### **CODE CAMP NYC**



# Unit Testing The hard parts

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#### Test Obsessed?

# How much do you know...

- Test coverage
- Dependency Injection
- Mock vs stubs
- Testing private or static methods
- Test driven development

#### What is a unit test?

A piece of code that executes a specific functionality ('unit') in the code, and

- Confirms behavior or result is as expected
- Determines if code is 'fit for use'
- Does it do what the developer intended?

Before, we manually verified, but not easily repeatable.

### Why unit test?

# **Economics \$**

but also...

- Drive design
- Create defensive code against bad input
- Act as safety buffers for regression bugs
- Provide documentation
- Clean code
- Less bugs

#### What is a unit?

- A class? A method? A single path through a method?
- The smallest testable part of an application.
- A single functional use case.

### What makes a good unit test?

- Provides benefit!
- Readable, Understandable, Maintainable
- Independent
  - run in any order, no DB or File access
- Consistent / deterministic
- Runs fast
- Tests a single logical concept in the system

# Unit testing limitations

- Can not prove the absence of bugs
- Lot's of code (x3-5)
- Some things difficult to test

# Dependency Injection

```
public class WidgetService {
    WidgetDao dao = new WidgetDaoImpl();

public Widget getStandardizedWidget() {
    Widget widget = dao.getWidget();
    if (widget != null) {
        widget.setStandardized(true);
    }
    return widget;
}
```

```
WidgetService.java
                                                             WidgetService.java
   public class WidgetService {
                                                                public class WidgetService {
       WidgetDao dao = new WidgetDaoImpl();
                                                                    WidgetDao dao;
                                                                    public WidgetService(WidgetDao dao) {
       public Widget getStandardizedWidget() {
            Widget widget = dao.getWidget();
                                                                        this.dao = dao;
            if (widget != null) {
                widget.setStandardized(true);
                                                                    public Widget getStandardizedWidget() {
                                                                        Widget widget = dao.getWidget();
            return widget;
                                                                        if (widget != null) {
10
                                                            10
                                                            11
                                                                            widget.setStandardized(true);
                                                            12
                                                            13
                                                                        return widget;
                                                            14
                                                            15
                                                            16 }
```

#### Dependency Injection

- Useful for testing inject test doubles
- Also helps reduce coupling

### **Test Doubles**

# Mocks

Stubs

**Dummies** 

Spies

**Fakes** 

### **Test Doubles**

# Mocks

Stubs

**Dummies** 

Spies

**Fakes** 

#### **Test Doubles: Mocks**

Mocks: An overloaded term!

- uses behavior verification
- objects pre-programmed with expectations

```
WidgetService.java •
   public class WidgetService {
        final WidgetDao dao;
        public WidgetService(WidgetDao dao) {
            this.dao = dao;
 56789
        public void createWidget(Widget widget) {
            //misc business logic
10
            //e.g. validating widget is valid
11
            dao.saveWidget(widget);
12
13
14
15 }
```

```
WidgetServiceT
 WidgetService.java
                                                        WidgetServiceTest.java *
                                                           public class WidgetServiceTest {
   public class WidgetService {
        final WidgetDao dao;
                                                               //test fixtures
        public WidgetService(WidgetDao dao) {
                                                               WidgetDao widgetDao = mock(WidgetDao.class);
                                                               WidgetService widgetService
            this.dao = dao;
                                                                        new WidgetService(widgetDao);
                                                               Widget widget = new Widget();
        public void createWidget(Widget widget) {
                                                        8
            //misc business logic
                                                        9
                                                               @Test
                                                               public void createWidget_saves widget() {
                                                       10
10
            //e.g. validating widget is valid
                                                                   //call method under test
11
                                                       11
            dao.saveWidget(widget);
12
                                                       12
                                                                   widgetService.createWidget(widget);
13
                                                       13
14
                                                       14
                                                                   //verify expectation
15
                                                       15
                                                                   verify(widgetDao).saveWidget(widget);
                                                       16
                                                       17
                                                       18
                                                          }
```

₩ Wi 📵 😑 🏮

- Mocks use behavior verification
- Can specify how to respond when called
- Roll your own?

### **Test Doubles**

# Mocks

Stubs

**Dummies** 

Spies

**Fakes** 

#### Test Doubles: Stubs

'stubs out'
or provides a simplified version
of the implementation
for the purposes of testing

```
public class WidgetService {
   final ManagerService manager;

public WidgetService(ManagerService m) {
     this.manager = m;
}

public void standardize(Widget widget) {
   if (manager.isActive()) {
     widget.setStandardized(true);
}
}
```

```
WidgetService.java
                                                     WidgetServiceTest.iava ...
                                                        public class WidgetServiceTest {
   public class WidgetService {
        final ManagerService manager;
                                                            class ManagerServiceStub extends ManagerService {
        public WidgetService(ManagerService m) {
                                                                 @Override
            this.manager = m;
                                                                 public boolean isActive() {
                                                                     return true;
 8
        public void standardize(Widget widget) {
                                                     8
            if (manager.isActive()) {
                widget.setStandardized(true);
                                                            ManagerServiceStub managerServiceStub
10
                                                    10
                                                    11
                                                                     = new ManagerServiceStub();
11
                                                            WidgetService widgetService
                                                    12
13
                                                    13
                                                                     = new WidgetService(managerServiceStub);
                                                    14
                                                            Widget widget = new Widget();
                                                    15
                                                    16
                                                            @Test
                                                   17
                                                            public void standardize widget when active() {
                                                                 //call method under test
                                                    18
                                                                 widgetService.standardize(widget);
                                                    19
                                                    20
                                                    21
                                                                 //verify state
                                                    22
                                                                 assertTrue(widget.isStandardized());
                                                    23
                                                    24
                                                        }
```

- Stubs can use state or behavior verification
- Provides a useful approach for test fixture configurability

### Test Doubles

# Mocks

Stubs

# **Dummies**

Spies

**Fakes** 

#### **Test Doubles: Dummies**

- A very dumb class!
- Contains next to nothing enough to compile
- Pass when you don't expect to be used

untitled UNREGISTERED

```
public class WidgetDaoDummy implements WidgetDao {

@Override
public Widget getWidget() {
    throw new RuntimeException("Not expected to be called");
}

@Override
public void saveWidget(Widget widget) {
    throw new RuntimeException("Not expected to be called");
}

throw new RuntimeException("Not expected to be called");
}
```

- Use dummies with state or behavior verification
- Can create as inner class
- Can replicate with mocks

# Unit Testing – the tricky parts

- Legacy code
- Privates
- Statics

# General approach to testing legacy code

- 1) Start with coarse grained tests
- No modifications
- Strict and rigid
- Detect regressions
- Short term bridges delete

# General approach to testing legacy code

- 1) Start with coarse grained tests
- 2) Add finer grained tests
- Incrementally add more unit
- start gently refactoring
- Use TDD if possible
- Test from 1) should protect you

# General approach to testing legacy code

- 1) Start with coarse grained tests
- 2) Add finer grained tests
- 3) Continuously refactor Use patterns such as
- Extract Method/Class
- Move Method/Field
- tease apart methods (>10 lines smells)

# Unit Testing – the tricky parts

- Legacy code
- Privates
- Statics

# How do you test private methods?

Indirectly! Best tested via public interface

But sometimes...

