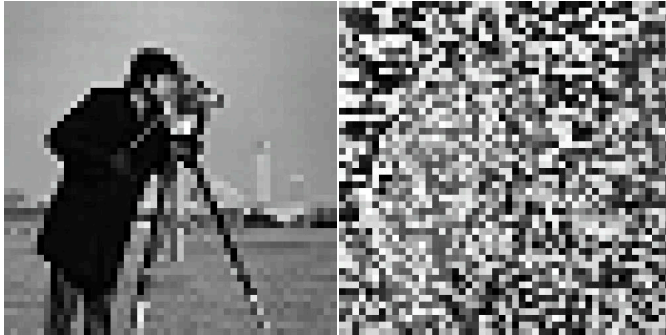


Figure 5: Cameraman: plain image, cipher image

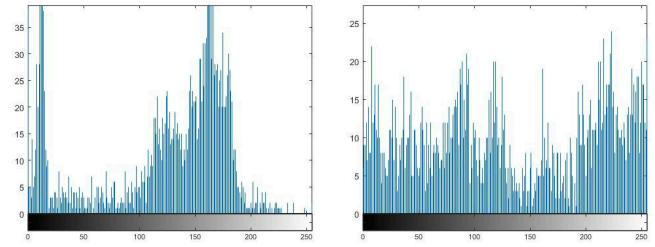


Figure 6: Cameraman: plain image, cipher image histograms

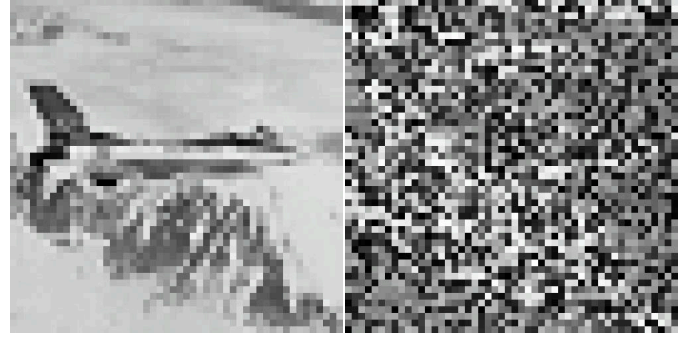


Figure 7: Jetplane: plain image, cipher image

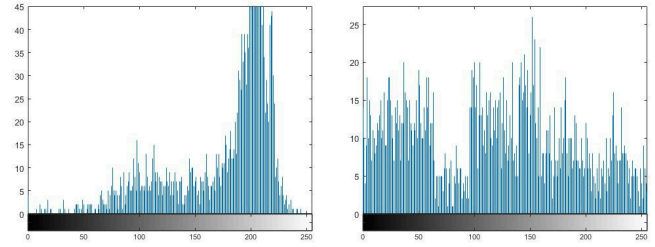


Figure 8: Jetplane: plain image, cipher image histograms

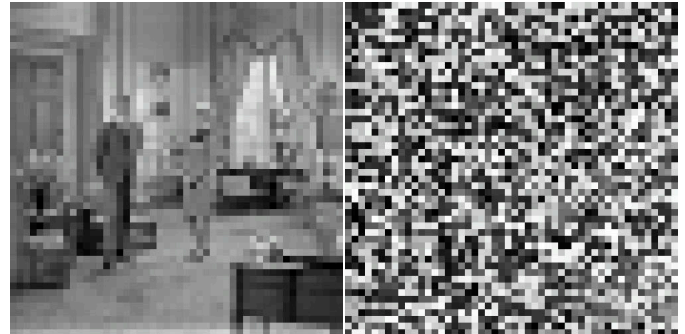


Figure 9: Livingroom: plain image, cipher image

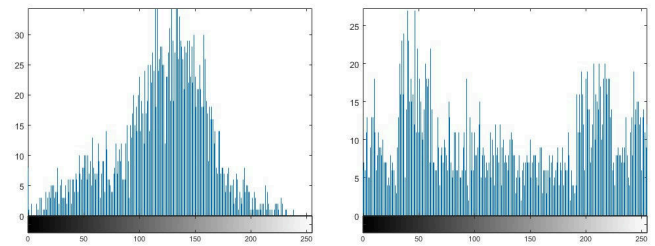


Figure 10: Livingroom: plain image, cipher image histograms

Two additional metrics were calculated for each sample: the number of changing pixel rate (NPCR) and the unified averaged changed intensity (UACI) [8].

Image	NPCR	UACI
Cameraman	100%	21.61%
Jetplane	100%	6.62%
Livingroom	100%	17.31%

Table 1: NPCR and UACI results for encryption

While NPCR value is near the 100% for almost any cipher image, the UACI value that represent the strength of encryption better - has a low enough value for our proposed encryption to be considered weak. While not a perfect presentation of encryption strength, NPCR and UACI values are used often generally resemble the strength of the algorithm [8].

V. CONCLUSION

In this paper we managed to achieve encryption of images using chaos sequence produced by Vilnius oscillator. Implementation of encryption and chaos sequence generation is done both as an FPGA model and a Matlab model.

Simple diffusion using XOR operation seems to be lacking in encryption quality. This is because plain image has high impact on the result of XOR operation, by shifting probability of pixel values according to pixel position. It is possible to improve encryption quality by shuffling the pixels using the same chaos sequence as an additional step. Repeating diffusion and shuffle steps multiple times might lead to better encryption quality.

The scope of this work was only to simulate encryption, further research effort could actually implement a model into a hardware FPGA.

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