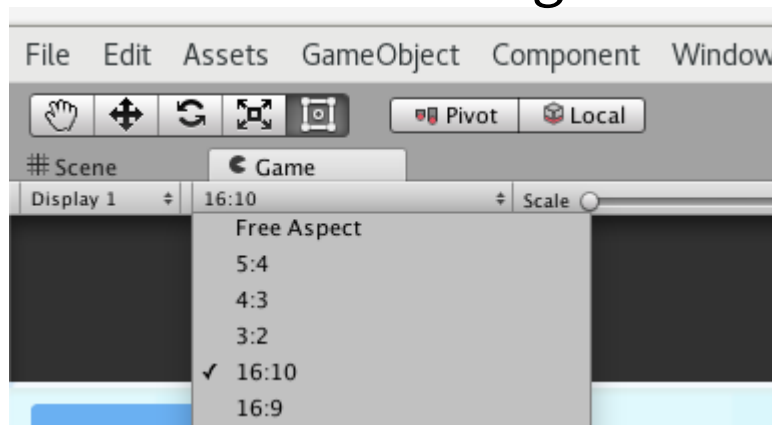How to start the prototype:

1. Open Unity

2. Press "Open File" and Go to the folder "TMTGameEvolved-master"
3. Wait for unity to import assets

4. Go to "File" -> "Open Scene" and navigate to "Assets/Scenes/TMT_Evaluation_Bastian.unity".

5. Go to the "Game" tab and change from "Free Aspect" to "16:10".



6. Press the Play button