

15-150 Assignment 3

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Section I

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3: Baa Baa Black Sheep

Task 3.2

```
87 fun addToEach (xs : int list, n : int) : int list =
88   case xs of
89     nil => nil
90   | x :: xs' => x + n :: addToEach (xs', n)
          .....
97 fun prefixSum (xs : int list) : int list =
98   case xs of
99     nil => nil
100  | (x :: xs') =>
101      (case addToEach(xs', x) of
102        nil => [x]
103        | y :: ys => x :: prefixSum((y :: (addToEach(ys, ~x))))
104      )
```

prefixSum has 1 argument: an int list that we will refer to as xs. Let n = the length of xs.

$W(n) = O(n^2)$

Task 3.4

```
114 fun prefixSumFast (nil : int list) : int list = nil
115   | prefixSumFast( [x : int]) = [x]
116   | prefixSumFast(x :: xs) =
117     let
118       val (y :: ys) = xs
119     in
120       x :: prefixSumFast((y + x) :: ys)
121     end
```

prefixSumFast takes in 1 argument: an int list that we'll refer to as xs. Let n = the length of xs.

$W(n) = O(n)$

6: Work It Out**Task 6.1**

listMax has 1 argument: a list of length n .

$$\begin{aligned}
 W(n) &= c_0 & (n = 0) \\
 W(n) &= c_1 + W(n-1) & (n > 0; \text{assuming Int.max runs at constant time}) \\
 &= c_1 + c_1 + W(n-2) \\
 &= \sum_{i=1}^n c_1 + c_0 & ([1, n] \text{ contains } n \text{ ints in; assuming listMax terminates}) \\
 &= nc_1 + c_0 \\
 &= O(n)
 \end{aligned}$$

At each step, there is a constant time evaluation followed by calling listMax again with a list of size $n - 1$ until the list is of size 0.

Task 6.2

listMax has 1 argument: a list of length n .

$$\begin{aligned}
 S(n) &= c_0 & (n = 0) \\
 S(n) &= c_1 + S(n-1) & (n > 0; \text{assuming Int.max runs at constant time}) \\
 &= c_1 + c_1 + S(n-2) \\
 &= \sum_{i=1}^n c_1 + c_0 & ([1, n] \text{ contains } n \text{ ints in; assuming listMax terminates}) \\
 &= nc_1 + c_0 \\
 &= O(n)
 \end{aligned}$$

At each step, you evaluate the first element of the list followed by calling listMax again with a list of size $n - 1$ until the list is of size 0.

Task 6.3

treeMax has 1 argument, a tree T with n nodes.

$$\begin{aligned}
 W(n) &= c_0 & (n = 0) \\
 W(n) &= c_1 + 2W\left(\frac{n}{2}\right) & (n > 0; \text{assuming max runs at constant time}) \\
 &= c_1 + 2(c_1 + 2W\left(\frac{n}{4}\right)) \\
 &= 3c_1 + 4W\left(\frac{n}{8}\right) \\
 &= \sum_{i=1}^{\log n} ((2^i - 1)c_1) + c_0 \\
 &= (2^{\log n} - 1 - n \log n)c_1 + c_0 = 2^{\log n}c_1 - n \log nc_1 + c_0 - c_1 \\
 &= O(n \log n)
 \end{aligned}$$

At each iteration, there is a constant time evaluation from the 2 Int.max calls and then two calls of treeMax of a tree of size $n/2$ until you reach 0.

Task 6.4

treeMax has 1 argument, a tree T with n nodes.

$$\begin{aligned}
 S(n) &= c_0 & (n = 0) \\
 S(n) &= c_1 + W\left(\frac{n}{2}\right) & (n > 0; \text{assuming max runs at constant time}) \\
 &= c_1 + (c_1 + W\left(\frac{n}{4}\right)) \\
 &= 2c_1 + W\left(\frac{n}{8}\right) \\
 &= \sum_{i=1}^{\log n} (c_1) + c_0 \\
 &= \log n * c_1 + c_0 \\
 &= O(\log n)
 \end{aligned}$$

At each iteration, there is a constant time evaluation from the 2 Int.max calls and then two calls of treeMax of a tree of size $n/2$ until you reach 0.

