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Cave Explorer

CS 161 Section 01

04/14/2024

- Progress summary
 - a list of action items that were completed.
 - Added sprites
 - Added more obstacle shapes
 - Obstacles now snap to the grid better
 - Tweaked levels 1-4
 - Updated landing page
 - Added navbar to transition between pages
 - Updated sliding mechanics to be more intuitive based on feedback from playtesting.
 - Updated itch.io build
 - list of missing milestones
 - Front end for sign up and log in M3 (02/19 - 03/01)
 - Administrative Functionality M4 (03/04 - 03/15)
 - M5 might get scrapped. Designing an algorithm for solving this type of puzzle might be out of scope.
 - The current milestone is M6
 - Catch up and fix bugs