

# 1. Intro

## Intro

### Stochastic Process

A stochastic process is a family of random variables  $X(t)$  parameterized by an index  $t$  belonging to an index set  $T$ .

e.g. let  $T = \{1, 2, \dots\}$

then the collection  $\{X(t) : t \in T\}$  is a stochastic process

### Index Set

The index set is the set  $T$  for which a stochastic process is defined as  $\{X(t) : t \in T\}$

If the set  $T$  is discrete (countable) then the stochastic process  $\{X(t) : t \in T\}$  is called a **discrete time stochastic process**. In such cases we use  $n$  instead of  $t$  to denote the index.

If  $T$  is continuous (uncountable) then  $\{X(t) : t \in T\}$  is called **continuous time stochastic process**.

### State Space

Any possible value which the random variable  $X(t)$  can take is called a **state** and the collection of all possible states of  $X(t)$  is called the **state space** of the stochastic process  $\{X(t) : t \in T\}$ , denoted by  $S$

If the state space of  $\{X(t) : t \in T\}$  is discrete then  $\{X(t) : t \in T\}$  is called **discrete state stochastic process**. If the state space of  $\{X(t) : t \in T\}$  is continuous then  $\{X(t) : t \in T\}$  is called **continuous state stochastic process**.

### Properties of Stochastic Processes

Types of stochastic processes characterized by dependence relationships among  $X(t)$ .

### Process with independent increments

For a stochastic process  $\{X(t)\}$ . If the random variables  $X(t_2) - X(t_1), X(t_3) - X(t_2), \dots, X(t_n) - X(t_{n-1})$ , are independent for all  $t_1, t_2, \dots, t_n$ , satisfying  $t_1 < t_2 < \dots < t_n$ , then  $\{X(t)\}$  is a stochastic process with **independent increments**

### Process with Markovian property

$$P(\text{future} \mid \text{present}, \text{past}) = P(\text{future} \mid \text{present})$$

For a stochastic process  $\{X(t)\}$  with the Markovian property, future states  $X(t_{i+1})$  depend only on the present state  $X(t_i)$  and not the past states  $X(t_{i-1}), X(t_{i-2}), \dots, X(t_0)$