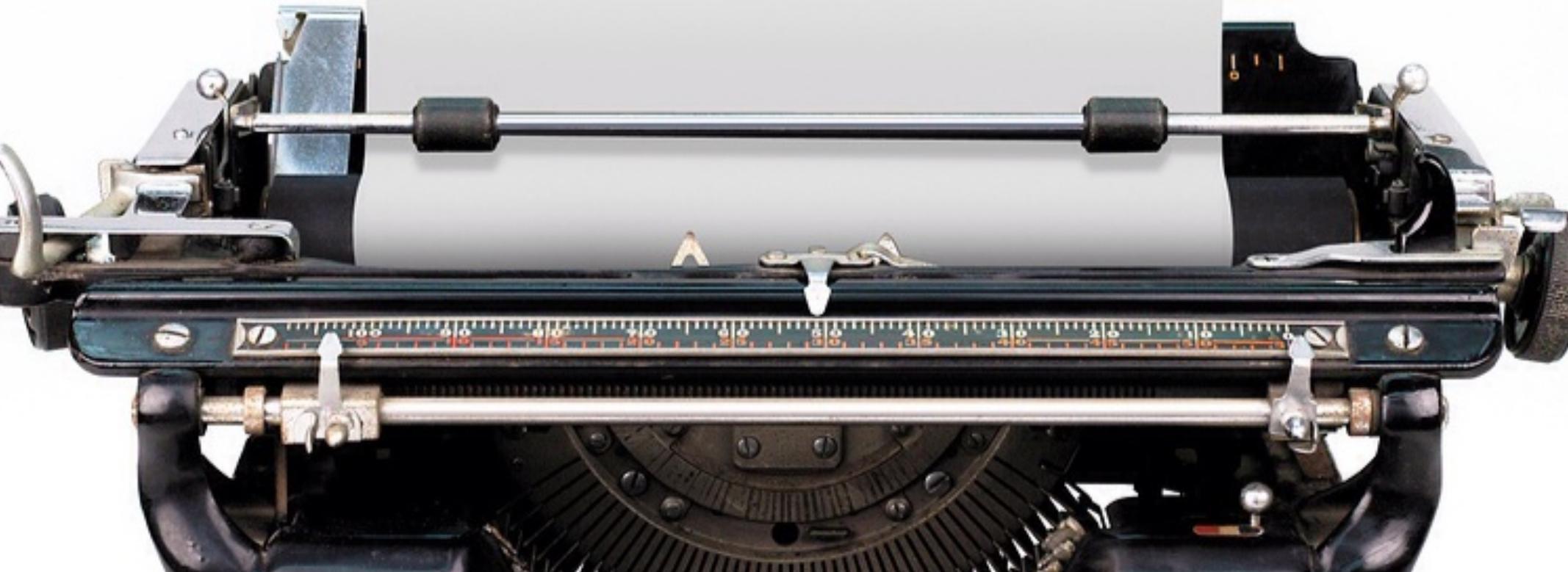


```
@<Error hand...@>=
procedure jump_out;
begin goto end_of_TEX;
end;
```



# Eine historisch-kritische Betrachtung des Quelltextes von T<sub>E</sub>X

Sven Oos  
Universität Trier  
Köln, 01.11.2013

# Softwareevolution

---



**Funktionserweiterung**



**Verbesserung**



**Fehlerbehebung**

# Edition

---

"von einem Herausgeber [...] herstellter  
und publizierter Text eines fremden Autors"

*Reallexikon der deutschen  
Literaturwissenschaft  
(2007)*

"handschriftlich oder  
gedruckt gelieferter  
Text in möglichst  
authentischer Form"

*Reallexikon der deutschen  
Literaturwissenschaft  
(2007)*

A 141,1

Ein junges Mädchen tritt nackt in den Speisesaal des Berghotels. Sie erzählt, dass sie beraubt wurde.

Motiv: Sie tut es, um die Männer zu prüfen, die sich um sie bewerben.

Besser stilisiert.

(Sie will die Männer sehen...)

Die... Als sie auf die Wiese war, nahm sie den Schuh... auf die Kleidung....

Ich will Sie nicht sehen

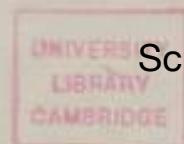
Viel leichter spielt sie es weiter hin und

Aber ich kann Freunde den haben und so

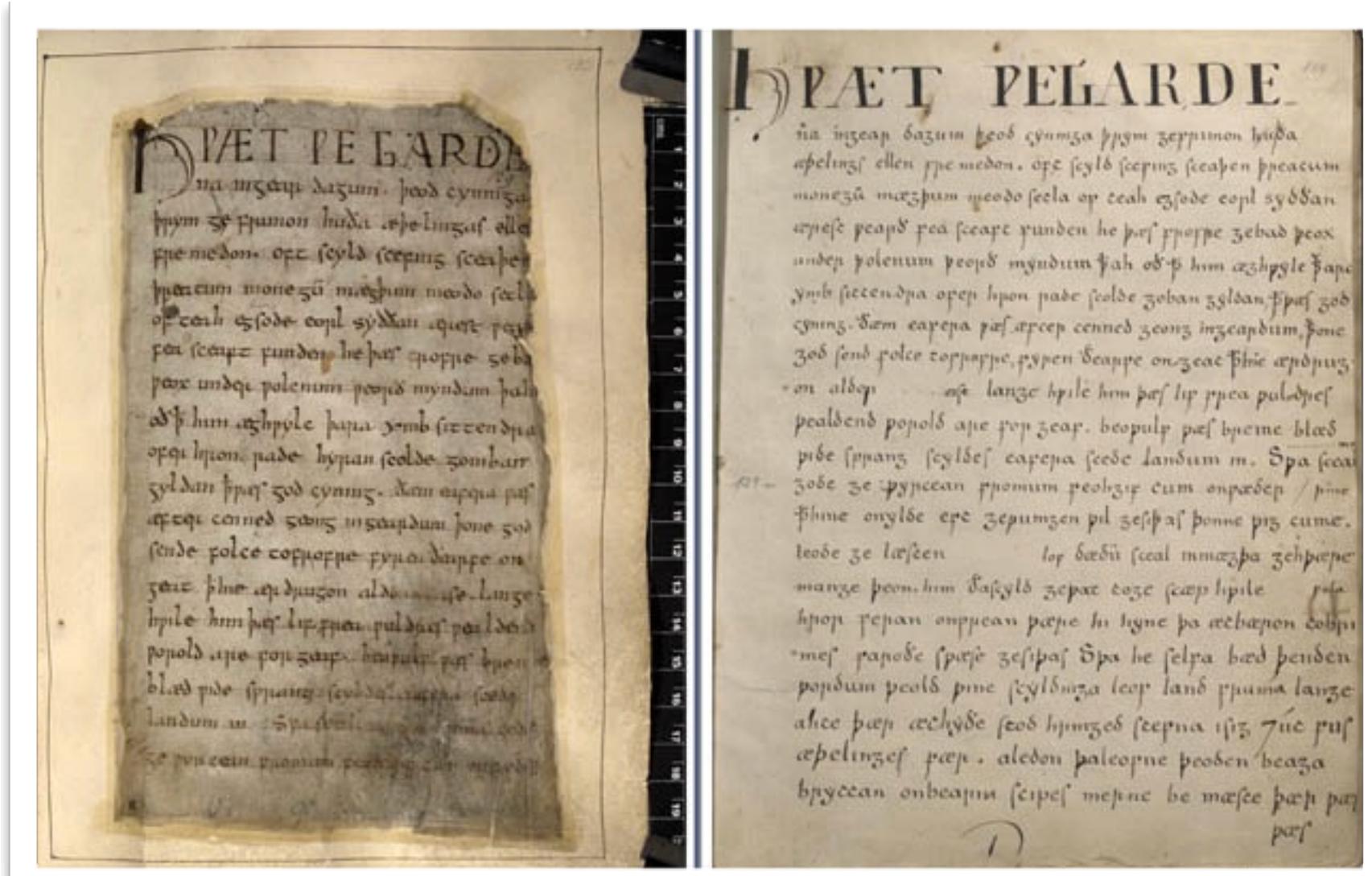
Der Vater nimmt... Sie führt in ein Hotel,  
- geht zu einer alten Frau... Sie kann sie retten...  
Sie kann sie nie wieder...  
Sie kann sie nie wieder...

