CoW BalancerV1-AMM

This document presents the finding of a smart contract audit conducted by Côme du Crest for Gnosis.

Scope

The scope includes all contracts of defi-wonderland/balancer-v1-amm as of commit 8a60ea2.

Context

The goal of BalancerV1-AMM is to deploy BalancerV1 pools from which CoW orders can programmatically trade. The deployed pool is a fully functional BalancerV1 pool, with added function isvalidsignature() allowing GPV2Settlement to verify a signature on the pool to trade one token for another of the pool. The function
isvalidsignature() will verify that enough tokens are sent for the expected amount of tokens withdrawn.

Most contracts are forked and updated version of <u>balancer/balancer-core</u> updated to the most recent solidity version with some features adapted.

Status

The report has been sent to developer team

Issues

▼ [Med] Incorrect fee calculation for joining/exiting pools

Summary

When joining or exiting a pool, liquidity providers should theoretically provide/withdraw a ratio of the pool's token balances equivalent to the ratio of the shares they mint/burn. The protocol allows to join a pool using a single token. This is equivalent to providing this single token and swapping a certain amount of this token to the other tokens of the pool to provide them.

Since a virtual swap takes place in that case, a fee should be applied to that swap. The fee applied by the protocol when joining/exiting a pool is incorrect and does not match the fee that should be applied when swapping the necessary tokens to provide liquidity or exit with a single token.

Vulnerability Detail

Joining a pool using a single token tokenA is equivalent to providing that token for a ratio of the pool's balance of that token tokenA.balanceOf(pool) and swapping the remaining tokenA to provide the other tokens. The same ratio of tokens should be provided for the other tokens of the pool, e.g. for a pool with two tokens: tokenBIn/tokenB.balanceOf(pool) = tokenAIn/tokenA.balanceOf(pool).

That is, the amount of tokenB that should be obtained by swapping tokenA is proportional to the ratio of the balances of tokenA and tokenB in the pool: tokenBIn = tokenAIn * tokenB.balanceOf(pool) / tokenA.balanceOf(pool).

However the applied fee in the code is (1 - weightTokenA) * poolFee * tokenAIn as if (1 - weightTokenA) proportion of tokens needed to be swapped. This fee does not take into account the ratio of balance in the pool and may vary greatly from the correct fees.

```
function calcPoolOutGivenSingleIn(
   uint256 tokenBalanceIn,
   uint256 tokenWeightIn,
   uint256 poolSupply,
   uint256 totalWeight,
   uint256 tokenAmountIn,
   uint256 swapFee
```

```
) public pure returns (uint256 poolAmountOut) {
    // Charge the trading fee for the proportion of tokenAi
    /// which is implicitly traded to the other pool tokens.
    // That proportion is (1- weightTokenIn) // @audit incorret fees applied
    // tokenAiAfterFee = tAi * (1 - (1-weightTi) * poolFee);
    uint256 normalizedWeight = bdiv(tokenWeightIn, totalWeight);
    uint256 zaz = bmul(bsub(BONE, normalizedWeight), swapFee);
    uint256 tokenAmountInAfterFee = bmul(tokenAmountIn, bsub(BONE, zaz));
    uint256 newTokenBalanceIn = badd(tokenBalanceIn, tokenAmountInAfterFee);
    uint256 tokenInRatio = bdiv(newTokenBalanceIn, tokenBalanceIn);
    // uint newPoolSupply = (ratioTi ^ weightTi) * poolSupply;
    uint256 poolRatio = bpow(tokenInRatio, normalizedWeight);
    uint256 newPoolSupply = bmul(poolRatio, poolSupply);
    poolAmountOut = bsub(newPoolSupply, poolSupply);
    return poolAmountOut;
}
```

Picture the case where a pool has an invariant $v = tokenA.balanceOf(pool) \land 0.5 * tokenB.balanceOf(pool) \land 0.5 * and a ratio tokenA.balanceOf(pool) / tokenB.balanceOf(pool) = 0.01. Joining the pool providing tokenA should swap most of the tokens to tokenB as 100 times more tokenB should be provided, as such the fee should be applied on 100/101 * tokenAprovided . Instead the fee will be applied to <math>(1 - 0.5) * tokenAprovided$ grating a way lower fee for the liquidity provider.

Impact

For users wanting to swap tokens on the pool, they can select among two fees and chose the lowest one:

- Directly swap on the pool using swapExactAmountIn() or swapExactAmountOut()
- Swap tokens by entering the pool with one token and exiting with another which incurs a different fee proportional to the weights of the tokens

Users providing liquidity from the pool can also decide on using the lowest fee by either:

- Swapping tokens to proportional ratio of the pool's tokens and calling joinPool()
- Swapping tokens to the single token with the lowest weight and calling joinswapExternAmountIn() / joinswapPoolAmountOut()

The same goes for exiting the pool withdrawer can decide on either:

- Exiting the pool with exitPool() and swapping the exited tokens into the desired token
- Exiting the pool using a single exit token exitswapExternAmountOut() / exitswapPoolAmountIn()

The result is that users always have the choice between the correct fee and a different incorrect fee that can be much lower especially in unbalanced pools. The result is a loss of fee for the pool.

