

5/July/23

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React JS

• Installation →

①

Install Node.js, Vs code

Create new folder ReactFolio

Change directory to ReactFolio

npx create-react-app demoShopApp

Change directory to demoShopApp

npm start

option 2 →

Starter pack + Node.js

OR

create vite @ latest

Package.json → Contains Dependencies
of React App. (Imp)

Index.js → Entry point (First to be executed)

index.html → INDEX.js

import React from 'React'

import ReactDOM from 'react-dom/client';

import './index.css';

import App from './App';

const root = ReactDOM.createRoot(document.getElementById('root'));

root.render(<App />);

APP.js, APP.css

import './App.css';

function APP() {

return (

<div classnames = "App" >

Hello JEE

</div >

) ;

export default APP;

To make new component →

Suppose navbar →

nav. ^{JS} ~~HTML~~ } Create these two files
nav. CSS

```
nav. JS
import './nav.css'(); → not necessary
function navbar () {
    return( // Code )
}
export default navbar ITEM;
```

Naming Convention for Component

Itemname X

ItemName ✓

To use the component →

go to App. JS

Write →

import ITEM

Import Navbar from './Components'

ITEM

and write <ITEM> </ITEM>

where we want to include code.

React (Basics → Anatomy, Saini)

`npm init` → will add `package.json`

~~package
Manager~~

We want to manage all the packages which are required for React to run we need a lot of superpowers and those superpowers comes from different packages which are installed using npm.

All those helper packages come inside npm

~~Package.json~~ ↗

Parcel : `npm install parcel`

~~npm install -D parcel~~

↳ Dev dependency

Dependencies

~~--save-dev~~

Now we will get `package-lock.json`

↳ Node Modules

We need parcel as in our development environment Parcel created a server for our app.

↳ Package lock, locks the version
keeps track of versions

Node Module → Database for Application

It takes minimum effort to inject a dependency into our code. (Simpler) ~~less dependency~~

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to import React to App.js.

import React from "React"

import ReactDOM from "React-dom"

Also do,

< script type = 'module' src = "app.js" />

in index.html

Inception

L E C - 1

To Make Changes to HTML File

- Using HTML →

< h1 > Hello world < /h1 >

- Using JS

In HTML, we write

< div id = "root" > < /div >

In JS, we write

const root = document.getElementById("root")

const heading = document.createElement("h1")

heading.innerHTML = "Hello Dunia"

root.appendChild(heading);

React.createElement("h1", {id: "root"}, "Hello")

Using React :

Inject React CDN Link &
React-dom CDN Link

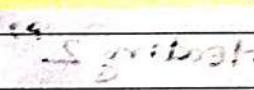
Now,

const heading = React.createElement("h1",

const root = ReactDOM.createRoot(document.getElementById("root"));

root.render(heading);

We can add React to existing project also

like, → 

<div id="header"></div>

→ <div id="root"></div>

<div id="Footer"></div>

We can use React for any part just make it id root & modify that section using React.

<div id = "root" >

<h1> Hello</h1>
<h2> Hi </h2>

</div>

Create this structure using React

<Script>

const heading1 = React.createElement("h1",

React
Element

OR
Object

{

id : "title",

},

Heading 1"

const heading2 = React.createElement(

"h2",

{

id : "title",

},

"Heading 2"

);

Const Container = React.createElement(

div'',

id: "Container",

[heading1, heading2]

); Passed array of Objects as Content

Const root = React.createElement(document.getElementById("root"));

root.render(~~Heading~~)

~~Root~~

Const root = React.createElement(

root.render ↑

doc.getElementById("root")

root.render

All react code will run inside Root.

React.createElement("tag", {}, {Content})

↑
It return

Object

(React element)

↑
attribute

to tag

(H.W)

Chapter 01: Inception

EMMET: Short hand notation to generate Full Code of HTML & CSS

Set of Shortcut & Abbreviations to generate Complex Code Structure

Library vs Framework: (Scala Academy)

it takes minimum Effort for a Library to put into Code.

By using library, you can control flow of program. Library can be invoked whenever & wherever in code.

We can think of a framework as set of libraries.

Library



Provides functions,
objects & classes

Framework

Complete foundation
of environment

We can control flow
of application

Framework takes
control over flow.

Code written
on someone else's site
is usually hosted
on a CDN.

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CDN → Content Delivery Network.

- ✓ Improve Performance
- ✓ Speed
- ✓ reduced Server load
- ✓ Manage high traffic

React :

- ✓ JS Library
- ✓ Build user interface
- ✓ Famous for SPA
- ✓ Allows use of reusability of code using concept of component.