Sie kann sie nie wieder...

Typoskript mit handschriftlichen Notizen - Cambridge  
University Library,  
Schnitzler Papers, A 141,1.



# Kollationen



Quelle:  
ebeowulf.uky.edu

# Kollationen



HƿAET PELARDE.  
na ingear þazum heod cymra þrigm zepurmon hufa  
æfelings ellen fƿe medon. oþc scyld scefing sceahen þreacum  
monezū mæzþum meodo secla op ceah eȝsode eopl syððan  
ærise ƿeafid ƿea scearf funden he þas fƿorhe zebad ƿeox

## HƿAET PELARDE.

na ingear þazum heod cymra þrigm zepurmon hufa  
æfelings ellen fƿe medon. oþc scyld scefing sceahen þreacum  
monezū mæzþum meodo secla op ceah eȝsode eopl syððan  
ærise ƿeafid ƿea scearf funden he þas fƿorhe zebad ƿeox

GARI

Hƿaet wegar Dena

In geardagum

ƿeod cyniga

Prym gefrunon

Hu ja æfelingsas

Ellen fremodon.

Oft Scyld Scelsing

Mutter gentilbas

Medi pedes

Abstribit territis vel formidatus

Tua postquam primus factus est

Quomodo Danorum

In principio

Populus Regum

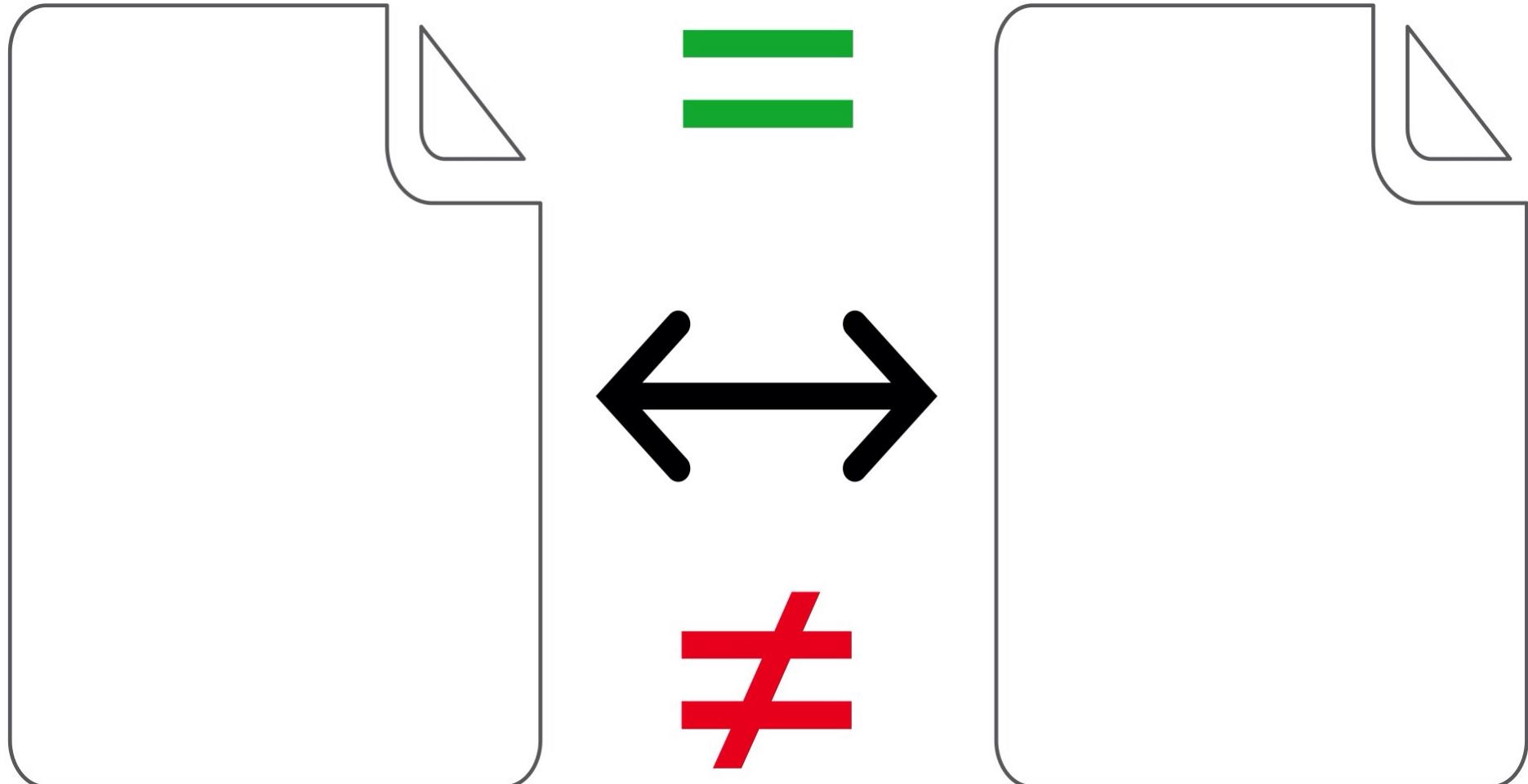
Gloriam auxerit,

Quomodo principes

Virtute promoverit.

