

JavaFX intro: A calculator

You should make a calculator that will take two numbers as parameters from two textfields, and have buttons with the operators plus (+) , and minus (-). The result of the calculation should be displayed in a label.

- 1) Make a class called SimpleCalculator. It should extend Application, and have a main-method with a call to launch(), and a start-method.
- 2) In the start-method, instantiate the controls you need, and construct the scene-graph with a layout of your own choice.
- 3) Write a method called calculate, that takes two numbers of type int, and the operator as a String. This method should return the result as an int.
- 4) Add event-handlers to your buttons that will call the calculate-method with the appropriate operators, and set the text in the label with the result. Remember to parse to the needed type, in order to be able to calculate, or show, the result.