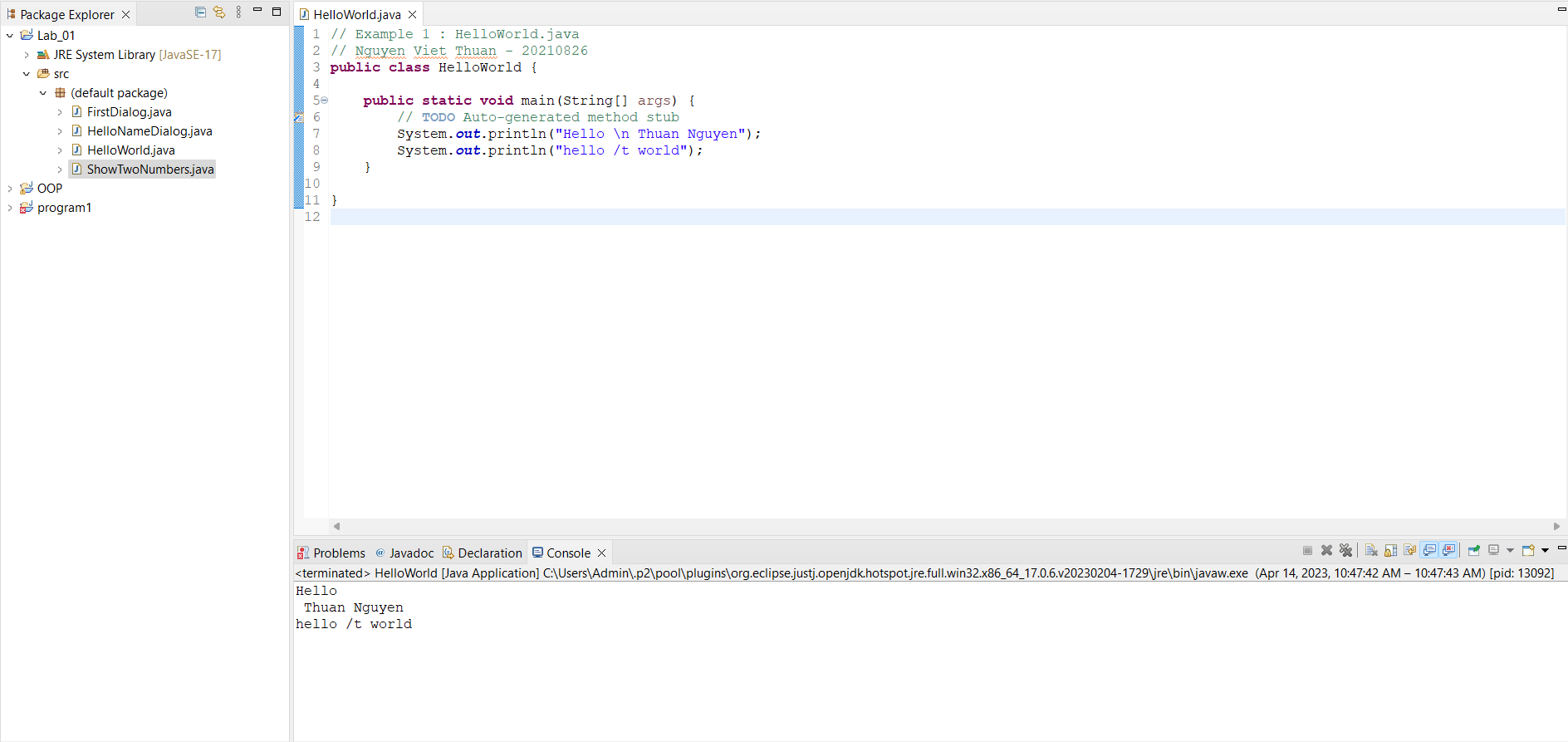
LAP 1 REPORT  
OBJECT-ORIENTED PROGRAMMING