Task 6.5

treeMax takes in 1 argument: a tree with depth d

$$\begin{aligned}
 W(d) &= k_0 & (d = 0) \\
 W(d) &= k_1 + 2W(d - 1) & (d > 1) \\
 &= k_1 + 2k_1 + 4W(d - 2) \\
 &= 3k_1 + 4k_1 + 8W(d - 3) \\
 &= \sum_{i=1}^d ((2^i - 1)k_1) + k_0 \\
 &= (2^{d+1} - 2 - \frac{d^2 + d}{2})k_1 \\
 &= O(2^d)
 \end{aligned}$$

Task 6.6

treeMax takes in 1 argument: a tree with depth d

$$\begin{aligned}
 S(d) &= k_0 & (d = 0) \\
 S(d) &= k_1 + W(d - 1) & (d > 1) \\
 &= k_1 + k_1 + W(d - 2) \\
 &= 2k_1 + k_1 + W(d - 3) \\
 &= \sum_{i=1}^d (k_1) + k_0 \\
 &= dk_1 \\
 &= O(d)
 \end{aligned}$$

7: Proofs

(Option 1)

```

14 fun heads (x : int, nil : int list) : int = 0
15   | heads(x, xs) = ( let
16                       val (y :: ys) = xs
17                       in
18                           case x = y of
19                               true  => 1 + heads(y, ys)
20                               | false => 0
21                       end)
22
23 .....
33 fun tails (x : int, xs : int list) : int list =
34   case heads(x, xs) of
35       0 => xs
36   | _ => (let
37           val (y :: ys) = xs
38           in
39               tails(x, ys)
40           end
41       )

```

Th^m: Let L be an int list and x be some random integer. $\text{heads}(x, L) + \text{length}(\text{tails}(x, L)) \cong \text{length}(L)$

Base Case: $L = \text{nil} \implies \text{length}(L) = 0 \wedge \text{heads}(x, L) = 0 \wedge (\text{length}(\text{tails}(x, L)) = \text{length}(\text{nil}) = 0) \implies 0 + 0 = 0$ which is true so the base case holds

Inductive Hypothesis: Let $L = y :: \text{ys}$ and x be some arbitrary integer. $\text{heads}(x, \text{ys}) + \text{length}(\text{tails}(x, L)) = \text{length}(L) - 1$

Induction Step:

Case 1: x isn't the first element of L

$$\begin{aligned}
 \text{heads}(x, L) + \text{length}(\text{tails}(x, L)) &= 0 + \text{length}(\text{tails}(x, L)) && \text{(clause 1 of heads)} \\
 &= 0 + \text{length}(L) && \text{(case 1 of tails)} \\
 &= \text{length}(L) && \text{(math)}
 \end{aligned}$$

Case 2: x is the first element of L

$$\begin{aligned}
 \text{heads}(x, y :: \text{ys}) &= 1 + \text{heads}(x, \text{ys}) && \text{(line 18)} \\
 \text{heads}(x, L) + \text{length}(\text{tails}(x, L)) &= 1 + \text{heads}(x, \text{ys}) + \text{length}(\text{tails}(x, L)) && \text{(substitution)} \\
 &= 1 + \text{length}(L) - 1 && \text{(Induction Hypothesis)} \\
 &= \text{length}(L) && \text{(math)}
 \end{aligned}$$

(Option 2)

```

206 fun swap_up (Empty : tree, right : tree) : tree = right
207   | swap_up (Node(L, x, R), right) = Node(L, x, swap_up(R, right))
                                   .....
219 fun remove_evens (Empty : tree) : tree = Empty
220   | remove_evens(Node(L, x, R)) =
221       case (x mod 2) of
222         0 => remove_evens(swap_up(L, R))
223         | _ => Node(remove_evens(L), x, remove_evens(R))

```

Th^m: Let T be a tree. $\text{preorder}(\text{remove_evens } T) \cong \text{remove_evens_list}(\text{preorder } T)$

Base Case: $T = \text{Empty} \implies (\text{preorder}(\text{remove_evens } T) = \text{preorder Empty} = \text{nil}) \wedge (\text{remove_evens_list}(\text{preorder } T) = \text{remove_evens_list nil} = \text{nil}) \implies \text{nil} = \text{nil}$ which is true; base case holds

Induction Hypothesis:**Induction Step:**

Case 1: T contains no even nodes

$$\begin{aligned}
 \text{preorder}(\text{remove_evens}(T)) &= \text{preorder}(T) && \text{(second case of remove_evens)} \\
 \text{remove_evens_list}(\text{preorder}(T)) &= \text{preorder}(T) && \text{(second case of remove_evens_list)}
 \end{aligned}$$