- Legacy code
  - With limited capability to refactor, or
  - adding a safety net before refactoring
- A public method calls several private methods, each with complex logic

# **Testing Private Methods**

- 1. Refactor
- 2. Change the visibility
  - Bad practice
  - Public API? Very bad practice!
  - Internal & stepping stone -> lesser evil
  - Java private -> package; .Net protected or internal?
  - Document (@VisibleForTesting)

# **Testing Private Methods**

- 1. Refactor
- 2. Change the visibility
- 3. Use Reflection
- No code modification, but...
- 4. Other options...
  - Testing frameworks
  - InternalsVisibleToAttribute
  - Private Accessors

# Testing static methods

```
public class WidgetService {

public Widget getStandardizedWidget() {
    Widget widget = WidgetDao.getWidget();
    if (widget != null) {
        widget.setStandardized(true);
    }
    return widget;
}
```

```
untitled
                                                       untitled
   public class WidgetService {
                                                         public class WidgetService {
                                                             final WidgetDao dao;
        public Widget getStandardizedWidget() {
 3
            Widget widget = WidgetDao.getWidget();
                                                             public WidgetService(WidgetDao dao) {
            if (widget != null) {
                                                                  this.dao = dao;
 6
                widget.setStandardized(true);
                                                       6
                                                      8
                                                             public Widget getStandardizedWidget()
            return widget;
9
                                                      9
                                                                  Widget widget = dao.getWidget();
10
                                                     10
                                                                  if (widget != null) {
11 }
                                                     11
                                                                      widget.setStandardized(true);
                                                     12
                                                     13
                                                                  return widget;
                                                     14
                                                             }
                                                    15 }
```

untitled .

```
untitled
                                                       untitled
                                                         public class WidgetService {
   public class WidgetService {
                                                              final WidgetDao dao;
        public Widget getStandardizedWidget() {
            Widget widget = WidgetDao.getWidget();
                                                              public WidgetService(WidgetDao dao) {
 5
            if (widget != null) {
                                                                  this.dao = dao;
 6
                widget.setStandardized(true);
                                                       6
                                                       8
                                                              public Widget getStandardizedWidget()
            return widget;
 9
                                                       9
                                                                  Widget widget = dao.getWidget();
10
                                                      10
                                                                  if (widget != null) {
11 }
                                                      11
                                                                      widget.setStandardized(true);
                                                      12
                                                      13
                                                                  return widget;
                                                      14
                                                    15 3
                                                                                             UNREGISTERED
                                                untitled
 untitled
    public class WidgetServiceTest {
        WidgetDao widgetDaoMock= mock(WidgetDao.class);
 4
        WidgetService widgetService = new WidgetService(widgetDaoMock);
        Widget unstandardizedWidget = new Widget();
        @Test
 8
        public void getStandardizedWidget_returns_standardized_widget() {
 9
            //set expectations on the mock
10
            when(widgetDaoMock.getWidget()).thenReturn(unstandardizedWidget);
11
            //call the method under test
12
            Widget widget = widgetService.getStandardizedWidget();
13
            //verify behavior
14
            assertTrue(widget.isStandardized());
        }
15
16
17
```

untitled .

### Testing static methods

- DI ideal
- But sometimes not pragmatic

```
public class WidgetService {

public Widget getStandardizedWidget() {
    Widget widget = WidgetDao.getWidget();
    if (widget != null) {
        widget.setStandardized(true);
    }
    return widget;
}
```

The

```
untitled
  public class WidgetService {
                                                        public class WidgetService {
      public Widget getStandardizedWidget() {
                                                            public Widget getStandardizedWidget()
          Widget widget = WidgetDao.getWidget();
                                                                Widget widget = getWidget();
          if (widget != null) {
                                                                if (widget != null) {
               widget.setStandardized(true);
                                                                     widget.setStandardized(true);
           return widget;
                                                                 return widget;
                                                    10
                                                            Widget getWidget() {
                                                    11
                                                                return WidgetDao.getWidget();
                                                    12
                                                            }
                                                    13
                                                    14 }
```

Refactor to wrap the static call in an instance method Which can then be mocked...

```
untitled (e)
 untitled
                                                        untitled
    public class WidgetService {
                                                           public class WidgetService {
        public Widget getStandardizedWidget() {
                                                               public Widget getStandardizedWidget()
            Widget widget = WidgetDao.getWidget();
                                                        4
                                                                    Widget widget = getWidget();
            if (widget != null) {
                                                                    if (widget != null) {
                 widget.setStandardized(true);
 6
                                                                        widget.setStandardized(true);
8
            return widget;
                                                        8
                                                                    return widget;
 9
                                                        9
10
                                                       10
11 }
                                                               Widget getWidget() {
                                                       11
                                                       12
                                                                    return WidgetDao.getWidget();
                                                       13
                                                               }
                                                       14
                                            WidgetServiceTest.lava
                                                                                               UNREGISTERED
 WidgetServiceTest.java ...
    public class WidgetServiceTest {
        WidgetService service = partialMock(new WidgetService());
        Widget unstandardizedWidget = new Widget();
        @Test
        public void getStandardizedWidget_returns_standardized_widget() {
            //set expectations
            when(service.getWidget()).thenReturn(unstandardizedWidget);
10
            //cal method under test
11
            Widget widget = service.getStandardizedWidget();
12
            //verify behavior
            assertTrue(widget.isStandardized());
13
14
        }
15
   }
```

16

```
WidgetServiceTest.java ...
   public class WidgetServiceTest {
 3
        WidgetService service = partialMock(new WidgetService());
        Widget unstandardizedWidget = new Widget();
        @Test
 6
        public void getStandardizedWidget_returns_standardized_widget() {
8
            //set expectations
            when(service.getWidget()).thenReturn(unstandardizedWidget);
9
            //cal method under test
10
            Widget widget = service.getStandardizedWidget();
11
12
            //verify behavior
13
            assertTrue(widget.isStandardized());
14
15 }
16
```

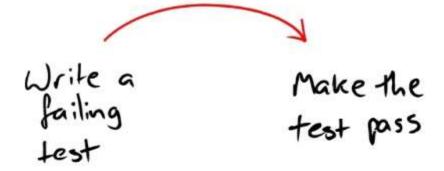
```
WidgetServiceTest.java =
    public class WidgetServiceTest {
        WidgetService service = partialMock(new WidgetService());
        Widget unstandardizedWidget = new Widget();
 6
        @Test
        public void getStandardizedWidget_returns_standardized_widget() {
 8
            //set expectations
 9
            when(service.getWidget()).thenReturn(unstandardizedWidget);
            //cal method under test
10
11
            Widget widget = service.getStandardizedWidget();
12
            //verify behavior
13
            assertTrue(widget.isStandardized());
14
15 }
                                           WidgetServiceStubTest.java
                                                                                              UNREGISTERED
 WidgetServiceStubTest.java ·
    public class WidgetServiceStubTest {
        WidgetServiceStub service = new WidgetServiceStub();
        Widget unstandardizedWidget = new Widget();
        class WidgetServiceStub extends WidgetService {
 6
            public Widget getStandardizedWidget() {
                 return unstandardizedWidget;
        }
 9
10
11
        @Test
12
        public void getStandardizedWidget_returns_standardized_widget() {
            //call method under test
13
14
            Widget widget = service.getStandardizedWidget();
            //verify results
15
            assertTrue(widget.isStandardized());
16
17
18
```

