



triOS COLLEGE
BUSINESS • TECHNOLOGY • HEALTHCARE

Name: _____

Date: _____

Video Game Technical Design Week 3 Assignment Version: 2.0

**Faculty of
Video Game Design & Development +
Internship**



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Choose one of the 5 one pager GDDs and create a power point presentation pitching the game to the class. The presentation should be between 3 to 10 min long and cover all points in the outline.



Video Game Digital Media

Video Game Design & Development + Internship

Evaluation:

SECTION	SCORE
Title High Concept Story Outline Gameplay Platform Development time Summary Any Licensing needed	15/15
Speaks Clearly / Good Volume Provides Eye Contact with group Good timing Generates Interest from peers (‘I would play that’)	5/5
TOTAL	20/20



Video Game Digital Media

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Overall well done.