Sæde Scyldus Seesides

# Textidentität



Textvarianz

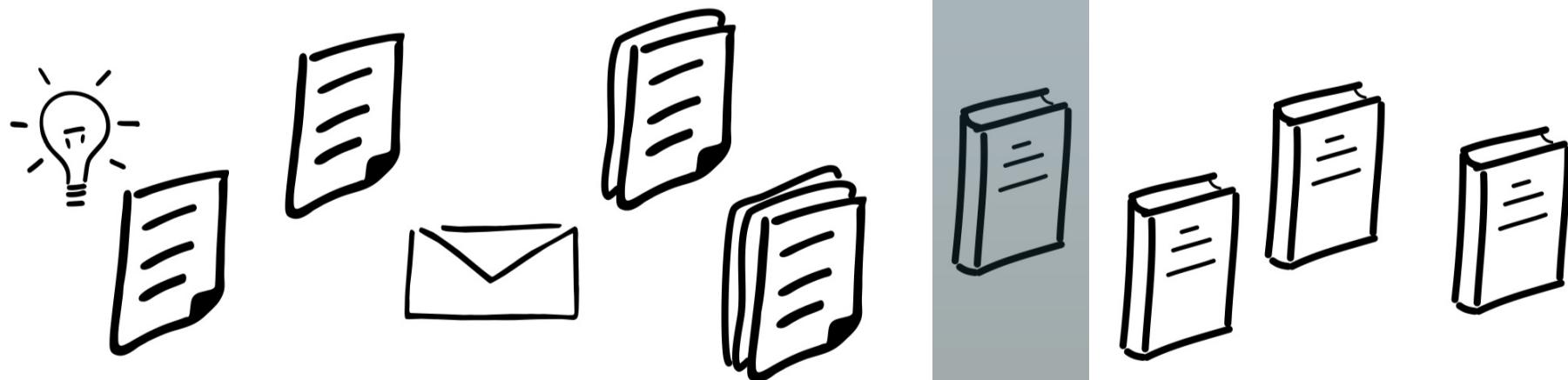
# Textkritischer Apparat (Bsp.: Treppenapparat)

Und *bis* weichen!]

1. Ich kann nicht
2. Ich
3. Vergebens wälz ich
  - a) hin u
  - b) her u hin Mein armes Haupt
4. Ich [sch..] stehen immer
5. Die Nacht ist län
6. Und zählen muß ich,
7. a) ach die
  - b) – mit der Zahl Schwillt immer höher meine Qual,
    - i. Und auf den Kissen [hin] auf u nieder
    - ii. Mir ist als lägen tausend Leichen
    - iii. /: Mir ist als :/ A. wälzten /: tausend Leichen :/
- B. /: wälzte :/ man die /; Leichen :/
- C. /: wälzten :/ sich /: die Leichen :/ Auf meine Brust – Gottlob! sie weichen! H 1

Und zählen muß ich – Mit der Zahl  
Schwillt immer höher meine Qual,  
Mir ist als wälzten sich die Leichen  
Auf meine Brust – Gottlob! sie weichen!

# **editio princeps**



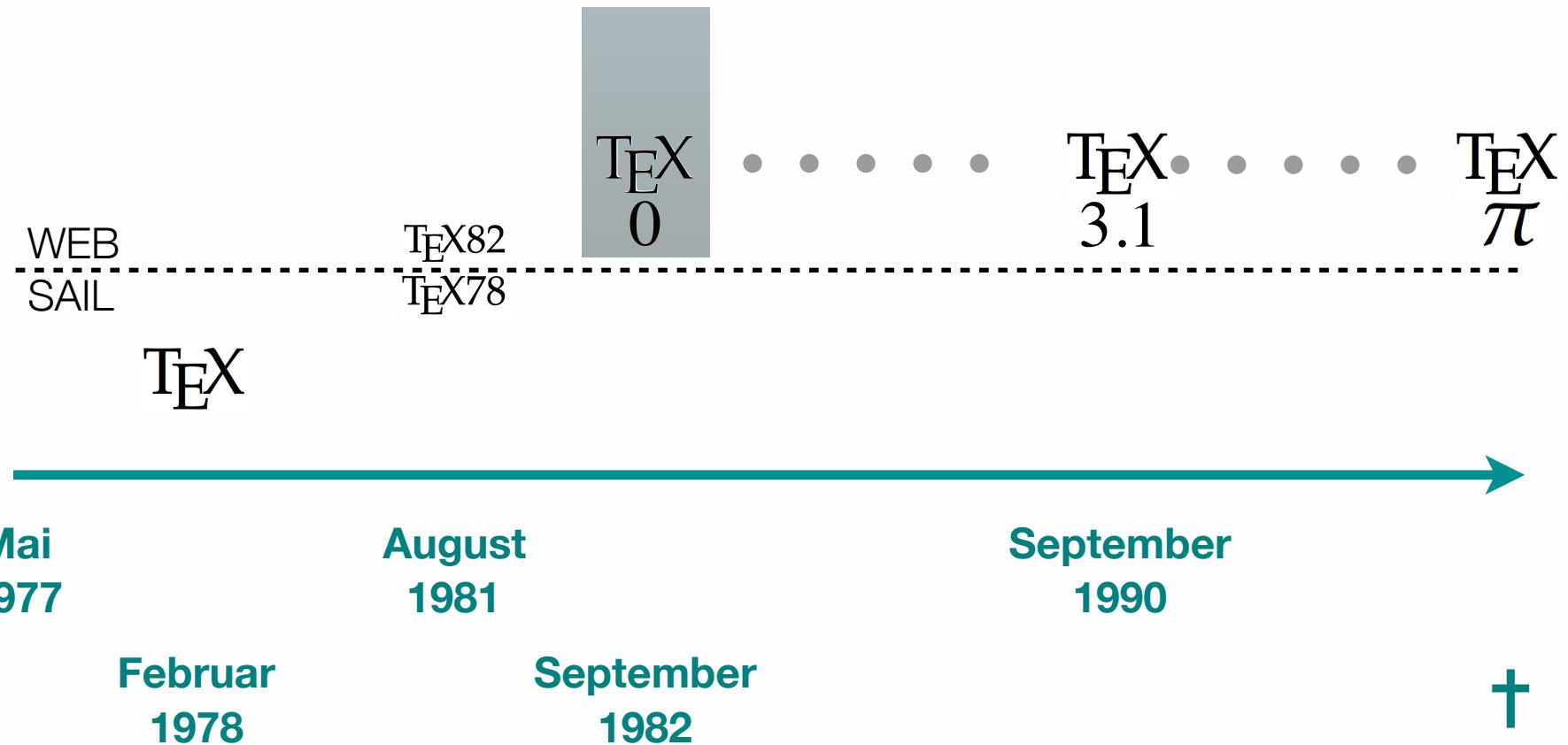
# Idee: "Software-Edition"