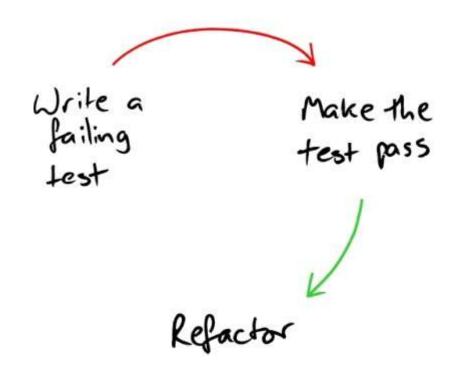
widgetbervice test.java

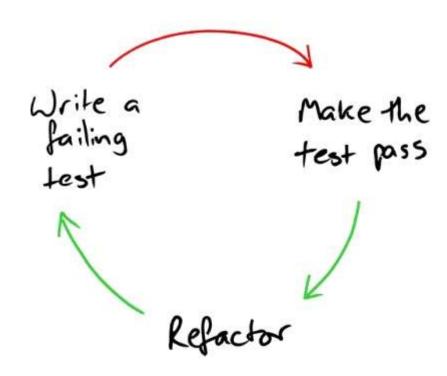
#### Testing static methods

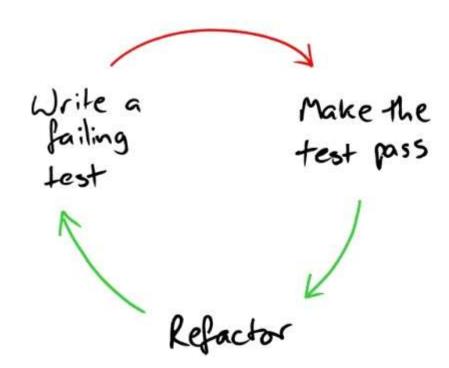
- Refactor use DI
- Wrap static call in a instance method
- Use a mocking framework?

Urite a failing test









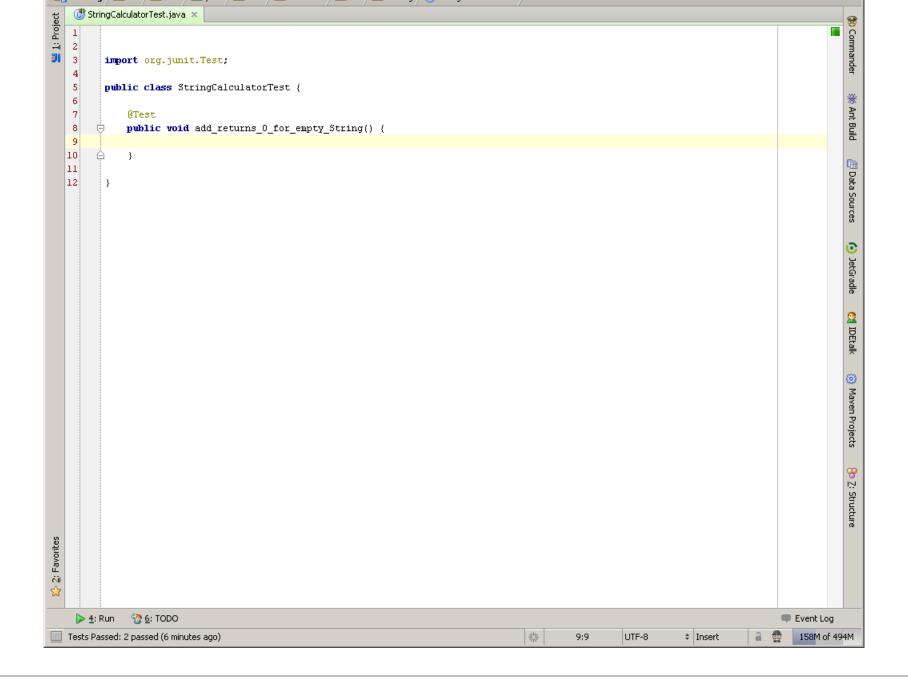
Red - Green – Refactor: the TDD Mantra No new functionality without a failing test No refactoring without passing tests

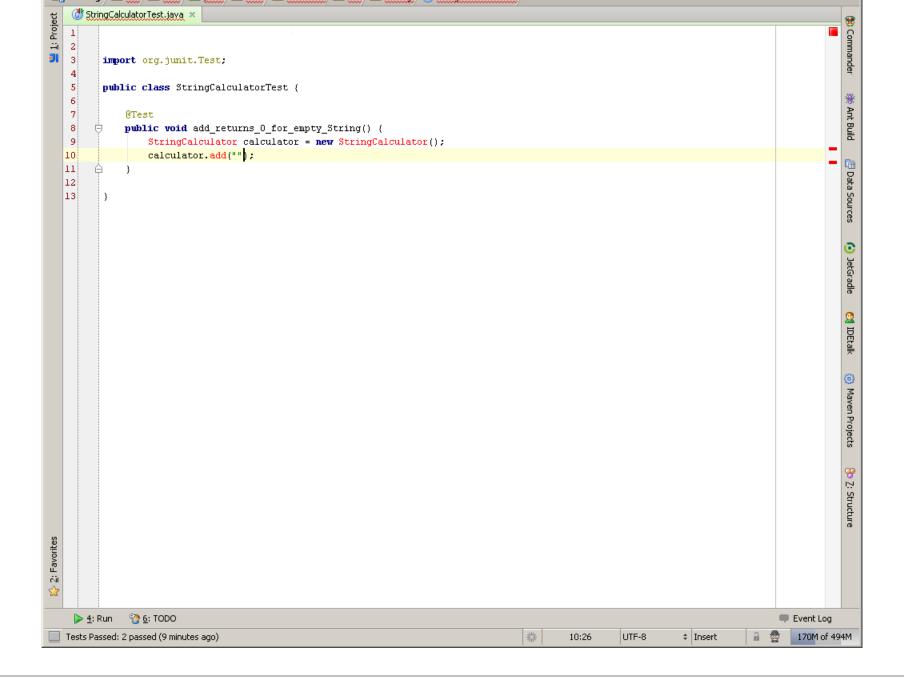
## Test Driven Development Example...

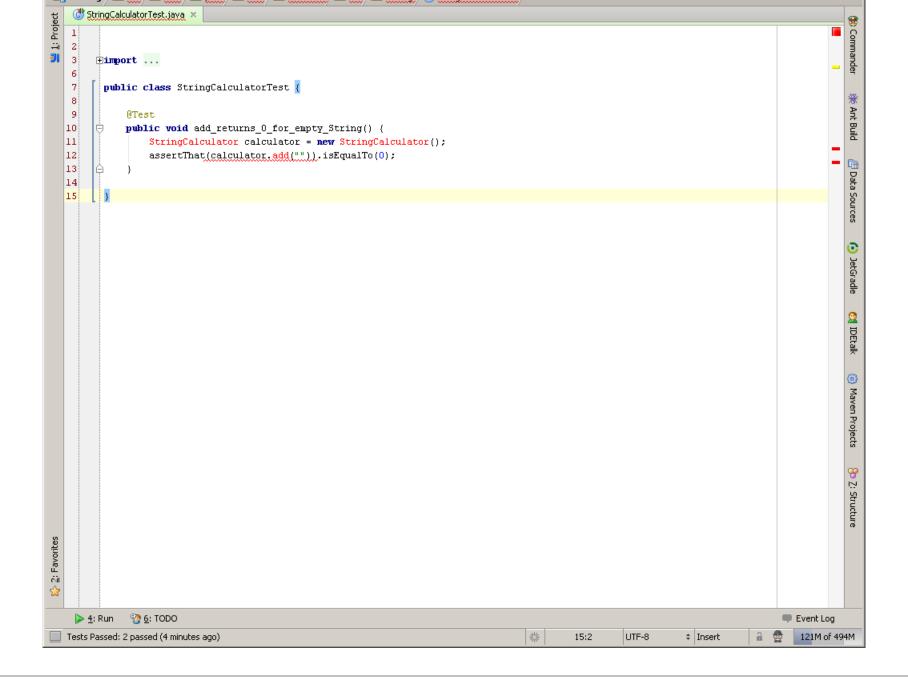
#### Test Driven Development Example...

