

# Jump And Launch (JAL)

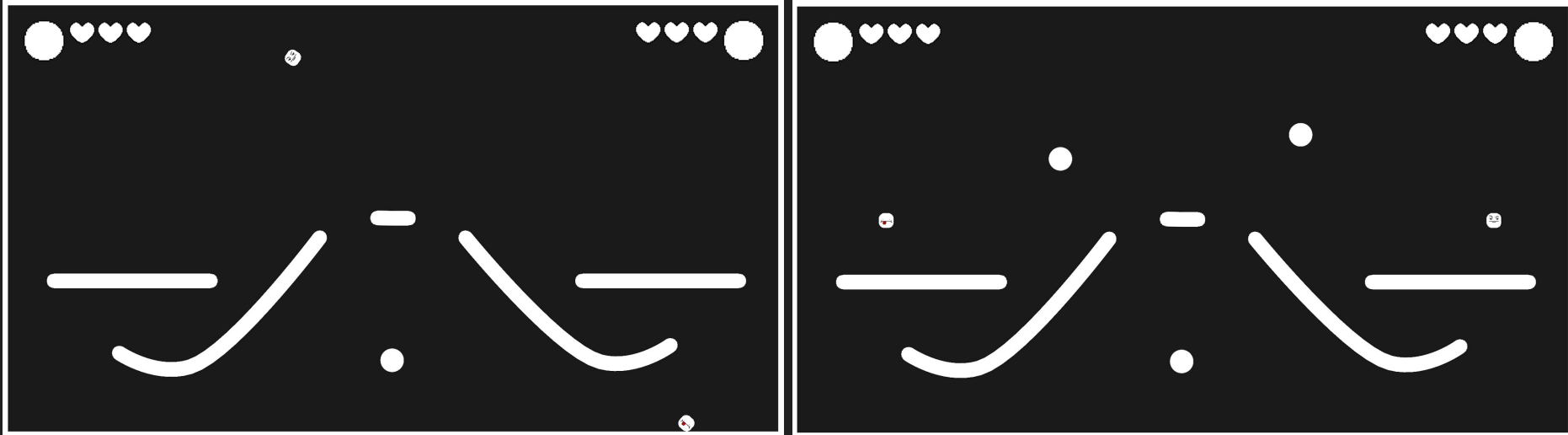
Jonathan (current leader), Anh , Logan  
<https://github.com/Eometheous/Web-Platforming-Game>



# What is JAL?

Jump and Launch (JAL) is a player vs player platforming game.

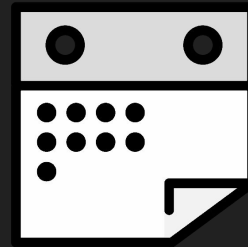
Both players play on the same computer. Player 1 controls their player with WASD and player 2 controls their character with the arrow keys.



# Summarizing Progress



- **List of action items completed**
  - Movement
  - Product design specifications
- **List of action items committed to GitHub since the previous meeting**
  - Added power-ups
  - Change platforms' and players' shapes
  - Built project in MacOS
  - Added product design specifications
  - Tweaked movement and inertia while in the air
- **Current Milestone:**
  - **M2**
    - finished setting up movement and platform
    - next week will be adding backend scoreboard)
  - **Target completion date:** 2/29



# Addressing Feedback



- **Void**
  - N/A
- **Bug:**
  - Jump bug when players are rolling
- **Enhancement**
  - **Short-term**
    - Colleagues and Professor Tsao were unclear on the exact mechanics and what the finished product would look like
  - **Long-term**
    - Online multiplayer (with servers) was brought up by Professor Tsao, but is unlikely to be implemented within one semester

