



# **INFINITO 2024**

## **FOOTBALL RULEBOOK**

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## A. General regulations

- a. It will be a full pitch 11-a-side tournament at the sports complex football ground.
- b. Each Team will consist of 16 players. 11 players will play at a given time.
- c. Teams are liable to disqualification for breach of disciplinary conduct if players/management are involved in illicit activities as per institute norms in IIT Patna.
- d. Smoking/consumption of alcohol or any prohibited substances inside the campus is strictly prohibited. The entire team will be disqualified from the tournament even if a single player is found to be violating these rules.
- e. Players must ensure that they have trimmed nails and are not wearing any accessories (like - wrist watches, rings, bracelets, bands, kara etc.).
- f. Each team has to get their personal kits; a Proper kit is compulsory: a t-shirt, shorts, stockings, shin guards, and football boots(studs).
- g. Goalkeepers from both sides should wear a kit to distinguish themselves from the outfield players and the referees.
- h. Please take care of your kits and belongings, if lost, they would not be the management's responsibility.
- i. All players and supporters must respect the match officials and the opposing players.
- j. The goalkeepers have to bring their own goalkeeping gloves, no gloves will be provided by the organizing committee.
- k. Football will be provided by infinito for playing matches, teams are not allowed to use their own football for the match.
- l. Keep your surroundings neat and clean while you are in the IIT campus and throw all types of garbage in the dustbin.

## B. Duration of Matches

- a. Group Stages: 50mins (2\*25 minutes)
- b. Semifinals: 60mins (2\*30 minutes)
- c. Finals: 70mins (2\*35 minutes) followed by 20 minutes of extra time (2\*10 minutes).
- d. A break of 5 minutes will be given in between the two halves.



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## C. Structure:

- a. Teams Will receive 3 points for a win, 1 point for drawn matches, and no points for a loss in group stage matches.
- b. The maximum number of substitutions is 5 (no rolling substitutions); The process of substitutions and the change of goalkeeper must be agreed upon with the Referee.
- c. Drawn games in the knockout stages will be decided by 5-penalty kicks to each team, followed by sudden death. In the final, if the game ends in a tie after completing the two halves, an extra 10 minutes will be given. If there is no winner after the extra time, the teams follow a 5-penalty kick procedure followed by sudden death.
- d. Tie Breaker: In the event of two teams having the same points during the league stages, the following criteria will be taken into consideration with the priority in decreasing order of :-
  - i. Goal Difference
  - ii. Total Goals Scored
  - iii. Less yellow cards
- e. Teams Will receive 3 points for a win, 1 point for drawn matches, and no points for a loss in group stage matches. If a team does not report or cannot place more than or equal to 7 players on the ground by 15 minutes from the start of the match, the opposing team will result in a walkover with the final score being 3-0 in favor of the winning team.
- f. In all cases, the referee's decision would be final. The committee can decide after discussing it with the officials.
- g. The standard rules of FIFA apply throughout the Tournament.
- h. All teams will be divided into groups evenly depending upon the total number of participating teams.

## D. Suspension:

- a. If a player is awarded two yellow cards or a straight red card in a match, it will lead to the player being suspended from that moment in the current game as well as missing the next match.

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- b. If a player accumulates two yellow cards in consecutive matches, the player will be suspended in the next match.
- c. If a player has accumulated only one yellow card during the group stage, it will not be carried over to the knockout stages.
- d. A disciplinary committee will be the presiding body in any case of unsporting behavior shown by the players. The range of action varies from a post-match yellow/red card, match suspensions, and ban for the entirety of the Infitito.
- e. However, a red card or the accumulation of two yellow cards during the group stages will be carried over to the knockout stages (i.e., should a player get a red card or his second yellow card in the last group stage match, the player will be suspended from the first knockout match).
- f. A player sent off for serious foul play, foul and abusive language, or repeated severe offenses to the game may be suspended for the rest of the tournament.

## **IMPORTANT NOTE:**

**RULES AND SCHEDULES ARE SUBJECT TO CHANGE IN THE SPIRIT OF THE GAME AND FESTIVAL, AND THE FINAL DECISION IN ALL MATTERS RESTS WITH THE INFINITO TEAM.**

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