React DOM →

- ✓ package that connects React with DOM
- ✓ Renders React Component into DOM.
- ✓ Helps in manipulating DOM using React.

- ✓ Consists of DOM Manipulation functions

React development.js

vs. React production.js

Igniting our APP

we need bundling (Parcel, VECT, Web)

it gives access to a lot of superpowers

to get Parcel →

we need a package Manager

↳ npm, yarn

✓ npm → package Manager

npm init -y → skip options

npm init

↳ will create a file package.json

✓ To install Parcel

-- save dev

npm install -D parcel

↓

we want parcel into

our development environment

& Not for production

we got package-lock.json

X (Disadvantages: DOM manipulation)

To install React, React-DOM

nPM install React on nPM [react]

nPM install React-DOM

→ Start APP (Started Server)

npx parcel index.html

Entry Point

Import React into APP.js →

Import react from "react"

Import react-dom from "react-dom/client"

Since now
we're creating &
React-DOM
are in
node module

do 1 more thing →

<script type="module" src="App.js">

in index.html

We need to minify, bundle things up, optimise our app so we need some packages to get the packages we use nPM

Package lock.json → Locks the version of packages if package.json updated to current version we will lose the track of the exact version we used earlier

| Node module → Database for packages.

If any topic is not clear
Re-watch the video.

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Benefits of using Parcalle →

Replacement

- ① HMR → Hot Module Rendering
↳ file watcher Algorithm → C++/C which re-renders page when we edit something (live server)

Parcell
with
next S
node
modules

- ② Bundling
- ③ Minifying
- ④ Cleaning our Code → Removing console.logs
- ⑤ Super-fast build
- ⑥ Image Compress / Optimization
- ⑦ Caching while Development
- ⑧ Compression
- ⑨ Compatible with older versions of browser
- ⑩ HTTPS on dev

Required
for
React (Partly)

React → Mod
Parcalle → AMIT shah
Other node Module → other BiP

React Cannot do everything Alone.
it need help of parcalle &
parcalle needs help of whole Ministry

Laying down the Foundation

IME Points →

Package Mission

"browserslist": [

do not last two version of chrome

it will definitely run on this browser
version + All other browsers.

Polyfill →

A Code which is replacement of
newer Version of code

We can create our function that
seems same as that newer function

this is done by babel.

ex →

old browser: es6 was not there

const, now x is not known
we don't need to write Polyfill
it is already done by babel.

Concept of keys ↗

when ever a parent has multiple children we should always give keys to the children

example →

```
<div>
```

```
<h1> Hello </h1>
```

```
<h2> world </h2>
```

```
</div>
```

In React, (Giving key)

```
const heading1 = React.createElement(
```

```
 "h1",
```

```
{
```

```
 key: "head1",
```

```
 id: "title",
```

```
,
```

```
 "Heading1"
```

```
);
```

const heading2 = React.createElement(

"h2",

{

 key: "Head2"

 id: "title"

}

 "World"

);

const container = React.createElement(

"div",

{

 id: "Container",

 {

 [Heading1, Heading2]

);

MULTIPLE CHILDREN

"Container"

Why Keys?

Suppose we are using the same code twice, if keys are given React will just update that part if keys are not given React had to render the whole document again which will make app slow.

For first render (1st)

 first

 second

Now if we edit it we could do this

 moving from one

of react to another at a certain

(parent -> child)

now first will be

 second it will be

replaced by third => After

first in end

because of

Same Sequence

But,

re-render: Changing entire dom - Force

→

 Duke
 Villanova

→

 Connecticut
 Duke
 Villanova

 ...

Now, in this Case if keys are not given React will have to re-render the page (a lot of efforts)

if keys are given, it will just render Connecticut only otherwise it needs to re-render all content

Example with Keys →

</U2>

<li key="125"> Rohan
<li key="124"> Mithlesh

More optimised, only "125" will be rendered

</U2>

</U2>

= `const [arr1, arr2] = [arr1.map(item => <li key={item}> {item}), arr2.map(item => <li key={item}> {item})]`

Note: We pass keys as Props

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HTML
like
syntax

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Why JS X ?

Using `React.createElement` is to build a complex structured code is hard.

JS X allows us to write same code in less complex structure and less lines of code.

