	Schedules for Con	nputer Science (Dat	amatiker)		
			Spring 2017		
	Classes:				Rooms:
		1st S	Semester		
Event: Open lectures	, or other events, will be placed here	when available.			
Fronterroom:	Dat 17 V1			Room:	2-B-18
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	Manday	Software Development - CHRK	Official	Torsday	Software Development - CLBO
09.15 - 10.00	Software Development - CLBO	Software Development - CHRK		ITO - MN	Software Development - CLBO
10.15 - 11.00	Software Development - CLBO	Software Development - CHRK		ITO - MN	Software Development - CLBO
11.00 - 11.45	Software Development - CLBO	DESTANCE DE VETOPINENCE CITAL		Software Development - CHRK	Software Development - CLBO
12.30 - 13.15	Soleware Development CLDO	Event		Software Development - CHRK	Software Beveropment CESO
13.15 - 14.00		Event		Software Development - CHRK	
14.15 - 15.00	Lokalet er booket fra 20. februar			Coronare Development Crimit	
15.00 - 15.45	Lokalet er booket fra 20. februar				
ITO: MN		Software Development: CLBO +	CHRK		
	s, or other events, will be placed here	•			
Fronterroom:	Dat 17 V2			Room:	2-B-14
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15		Software Construction 1 - AKI			Software Construction 1 - AKI
09.15 - 10.00		Software Construction 1 - AKI			Software Construction 1 - AKI
10.15 - 11.00		Software Construction 1 - AKI			Software Construction 1 - AKI
11.00 - 11.45		Software Construction 1 - AKI			ITO 1 - CHRB
12.30 - 13.15	Software Design 1 - CHRB	Event		Software Design 1 - CHRB	ITO 1 - CHRB
13.15 - 14.00	Software Design 1 - CHRB	Event		Software Design 1 - CHRB	
14.15 - 15.00	Software Design 1 - CHRB			Software Design 1 - CHRB	
15.00 - 15.45					
ITO: CHRB		Software Design 1: CHRB		Software Construction 1: AKI	
Event: Open lectures	s, or other events, will be placed here	when available.			
			2nd Semester		
Fronterroom:	Dat 16 A			Room:	0-A-04
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	_	Software Construction 2 - CAHL		Teknik 1 - FAFJ	Software Construction 2 - CAHL
09.15 - 10.00		Software Construction 2 - CAHL		Teknik 1 - FAFJ	Software Construction 2 - CAHL
10.15 - 11.00	Software Design 2 - DE	Software Construction 2 - CAHL		Teknik 1 - FAFJ	Software Construction 2 - CAHL
11.00 - 11.45	Software Design 2 - DE	Software Construction 2 - CAHL		Teknik 1 - FAFJ	ITO 2 - DE

12.30 - 13.15	Software Design 2 - DE	Event			ITO 2 - DE
13.15 - 14.00	Software Design 2 - DE	Event			ITO 2 - DE
14.15 - 15.00	3				
15.00 - 15.45					
ITO: DE		Software Design 2: DE	Technology 1: FAFJ		Software Construction 2: CAHL
Event: Open lectures	, or other events, will be placed here	when available.			
Fronterroom:	Dat 16 B			Room:	1-B-07
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	Software Construction 2 - NIBH	Technology 1 - JONB		Software Construction 2 - NIBH	
09.15 - 10.00	Software Construction 2 - NIBH	Technology 1 - JONB		Software Construction 2 - NIBH	
10.15 - 11.00	Software Construction 2 - NIBH	Technology 1 - JONB		Software Construction 2 - NIBH	Software Design 2 - ASBC
11.00 - 11.45		Technology 1 - JONB		Software Construction 2 - NIBH	Software Design 2 - ASBC
12.30 - 13.15		Event		ITO 2 - DE	Software Design 2 - ASBC
13.15 - 14.00		Event		ITO 2 - DE	Software Design 2 - ASBC
14.15 - 15.00	Lokalet er booket fra 20. februar			ITO 2 - DE	
15.00 - 15.45	Lokalet er booket fra 20. februar				
ITO: DE		Software Design 2: ASBC	Technology 1: JONB		Software Construction 2: NIBH
Event: Open lectures	, or other events, will be placed here	when available.			
