

ANGEL
FIRST CLASS

2  3 
8  3  S2

Fights 

BEAST (1ST CLASS)
FIRST CLASS

Gains tokens

3  7 
5  3  S2

CYCLOPS (1ST CLASS)
FIRST CLASS

1 damage to everything else

3  6 
5  3  S2

ICEMAN (1ST CLASS)
FIRST CLASS

Avoids Villain movement
Improves movement

6  2 
7  3  S2

MARVEL GIRL
FIRST CLASS

4  5 
4  4  S2

Bonus  ou 