

## On the Subject of The Duck

*moo.*

The module will start off as a closed curtain. To solve the module, you must click a duck part to tame the duck. There are only five parts of the duck you will be able to click, and only one will work.

○  
pretend there's  
a duck here

they don't pay me  
enough for this >:(

### Curtains

Based on the color of the curtain, you can figure out the personality of the duck.

Blue	Friendly
Yellow	Impatient
Green	Shy
Orange	Stubborn
Red	Murderous

### Approach

Click on the curtain to pull it back. Based on the personality from the last section, approach the duck using the first method in the corresponding row.

<b>Friendly</b>	Walk to the duck, run to the duck, sneak up on the duck
<b>Impatient</b>	Run to the duck, fly to the duck, dive at the duck
<b>Shy</b>	Sneak up on the duck, swim to the duck, approach with caution
<b>Stubborn</b>	Dive at the duck, swim to the duck, sneak up on the duck
<b>Murderous</b>	Approach with caution, sneak up on the duck, dive at the duck

### Duck Part

Based on how you approach the duck, click the corresponding part of the duck.

<b>Dive</b>	Belly	<b>Sneak Up</b>	Left Foot
<b>Walk</b>	Afro	<b>Swim</b>	Right Foot
<b>Run</b>	Beak	<b>Fly</b>	Eye
<b>Approach with Caution</b>		Tail	