Eoin O’Farrell R00094718 ITM2

Lab 2

1. Investigate & document a working definition/description for expressions: Project Charter – use multiple sources; record the web-source URL. Do not engage in a “copy-and-paste” exercise (20 mins)

A project charter is a formal, typically short statement that describes your project in its entire scope. A Project Charter includes; what the objectives are, how it will be carried out, defines the authority of the project manager and who the main stakeholders are. It is a crucial ingredient in planning out the project because it is used throughout the project lifecycle.

***Source -***[*https://www.wrike.com/project-management-guide/faq/what-is-a-project-charter-in-project-management/*](https://www.wrike.com/project-management-guide/faq/what-is-a-project-charter-in-project-management/)

***Source -*** [*https://www.projectmanager.com/blog/project-charter*](https://www.projectmanager.com/blog/project-charter)

1. Based on today’s investigative-work, and that from your earlier Lab-exercises, draft a Project Charter for the project “CIT ITS3/ITM3”, i.e. Year 3 of your current Programme-of-Study within Computer Science Dept., C.I.T. Note: Include both semester 1 and Semester 2 in your Project-charter artefact. (60 mins).
2. Undertake a group review of each group-members Project Charter artefact (group size, typically 3 or 4 persons) (15..20 mins).

Peter 4.5 Darragh 4.5 Ilana 4.5

1. Revisit, review, & revise initial Project Charter, based on feedback received and/or issues raised during group review. (10 mins).