## 1 Assembly Listing with NASM Syntax

Listing 1: Assembly listing with NASM syntax using the custom language nasm/lang and the custom style nasm/style.

```
1 extern printf
2 extern exit
3 global _start
5 [section .text]
6 _start:
                   rdi, hello ; arg1: "hello world\n"
          mov
                   \label{eq:printf} \mbox{printf("hello world\n")}
          call
                   rdi, O
          mov
                              ; arg1: 0
                              ; exit(0)
          call
                   exit
12 [section .rodata]
13 hello:
          db
                   'hello world', 10, 0
```

## 2 C Listing

Listing 2: C listing using the default C language and the custom style c/style.

```
#include <stdio.h>

// main prints "hello world" to standard output.
int main(int argc, char **argv) {
 printf("hello world\n");
 return 0;
}
```

## 3 Go Listing

Listing 3: Go listing using the custom language go/lang and the custom style go/style.

```
_{1} // fib is a command which prints the Fibonacci sequence.
2 package main
4 import "fmt"
6 func main() {
   c := make(chan int)
    go fib(c)
    fmt.Println("The Fibonacci sequence:")
    for x := range c {
        fmt.Println(x)
13
14 }
16 func fib(c chan<- int) {</pre>
     a, b := 0, 1
    for a >= 0 {
        c <- a
        a, b = b, a+b
20
     close(c)
22
23 }
```