

A decorative graphic on the left side of the slide consisting of two overlapping parallelograms. The front one is blue and the back one is a light green. They are positioned diagonally, with the blue one partially covering the green one.

Cave Explorer

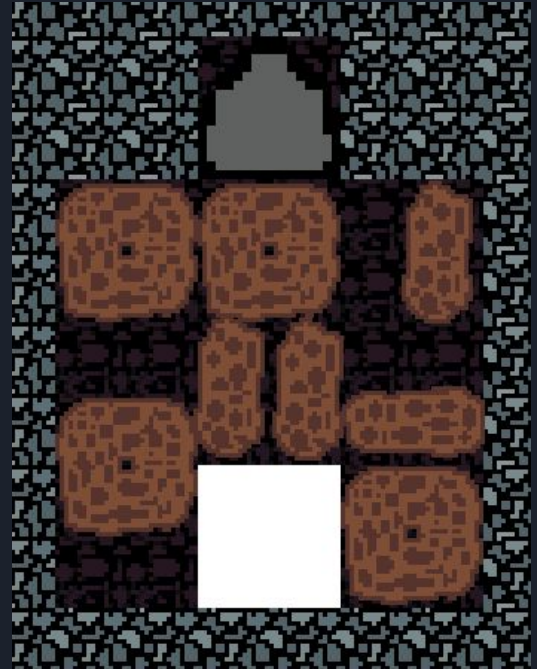
By Jonathan Stewart Thomas

What is Cave Explorer?

Cave Explorer is a sliding puzzle game with the goal of getting your player character to the next cave entrance.

You move the player and obstacles by clicking and dragging them.

Keeping an object still, or releasing it, will make it snap to a grid.





What is completed

Completed

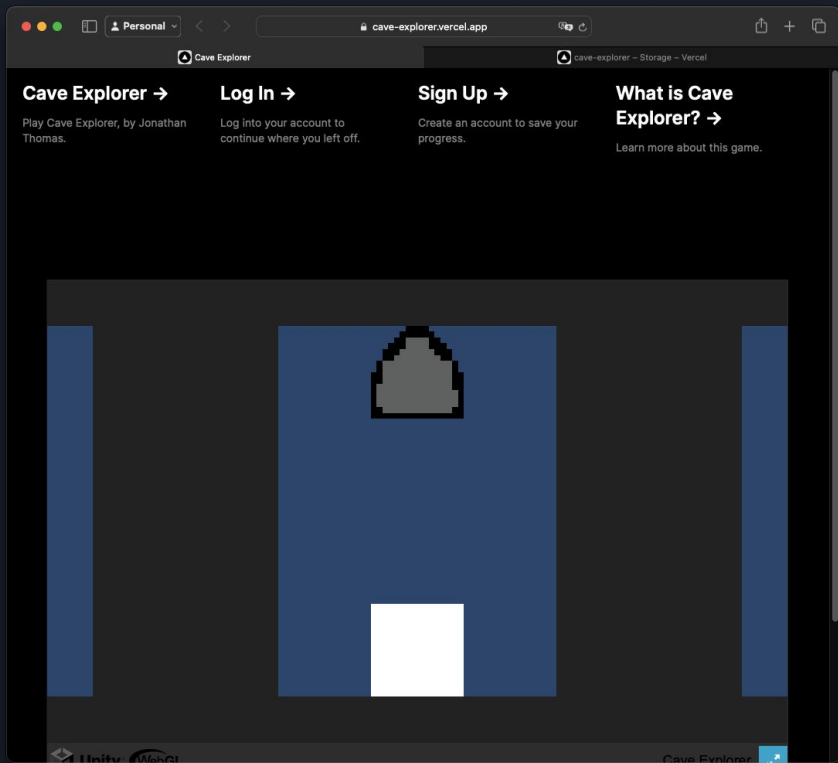
- Added most of the sprites
- Added multiple obstacle shapes
- Added multiple levels
- Users can sign up

Not Implemented Yet

- Logging in
- Getting hints or solutions
- Administrative functionality
- Sprite for the player
- Sprites for outside of the cave

Landing Page

The landing page has a navigation bar on the top and the game in the center. You don't need to sign up to play Cave Explorer. But you will be able to save your progress in the future by doing so.



Live Demo

<https://cave-explorer.vercel.app/>

<https://vercel.com/eometheous-projects/cave-explorer/stores>