# The Very First Java Programs

## 2.2.1 Write, compile the first Java application:



Results



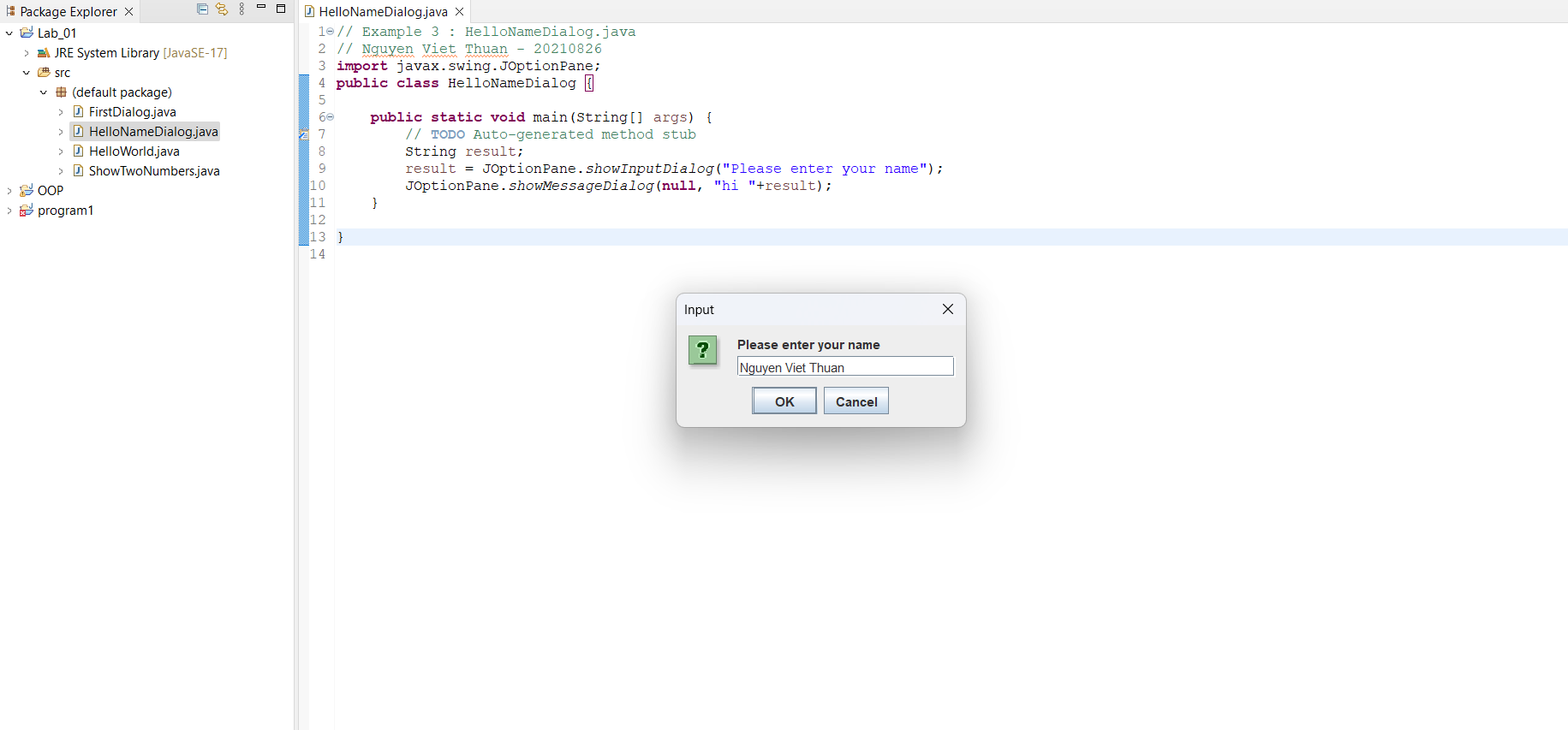
## 2.2.2 Write, compile the first dialog Java program

### Screen Shot 2019-02-12 at 12

### Graphical user interface, text Description automatically generated

## 2.2.3 Write, compile the first input dialog Java application



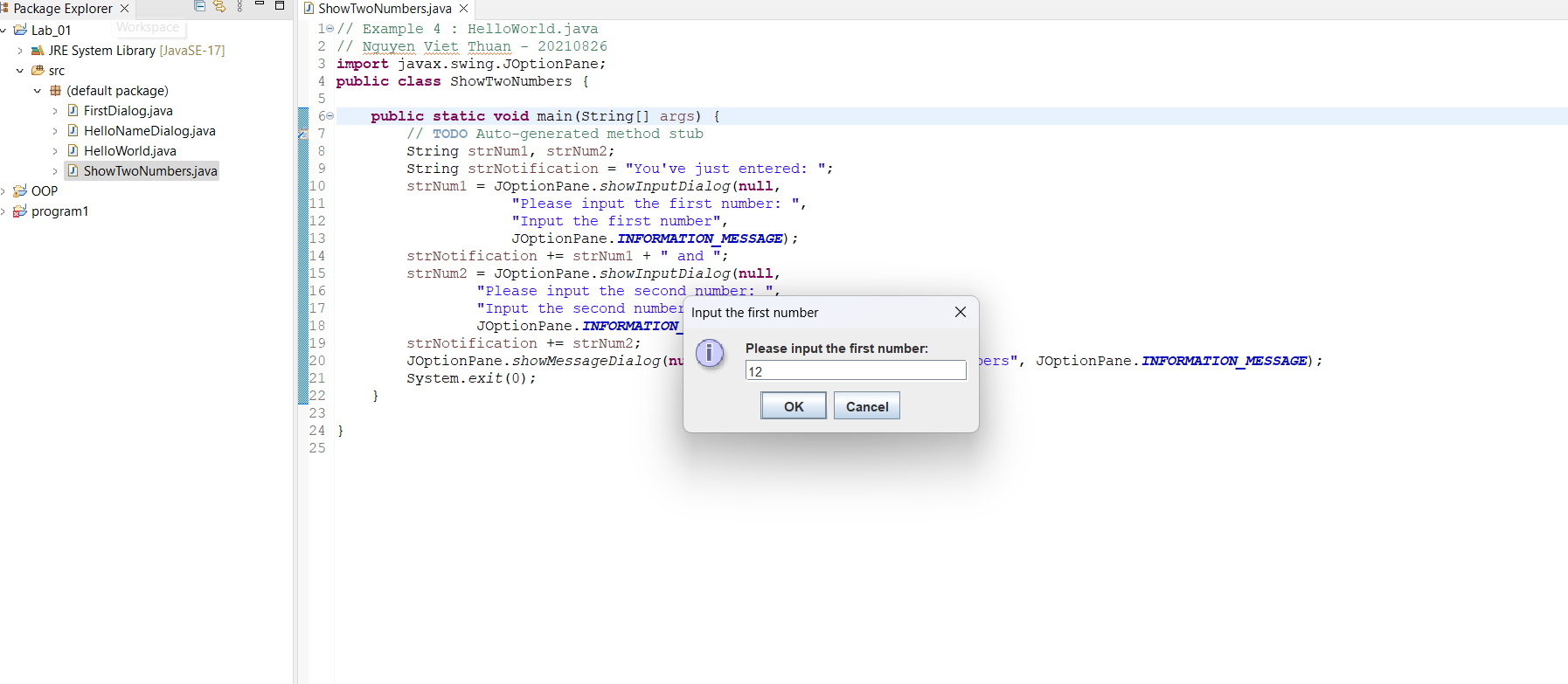


Graphical user interface, application

Description automatically generated

## 2.2.4 Write, compile, and run the following example:





Graphical user interface, text

Description automatically generated

Graphical user interface, text, application

Description automatically generated

## 2.2.5 Write a program to calculate sum, difference, product, and quotient of 2 double numbers which are entered by users.