Example →

Using React

```
const heading =  
  React.createElement(  
    "h1",  
    { id: "title",  
      key: heading },  
    "Namaste React"  
)
```

Using JSX

```
const heading = (  
  <h1 id="title" key="heading">  
    Namaste React  
</h1>  
)
```

Note: JS X is Not HTML Inside JS
It is HTML Like Syntax.

Single line JSX Code → (Syntax)

const heading = <h1> Hello </h1>

Multiline (Syntax)

const heading = (

// Code

Note : This Piece of
Code is Called
React Element

React Element Can be
Created Using

→ React.createElement()

→ JSX

IMP

React. Create Element (and +Param)

↳ generates an object

↳ object is then
Rendered on
HTML DOM

↳ Ugly, less Readable

↳ JSX Was built by
Facebook developers

JS File. Execute this Code Now?

if we write JSX in browser Console
it won't understand this codeThis code is understood by Babel

Babel is Modern JS Compiler

↳ Code Converter!

JSX → Babel → Normal Code

JSX Inside USES React.CreateElement

↳ gives object
which is Rendered

Const h = <h1> Hello </h1>

Const h = React.createElement('h1', null, 'Hello');

Babel

Code

Conversion

JSX → Readability

No repetition

Maintained easily

Syntactical sugar

JSX needs not to be imported because
its just a syntax

COMPONENTS In React

→ Function Component (new)
↳ Returns a react element → Class Component (old)

→ Functional Component → A JS Function

const HeaderComponent = () => {

return <h1> Functional Component </h1>

?;

Note →

Name of Component Starts with Capital letter (Convention)

Component is a function which is return great element (JSX)

When the Code is in multiple lines we need to wrap it inside

() ;

in single line we don't need to put them.

two ways of creating Components.

Const Header Component = () \Rightarrow {

(return (

<div>

<h1> Hello </h1>
<h2> Hi </h2>

</div>

) ;

{ ;

OR (Just An Arrow Function
thing)

Const Header Component = () \Rightarrow {

Const Header Component = () \Rightarrow (

<div>

<h1> Hello </h1>
<h2> Hi </h2>

</div>

) ;

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Markit Week-

* React Deep Dive 6.1

* React Component Return

A Component Cannot return More than one element

because → it is easy to do reconcile for React when a component return one element.

* Step to Create project

npm create vite @latest

Framework: React

Variant w/ JavaScript

Open folder run npm install
Now npm run dev to open in browser.

Re rendering → Any time the DOM is updated it is forced to re-rendering

Rust developer tools, → instead this extension

Task - 1

My name is Rohan

Click to update title

function App() {

const title = [title, setTitle] = useState("

My name is Rohan")

function SetTitleHandler() {

SetTitle("New Value")

}

return (

< Header title={title} > </Header>

< Header title="title2" > </Header>

< Button onClick={setTitleHandler} >

update title </button>

) ; </>

Re-rendering will be triggered if

React did some work to calculate what all should be updated in the component.

What happens when

① A state variable got changed which is being used inside a component.

② A parent component triggers re-rendering of all children components.

When ever parent re-renders all children gets rendered again

Method 1 } This can be avoided by pushing state variable from parent component to individual or that child component.

Method 2 } Use React.memo

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To use React.memo pass an existing component into React.memo(p)

Example →

Before React.memo →

ST11e3
function Header() {

return (<div>

{title}

</div>

)
}

with React.memo()

const Header = React.memo(function

{

return (<div>{title}</div>)

</>)

abc. componentDidMount = () => {

abc. componentDidUpdate = (prevProps, prevState) => {

abc. componentDidUpdate = (prevProps, prevState) => {

Now Header Component will only re-render if the props will be changed else it will not be triggered or re-render when the parent component re-renders.

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The parent will be re-rendered but children using Memo will only be rendered if the props gets changed.

Keys in React

Markov SS

Save points

→ Iterating over a Component (Hindi)

Usefull when we dynamically created Components or in case of lists

while rendering an array ~~or much~~ we need to mention key attribute

A key is a unique identifier. In React it is used to identify which items have changed, updated or deleted

It helps to determine which Components in a Collection needs to be re-rendered instead of re-rendering entire set of Components every time

Example →

```
const list = ['Rohan', 'Akhil', 'Rabit']
```

list

```
list.map(index, listone) {
```

<81 Key = {index} > {listone} </81>

}

Marking Example → (Code : 200)

let Counter = 4

function App() {

const [todos, setTodos] = useState([{"id": 1, "title": "go to gym", "des": "habit"}, {"id": 2, "title": "Study", "des": "habit"}])

id = 1,

title = "go to gym",

des = "habit"

