

COURSE ASSIGNMENT PROJECT METHODOLOGY

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SUMMARY

This course assignment was about planning how creating the website for “lofthus frukt og saft” would be like, and creating a gantt chart showing my decisions. These decisions vary from duration of jobs, to assignees that need to be out-sourced, to when a task starts and ends.

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INTRODUCTION

This report is for the course assignment I got, which was to “play project manager” and make a gantt chart which would show the tasks and people I needed to out-source in order to finish the project.

MAIN CONTENT

For the course assignment I were to make a gantt chart for the website creation for “Lofthus frukt og saft”. This company was creating primarily apple juice and wanted to branch out to more locations, and as such they needed a website. The communication platform I would recommend they use would be Slack, for fluid transitions between tasks in the project. Now for the actual planning, my choices was to first start off with analyzing the workflow case example we got, and from that get an idea of how long each task would take on average, so I would have more than just my own opinions to base an average time on. I also got some assistance from my teacher in order to find out how long I would have the project go on for. The time I decided upon, was 3 weeks, excluding weekends, as shown in the gantt chart. I exluded weekends as that is not a realistic time for anyone to work on, whether it be the customer or the other members of the project, having the last 2 days of the week off, is a standard in most cases, as far as I know.

I chose to include duration of each project as its own column, as it would more easily show how long each part of the process would take, and one would not need to look at the chart itself just to find out the specific time-window the task was expected to be done by. I also chose to include an overview of the 3 weeks that the project would go through, and color coded it to symbolize urgency, with green being the start, ending up as red being the end week. There were some tasks I chose to overlap, like the initial meeting with the customer, as it only lasts 2 hours, and for the gantt chart that only displays days, it would make more sense to see both the “Initial Meeting” and “Identifying Goals & Research” start on the same day, instead of just a 2 hour work day 1. I also chose to overlap “Strategic & Content Planning” with the “Photoshoot”, as the photographer does not need rely too much on the strategy for the site, he just needs some primary ideas the website needs, for his photographs. In addition to these I chose to overlap the “Site build” with “Optimization for different breakpoints” as I believe the coding of the site goes seamlessly hand in hand with the optimization, and as such needs to get worked into the site build while it has mostly been built, but is still in the process of building. Lastly, I chose to overlap the “Copyright Management” with “Refinement & Bugfixes” as the copywriters job is to make sure the IP of the product is secure, but at this point in the project, the main content is done, and I feel the bugfixes and refinement of the product can happen at the same time, as they are small changes or fixes, and the main content should already be complete at this point.

CONCLUSION

In the end I think the gantt chart turned out well, there was a lot of decisions to consider, but I think I did quite well on this. The planning process made me think about every detail from start to finish, from the first initial meeting with the customer, to the presentation of styletiles and so on, the details made me think, which is what I believe was the goal of this assignment.

ACKNOWLEDGEMENT

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Thanks to Noroff for supplying me with a case study and examples of projects I could use to draw inspiration from.