# Division of use cases

Note that the following PDF states the use cases that each person should implement according to sections 5.1 – 5.4. All if it may be changed or updated, please let me know if you have any further input.

We have the deadline to show Stacey on Wednesday and I think we should all have a look at 5.5 and have a rough implementation of it by Wednesday as well.

The red was stuff I added or changed according to my own knowledge after I read up some more on use cases. I need some input and opinions on this.

On the last page of the PDF I added something which might help.


Jessica and Michelle

- CRUD BuzzSpace
- CRUD threads
- CRUD posts
- Log in
- Log out


Jimmy (If you feel this is too much for you we can move it around)

- Summarise thread
- Hide thread
- Close thread (when solved)
- Move threads (when a post actually belongs in another thread)


Ephi (also helping Jimmy)

- CRUD user profile


Thabang

- Searching (in a BuzzSpace or thread)
- Filtering (according to tags in a BuzzSpace or a thread)

<u>Prenolan</u>

- Evaluate posts
- Vote for a post
- Mark post as solution (if a certain post was the final answer to the thread)

<u>Lutfiyya</u>

- Report requests of statistical information of other users

<u>Maria</u>

- Tag posts
- Domain Model

In the textbook *Object-Oriented Software Engineering* I found a few points of interest to us.

The 4 elements that make a use case a use case is:

1. It should be a business process
2. It must be initiated by an actor (in our case it is only the user as far as I can tell)
3. It must end with an actor
4. It must accomplish a business task for the actor