,

{

id = 2,

title = "Study",

des = "Study today",

3.

id = 3,
title = "eat",
des = "Eat food"

2) {

function addTodo() {

SetTodos([..., todos, {

id: Counter +

title: Math.random()

des: Math.random()

})])

return (

<button onclick={addTodo}>Add Todo</button>

{todos.map(function(todo){

<todo key={todo.id} title={todo.title}
des={todo.des}/>

}

});

```
function Todo({ title, Des }) {
```

```
    return (
```

```
        <div>
```

```
            <h1> {title} </h1>
```

```
            <h5> {Des} </h5>
```

```
        </div>
```

```
);
```

You need to pass in the key even if it is not being used in that component. I think keys helps in easy reconciliation.

| wrapper Component |

one component which take other component as input & Render it

```
function App() {
```

```
    return (<Card wrapper>
```

```
        <div>
```

```
            hi there
```

```
        </div>
```

```
        <Card wrapper>
```

we can pass another component here.

```
}
```

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Week 7 - 1

[Routing & Prop Drilling, Context API]

* Routing

npm install react-router-dom

```
import { BrowserRouter } from 'react-router-dom'
import { Routes, Route } from "react-router-dom"
import { Route } from "react-router-dom"

function App () {
```

```
    return (
        <BrowserRouter>
```

```
        <Routes>
            <Route path = "/dashboard">
```

```
                <Route path = "/" element = {<Dashboard />}>
```

```
                <Route path = "/" element = {<Landing />}>
```

```
            );
```

```
        </Route>
    );
```

```
export default App;
```

Import { useNavigate } from "react-router-dom";

function App() {
 <Browser Router>

const navigate = useNavigate();

return (
 <div>

<button onClick={() => {
 navigate("/");
 }}> Landing Page </button>

<button onClick={() => {
 navigate("/dashboard");
 }}> Dashboard </button>

</div>

<Routes>

<Route path="/dashboard" element={<Dashboard>}>

</div>

<Combined Router>

<Routes>

<Route path="/dashboard" element={<Dashboard>}>

<Route path="/" element={<LandingPage>}>

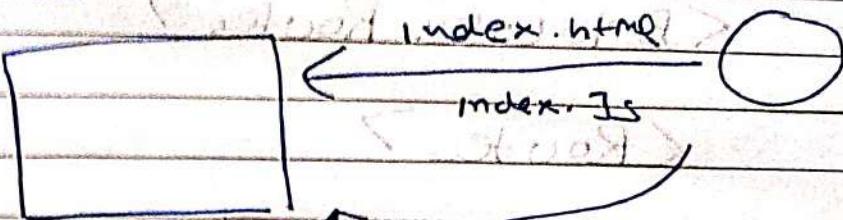
</Routes>

</Browser Router>

</div>

Lazy Loading →

Lazy



index.html

index.js

index.html

giving whole files at once

index.html

Lazy Loading

User will get code for landing page at once

and whenever he will go to any other route file will be again fetched all code will not be brought together.

Things to do →

Const Dashboard = React.lazy(() => import("./Dashboard"))



import like this

use
default
export:

function App() {

return (

<BrowserRouter>

<Routes>

<route path = '/dashboard' element
= {<Dashboard/>}>

} />

<Routes>

</BrowserRouter>

How TO Implement Navigation

Good Example

function App() {

return (

<div>

<BrowserRouter>

<AppBar />

<Routes>

<Route path = '/dash' element = {<Dash />}>

<Route path = '/' element = {<Login />}>

</Routes>

</BrowserRouter>

, <div>

discrete

2020

2020

function AppBar() {

const navigate = useNavigate();

return <div>

<button onClick={() => {}}

navigate("/"); }</button>

{> landing Page </button>

<button onClick={() => {}}

navigate("/dashboard")

{> dashboard </button>

return </div>

<div>

return </div>

{> Example) correct syntax

use Navigate Hook Can only be
used inside browser Router

? (<div> = div, doc, rooted)

(not true) correct

return </div>

{> Example) true correct

Example

{> Example) true correct

Prop Drilling

Example to understand →

```
function App() {
```

 ↳ So it's own method →

 const [Count, SetCount] = useState(0);

 return <div>

 <Count Count={Count} SetCount={SetCount}>

 ↳ Subcomponent →

 <Count> → parent to child

↑
drilling or passing
state variable
to children

```
function Button({Count, SetCount}) {
```

 return <div>

 <button onClick={()=>{}}

 SetCount(Count + 1)