---

- Quelltext als Klartext
- Mehrere Versionen
- 1 Programmierer

**TEX**

# editio princeps



```

internal procedure idlookup(boolean single; integer p,h) # searches the hashtable;
begin comment The pointer "p" to a packed control sequence of hash code h,
or (alternatively) the single-character code "p", is looked up in
the hash table. If not found, it is entered, and the savestack is adjusted
so that the entry will be cleared at the close of the current nesting
level. Upon exit, the appropriate index for this symbol in eqtb will appear
in the global variable "hashentry";
if single then
    begin comment single character p;
    hashentry ← p+hashsize;
    if eqtb[hashentry]≠0 then return;
    end
else begin comment multicharacter id; integer t;
    hashentry ← hhead[h];
    while hashentry<hashsize do
        begin integer q,r; q←field(value,hash[hashentry]); r←p;
[...]

```

SAIL

@ Here is the subroutine that searches the hash table for an identifier that matches a given string of length |l>1| appearing in |buffer[j..(j+l-1)]|. If the identifier is found, the corresponding hash table address is returned. Otherwise, if |no\_new\_control\_sequence| is |true|, the dummy address |undefined\_control\_sequence| is returned. Otherwise the identifier is inserted into the hash table and its location is returned.

```

@p function id_lookup(@!j,@!l:integer):pointer; {search the hash table}
label found; {go here if you found it}
var h:integer; {hash code}
@!p:pointer; {index in /hash/ array}
@!k:pointer; {index in /buffer/ array}
begin @<Compute the hash code |h|@>;
p←h+hash_base; {we start searching here; note that |0≤h<hash_prime|}
loop@+begin if (text(p)>0) and (length(text(p))=l) then
            if str_eq_buf(text(p),j) then goto found;
            if next(p)=0 then
                begin if no_new_control_sequence then

```

[...]

WEB

SAIL, the Stanford Artificial Intelligence Laboratory, and  
DART, Dump and Restore Technique, tape backup utility program.

This archive presents the index to DART files recorded on tape at SAIL between November 1972 and August 1990. SAIL text files were encoded in a non-standard 7-bit character set which has been translated into UTF8 [equivalents](#). Many SAIL binary files, such as vector plots, [animation](#), television camera digital [images](#), and [music](#) have been converted into HTML5 embedded formats. Demonstration of SAIL PDP-10 programs is possible using Javascript. The exact bits of each SAIL file is available in octal. Other contributions to this web site include [films](#), scanned paper [documents](#), and analog snapshot [pictures](#) from the period. Here is the 1972 Rolling Stone [article](#) about SAIL, a 2009 reunion group [picture](#), links to reunion [video](#) talks given at Stanford 22 November 2009. The Celebration of John McCarthy's Accomplishments at Stanford 25 March 2012 [YouTube.com](#) links are listed [here](#) with text.

## Published areas of this archive

#of dir	code	#of filenames	first date	last date	description
18	<a href="#">DOC</a>	9,751	1964-01	1990-08	Documentation
6	<a href="#">CSR</a>	1,735	1976-07	1983-01	Computer Science Reports
112	<a href="#">SYS</a>	76,164	1964-01	1990-08	Systems
30	<a href="#">HE</a>	14,090	1964-01	1986-03	Hand Eye Project
31	<a href="#">LSP</a>	9,753	1965-04	1990-08	LISP programming language
14	<a href="#">AIL</a>	6,017	1964-01	1982-09	SAIL programming language
4	<a href="#">NET</a>	2,675	1972-05	1990-08	Network
2	<a href="#">3</a>	13,982	1970-03	1990-08	System binary executables
52	<a href="#">MUS</a>	10,656	1969-01	1982-01	Music
30	<a href="#">TEX</a>	366	1981-02	1985-06	TeX typesetting system.
60	<a href="#">BGB</a>	4,949	1970-11	1979-02	Example graduate student, myself.

## Login programmer codes

code	name
<a href="#">LES</a>	Les Earnest
<a href="#">JMC</a>	John McCarthy
<a href="#">DEK</a>	Donald Ervin Knuth
<a href="#">JC</a>	John Chowning
<a href="#">LCS</a>	Leland Smith
<a href="#">JAM</a>	Andy Moorer
<a href="#">RWG</a>	Bill Gosper
<a href="#">ME</a>	Marty Frost
<a href="#">WD</a>	Whit Diffie
<a href="#">DBA</a>	Bruce Anderson
<a href="#">MFB</a>	Martin Brooks

SAILDART project TEX, programmer DEK [[up level](#)] has 1970 files in 219,134,285 bytes.

This archive presents the inde files were encoded in a non-s files, such as vector plots, [ani](#) formats. Demonstration of SA octal. Other contributions to th Here is the 1972 Rolling Ston 22 November 2009. The Cele listed [here](#) with text.