Graphical user interface, text, application

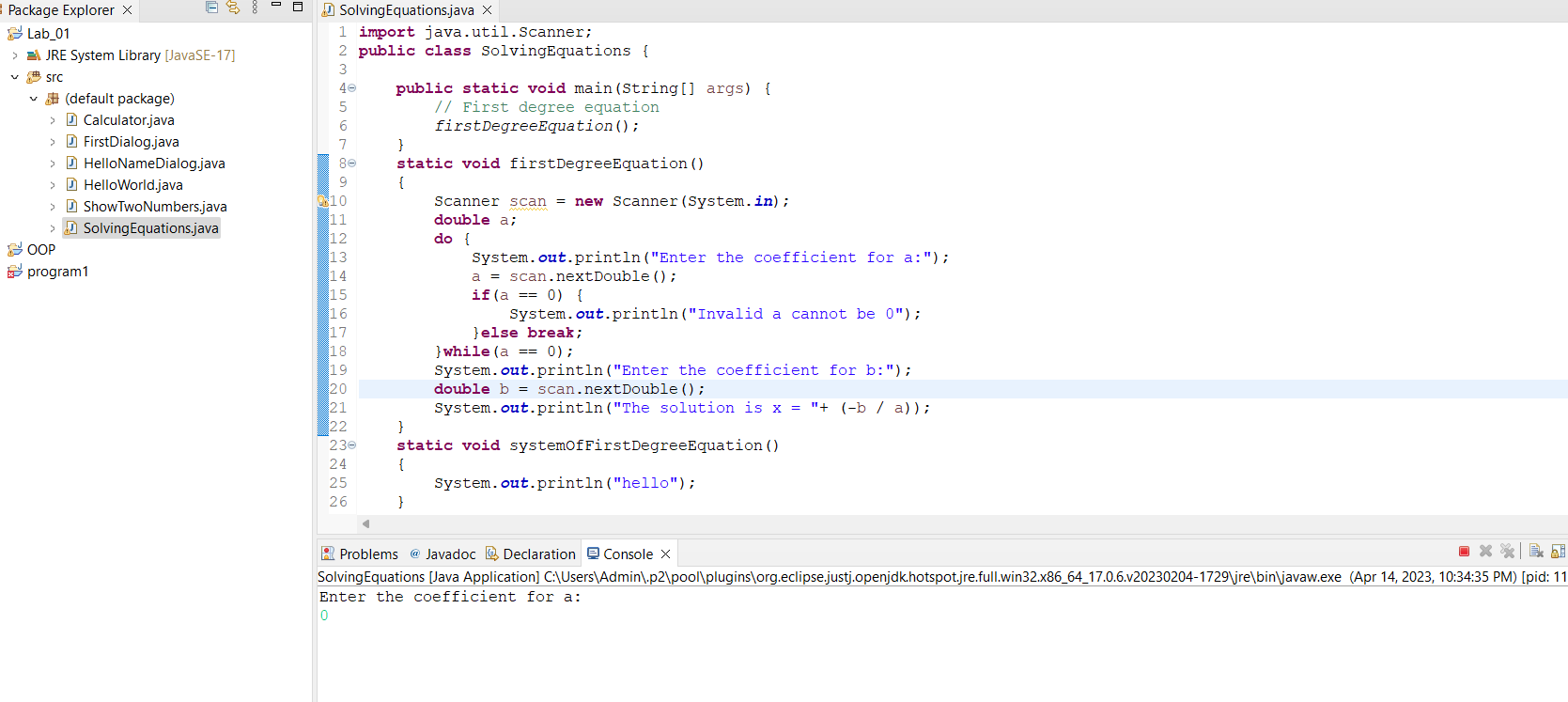
Description automatically generated

Graphical user interface, text

Description automatically generated

2.2.6 Solving equation.

2.2.6.1 First degree equation.



Graphical user interface, text, application, email

Description automatically generated

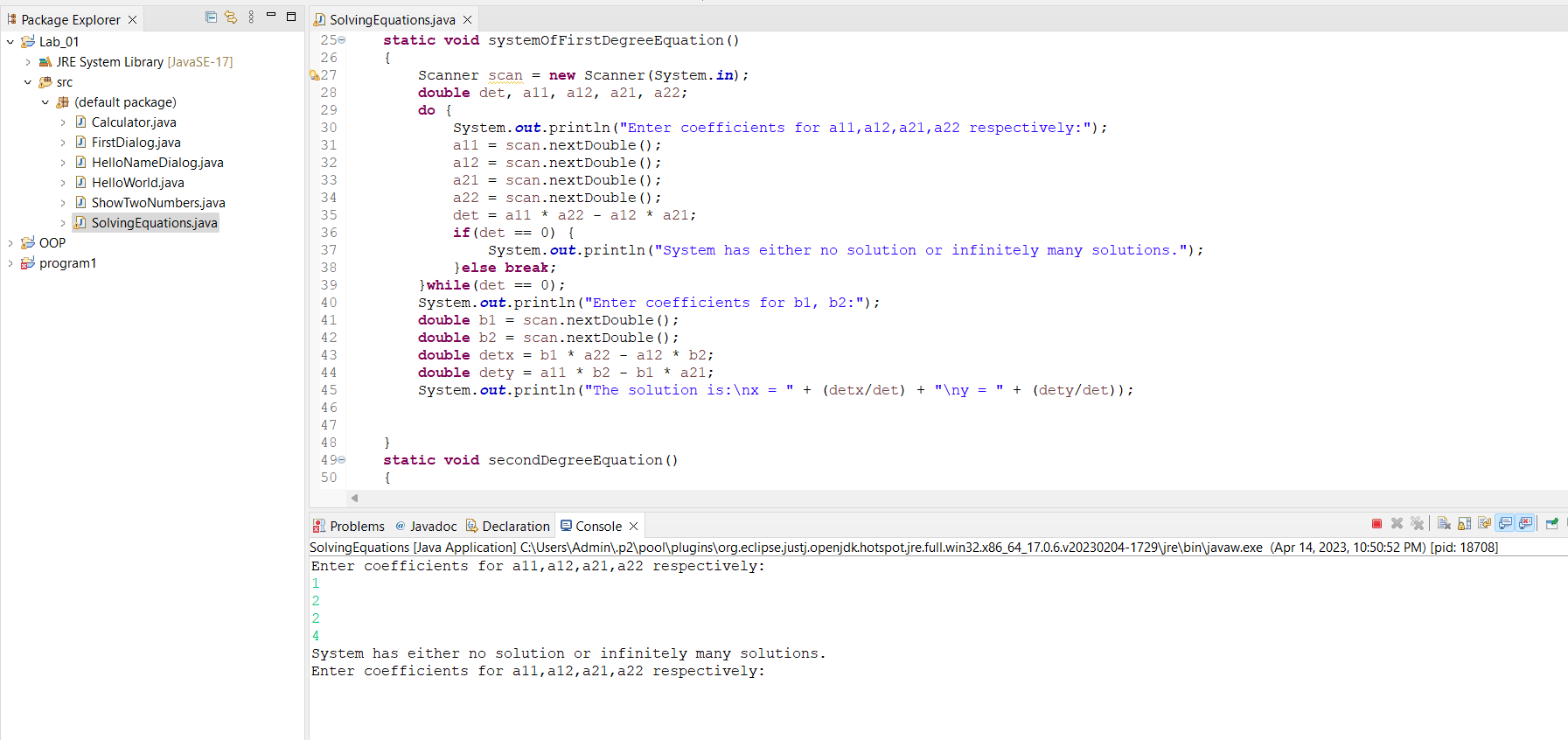
Graphical user interface, text, application