 }> increase </button>

}

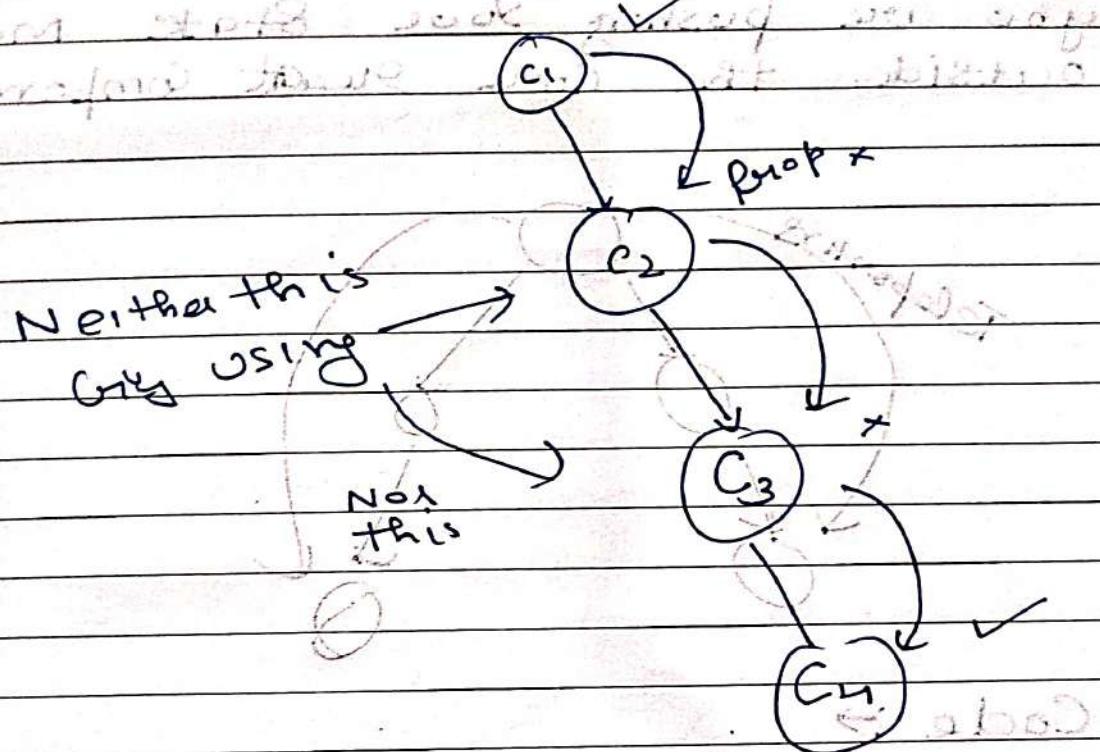
```
function Count({Count, SetCount}) {
```

 return <div>

 {Count}

</div> <Button Count={Count} SetCount={SetCount}>

Count & SetCount are passed from App to Count and SetCount is not be used there it is being passed to another children of Count. this passing of a prop is called prop drilling.



Prop passed from Component 1 to Component 4 through C₂ & C₃ which were not using it.

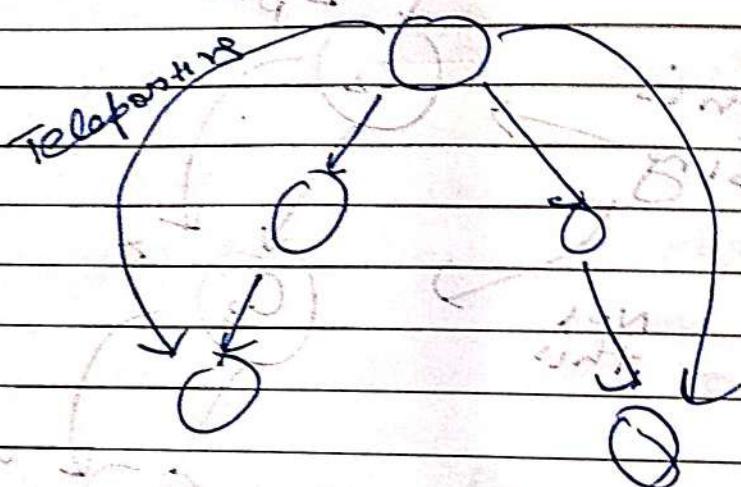
This is a bad thing. As it make the code visually look unappealing to look.

