

# *Efficient coinductives through state-machine corecursors*

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**Word count:** 358

1	42 text files.				
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## 1 What has been done

I have implemented a generic implementation of the  $\mathbb{M}$ -type, which is asymptotically optimal. I proved the equivalence between this and the source implementation, and used this to instantiate the ABI type (a more fleshed out version of shrink). This is as powerful as the generalization of the  $\mathbb{M}$ -type I partially upstreamed.

Using this I implemented the non-termination monad, and made tools to make this usable. I also subsequently implemented major parts of (Xia et al., 2019).

I have also implemented something along the line of a futumorphism, which I refer to as a **DeepThunk**. This transform is what I am currently working on providing a way to transform any terminating function into a productive one. Formalization of a step lemma of futumorphisms is highly technical and I am currently marking it as a goal.

I am also taking algebraic methods which will be a great test of my dissertation in practice, for this I will at least implement a hylomorphism and probably other combinators as seen in (Yang & Wu, 2022).

## 2 Schedule

From my original proposal I have completed:

1. Variable universe  $\mathbb{M}$ s
2. `Stream` special example

3. Multivariate  $\mathbb{M}$
4. Cofix
5. NTMonad

Completing my core. I decided the implementing the equivalence for Univariate  $\mathbb{M}$  was superfluous. The reason for this is I decided to tackle the more general case first, rather than trying this easier case I had in case for derisking.

I also completed the extention in my original proposal (shrink), along with one more.

1. Shrinking the representations
2. Implementing interaction trees.

This puts me around 8-weeks ahead of schedule.

### 3 Difficulties

My original supervisor took a term out, this was expected and handled by the precautions established at the start of the project.

I also lost my grandfather and aunt, this delayed my work as I had to go home and grieve.

### Bibliography

- Xia, L.-y., Zakowski, Y., He, P., Hur, C.-K., Malecha, G., Pierce, B. C., & Zdancewic, S. (2019). Interaction trees: representing recursive and impure programs in Coq. *Proc. ACM Program. Lang.*, 4(POPL). <https://doi.org/10.1145/3371119>
- Yang, Z., & Wu, N. (2022). Fantastic Morphisms and Where to Find Them. In E. Komendantskaya (Ed.), *Mathematics of Program Construction: Mathematics of Program Construction*.