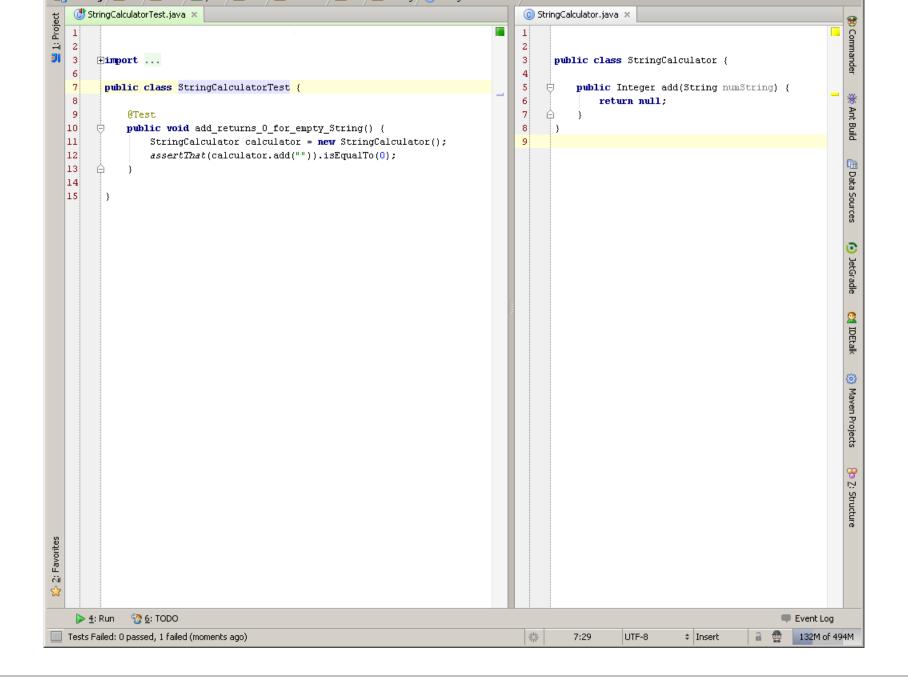
Create a **StringCalculator** class with an **add** method which takes a comma separate String of numbers and returns their sum.

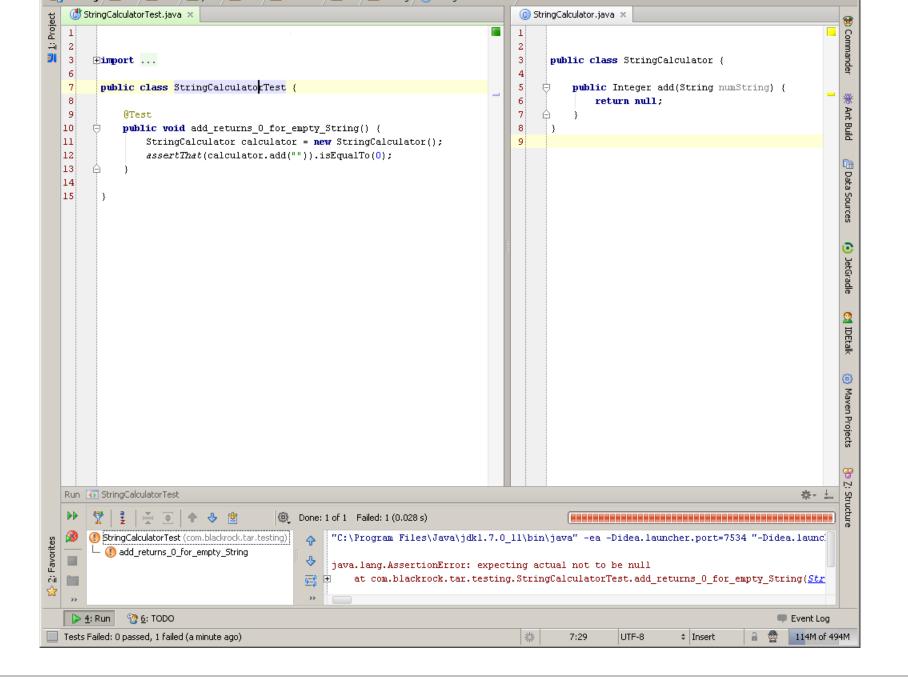
Example input	Result
	0
1	1
2	2
1,2	3
1,2,100	103

