Tags: Logic

## **First Order Logic**

## **△** Motivation

Consider the typical structures in Maths and CS. Groups, Rings, Monoids etc etc. All of them are sets, equipped with *functions* and *relations* on them and sometimes they have *special promoted terms*, like units in groups.

**First Order Logic** gives a natural frameword to talk about these thingies.

The idea is to fix symbols to denote functions, relations and constants and combine the with the standard  $\neg$  and  $\lor$  operator. In addition to all that we have operators to quantify over all elements  $\exists$  and  $\forall$ , and a  $\equiv$  operator to check equality of primitive constructs.

The syntax and semantics are a bit more involved for first order logic, than in *Propositional Logic*.

Groups are a really good example to get introduced to first order logic

A Group is a structure (G, +, 0) where G is a set, + is a binary operation on it, a special element 0 and the following properties hold:

- + is associative
- 0 is the right identity for the operation +
- For every element in G, it has a right inverse, such applying the operator on those two elements will yield 0

To formalize this we have the following statements in **First Order Logic** where op represents the operator and  $\epsilon$  represents the identity.

- $\forall x \ \forall y \ \forall z \ op(op(x,y),z) \equiv op(x,op(y,z))$
- $\forall x \ op(x, \epsilon) \equiv x$
- $\forall x \exists y \ op(x,y) \equiv \epsilon$

To give this meaning, we fix a set S which is the set we are working with, make op a binary relation on the set,  $\equiv$  equivalence on it and  $\epsilon$  an element from S which is treated in a special way. so S is the same as the set G, op represents + and  $\epsilon$  is the identity here.



The goal of first order logic is to capture the properties of mathematical structures.

## 1 Todo

Revisit Groups after finishing First Order Logic Syntax and Semantics

## **References**

Isomorphism Between First Order Interpretations