Fronterroom:	Dat 16 C			Room:	0-A-02/03
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15		Software Construction 2 - LACO		ITO 2 - DE	Software Construction 2 - LACO
09.15 - 10.00		Software Construction 2 - LACO		ITO 2 - DE	Software Construction 2 - LACO
10.15 - 11.00	Technology 1 - JONB	Software Construction 2 - LACO		ITO 2 - DE	Software Construction 2 - LACO
11.00 - 11.45	Technology 1 - JONB	Software Construction 2 - LACO		Note: NodeJs elective uses room	Software Design 2 - JONB
12.30 - 13.15	Technology 1 - JONB	Event		Note: NodeJs elective uses room	Software Design 2 - JONB
13.15 - 14.00	Technology 1 - JONB	Event		Note: NodeJs elective uses room	Software Design 2 - JONB
14.15 - 15.00				Note: NodeJs elective uses room	Software Design 2 - JONB
15.00 - 15.45				Note: NodeJs elective uses room	
ITO 2: DE		Software Design 2: JONB	Technology 1: JONB		Software Construction 2: LACO
<b>Event: Open lectures</b>	s, or other events, will be placed here	when available.			
Fronterroom:	Dat 16 I			Room:	1-B-16
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	ITO 2 - MN	Technology 1 - COAG			Software Construction 2 - NIBH
09.15 - 10.00	ITO 2 - MN	Technology 1 - COAG			Software Construction 2 - NIBH
09.19 - 10.00					C.C C C NIDII
10.15 - 11.00	ITO 2 - MN	Technology 1 - COAG			Software Construction 2 - NIBH
	ITO 2 - MN Software Construction 2 - NIBH	Technology 1 - COAG Technology 1 - COAG			Software Construction 2 - NIBH  Software Construction 2 - NIBH
10.15 - 11.00				Software Design 2 - MN	
10.15 - 11.00 11.00 - 11.45	Software Construction 2 - NIBH	Technology 1 - COAG		Software Design 2 - MN Software Design 2 - MN	

45.00 45.45				Coftware Design 2 MN	
15.00 - 15.45		Coffee Decime Co MA	To also also and 4, 2001.2	Software Design 2 - MN	Coffee Constant Constant
ITO 2: MN		Software Design 2: MN	Technology 1: COAG		Software Construction 2: NIBH
Event: Open lectures	, or other events, will be placed here	e when available.			
•	lass can be moved if there is no even				
Fronterroom:	Dat 16 J			Room:	1-A-16
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	3	Software Design 2 - MN	Ţ.		ITO 2 - MN
09.15 - 10.00	Software Construction 2 - JONE	Software Design 2 - MN			ITO 2 - MN
10.15 - 11.00	Software Construction 2 - JONE	Software Design 2 - MN		Software Construction 2 - JONE	ITO 2 - MN
11.00 - 11.45	Software Construction 2 - JONE	Software Design 2 - MN		Software Construction 2 - JONE	Technology 1 - COAG
2.30 - 13.15		Event		Software Construction 2 - JONE	Technology 1 - COAG
13.15 - 14.00		Event		Software Construction 2 - JONE	Technology 1 - COAG
14.15 - 15.00	Lokalet er booket fra 20. februar				Technology 1 - COAG
15.00 - 15.45	Lokalet er booket fra 20. februar				
ITO 2: MN		Software Design 2: MN	Technology 1: COAG		Software Construction 2: JON
Event: Open lectures	, or other events, will be placed here	e when available.			