Makes Code Highly unreadable

Context API

To teleport the data to components in a tree we use without drilling it down we use Context API

If you are using the Context API, you are pushing your State Management outside the Core React Component



Code :

Context.jsx ↗ ~~Count.jsx~~

```
import { createContext } from 'react';
```

```
export const CountContext = createContext()
```

7.2 |

State Management using Recoil

What is State Management?

↳ Store the State (a cleaner manner)

Recoil is a State Management library.

Atom → Use State



get, update



SetCount



Cleaner Approach

Less Responders

inotic folder

Create → Stone folder → atom folder → jsx file

export import { atom } from "recoil";

const CountAtom = atom({

key: "Count Atom",

default: 0

});

to use it in a particular Component →

Const Count = useRecoilValue(CountAtom)

~~for~~

Const [Count, SetCount] = useRecoilState(CountAtom)



Similar to useState

Proper Code →

```
function App() {  
  return
```

<div>

<RecoilRoot>

<Count/>

<RecoilRoot>

Anything that uses
Recoil logic
should be wrapped
inside <RecoilRoot>

✗ Use state is good if it has to do with a
single component

✗ Recoil lets u use a single state variable
in multiple components.

* If you know a state variable needs to be defined
and used inside a same component you should
use use state.

npm install recoil

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Things in Recoil

- ✓ Recoil Root
- ✓ atom
- ✓ useRecoilState
- ✓ useRecoilValue
- ✓ useSetRecoilState
- Selector

|| React Router - Dom ||

npm i react-router-dom

We have to Create Routing Configuration

```
import { createBrowserRouter } from "react-router-dom"
```

```
const appRouter = createBrowserRouter([  
    {  
        path: "/about",  
        element: <App/>  
    }  
])
```

{

Path : "/about"

Element : < About />

},

{

Path : "/Contact"

Element : < Contact />

},

})

// I need to provide it to render it
 we need one more thing

import { RouterProvider } from "react-router-dom"

root.render(< RouterProvider router={appRouter} />)

ERROR Page if iconome URL is entered

add Element : < Component />

↑

Convert all elements into object

Path : —

Element : —

ErrorPage

Element — ?

Hook for error component →

Import { useRouteError } from 'react-router'

const err = useRouteError()

Returns
Object

More info about error

Current header should be intact on
all pages

You have to create Children Routes

const App = () =>

return (

<div class name="div">

<Header />

<Outlet />

<div>

this will be filled
with path which is

opened in browser

import
{Outlet}

);

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Const app router - Create BrowserRouter []

{

Path : "/";

Element : <App/>

Children []

{

Path : "/";

Element : <body> []

3,

{ Path : '/about'

Element : <About> []

3,

{

Path : '/Contact'

Element : </Contact> []

3

] ,

Error Element : <Error> []

3,

]);

Same as href <a>

Link →

import { Link } from 'react-router-dom';

→ {

<Link to="/about"> about </Link>

This will not reload the page

↳ Single Page Application

LET'S GET CLASSY

Class Based Components

Creation → (function) or (class)

class UserClass extends React.Component {

 render() {

 // Returns JSX

}

→ Error: Element type is invalid

class UserClass extends React.Component {

 render() {

 return (
 <div>

 </div>

);

}

}

export default UserClass;

↳ Same as functional component

Class which is
rendering a piece
of JSX

Usage is same
as functional
component

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To Receive props in Class Based Component

Class userClass extends React.Component {

constructor(props) {

super(props);

}

render() {

return (

<h2>{this.props.name}</h2>

)

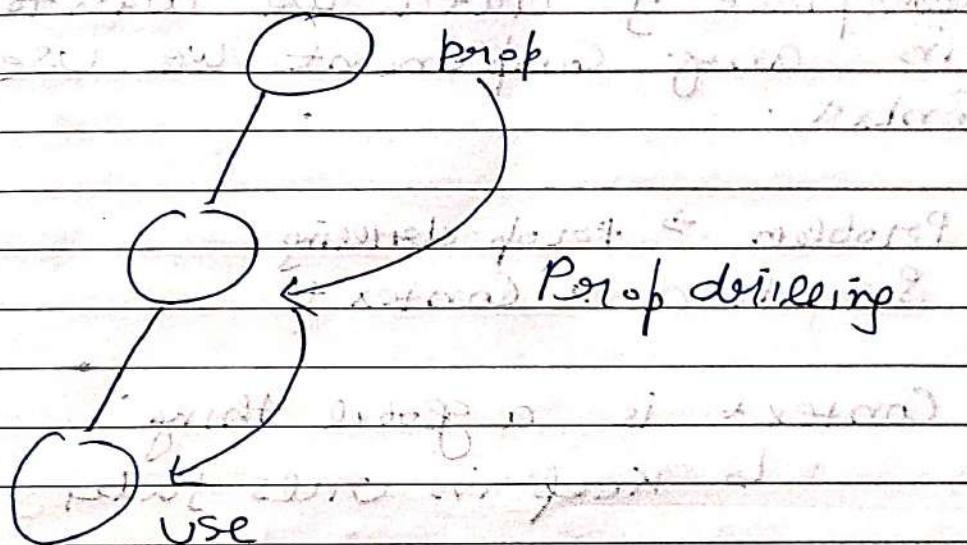
)