## Publ

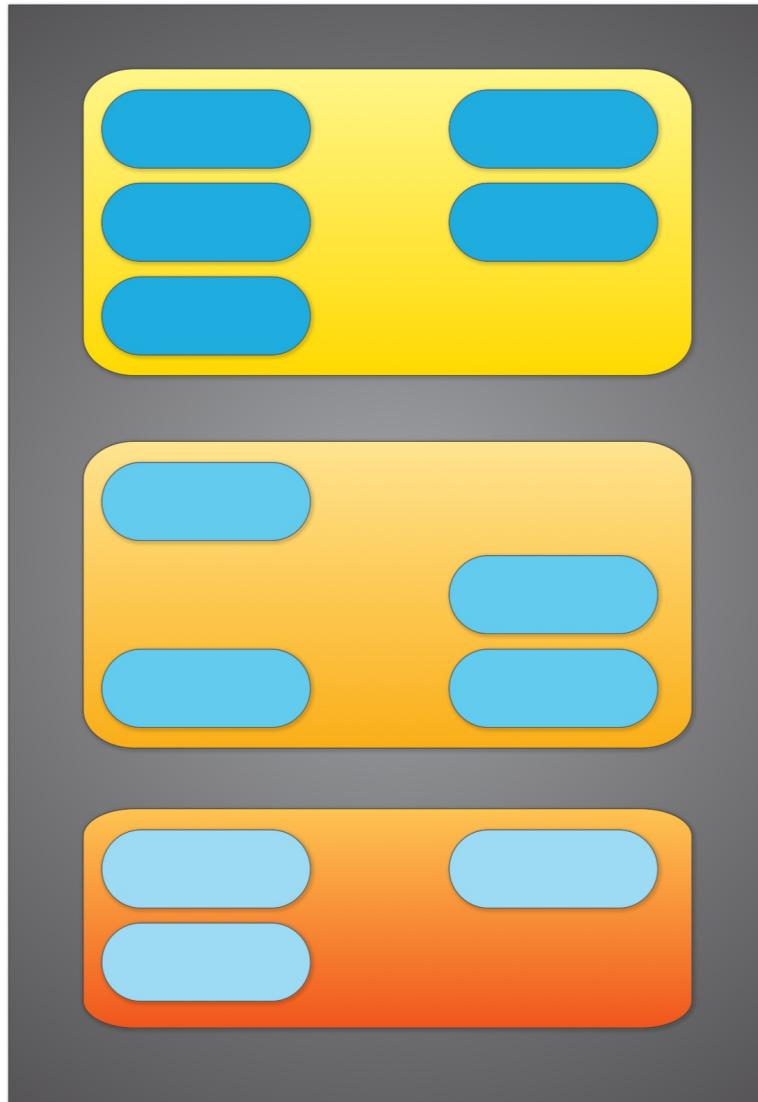
#of dir	code	#of filenames
18	<a href="#">DOC</a>	9,751
6	<a href="#">CSR</a>	1,735
112	<a href="#">SYS</a>	76,164
30	<a href="#">HE</a>	14,090
31	<a href="#">LSP</a>	9,753
14	<a href="#">AIL</a>	6,017
4	<a href="#">NET</a>	2,675
2	<a href="#">3</a>	13,982
52	<a href="#">MUS</a>	10,656
30	<a href="#">TEX</a>	366
60	<a href="#">BGB</a>	4,949

buttons:[prev][next]	[datetime]	[Filnam.ext][prj,prg]rev	[size]	perm filename TEXDVLSAI[TEX,DEK] blob <a href="#">sn#653724</a> filedate 1982-04-20 generic text,type C,neo UTF8
				COMMENT @ VALID 00008 PAGES
				C REC PAGE DESCRIPTION
				C00001 00001
				C00002 00002 entry begin comment The output module of TEX.
				C00004 00003 initialization: initout,declareofil
				C00008 00004 General description of the shipout procedure.
				C00010 00005 some macro and subroutine definitions
				C00014 00006 The recursive traversal procedures: vlistout,hlistout
				C00026 00007 internal procedure shipout(integer p) # the main output proced
				C00028 00008 internal procedure closeout # just before TEX stops, do this
				C00030 ENDMK
				C@;
				entry; begin comment The output module of TEX.
				(It is wise to read the box data structure definitions in TEXSEM before going very deeply into the following code.)
				Each TEXOUT module is supposed to include the following procedures invoked by the main program:
				initout gets the output module started initially
				declareofil(string s) called when the output file name is known
				shipout(integer p) called for each nonempty page to be output
				closeout finishes the output
				This routine produces output in "device independent" format, described below. This format is contains enough information to probably easily be transformed into a format suitable for a wide range of actual devices. (It is certainly sufficient for our Versatec and Alphatype). This program has been hacked by DRF from the original XCP output routine written by DEK.
				Routines for other devices will probably have a rather similar structure;
				require "TEXHDR.SAI" source_file;
				require "
				Note: This output module prepares device-independent files. " message;
				require "{}{}" delimiters; "used for macros" comment for SCORE ;
				comment initialization: initout,declareofil;
				IFTENEX external integer _skip_; ENDTENEX
				internal string ofilext # filename extension for output;
				internal string deviceext # extension to use in font information files;
				internal string ofilname # output file name, set by first \input;
				internal string libraryarea # default system area for fonts, also look here for \input things;
				saf integer array fontused[0:nfonts-1] # mark if font has been used;
				integer dvichan # output channel number;
				boolean nooutputyet # is there at least one page in the DVI file? ;
				integer lastfont # most recently used font;
				real maxpagewidth,maxpageheight;
				integer thispageptr,lastpageptr;
				# these things are PUSHed and POPed ;
				real x,y # what the dvi file thinks they are;
				integer wamt,xamt,yamt,zamt # ditto;
				1979-01-27 11:08 TEXHDR.SAI [TEX,DEK] 8 31360

```
7840 @d coNtribute=80 {go here to link a node into the
7840
7840 @p procedure build_page; {append contributions to
7840 label exit,done,done1(contribute,update_heights;
7840 var p:pointer; {the node being appended}
640 @!q,@!r,@!s:@A←S] i3dvAw9←IKf↓EKS ]≤AKqC5S]KIx~3CAe]
640 KIKgM←dA←_Ayayx~3CλuS] i3OKdv↓wECI9KgfA=HAGkIeKjh↓
1280 CYKH1AwgSiKfAkMKHAM=dAS]MKeiS=\AGC1GkYCQS←]gx~3C]C
1280 keeK9hAaC≥JvAS_AShA&fAiS5JAM←HABAa¬OJAEIKCVX4∀UakE
1280 ←]ie&D1QK¬HR{]UYXv~)y*C-JAiQVAG←]QeSEkQS←\A1SghA:
5600 ←]ie&D1QK¬Iy|1~3Kq&huK]cv~v~)Ay5CWJAQQJAG=]ieS ki
0320 Kf\AM←[JAAK←aY\AGCY0AiQSLAk]gQekGiUeKH~)ae←OIC[[[
5280 keeK9hAaC≥Jv@\\8] |z43yU_AiQJ↓Gkee3]hAa¬OJASLAK[ aQrA
5280 keeK9hAaC≥Jv~v%SLAi!SfA]=IJASLAC\A%]gKeQS←\X↓y0←i
4000 SCiKCaoSi AiQSLAEeK¬Wa←S9i|v43yπ!KGVA%LA]←DJAYapA
0480 sGYJ↓]←IJ↓yayxv~3I=]Jt~(~3Ay→S],A]←I\Ayax↓S]i↑↓iQ
6240 keeK9hAaC≥JAC]cAy0←Q↑AI←9Ky|t~3YS9VQaC≥J1iC%XS?`l
6240 YJA]=IJAYAy|z43YS],QG←]QeSD1!KCHS./YSJV!`RvA1S]VQ@
6240 ←]ie&EkiKq|v~)oQCiMSh1]=IJtAy!eKACeJAQ↑A[←YJAoQ¬i
3920 cx1ETKCVoacot10CSVR1;OK\LaS>`4WIKVM.TAO←o↑ak←C.i.T1
```