The four affected functions are calcPoolOutGivenSingleIn(), calcSingleInGivenPoolOut(), calcSingleOutGivenPoolIn(),

Code Snippets

https://github.com/defi-wonderland/balancer-v1-amm/blob/8a60ea23ad6d55096f9069d5d9c2d3434192765b/src/contracts/BMath.sol#L136-L300

Recommendation

BalancerV1's protocol team did not seem to care. So you may acknowledge the issue but it feels kinda odd.

The constraints that should be respected when joining a two-tokens pool using a single tokenA with amount tokenAprovided are:

- tokenAProvided = tokenAIn + calcInGivenOut(tokenA.balanceOfPool, tokenWeightA, tokenB.balanceOf(pool), tokenWeightB, tokenBIn, swapFee)
- tokenBIn/tokenB.balanceOf(pool) = tokenAIn/tokenA.balanceOf(pool)
- mintedShares/totalShares = tokenBIn/tokenB.balanceOf(pool)

The unknown variables to determine are tokenAIn, tokenBIn, and mintedShares. We have three equations with three unknown variables which can be solved. The case is more complex with pools with more tokens.

▼ [Info] BPool may not work for some tokens

Summary

The functions _pullunderlying() and _pushunderlying() used to pull and push tokens from/to users expect a boolean return value from the token. Some tokens fail to correctly implement the ERC20 standard and do not return any value on _transferFrom() and _transfer() . The pool will revert when attempting to interact with such tokens.

Vulnerability Detail

BPool expect a boolean return value on transferFrom() and transfer():

```
function _pullUnderlying(
    address erc20,
    address from,
    uint256 amount
) internal virtual {
    bool xfer = IERC20(erc20).transferFrom(from, address(this), amount);
    if (!xfer) {
        revert BPool_ERC20TransferFailed();
    }
}
function _pushUnderlying(
    address erc20,
    address to,
    uint256 amount
) internal virtual {
    bool xfer = IERC20(erc20).transfer(to, amount);
    if (!xfer) {
        revert BPool_ERC20TransferFailed();
    }
}
```

Tokens that do not return a boolean will make the decoding of the return value to revert.

Impact

BPool will not work with tokens that incorrectly implement ERC20 and do not return a value on transfer()
and transferFrom().

Code Snippets

 $\frac{https://github.com/defi-wonderland/balancer-v1-amm/blob/8a60ea23ad6d55096f9069d5d9c2d3434192765b/src/contracts/BPool.sol\#L622-L640$

Recommendation

Acknowledge the issue. It will be immediately clear when such tokens are used and not cause a loss of funds.

▼ [Info] Immutable domain separator in BCoWPool

Summary

The domain separator used to compute the hash of the GPv2 order in <code>BCOWPOOl</code> is copied at deployment time from <code>GPv2Settlement</code>. If the chain ID changes, the domain separator of <code>GPv2Settlement</code> and <code>BCOWPOOl</code> will still match the old chain ID separator and allow for replayability of orders across forked chains.

Vulnerability Detail

BCOWPOOL uses an immutable domain separator to match the hash of the order decode from signature with the signed hash:

```
contract BCoWPool is IERC1271, IBCoWPool, BPool, BCoWConst {
    bytes32 public immutable SOLUTION_SETTLER_DOMAIN_SEPARATOR;
    constructor(address _cowSolutionSettler, bytes32 _appData) BPool() {
        SOLUTION_SETTLER_DOMAIN_SEPARATOR = ISettlement(_cowSolutionSettler)
            .domainSeparator(); // @audit hard-coded chain ID into domain separate
    }
    function isValidSignature(
        bytes32 _hash,
        bytes memory signature
    ) external view returns (bytes4) {
        GPv2Order.Data memory order = abi.decode(signature, (GPv2Order.Data));
        bytes32 orderHash = order.hash(SOLUTION_SETTLER_DOMAIN_SEPARATOR);
        if (orderHash != _hash) {
            revert OrderDoesNotMatchMessageHash();
        }
        . . .
    }
```

GPv2Settlment uses a chain ID computed at deployment time:

```
bytes32 public immutable domainSeparator;

constructor() {
    // NOTE: Currently, the only way to get the chain ID in solidity is
    // using assembly.
    uint256 chainId;
    // solhint-disable-next-line no-inline-assembly
    assembly {
        chainId := chainid()
```

Impact

If the chain forks into two different chains with different chain ID, the GPv2Settlment orders involving a BCoWPool swap will be replayable across the two chains.

Code Snippets

https://github.com/defi-wonderland/balancer-v1-amm/blob/8a60ea23ad6d55096f9069d5d9c2d3434192765b/src/contracts/BCoWPool.sol#L51
https://github.com/gnosis/gp-v2-contracts/blob/16e23ec37384d63dc51f9e1878a0084c5645f1ef/src/contracts/mixins/GPv2Signing.sol#L72

Recommendation

It is unlikely that a fork occurs and GPv2 did not provision for this case anyway. This can be acknowledged.

To fix it, compute the domain separator using chaintd() when needed instead of storing at as an immutable. Otherwise, use https://github.com/OpenZeppelin/openzeppelin-contracts/blob/master/contracts/utils/cryptography/EIP712.sol