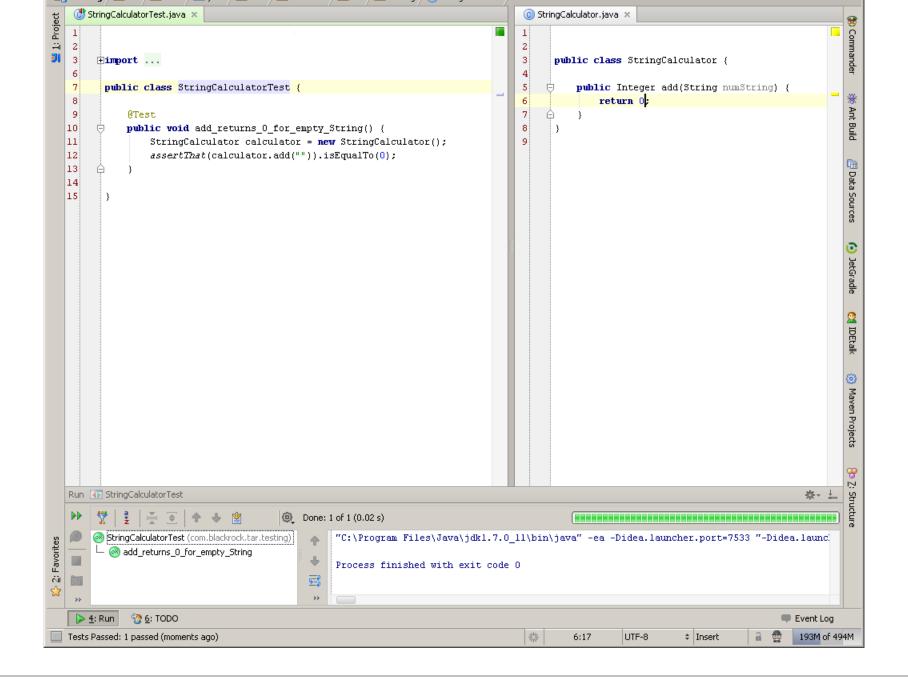


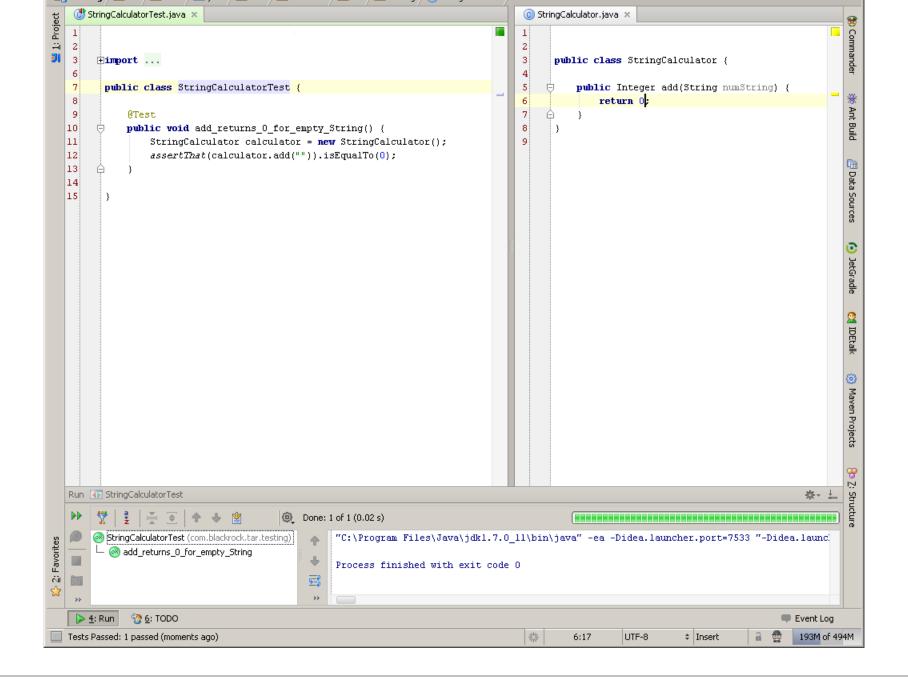


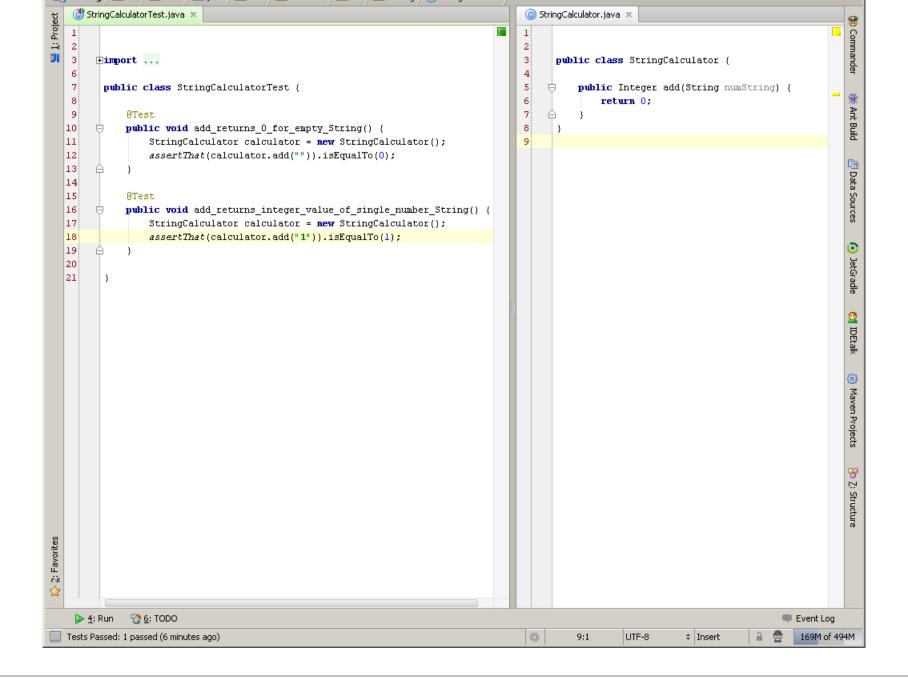


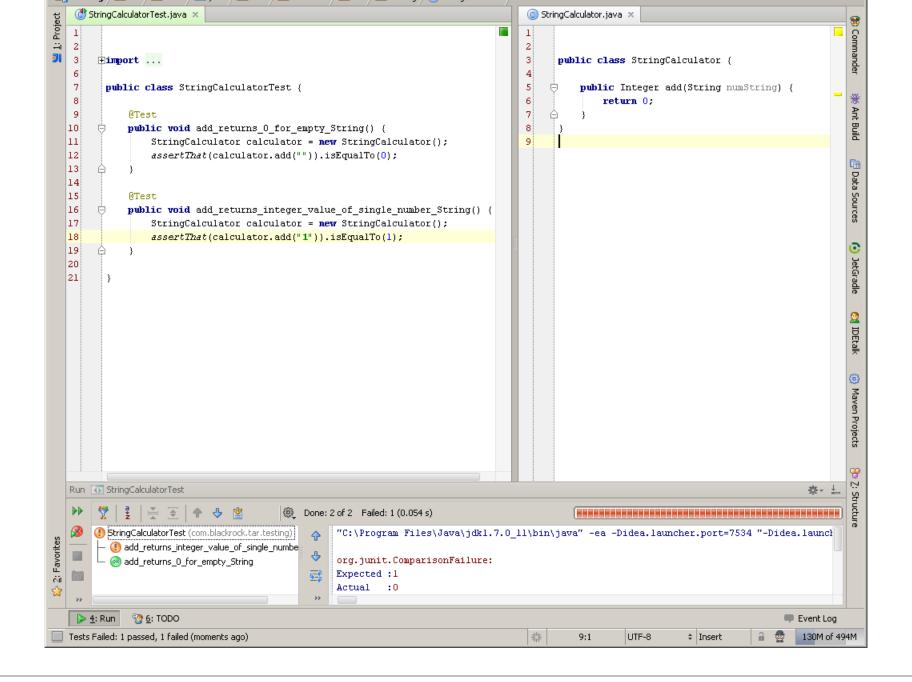


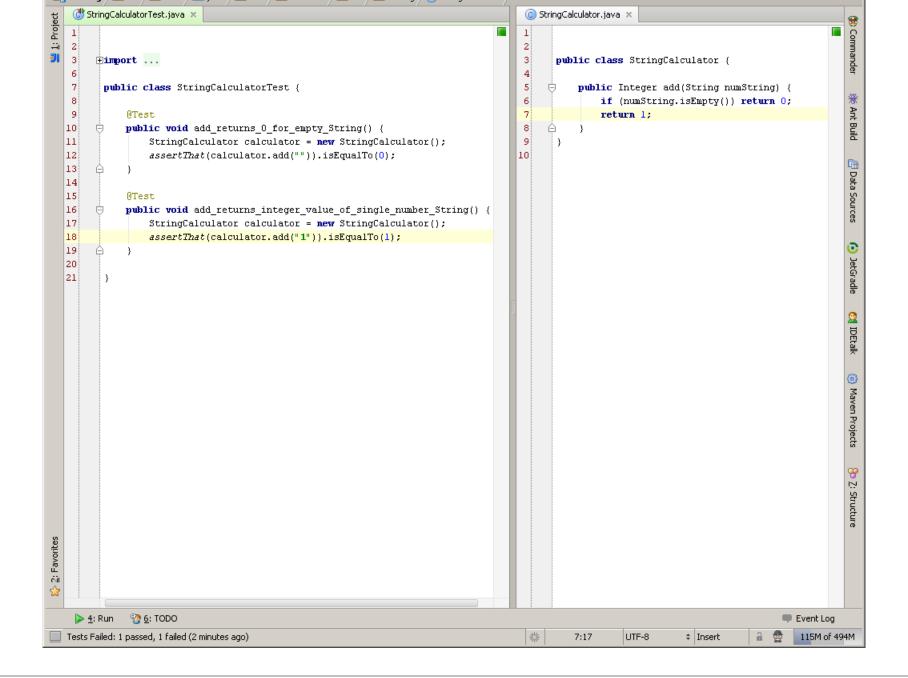


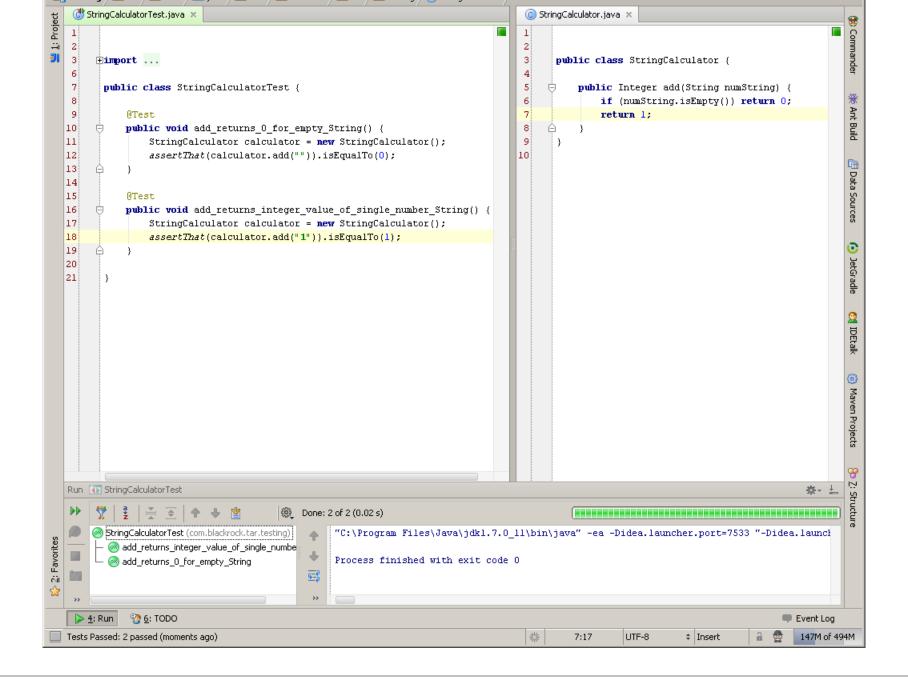


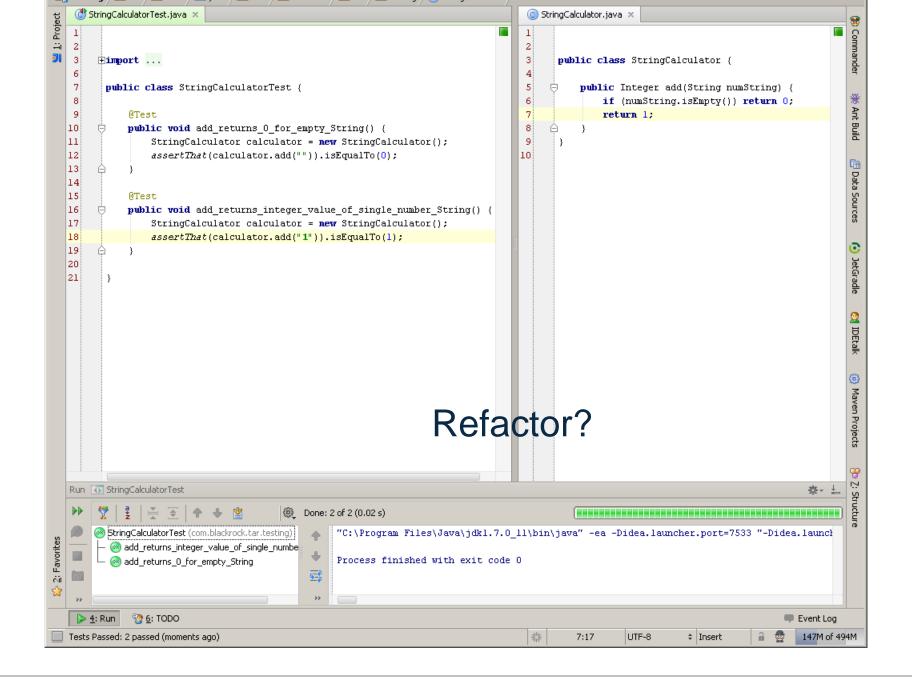