Description automatically generated

Graphical user interface, text, application

Description automatically generated

2.2.6.2 System of first degree equation



Graphical user interface, text, application, email

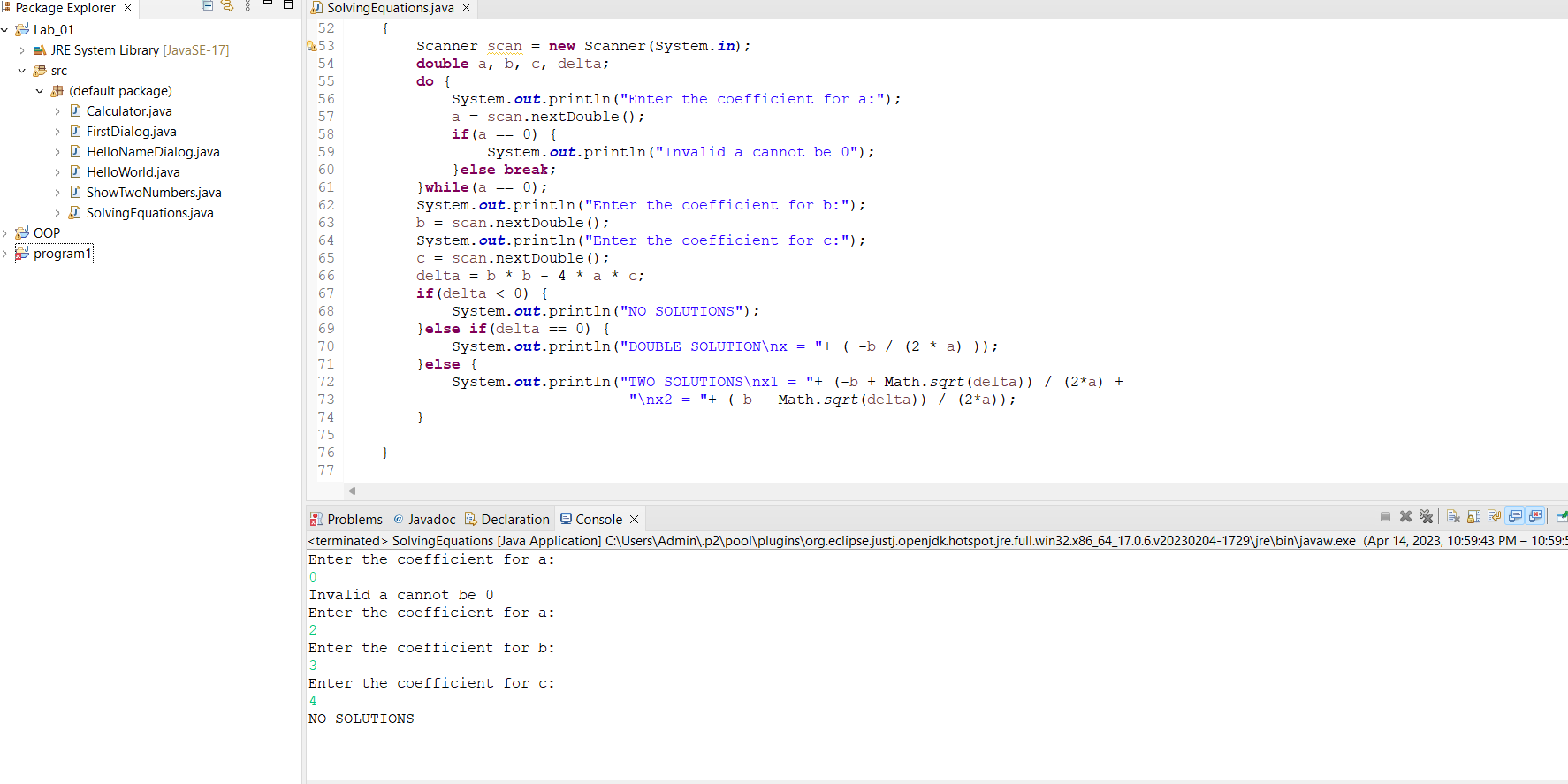
Description automatically generated

Graphical user interface, text, application

