# JavaFX intro class exercises

Team up with your peer.

**Exercise 1:**

Make a JavaFX application with:
Some text that asks the user for his/her name.
A textfield where the user can enter his/her name.
A button named "Go".
When this button is clicked, the application should write "Hello <user name>" (on the Scene, not in the console!).

**Exercise 2:**
Make a JavaFX application where you can change between two different scenes, with two different layouts, when you press a button.