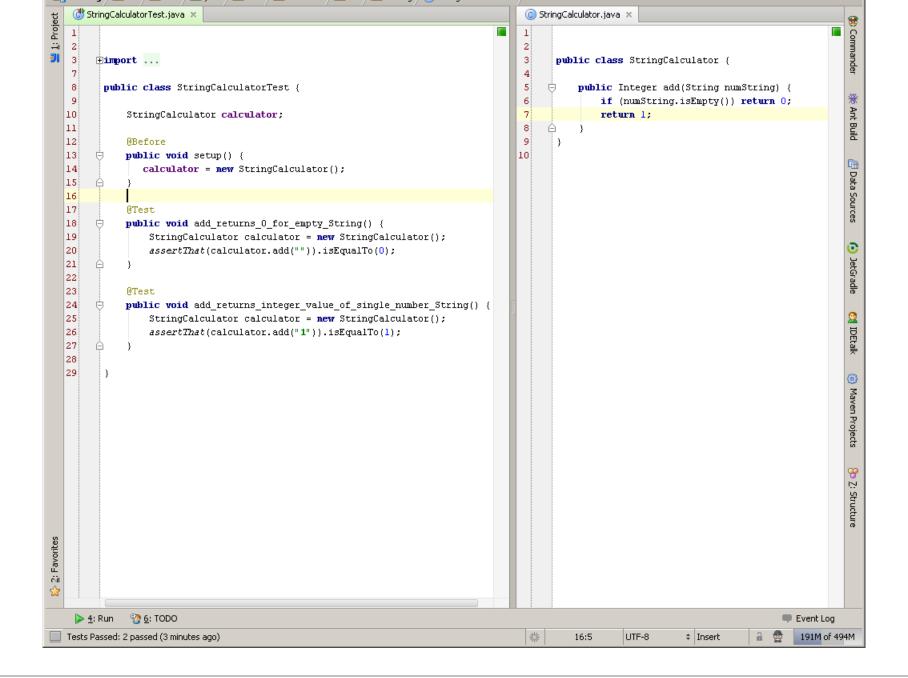


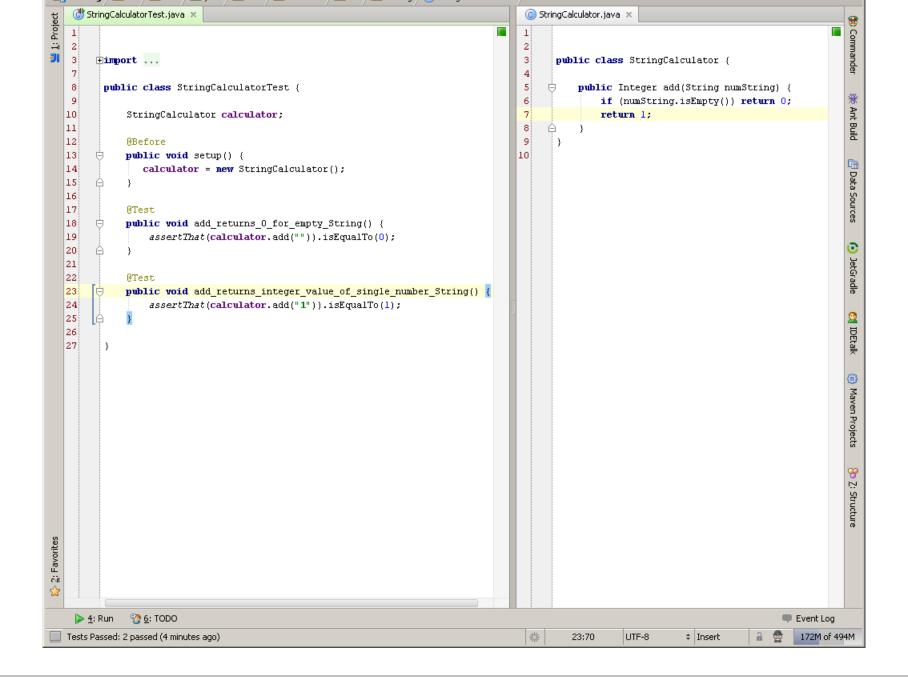


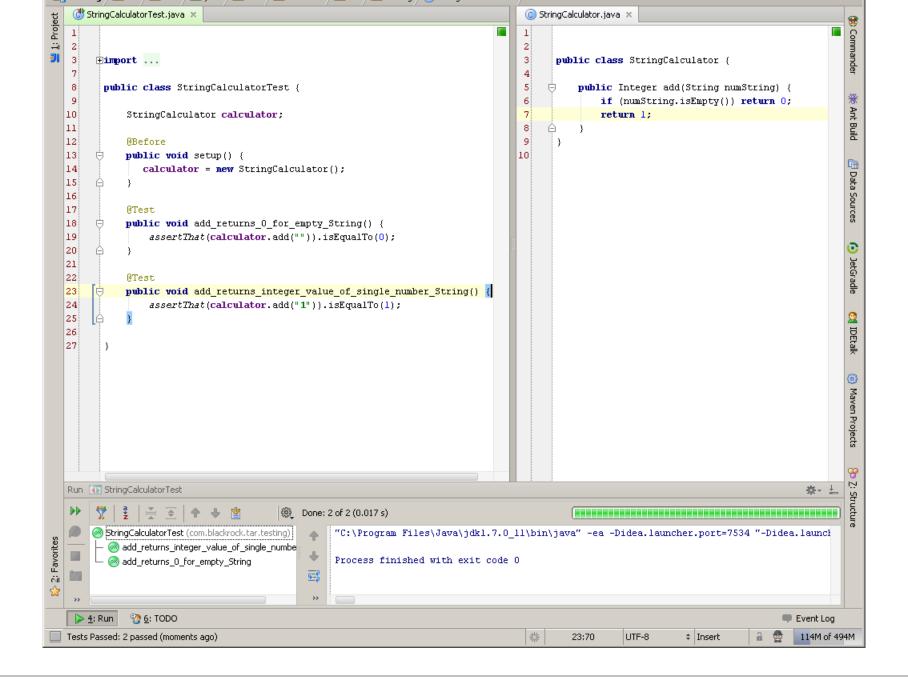


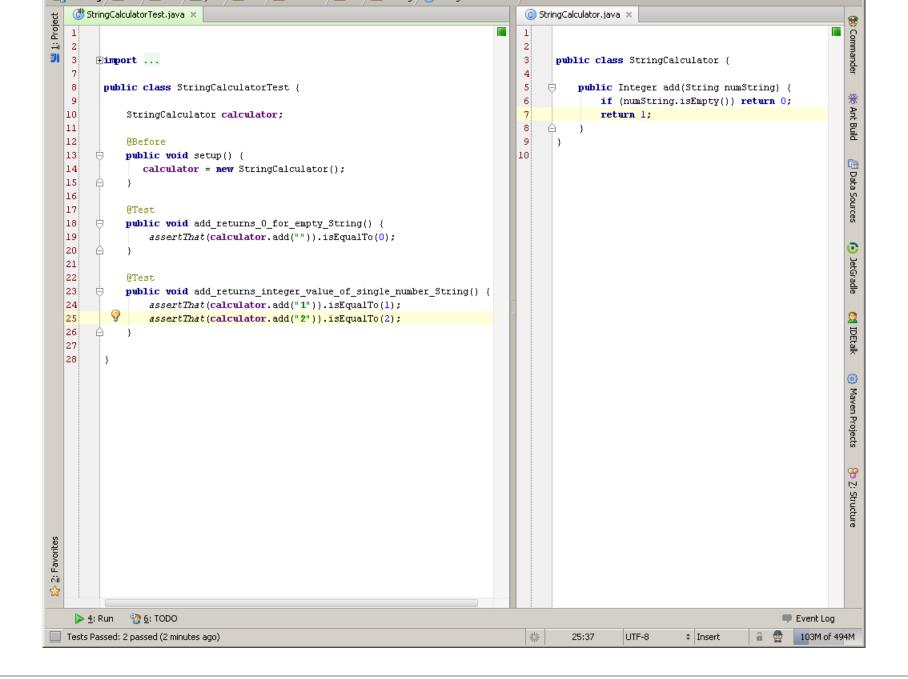


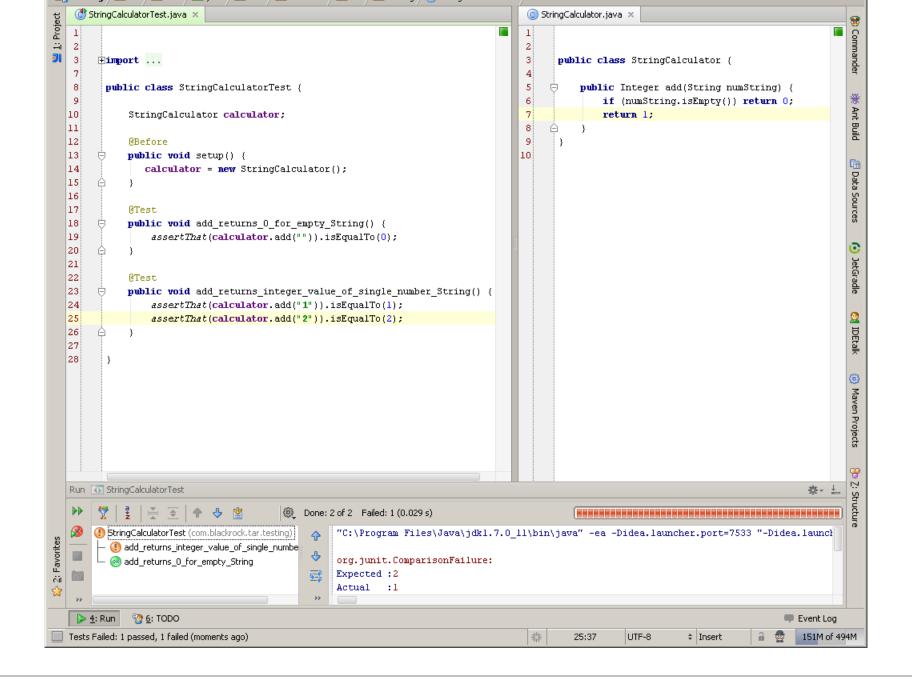


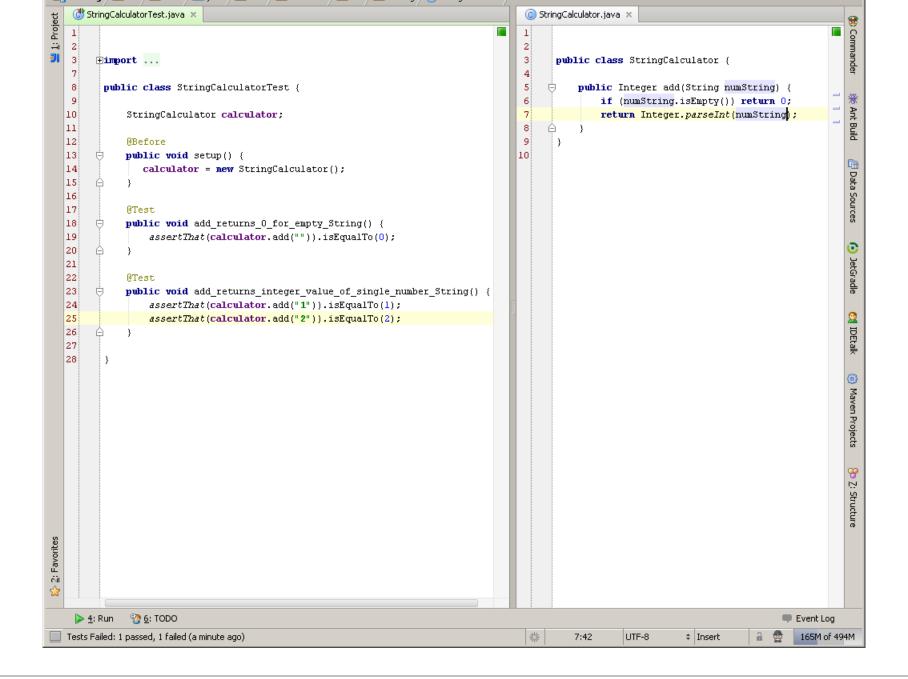


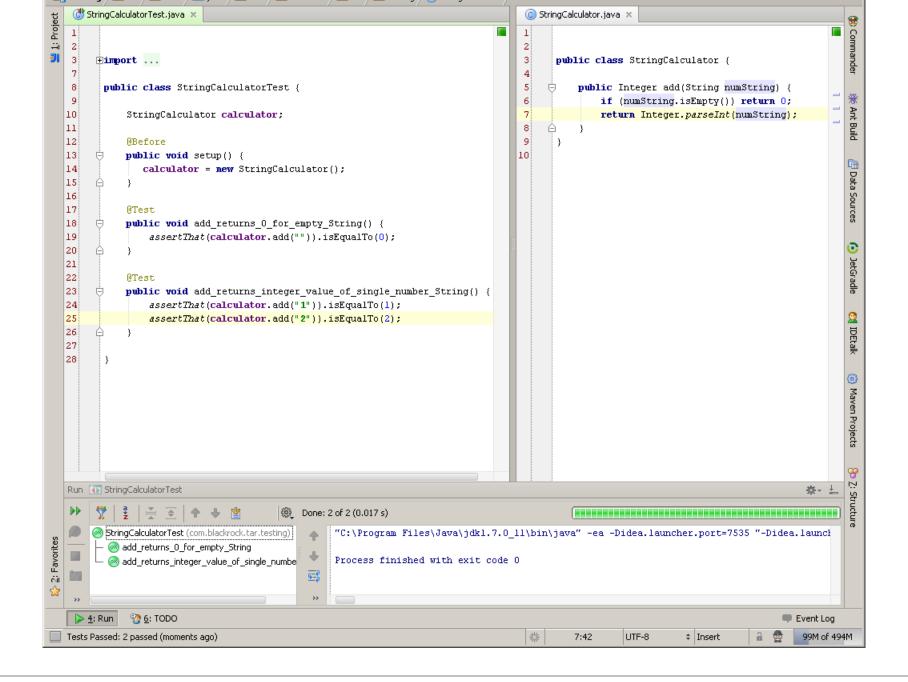


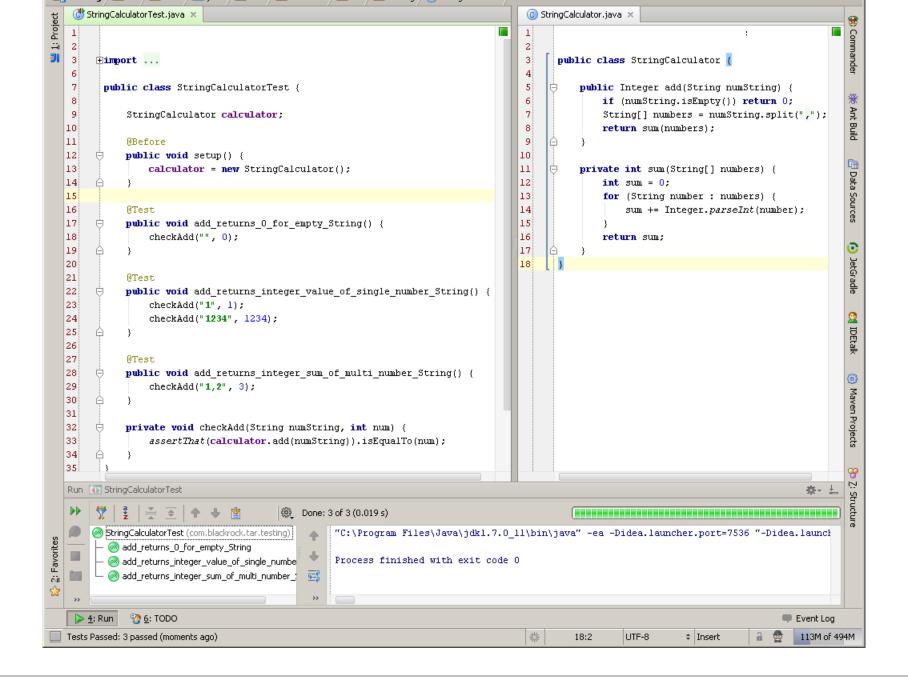


