

ANGEL

FIRST CLASS





Fights 

2  3 
8  3  S2

BEAST (1ST CLASS)

FIRST CLASS

Gains tokens

3  7 
5  3  S2

CYCLOPS (1ST CLASS)

FIRST CLASS




1 damage to everything else

3  6 
5  3  S2

ICEMAN (1ST CLASS)

FIRST CLASS

Avoids Villain movement
Improves movement

6  2 
7  3  S2

MARVEL GIRL

FIRST CLASS

Bonus  ou 

4  5 
4  4  S2