



October 9, 2017
Week 8, Class #21
Learning

Mark Seaman MWF – 10:00-11:30 - Kepner 0095F

Mark Seaman

#### This Week – Technology



- ♦ Monday, 10-9
  - Lecture Learning
- ♦ Wednesday, 10-11
  - Lecture Frameworks
- ♦ Friday, 10-13
  - Lecture Dev Tools

Next Week

Design

## **Essential Project Planning**



- ♦ Constraints
  - Time, Money, Features
- ♦ Milestones
  - Four Essential Phases
- ♦ Features
  - 4-5 Essential Features
- ♦ Velocity
  - When will we be done

### **Project Planning Exercise**



- ♦ Base new project plans on previous ones
- ♦ 90% Overlap high chance of leverage
- ♦ Review WordPress Lite project plan

#### **World Press Constraints**



- ♦ Money -- \$10K \* 6 months \* 5 people = \$300K

#### **World Press Milestones**



- ♦ Phase 1 -- Prototype (crawl)
  - Proof of concept all key tech
  - Dec 1, 2017 \$100K
- ♦ Phase 2 -- Minimum Viable Product MVP (walk)
  - Essential features only
  - Feb 1, 2018 \$100K
- ♦ Phase 3 -- Fully Viable Product FVP (run)
  - Important features only
  - April 1, 2018 \$100K

#### **World Press Features**



- ♦ User Registration
- ♦ Article Authoring
- ♦ Article Display
- ♦ Hosting

# **User Registration**



- ♦ Sign up new user
- ♦ Login and page security
- ♦ Profile
- ♦ Delete user

# **Article Authoring**



- ♦ Create article
- ♦ List article
- ♦ Edit article
- ♦ Delete article

# **Article Display**



- ♦ Present articles to readers
- ♦ Display one article
- ♦ News feed
- ♦ News sign up

# Hosting



- ♦ Account at Amazon Web Services (AWS)
- ♦ Deployment process and scripts
- ♦ Version control
- ♦ Database

#### Why essential planning works



- ♦ Covers the essential thinking
- ♦ Can produce the needed format
  - Microsoft project
  - Gant chart
  - Scrum backlog
  - UX User Stories
  - External Reference Specification

#### **Sprint Product Backlog**



- ♦ User Registration system ♦ Delete article
- ♦ Sign up new user
- ♦ Login and page security
- ♦ Profile
- ♦ Delete user
- ♦ Article Authoring system
- ♦ Create article
- ♦ List article
- ♦ Edit article

- ♦ Article Display system
- ♦ Present articles to readers
- ♦ Display one article
- ♦ News feed
- ♦ News sign up
- ♦ Hosting system
- ♦ Account at AWS

# Learning



- ♦ Learning is an engineer's superpower
- ♦ Dreyfus model
- ♦ Skill Inventory

## **Dreyfus Model for Learning New Skills**



- ♦ Novice More than 1 hour
  - Buzz words
- ♦ Beginner More than 10 hour
  - Follow the recipe
- ♦ Competent More than 100 hour
  - Debug basic problems
- ♦ Proficient More than 1,000 hour
  - Build recipes
- ♦ Expert More than 10,000 hour
  - Intuition

# Learning



### ♦ Skill Inventory

- Select the seven most important technologies
- Quantify your hours of practice
- Identify your desired level

### ♦ Learning Agenda

- Pick 7 Technologies
- Identify 4-7 Tricks in each category
- Plan to invest time to grow





- ♦ Learning is the engineer's superpower
- ♦ One college class = 100 hours
- ♦ One month of full-time work = 100 hours







