try-setanta.ie Screenshots

Below are the following desktop screenshots:

- The landing page for try-setanta.ie: Figure A.1. Exists to direct users to either the documentation/tutorial or open the learning environment.
- The default editor: Figure A.2. This is the environment that loads by default, the loaded code, if run, draws a version of the main logo.
- A game of snake in progress: Figure A.3.
- The documentation site (Irish section): Figure A.4.

Then follows the following mobile screenshots:

- The landing page for try-setanta.ie: Figure A.5.
- The Sierpinski triangle demo running on mobile: Figure A.6.
- The Setanta documentation (English): Figure A.7.

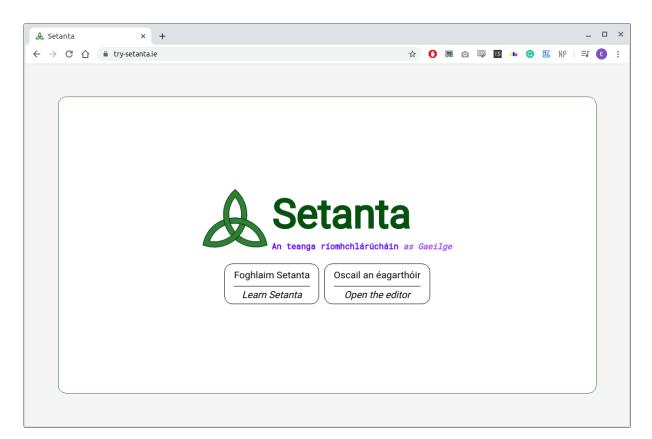


Figure A.1: Test

```
▲ Setanta
← → C ↑  try-setanta.ie/editor
                                                                                                     ? FOGHLAIM SAMPLAÍ () FÉACH AR AN GCÓD
 Setanta
                                                                          >-- Téigh go dtí https://docs.try-setanta.ie nó cliceáil "Foghlaim" chun Setant
                                                                         7 >-- Brúigh ar an cnaipe tosaigh chun an ríomhchlár a tosnú
                                                                       10 >-- # English #
11 >-- #########
                                                                       13 >-- Go to https://docs.try-setanta.ie or click "Foghlaim" to learn Setanta
                                                                       14
15 >-- Click on the start button to start the program
                                                                       17 Í := íos(fadX@stáitse, fadY@stáitse)*0.9
18 I := 0.85 * Í
                                                                       20 dx := (fadX@stáitse - I)/2
21 dy := (fadY@stáitse - I)/2
                                                                       22
23 lthd@stáitse(20)
                                                                     25 r := I/2
                                                                              = [
[r + r * sin@mata(pi@mata / 3) + dx, r - r * cos@mata(pi@mata / 3) + dy],
[r - r * sin@mata(pi@mata / 3) + dx, r - r * cos@mata(pi@mata / 3) + dy],
[r + dx, I + dy]
                                                                ×
```

Figure A.2: Default editor page

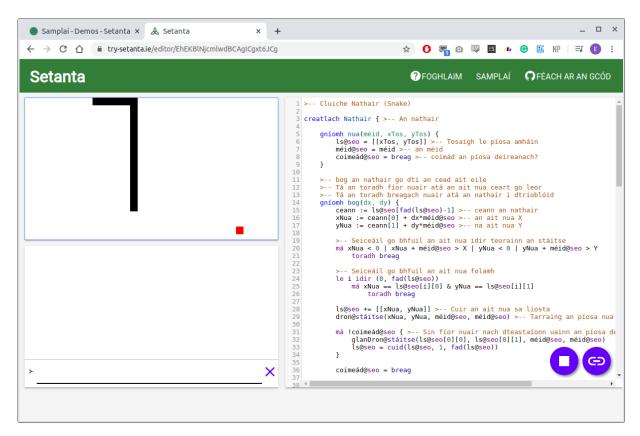


Figure A.3: Snake game in progress

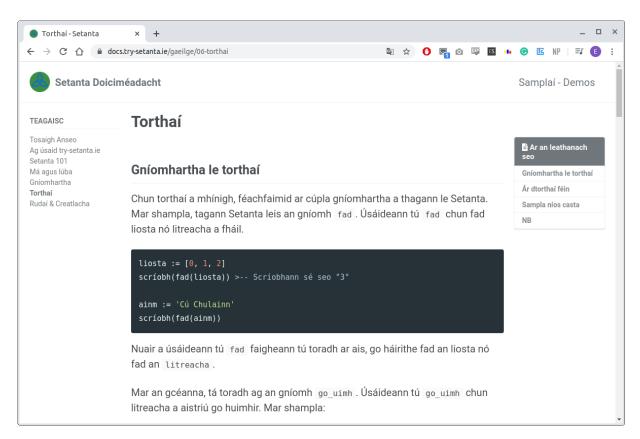


Figure A.4: Documentation site (Irish section)



bile

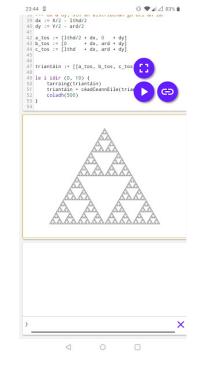


Figure A.6: Sierpinski triangle demo running on mobile



Figure A.7: Setanta documentation mobile (English)