

PURSUING TOM RAM

A text adveture for your unexpanded VIC-20

By Epic Adventures

This game is an interctive fiction. You have to write what you want to do and the game will print an answer.

This game understand one verb and one name only. Some verbs do not need a name. This the list of verbs the game understand:

North, South, East, West or N, S, E, W. To move around the game locations.

Inventory or 1. To see the objects you carry.

Look or L. To see the text of the location.

Examine or Ex. To examine an object you are carrying.

Search or Se. To search for hidden thing. It is not always safe to search.

Take object. Takes the object if it is in the location and you can carry it.

Put object. Place the object if it makes sense. To finish this game you will have to place some items in specific locations. Once you place an item you will not be able to take it up again, so be car-ful.

Other useful verbs are Sleep, Shoot, Read, Open, Eat and Die. You will have to discover how to use them. There is one more verb, but it is secret and you will have to discover it by yourself.

Be carefal. You may die in this game. If you die, you will have to start again from the beginning. You can also restart your aventure at any time writing Die.

You are a police detective.

By chance, you found an old case that caught your attention.

Children have been disappearing the last ten years. One every year or year and a half. They were children from very poor families. So, o one had paid attention to them.

You decided to solve the case.

It took you two years, but, now, you have a suspect, Ton Ran.

You go to his house to question him.

WARNING. This game contains descriptions of cruelty and murder. This game is for mature players.

Walkthough (turn around)