Lib Manag :

Redux : State Management

Why State Management → (Managing data is crucial)

Suppose we want to use a data used in Parent Component to their children... So we need to drill it to the children



We want to keep it to a central global place and use it anywhere we want without drilling it.

Now suppose our data is present somewhere else and we want it to be used at somewhere else.

X React gives access to React Context

It's foolish to pass props from a parent to ten levels deep

We use Context

↳ global place where data is kept

↳ Anyone can access
(any component)

* Some piece of data we want to access in any component we use Context.

Problem → prop drilling

Solution → Context

Context is a global thing

↳ keep in utils folder

files | UserContext.js

```
import { createContext } from 'react';
```

```
const UserContext = createContext({});
```

③ loggedInUser : `Default User`,

```
export default UserContext;
```

Now, we can access it anywhere in app.

To Access →

```
import { useContext } from 'react';
```

```
import UserContext from '../utils/UserContext'
```

```
const data = use useContext(UserContext);
```

```
console.log(data.loggedinUser);
```

|| Redux ||

Redux
vs
react
Redux

State Management Libraries

↳ React Redux { }
↳ redux toolkit { }

Redux Toolkit (RTK) is a set of utilities

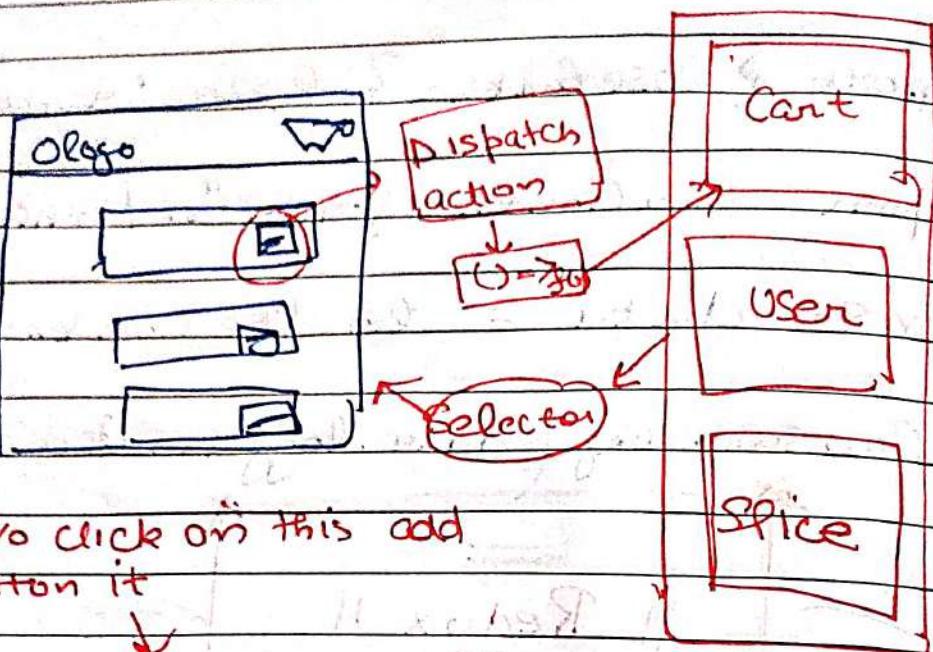
↳ Set of utilities built on top of Redux aimed at simplifying & improving Redux development experience

it includes Create Slice

Configure Store

Less complicated than Redux

A architecture for Add to Cart



when you click on this add
button it

when you dispatch an action it ~~calls~~^{calls} a
function & that function will modify
the Cart slice (the called function is
known as reducer function).

