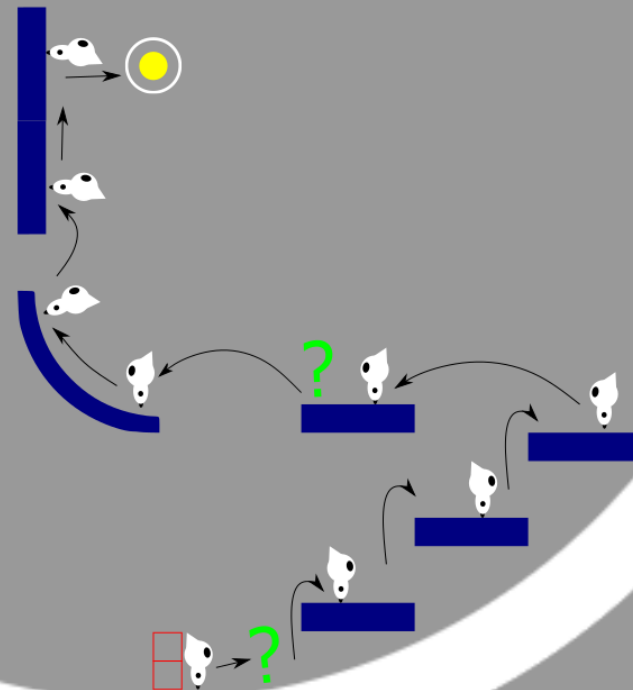


Tutorial



- = Platform
- = Goal
- ? = Hint
- = Unit Height
- = Player Movement
- ⤿ = Curved Platform