		_			
			3rd Semester	•	
Fronterroom:	Dat 16 V1			Room:	2-B-16
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	Software Construction 3 - AKI	Software Design 3 - ASBC		Software Construction 3 - AKI	Technology 2 - FAFJ
09.15 - 10.00	Software Construction 3 - AKI	Software Design 3 - ASBC		Software Construction 3 - AKI	Technology 2 - FAFJ
10.15 - 11.00	Software Construction 3 - AKI	Software Design 3 - ASBC		Software Construction 3 - AKI	Technology 2 - FAFJ
11.00 - 11.45	Software Construction 3 - AKI	Software Design 3 - ASBC		Software Design 3 - ASBC	Technology 2 - FAFJ
12.30 - 13.15		Event		Software Design 3 - ASBC	
13.15 - 14.00		Event		Software Design 3 - ASBC	
14.15 - 15.00	Lokalet er booket fra 20. februar			Software Design 3 - ASBC	
15.00 - 15.45	Lokalet er booket fra 20. februar				
Tech 2: FAFJ		Software Design 3: ASBC		Software Construction 3: AKI	
Event: Open lectures	, or other events, will be placed here	e when available.			
Fronterroom:	Dat 16 V2			Room:	1-A-15
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	Technology 2 - FAFJ	Software Design 3 - CHRB		Software Construction 3 - CAHL	Software Design 3 - CHRB
09.15 - 10.00	Technology 2 - FAFJ	Software Design 3 - CHRB		Software Construction 3 - CAHL	Software Design 3 - CHRB
10.15 - 11.00	Technology 2 - FAFJ	Software Design 3 - CHRB		Software Construction 3 - CAHL	Software Design 3 - CHRB
11.00 - 11.45	Technology 2 - FAFJ	Software Design 3 - CHRB		Software Construction 3 - CAHL	
12.30 - 13.15	Software Construction 3 - CAHL	Event			
	Software Construction 3 - CAHL	Event			

14.15 - 15.00	Software Construction 3 - CAHL				
15.00 - 15.45					
Tech 2: FAFJ		Software Design 3: CHRB		Software Construction 3: CAHL	
Event: Open lectures,	or other events, will be placed here wher	-	1		
			4. Semester		
Fronterroom:				Room:	1-B-14
Lessons	Monday	Tuesday	Wednesday	Thursday	Friday
08.30 - 09.15	C programming of devices	Android		Android	Angular2
09.15 - 10.00	C programming of devices	Android		Android	Angular2
10.15 - 11.00	C programming of devices	UX		Android	Angular2
11.00 - 11.45	Cops & Hackers	UX		ASP.NET MVC Core & NodeJS*	UX
12.30 - 13.15	Cops & Hackers	Event		ASP.NET MVC Core & NodeJS*	UX
13.15 - 14.00	Cops & Hackers	Event		ASP.NET MVC Core & NodeJS*	UX
14.15 - 15.00	Cops & Hackers	Angular2		ASP.NET MVC Core & NodeJS*	C programming of devices
15.00 - 15.45	Cops & Hackers	Angular2		ASP.NET MVC Core & NodeJS*	C programming of devices
NOTE: Every	student should attend thro	ee electives, not all schedu	led electives	* NodeJS room:0-A-02/03	
* This lessons will be	moved to a different time when there	e is an event		*ASP.NET MVC room: 1-B-14	
Event: Open lecture:	s, or other events, will be placed here	when available.			
