

## ANGEL

FIRST CLASS

Fights 





2  3   
8  3  S2

## BEAST

(1ST CLASS)

FIRST CLASS

Gains tokens

3  7   
5  3  S2

## CYCLOPS

(1ST CLASS)

FIRST CLASS

1 damage to everything else





3  6   
5  3  S2

## ICEMAN

(1ST CLASS)

FIRST CLASS

Empêche déplacement des Vilains  
Improve movement

6  2   
7  3  S2

## MARVEL GIRL

FIRST CLASS

Bonus  ou 

4  5   
4  4  S2