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**Programme:** CASE 4

**Module Code:** CA4003

**Assignment Title:** Assignment 1

**Submission Date:** 14/11/2015

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**Name:** Eoghan McMullen **Date:** 14/11/2015

# Abstract Syntax Tree

## JJTREE File

To create the AST the .jj file had to be converted to a .jjt. My .jj file needed to be altered slightly to accomodate creating the .jjt. Certain production rules needed to be broken down in order to allow them to be returned as tokens.

For example here <id> is returned as a Token:

```
void id() #Id: { Token token; }
{
    token = <ID> { jjtThis.value = token; }
}
```

As pointed out in the tutorial video I set the `NODE_DEFAULT_VOID = true;`

This meant that all rules were passed through to a visitor without specifically declaring a hashtag.

Once the .jjt file was ready the AST could be printed.

The SimpleNode `program.dump(" ");` method was used to print out the AST, hashtags were added to appropriate production rules. Simple node extracted data from the chosen production rules and printed it

On compiling the jjt file a visitor interface was created. A visitor file which implemented the visitor interface was created which could print a Symbol table and deal with semantic checks was created. node values were returned from functions within the visitor file `BasicLSemanticVisitor.java` such as number:

```
public Object visit(ASTNumber node, Object data)
{
    return node.jjtGetValue();
}
```

ASTID() returns a id nodes values, as seen below:

```
public Object visit(ASTId node, Object data)
{
    return node.jjtGetValue();
}
```

Id's were stored in an children Array in SimpleNode. These id were all extracted from the array in SimpleNode and added to a list of tokens which gets returned.

```
public Object visit(ASTIdList node, Object data)
{
    List<Token> tokens = new ArrayList<>();
    for (int i = 0; i < node.jjtGetNumChildren(); i++)
    {
        SimpleNode oNode = (SimpleNode) node.jjtGetChild(i);
        Token id = (Token) oNode.jjtGetValue();
        tokens.add(id);
    }
    return tokens;
}
```

After creating a list of Tokens they can be called in a function to run through them while running Semantic checks and add them to the Symbol table.

For example the function `public Object visit(ASTconst decl node, Object data)` was used to go through the id's from the list of Tokens and store them to the STC object. They were added to the symbol table from there.

The Symbol table was constructed with the following data structure: `HashMap<String, HashMap<String, STC>>`

This allows the symbol table to be indexed by scope(e.g. global etc.). Once a scope has been accessed then the functions and variables can be accessed.

scope will change depending on which method is being used(could be in main etc) Default is always "global" and changes appropriately.

Each time a new main or function gets entered a scope gets added into a symbol table along with a HashMap.

### STC structure:

Has a constructor and list of methods to return and store data to and from STC's.

### Semantic Check

My code will check to see if an id is already within the current or Global scope. Error messages are printed when an id is found which already is declared.