-	<b>Schedules Teache</b>	rs	DAT:	Lærerskemaer:	
			Alex		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	DLS	Technology 1: Dat16I		DLS (odd)	
09.15 - 10.00	DLS	reclinology 1, Dat for		225 (322)	
U9. 10 - 1U.UU	DLS	Technology 1: Dat16l		DLS (odd)	
				` '	
10.15 - 11.00	DLS	Technology 1: Dat16I		DLS (odd)	Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45	DLS DLS	Technology 1: Dat16l Technology 1: Dat16l		DLS (odd) DLS (odd)	Technology 1: Dat16J Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15	DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I		DLS (odd) DLS (odd)	
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00	DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event		DLS (odd) DLS (odd)	Technology 1: Dat16J
	DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event		DLS (odd) DLS (odd)	Technology 1: Dat16J Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00	DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event		DLS (odd) DLS (odd)	Technology 1: Dat16J Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00	DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event Event	Kildetoft	DLS (odd) DLS (odd)	Technology 1: Dat16J Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00	DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event Event	Kildetoft Onsdag	DLS (odd) DLS (odd) DLS (odd)  Torsdag	Technology 1: Dat16J Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00 15.00 - 15.45	DLS DLS DLS	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event Event Arne	1	DLS (odd) DLS (odd) DLS (odd)	Technology 1: Dat16J Technology 1: Dat16J Technology 1: Dat16J
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00 15.00 - 15.45 Ringetider 08.30 - 09.15	DLS DLS DLS Mandag	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event Event  Arne	1	DLS (odd) DLS (odd) DLS (odd)  Torsdag	Technology 1: Dat16J Technology 1: Dat16J Technology 1: Dat16J Fredag
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00 15.00 - 15.45 Ringetider 08.30 - 09.15 09.15 - 10.00	DLS DLS DLS  Mandag Software Construction 3 - Dat16V1	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event Event  Arne  Tirsdag Software Construction 1 - Dat17V2	1	DLS (odd) DLS (odd) DLS (odd)  Torsdag  Software Construction 3 - Dat16V1	Technology 1: Dat16J Technology 1: Dat16J Technology 1: Dat16J  Fredag Software Construction 1 - Dat17V2 Software Construction 1 - Dat17V2
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00 15.00 - 15.45	DLS DLS DLS  Mandag Software Construction 3 - Dat16V1	Technology 1: Dat16I Technology 1: Dat16I Technology 1: Dat16I Event Event  Arne Tirsdag Software Construction 1 - Dat17V2 Software Construction 1 - Dat17V2	1	DLS (odd) DLS (odd) DLS (odd)  Torsdag Software Construction 3 - Dat16V1	Technology 1: Dat16J Technology 1: Dat16J Technology 1: Dat16J  Fredag Software Construction 1 - Dat17V2

13.15 - 14.00		Event			
14.15 - 15.00		Lyciic			
15.00 - 15.45					
		Asger E	<b>Clausen</b>		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	C programming of devices	Software Design 3 - Dat16V1			
09.15 - 10.00	C programming of devices	Software Design 3 - Dat16V1			
10.15 - 11.00	C programming of devices	Software Design 3 - Dat16V1			Software Design 2 - Dat16B
11.00 - 11.45		Software Design 3 - Dat16V1		Software Design 3 - Dat16V1	Software Design 2 - Dat16B
12.30 - 13.15		Event		Software Design 3 - Dat16V1	Software Design 2 - Dat16B
13.15 - 14.00		Event		Software Design 3 - Dat16V1	Software Design 2 - Dat16B
14.15 - 15.00				Software Design 3 - Dat16V1	C programming of devices
15.00 - 15.45				-	C programming of devices