# Aufspaltung von Software in Entitäten

---



**MODULE**

**DATEIEN**

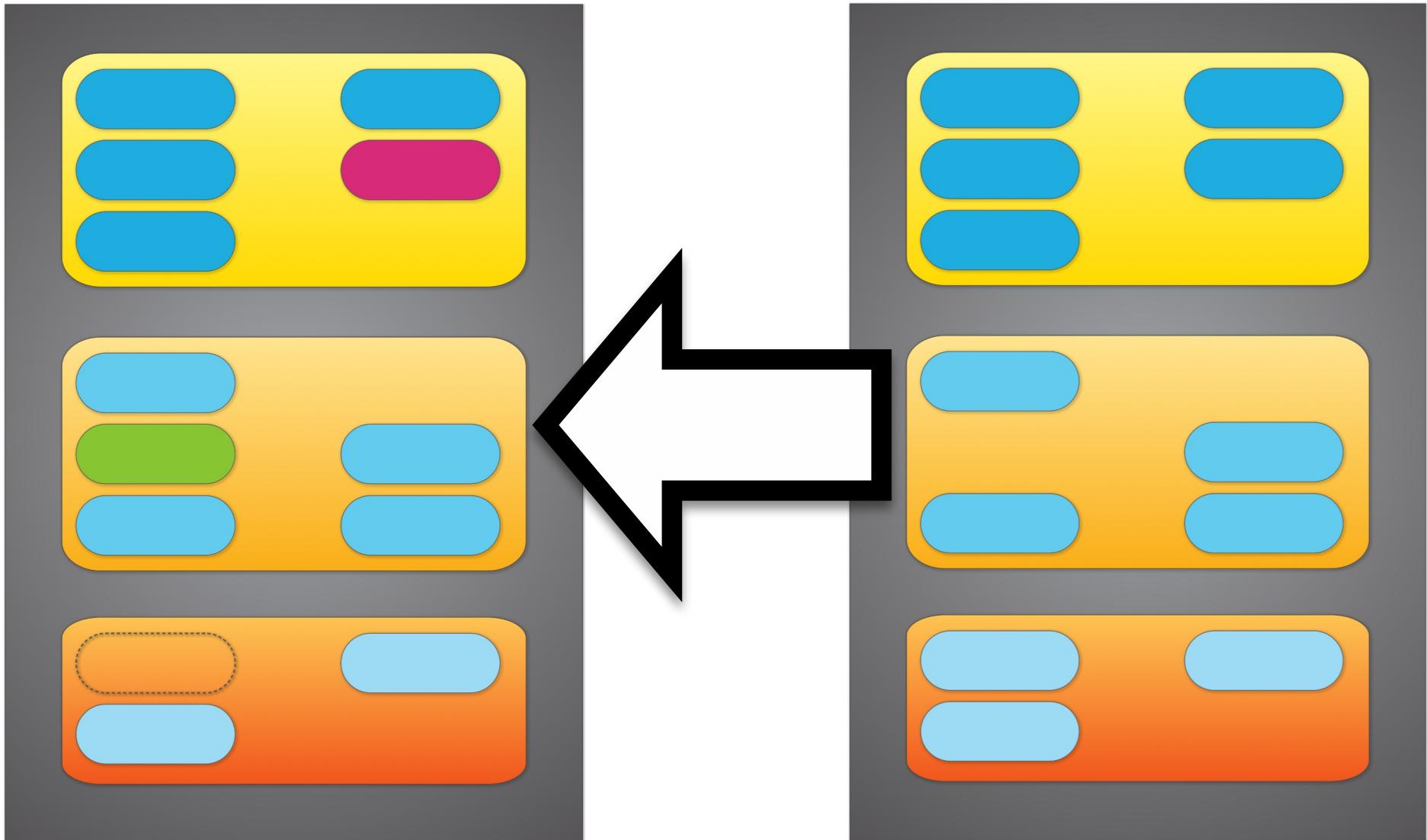
**KLASSEN**

**ROUTINEN**

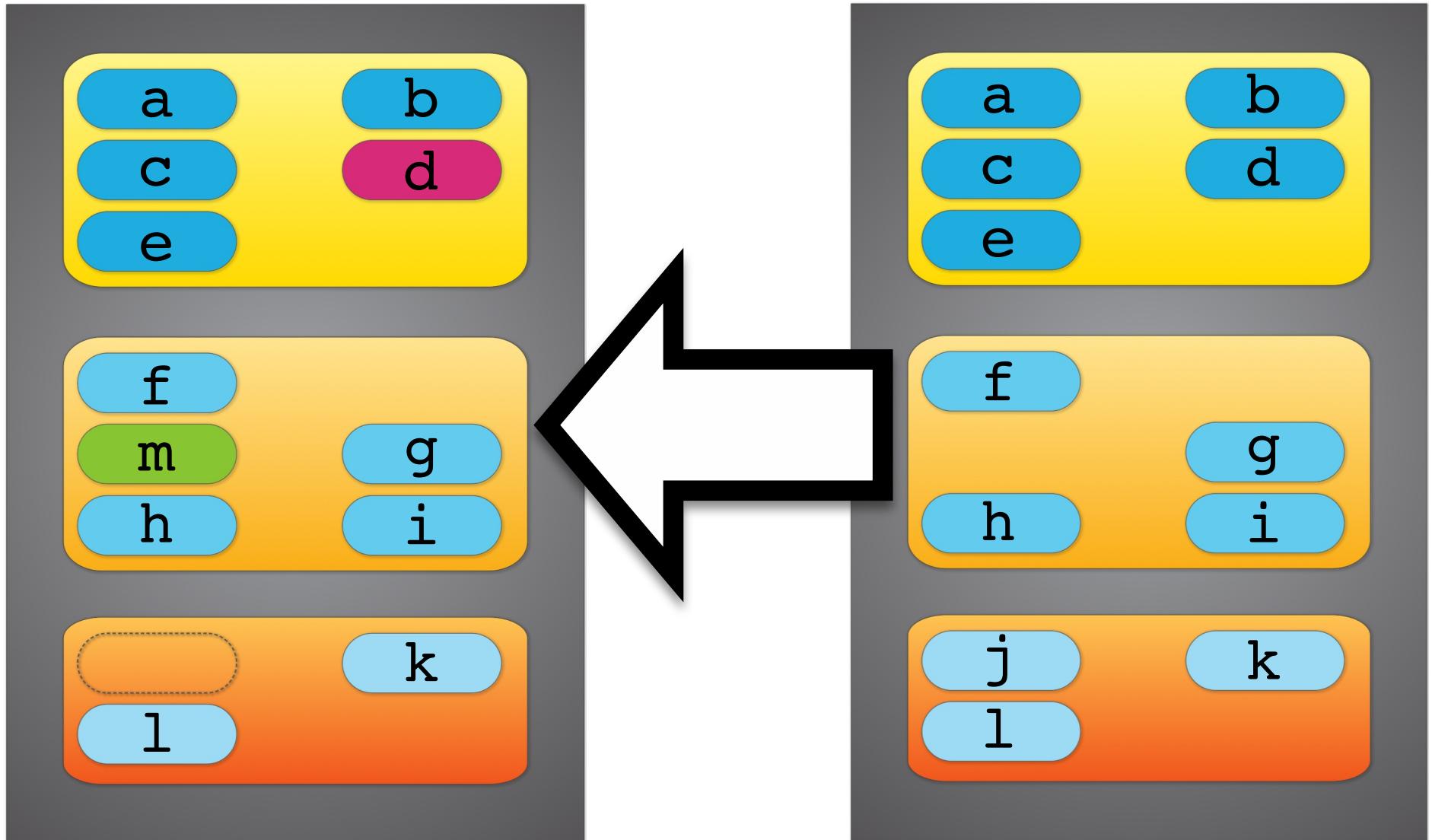
**VARIABLEN**

# Origin-Analyse

---



# Origin-Analyse



# Knuths Fehlerprotokollierung

---

19 May 1978

- 249 Add a `\topbaseline` feature [later called `\topskip`]. §1001 G  
245 → 250 Subtract the math spacing change of May 14. §760 Q  
251 Skip past blanks in the `scan_math` procedure. [This blank-skipping will eventually go into `scan_left_brace`.] §403 A  
252 Introduce a `missing_brace` routine [later generalized] to improve error recovery in `mmode + math_shift`, when the top of `save_stack` isn't a `math_shift_group`. §1065 I  
253 Adjust the math spacing between closing parentheses and Ord, Op, Open, Punct. §764 Q  
254 Make the underline go further under. §735 Q  
96 → 255 Compute the proper natural width when a displayed equation follows a paragraph whose fillglue has been deleted by `line_break`. §1146 S

20 May 1978

- 256 Fix the spurious value of `prev_depth` inside alignments. §775 A  
257 Consider (and defeat) the following scenario: The `u` and `v` lists are built in `init_align` using `temp_head`; then while scanning '`\tabskip 2pt\rt{...}`' the macro `\rt` is expanded, clobbering `temp_head`. §779 S
  - That bug was more subtle than usual.

258 Add the parameter `num3`, so that the positioning of `\atop` can be different from that for fractions. §700 Q  
259 Add new parameters `delim1` and `delim2`, so that `\comb` can use fixed size delimiters, not computed as with `\left`. §748 Q

# Fehlerklassen

---

<b>A</b>	algorithm awry	
<b>B</b>	blunder	
<b>C</b>	consistency / clarity cleanup	
<b>D</b>	data structure debacle	
<b>E</b>	efficiency enhancement	
<b>F</b>	forgotten function	
<b>G</b>	generalization / growth of ability	
<b>I</b>	interactive improvement	
<b>L</b>	language liability	
<b>M</b>	mismatch between modules	
<b>P</b>	promotion of portability	
<b>Q</b>	quest for quality	
<b>R</b>	reinforcement of robustness	
<b>S</b>	surprising scenario	
<b>T</b>	trivial typo	