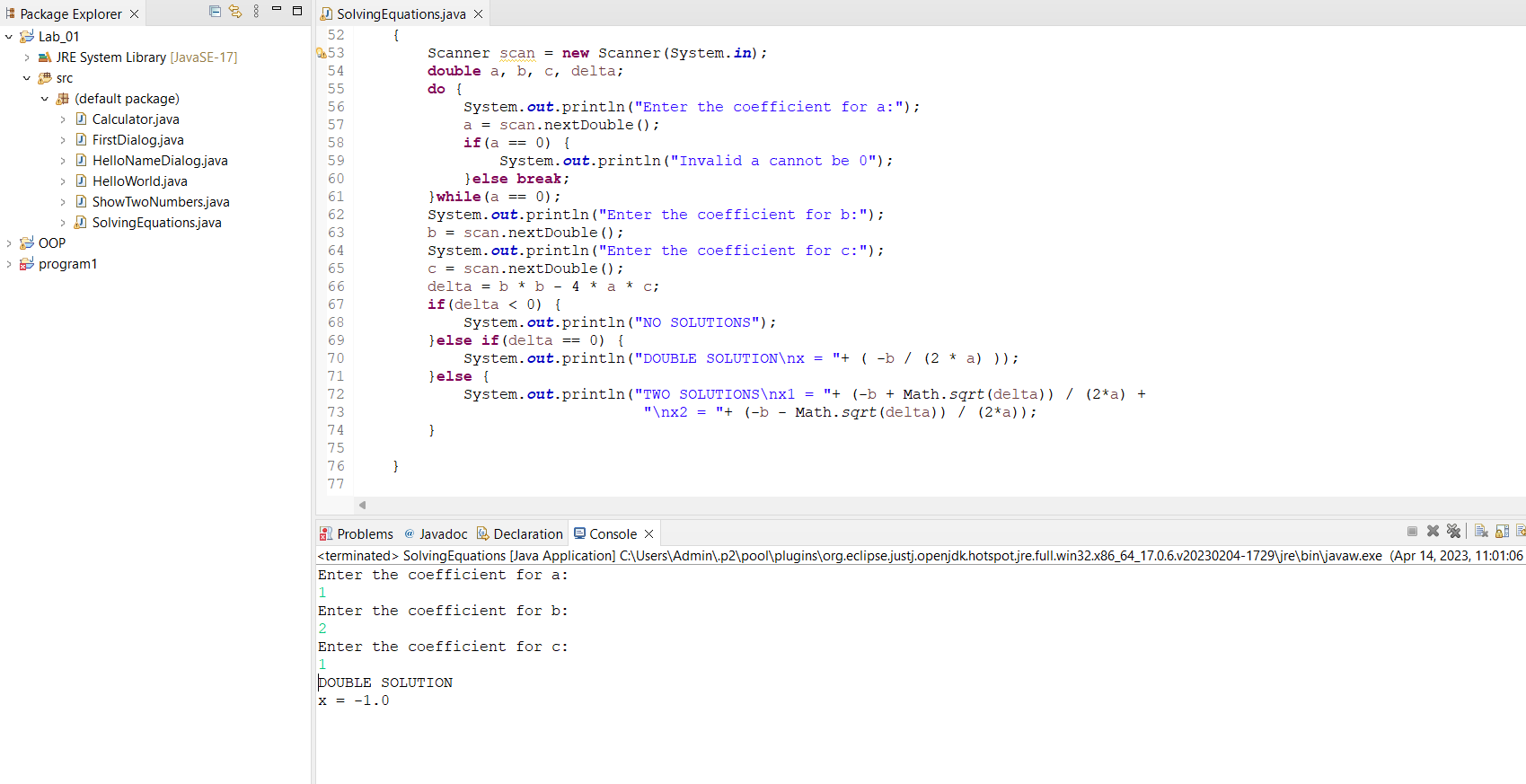
Description automatically generated

2.2.6.3 Second degree equation

- No root



- Double root

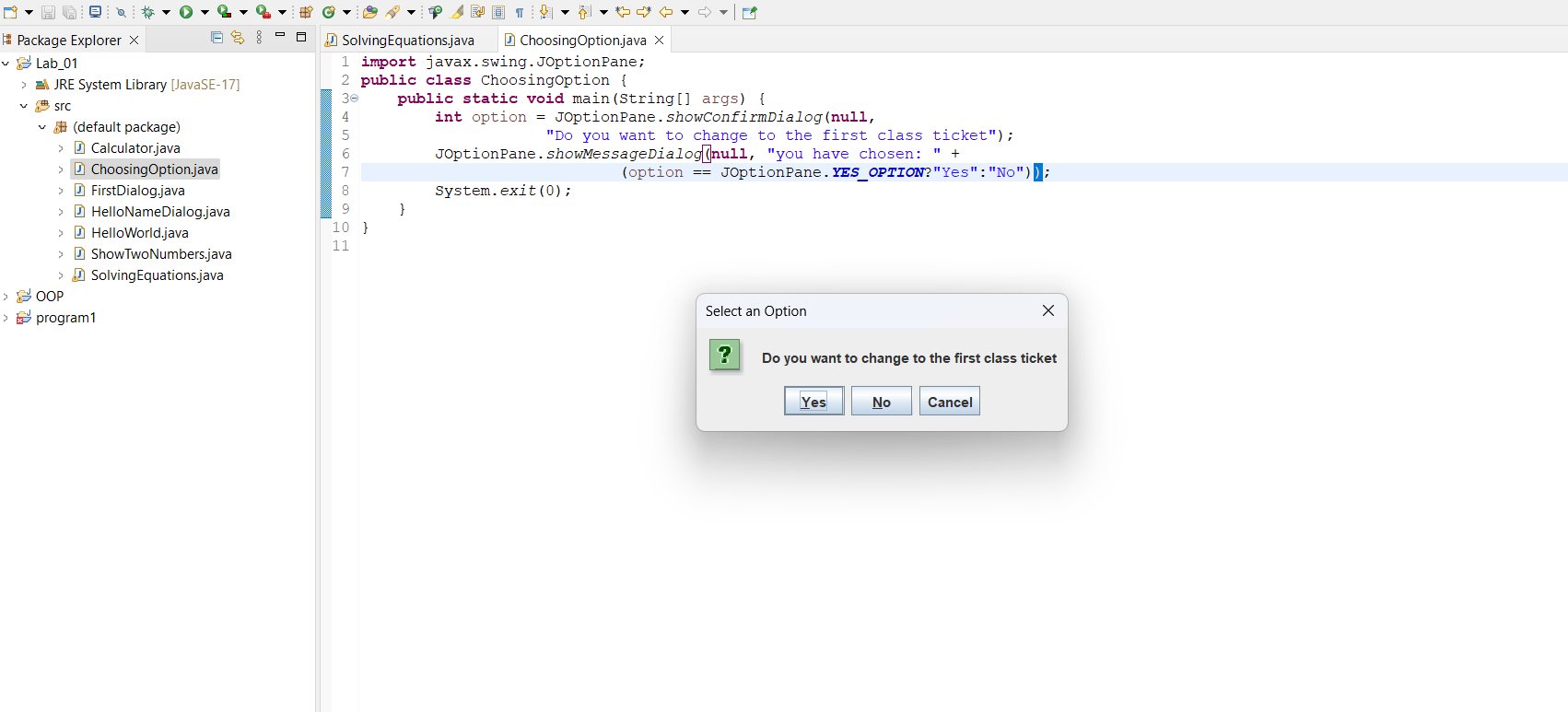


- Two roots