		Cay Holme	gaard Larsen		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15		Software Construction 2 - Dat16A		Software Construction 3 - DAT16V2	Software Construction 2 - Dat16A
09.15 - 10.00		Software Construction 2 - Dat16A		Software Construction 3 - DAT16V2	Software Construction 2 - Dat16A
10.15 - 11.00		Software Construction 2 - Dat16A		Software Construction 3 - DAT16V2	Software Construction 2 - Dat16A
11.00 - 11.45		Software Construction 2 - Dat16A		Software Construction 3 - DAT16V2	
12.30 - 13.15	Software Construction 3 - DAT16V2	Event			
13.15 - 14.00	Software Construction 3 - DAT16V2	Event			
14.15 - 15.00	Software Construction 3 - DAT16V2				
15.00 - 15.45					
		Christian	n Bastlund		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15		Software Design 3 - Dat16V2			Software Design 3 - Dat16V2
09.15 - 10.00		Software Design 3 - Dat16V2			Software Design 3 - Dat16V2
10.15 - 11.00		Software Design 3 - Dat16V2			Software Design 3 - Dat16V2
11.00 - 11.45		Software Design 3 - Dat16V2			ITO 1 - Dat17V2
12.30 - 13.15	Software Design 1 - Dat17V2	Event		Software Design 1 - Dat17V2	ITO 1 - Dat17V2
13.15 - 14.00	Software Design 1 - Dat17V2	Event		Software Design 1 - Dat17V2	
14.15 - 15.00	Software Design 1 - Dat17V2			Software Design 1 - Dat17V2	
15.00 - 15.45					
		Ob all of the second	Vine alek		
<u> </u>	<u>.</u>		Kirschberg		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15		Software Development - Dat17V1			Angular2
09.15 - 10.00		Software Development - Dat17V1			Angular2
10.15 - 11.00		Software Development - Dat17V1			Angular2

11.00 - 11.45				Software Development - Dat17V1	
2.30 - 13.15		Event		Software Development - Dat17V1	
3.15 - 14.00		Event		Software Development - Dat17V1	
4.15 - 15.00		Angular2			
5.00 - 15.45		Angular2			
		Cla	us Bove		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
8.30 - 09.15					Software Development - Dat17V1
9.15 - 10.00	Software Development - Dat17V1				Software Development - Dat17V1
0.15 - 11.00	Software Development - Dat17V1				Software Development - Dat17V1
1.00 - 11.45	Software Development - Dat17V1			ASP.NET MVC Core	Software Development - Dat17V1
2.30 - 13.15		Event		ASP.NET MVC Core	
3.15 - 14.00		Event		ASP.NET MVC Core	
4.15 - 15.00				ASP.NET MVC Core	
15.00 - 15.45				ASP.NET MVC Core	
			vid Ema		1
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
8.30 - 09.15				ITO 2 - Dat16C	
9.15 - 10.00				ITO 2 - Dat16C	
0.15 - 11.00	Software Design 2 - Dat16A			ITO 2 - Dat16C	
1.00 - 11.45	Software Design 2 - Dat16A				ITO 2 - Dat16A
2.30 - 13.15	Software Design 2 - Dat16A	Event		ITO 2 - Dat16B	ITO 2 - Dat16A
3.15 - 14.00	Software Design 2 - Dat16A	Event		ITO 2 - Dat16B	ITO 2 - Dat16A
4.15 - 15.00				ITO 2 - Dat16B	
5.00 - 15.45					
			al Jarkass		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
8.30 - 09.15	Technology 2 - Dat16V2			Teknik 1: Dat16A	Technology 2 - Dat16V1
9.15 - 10.00	Technology 2 - Dat16V2			Teknik 1: Dat16A	Technology 2 - Dat16V1
0.15 - 11.00	Technology 2 - Dat16V2			Teknik 1: Dat16A	Technology 2 - Dat16V1
1.00 - 11.45	Technology 2 - Dat16V2			Teknik 1: Dat16A	Technology 2 - Dat16V1
2.30 - 13.15		Event			
3.15 - 14.00		Event			
4.15 - 15.00					
5.00 - 15.45					
		lon	Bertelsen		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
migenuei	munday	Technology 1: Dat16B	Jiisuay	i oi suay	i i cuay

09.15 - 10.00		Technology 1: Dat16B			
10.15 - 11.00	Technology 1: Dat16C	Technology 1: Dat16B			
11.00 - 11.45	Technology 1: Dat16C	Technology 1: Dat16B			Software Design 2 - Dat16C
12.30 - 13.15	Technology 1: Dat16C	Event			Software Design 2 - Dat16C
3.15 - 14.00	Technology 1: Dat16C	Event			Software Design 2 - Dat16C
4.15 - 15.00					Software Design 2 - Dat16C
5.00 - 15.45					-
		Jón I	Eikholm		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15					
