

# <html> Cheat Sheet

# **Document Outline**

<!DOCTYPE> Version of (X)HTML
<html> HTML document
<head> Page information
<body> Page contents

#### Comments

<!-- Comment Text -->

### Page Information

#### **Document Structure**

<h[1-6]> Heading
<div> Page section
<span> Inline section
 Paragraph
<br/> cbr /> Line break
<hr /> Horizontal rule

# Links

<a href=""> Page link
<a href="mailto:"> Email link
<a name="name"> Anchor
<a href="#name"> Link to anchor

### Text Markup

<strong></strong>	Strong emphasis
<em></em>	Emphasis
<blookquote></blookquote>	Long quotation
<	Short quotation
<abbr></abbr>	Abbreviation
<acronym></acronym>	Acronym
<address></address>	Address
<pre></pre>	Pre-formatted text
<dfn></dfn>	Definition
<code></code>	Code
<cite></cite>	Citation
<del></del>	Deleted text
<ins></ins>	Inserted text
<sub></sub>	Subscript
<sup></sup>	Superscript
<bdo></bdo>	Text direction

# Lists

Ordered list
 Unordered list
 List item
 Definition list
 Definition term
 Term description

### **Forms**

<form> Form <fieldset> Collection of fields <legend> Form legend <label> Input label <input /> Form input <select> Drop-down box <optgroup> Group of options <option> Drop-down options <textarea> Large text input <button> Button

#### Tables

Table Caption <caption> <thead> Table header Table body <tfoot> Table footer Column group <colgroup> <col /> Column Table row Header cell Table cell >

### **Images and Image Maps**

<map> Image
<map> Image Map
<area /> Area of Image Map

# **Common Character Entities**

"	"	Quotation mark
&	&	Ampersand
<	<	Less than
>	>	Greater than
@	@	"At" symbol
€	€	Euro
•	•	Small bullet
™	TM	Trademark
£	£	Pound
		Non-breaking space
©	©	Copyright symbol

# **Objects**

<object> Object
<param /> Parameter

# **Empty Elements**

### **Core Attributes**

class style id title

Note: Core Attributes may not be used in base, head, html, meta, param, script, style or title elements.

### Language Attributes

dir lang

Note: Language Attributes may not be used in base, br, frame, frameset, hr, iframe, param or script elements.

# **Keyboard Attributes**

accesskey tabindex

#### **Window Events**

onLoad onUnload

# Form Events

onBlur onReset
onChange onSelect
onFocus onSubmit

# Keyboard Events

onKeydown onKeyup onKeypress

# Mouse Events

onClick onMouseout
onDblclick onMouseover
onMousedown onMouseup
onMousemove