```
; demo_fastcall(1, 2, 3, 4); //programmer calls demo_fastcall
                      ; move parameter z to second position on stack
push
push
                      ; move parameter y to top position on stack
mov
      edx, 2
                      ; move parameter x to edx
                      ; move parameter w to ecx
       ecx, 1
mov
      demo fastcall ; call the function
call
```