Graphical user interface, text, application

Description automatically generated

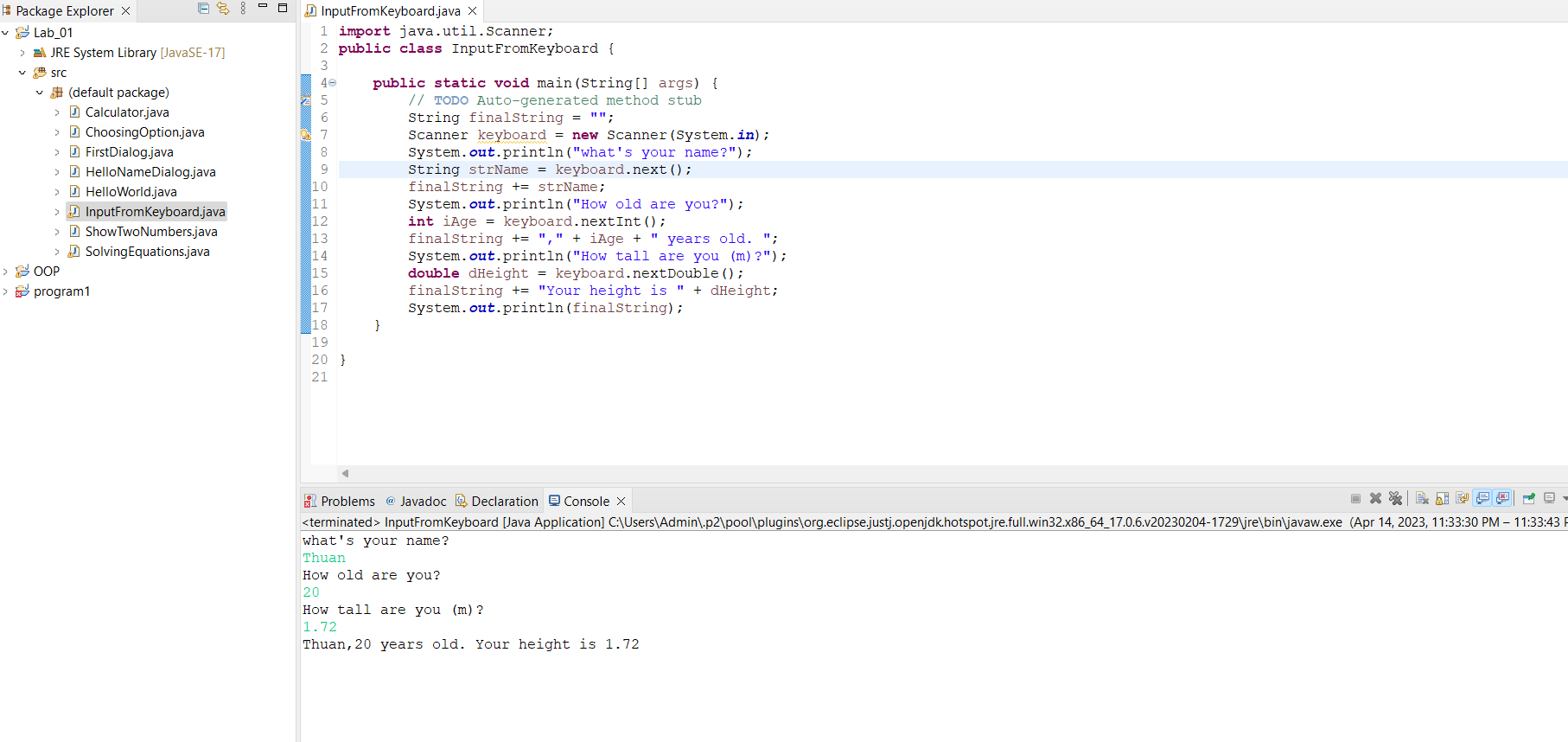
6.1



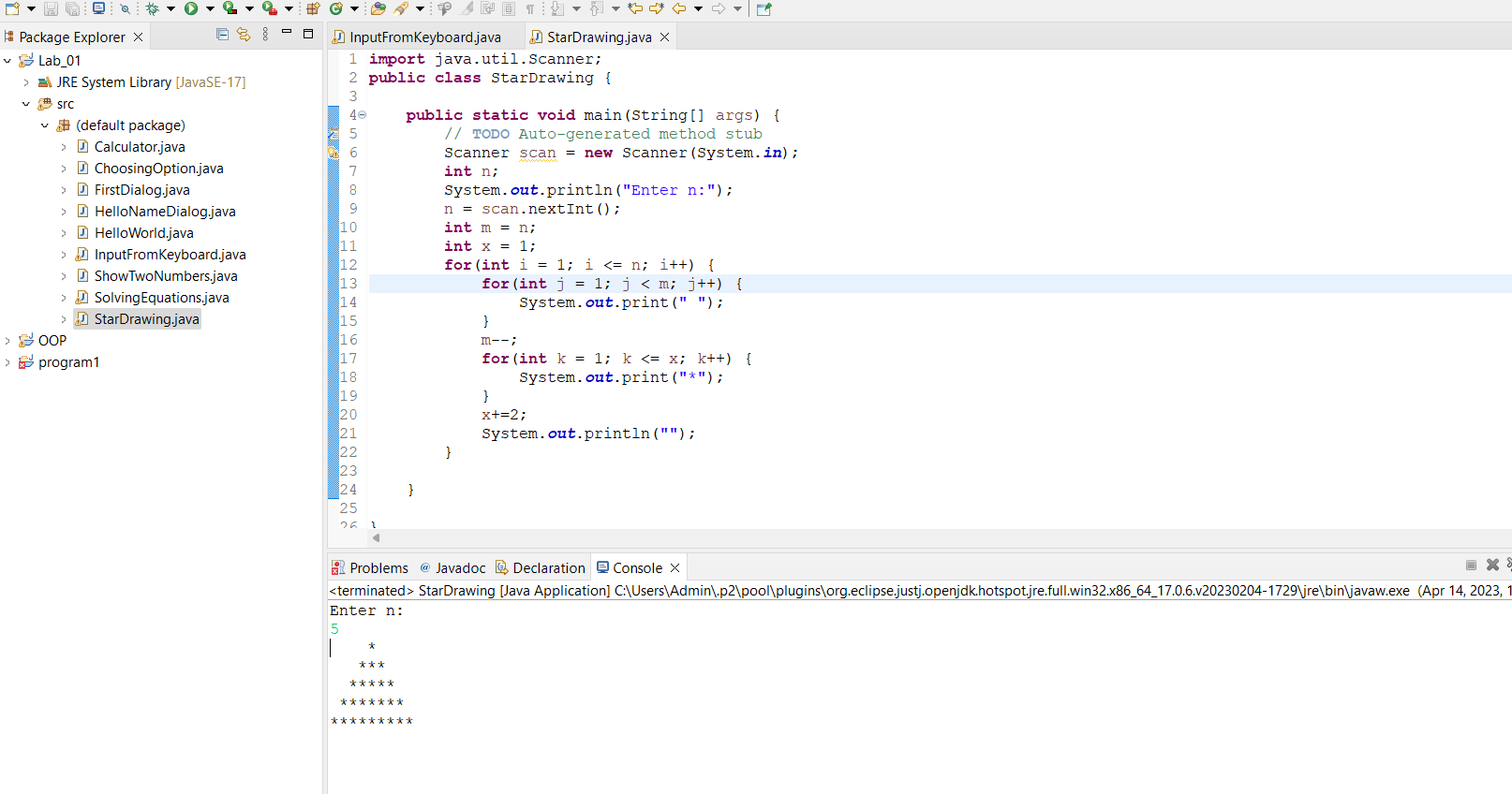