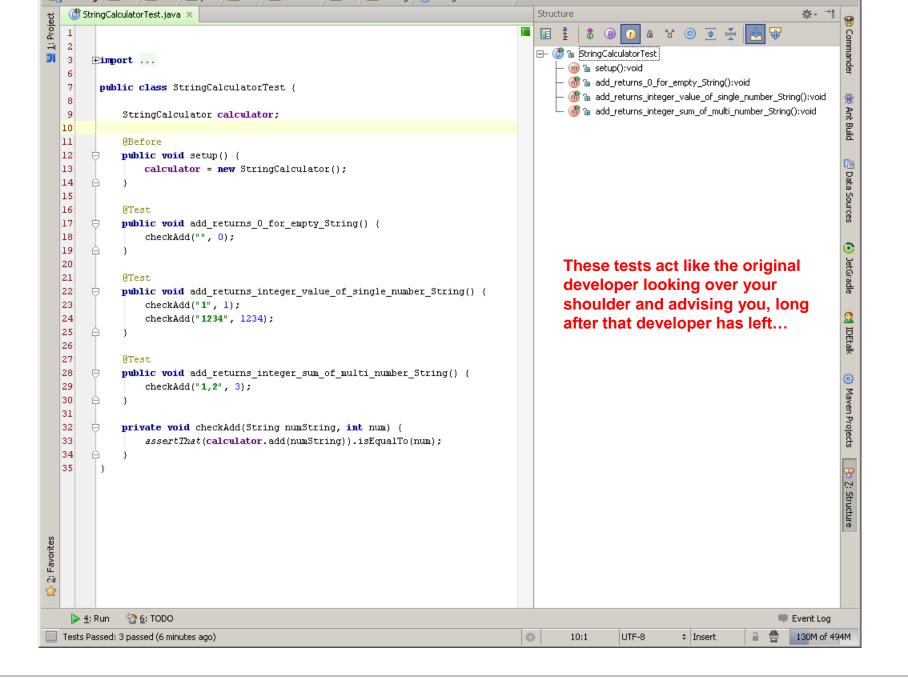








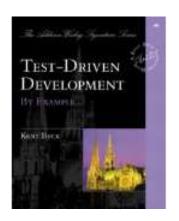




#### Recommended reading

#### Test Driven Development

Kent Beck



# Growing Object-Oriented Software, Guided by Tests

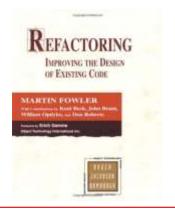
Freeman & Pryce



#### Refactoring: Improving the Design

of Existing Code

Martin Fowler, Kent Beck et. al.



#### **Effective Unit Testing**

Lasse Koskela



#### Recommended reading

**Unit Test Best Practices -**

https://wiki.tlcinternal.com/display/TD/Unit+Test+Best+Practices

Mocks Arent Stubs -

http://www.martinfowler.com/articles/mocksArentStubs.html

# Questions?