9.15 - 10.00	Software Construction 2 - Dat16J				
0.15 - 11.00	Software Construction 2 - Dat16J			Software Construction 2 - Dat16J	
1.00 - 11.45	Software Construction 2 - Dat16J			Software Construction 2 - Dat16J	
2.30 - 13.15		IOS (odd)		Software Construction 2 - Dat16J	IOS
13.15 - 14.00		IOS (odd)		Software Construction 2 - Dat16J	IOS
14.15 - 15.00		IOS (odd)			IOS
15.00 - 15.45		IOS (odd)			IOS
		Kristof	fer Miklas		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
8.30 - 09.15		Android		Android	
9.15 - 10.00		Android		Android	
0.15 - 11.00				Android	
1.00 - 11.45	Cops & Hackers				
2.30 - 13.15	Cops & Hackers	Android (even)			Android
3.15 - 14.00	Cops & Hackers	Android (even)			Android
4.15 - 15.00	Cops & Hackers	Android (even)			Android
5.00 - 15.45	Cops & Hackers	Android (even)			Android
		Lasse	Conrad		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
8.30 - 09.15	C programming of devices	Software Construction 2 - Dat16C			Software Construction 2 - Dat16C
9.15 - 10.00	C programming of devices	Software Construction 2 - Dat16C			Software Construction 2 - Dat16C
0.15 - 11.00	C programming of devices	Software Construction 2 - Dat16C			Software Construction 2 - Dat16C
1.00 - 11.45		Software Construction 2 - Dat16C			
2.30 - 13.15		Event			
3.15 - 14.00		Event			
4.15 - 15.00					C programming of devices
15.00 - 15.45					C programming of devices
		Marianne	e S. Nielsen		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag

08.30 - 09.15	ITO 2 - Dat16I	Software Design 2 - Dat16J			ITO 2 - Dat16J
09.15 - 10.00	ITO 2 - Dat16I	Software Design 2 - Dat16J		ITO - Dat17V1	ITO 2 - Dat 163
	ITO 2 - Dat16I	Software Design 2 - Dat16J			ITO 2 - Dat 163
10.15 - 11.00	110 2 - Dat 161			ITO - Dat17V1	110 2 - Dat 163
11.00 - 11.45		Software Design 2 - Dat16J		Coftware Design 2 Det4/1	
12.30 - 13.15		Event		Software Design 2 - Dat16l	
13.15 - 14.00		Event		Software Design 2 - Dat16l	
14.15 - 15.00				Software Design 2 - Dat16l	
15.00 - 15.45				Software Design 2 - Dat16l	
		Nikolaj	Hemmeshøj		
Ringetider	Mandag	Tirsdag	Onsdag	Torsdag	Fredag
08.30 - 09.15	Software Construction 2 - Dat16B			Software Construction 2 - Dat16B	Software Construction 2 - Dat16l
09.15 - 10.00	Software Construction 2 - Dat16B			Software Construction 2 - Dat16B	Software Construction 2 - Dat16l
10.15 - 11.00	Software Construction 2 - Dat16B			Software Construction 2 - Dat16B	Software Construction 2 - Dat16l
11.00 - 11.45	Software Construction 2 - Dat16I			Software Construction 2 - Dat16B	Software Construction 2 - Dat16I
12.30 - 13.15	Software Construction 2 - Dat16I	Event			
13.15 - 14.00	Software Construction 2 - Dat16I	Event			
14.15 - 15.00					
15.00 - 15.45					
Ringetider	Mandag	Tirsdag	Oxana Onsdag	Torsdag	Fredag
08.30 - 09.15	Interface Design	Tirsuay	Olisuay	Interface Design	Freuay
09.15 - 10.00	Interface Design				
09.15 - 10.00 10.15 - 11.00	Interface Design	UX		Interface Design	
10.15 - 11.00	Interface Design			Interface Design Interface Design	UX
10.15 - 11.00 11.00 - 11.45	Interface Design Interface Design	UX		Interface Design	UX UX
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15	Interface Design Interface Design Interface Design	UX Event		Interface Design Interface Design	UX
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00	Interface Design Interface Design Interface Design Interface Design	UX		Interface Design Interface Design	
10.15 - 11.00 11.00 - 11.45 12.30 - 13.15 13.15 - 14.00 14.15 - 15.00	Interface Design Interface Design Interface Design Interface Design Interface Design Interface Design	UX Event		Interface Design Interface Design	UX
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