„Forgot to include [...] in *showmem*“

„Include [...] in *check\_mem*“

„[...] in loop of *dumplist* [...]“

„[...] into the loop of *show\_token\_list* [...]“

26.01.1982

01.03.1982

16.03.1982

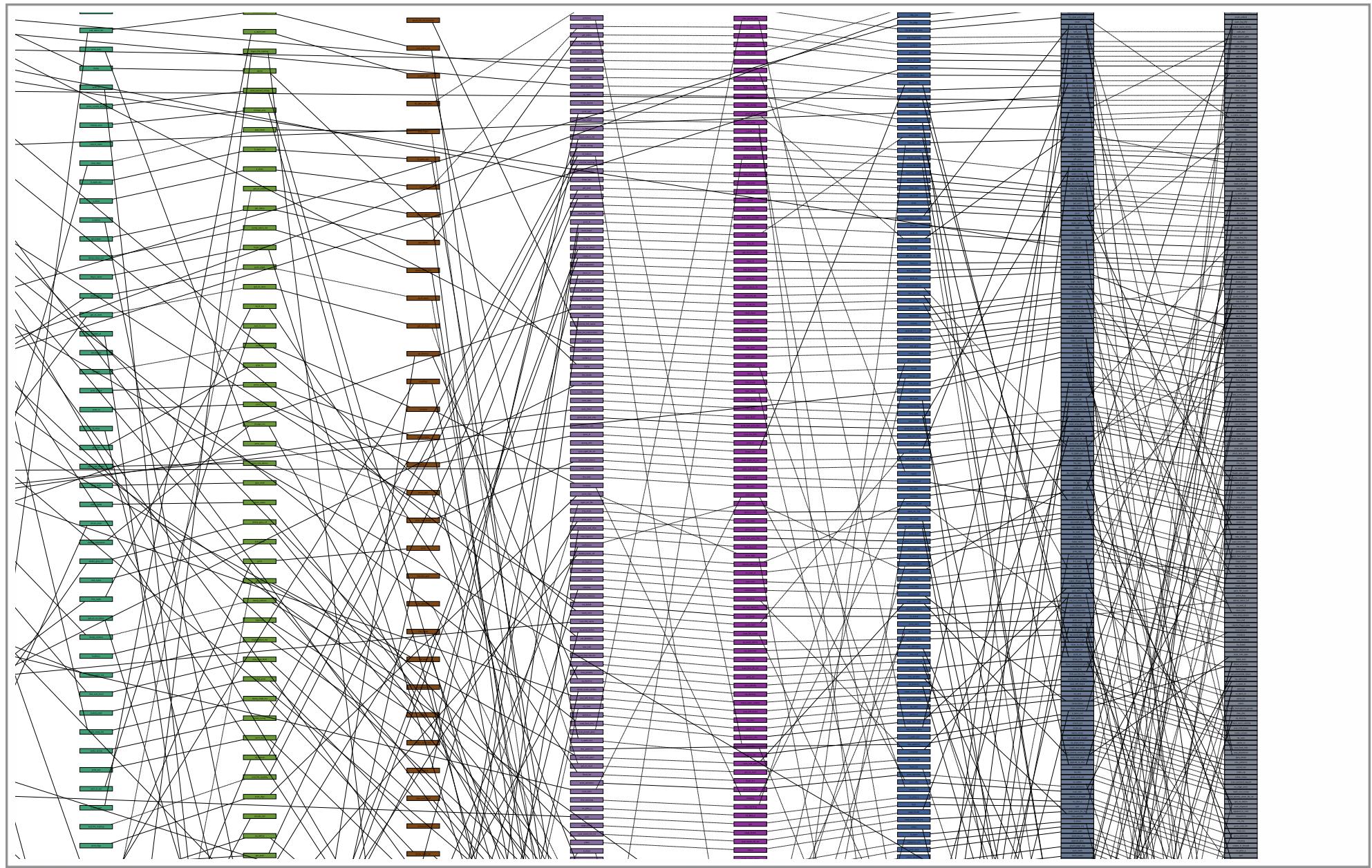
30.03.1982

17.04.1982

24.05.1982

27.07.1982

12.08.1982



## print\_glue

Then there is a subroutine that prints glue stretch and shrink, possibly followed by the name of finite units:

```
@p procedure print_glue(@!d:scaled;@!order:glue_ord;@!s:str_number);
    {prints a glue component}
begin print_scaled(d);
if order>normal then
    begin print("fil");
    while order>fil do
        begin print_char("l"); decr(order);
        end;
    end
else if s≠0 then print(s);
end;
```

## print\_glue

## print\_nl

The procedure |print\_nl| is like |print|, but it**begins** a new line  
**just before printing.**

```
@<Basic print...@>=
procedure print_nl(@!s:str_number); {prints string |s| at beginning of line}
begin print_ln; print(s);
end;
```

The procedure |print\_nl| is like |print|, but it**makes sure that the**  
**string appears at the beginning of**a new line.

```
@<Basic print...@>=
procedure print_nl(@!s:str_number); {prints string |s| at beginning of line}
begin if offset>0 then print_ln;
      print(s);
end;
```

## print\_nl

```

internal integer procedure getnode(integer size);
begin comment returns a pointer to a new node of the specified size,
which must be 2 or more;
integer p,q,s,t,u;
comment The following tricky code does
    llink(rlink(p))←llink(p), rlink(llink(p))←rlink(p);
define removenode(p)=
    cbegin if p=rover then
        begin rover←link(p);
        if p=rover then overflow(varsize) # list musn't become empty;
        end;
        u←((p lsh infod) + p) xor mem[p] # bits to change;
        t←field(llink,mem[p]) # llink(p);
        mem[t]←field(link,u) xor mem[t];
        t←link(p) # rlink(p);
        mem[t]←ufield(info,u) xor mem[t];
        end;
    p←rover;
do   begin q←p+nodesize(p) # q points past the end of node(p);
    while mem[q]           begin comment merge with the next node, if it is free too;
        removenode(q); q←q+nodesize(q);
        end;
    if (s←q-p) ≥ size+2 then
        begin q←q-size # allocate from top end;
        nodesize(p)←q-p # remaining free area size;
        rover ← p # let rover rove around;
        mem[q]←0; return(q) # deliver the goods;
        end;
    if s = size then
        begin removenode(p) # exact fit, now t = rlink(p);
        rover ← t # let rover rove;
        mem[p]←0; return(p) # deliver the goods;
        end;
    nodesize(p)←s # reset the node size in case it grew;
    p←link(p);
    end until p=rover # repeat until whole list traversed;
overflow(varsize) # no large enough space was found;
end;

```

```

nodesize(p)←s # reset the node size in case it grew;
p←link(p);
end until p=rover # repeat until whole list traversed;
overflow(varsize) # no large enough space was found;
end;

```

### getnode

```

internal integer procedure getnode(integer size);
begin comment returns a pointer to a new node of the specified size,
which must be 2 or more. All words of the new node are set to zero;
integer p,q,s,t,u;
label ovfl, found;
comment The following tricky code does
    llink(rlink(p))←llink(p), rlink(llink(p))←rlink(p);
define removenode(p)=
    cbegin if p=rover then
        begin rover←link(p);
        if p=rover then go to ovfl # list musn't become empty;
        end;
        u←((p lsh infod) + p) xor mem[p] # bits to change;
        t←field(llink,mem[p]) # llink(p);
        mem[t]←field(link,u) xor mem[t];
        t←link(p) # rlink(p);
        mem[t]←ufield(info,u) xor mem[t];
        end;
    p←rover;
do   begin q←p+nodesize(p) # q points past the end of node(p);
    while mem[q]           begin comment merge with the next node, if it is free too;
        removenode(q); q←q+nodesize(q);
        end;
    if (s←q-p) ≥ size+2 then
        begin q←q-size # allocate from top end;
        nodesize(p)←q-p # remaining free area size;
        rover ← p # let rover rove around;
        go to found;
        end;
    if s = size then
        begin removenode(p) # exact fit, now t = rlink(p);
        rover ← t # let rover rove;
        q ← p; go to found;
        end;
    nodesize(p)←s # reset the node size in case it grew;
    p←link(p);
    end until p=rover # repeat until whole list traversed;
found: for p ← q thru q+size-1 do mem[p]←0 # clear out the node found;
return(q) # deliver the goods;
ovfl: overflow(varsize) # no large enough space was found;
end;

```

### getnode

```

internal integer procedure getnode(integer size);
begin comment returns a pointer to a new node of the specified size;

```

```

internal integer procedure getnode(integer size) # variable-size node allocation;
begin comment returns a pointer to a new node of the specified size;

```

Vielen Dank !