# **Epic Monopoly**

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## What have been done

### Design

UML refractoring

#### Front End

- Log in
- Main page
- Chess board
- Part of animations
- I/O
- Most UI

### Back End

- Basic game logic
- Json design
- Data collection
- Server construction
- Databse design
- Unit test

### What need to be done

#### Front End

- Chess board animations
- Data integration

#### **Back End**

- Advanced features implementation
- Server improvementMultiplayer online connections
- Front and back docking