Graphical user interface, text

Description automatically generated

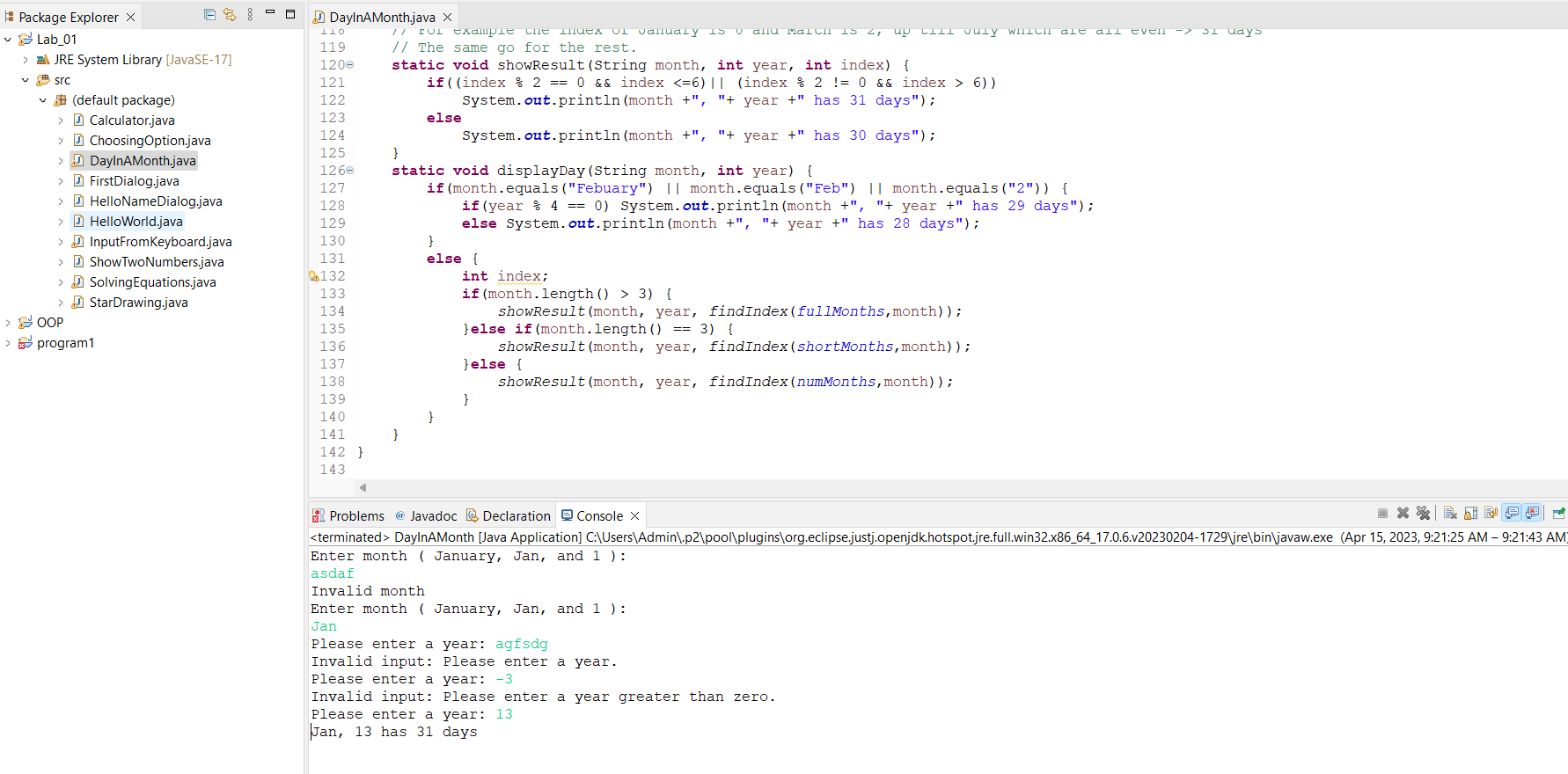
6.2



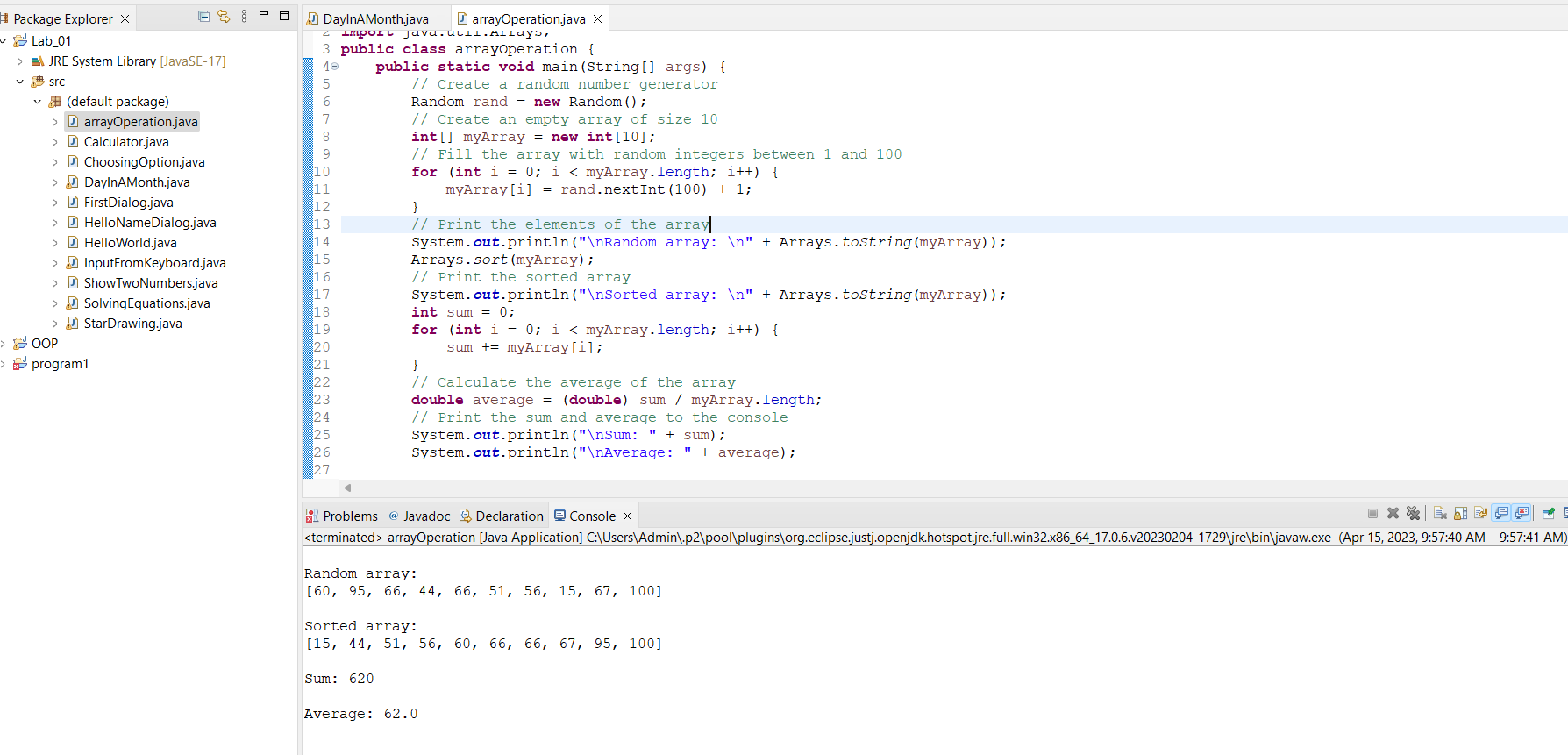
6.3



6.4



6.5



6.6

