

- **Weekly Team Report**
 - (/4pt) **Summarize the progress including the current milestone in progress with the target completion date.**
 - **M6 (4/16 - Finals):**
 - Minor adjustments and testing
 - Finishing up game mode 1, 2, 3
 - Finish scoreboard
 - **Progress:**
 - **Game:**
 - Finished Pong (game mode)
 - Added level selector scene
 - Added scoreboard (Not connected to the backend)
 - Added moving platforms to game mode 3
 - Expanded level for game mode 1
 - (/1pt) **Address the product issues based on the feedback from your partner teams or your colleagues.**
 - **Void: requests that have no value to the product**
 - N/A
 - **Bug: issue must be fixed**
 - N/A
 - **Enhancement:**
 - Could there be a puzzle competition mode? maybe some collaboration modes (GeoUnity)
 - (Fire boy vs water girl)
 - Yes this is possible for game mode 3 (will be completed later)
 - Could you earn "themes"? Maybe different color schemes, overlays on the map (GeoUnity)
 - Yes, this is possible and can be implemented later