Redux Store is like a big JS object
kept at a central place

Any Component can access it

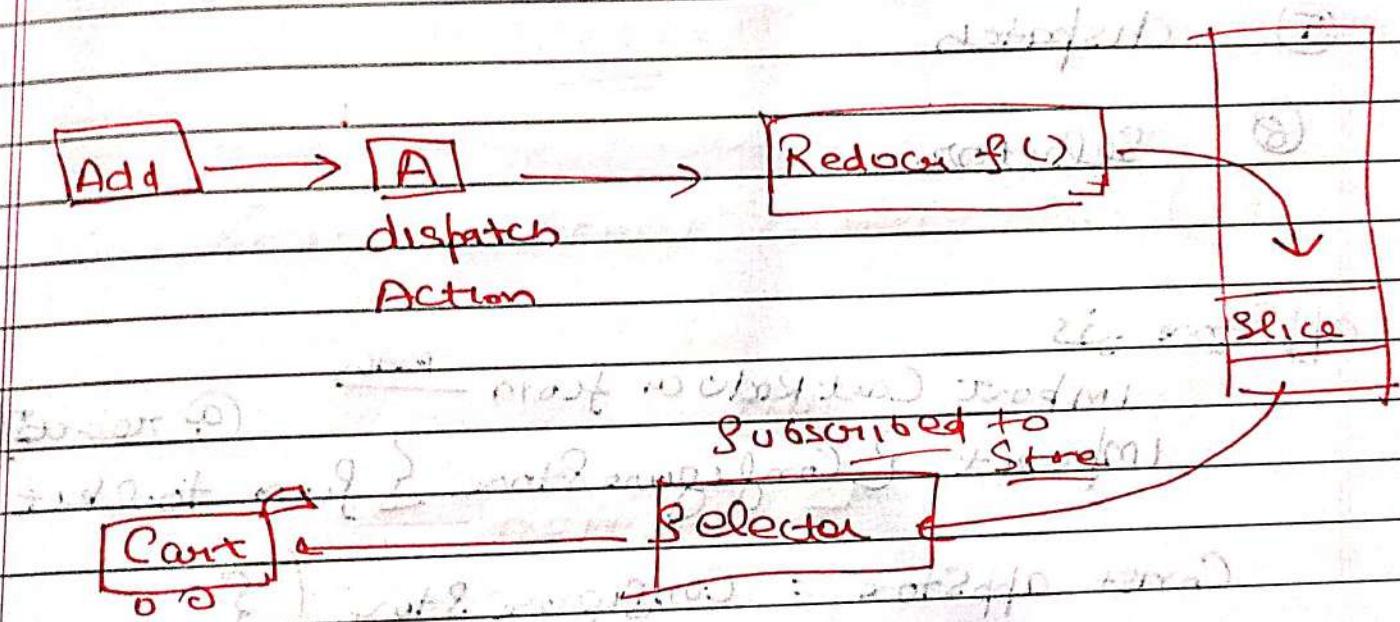
When you press Add button it dispatches
an action which calls the
reducer function which updates
the slice of redux store

To read data from Cart

We use Sele store

This Phenomenon is Known as Sub Scrolling to the Store.

↳ ie it is in Sync with Store whenever the data in store changes it will trigger change in UI of component.



USAGE

① Install

↳ install @reduxjs/toolkit & react-redux

② Build Store

③ Connecting store to App

④ Slice

⑤ dispatch

⑥ Selector

appStore.js

import CartReducer from Path

import { ConfigureStore } from toolkit

const appStore = ConfigureStore ({

reducer : {

Cart: CartReducer,

},

});

export default appStore

React - redux → Create Bridge between React & Redux

classmate

Date _____

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Now we need to provide store to App.

< Provider store = `AppStore` ? >

where to use

< /Provider >

Slice →

Import { CreateSlice } from ~~create~~ redux toolkit

const CartSlice = CreateSlice (

name : "Cart",

initialState : []

items : []

? ,

reducer : {

addItems : (state , action) => {

// Mutating the state

state.items.push(action.payload)

?

removeItem : (State, action) $\Rightarrow \{$

State.items.pop();

} ;

clearCart : (State, action) \Rightarrow

State.items.length = 0;

} ;

} ;

} ;

export const {addItem, removeItem, clearCart} = CartSlice.actions;

export default CartSlice.reducer;

Export two things:

↳ Actions

↳ Reducer

Gives us Access to
store.

RIACEMATE

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| Subscribing To Store |

We use a Selector (hook)

Reading Data →

Const Cart = Use Selector (

(Store) ⇒ store.cart.items

Const dispatch = Use Dispatch ()

dispatch

onClick = { handleAddItem }

Const handleAddItem = () => {

dispatch (addItem ("pizza"))

action.payload

Updating Data