Project 2 Documentation

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Data Structures

There are three data structures in the program:

- 1. Person Class with four variables.
- 2. Line A list of Persons in the line for the bathroom.
- 3. Bathroom A list of Persons in the bathroom.

These three make up the majority of data manipulated in the program. There are other assorted state-based integers that help keep program logic clear and simple.

Structure

The code is split into a few state-managing data structures, utility functions, and the core logic.

The state management happens through four main variables and a Person struct. There's a time variable (t) to indicate when events should happen, a departed counter (dep) to ensure that the code ends when it needs to, and two lists for the bathroom and line. The person struct manages the things a person needs to know: their gender, the amount of time they spend in the bathroom, and the global time they must leave (calculated upon entering the bathroom).

The utility functions manage moving the people back and forth, essentially. There's Arrive, UseFacilities, and Depart. They do what they sound like: Arrive adds the people to the bathroom, UseFacilities removes those who are done using the bathroom, and Depart is a utility function to help UseFacilities do its job.

The core logic is very simple: add people to the line, use the facilities, add people to the bathroom, and increment the time by one.

Combined together, each piece of this structure fulfills every requirement in this project.

How to Run

The code is basic Python 3. One can run it either using the official Python runtime, found at https://www.python.org, or using an online interpreter, like https://repl.it. We have already

uploaded it to repl.it at the link below (clickable).

https://repl.it/@eragon5779/Project2

The code can be run by hitting the run button on the left side of the screen. If you want to run it on your computer, setting up Python is detailed on their site.

Psuedocode

```
1 ### state
2 current_time = 0
3 departed = 0
4 line = []
5 bathroom = []
   # class
   Person(identifier):
9
            leave_time = 0
            in_time = random(3,7)
10
            identifier = identifier
11
            gender = random_weighted(60,0,1)
12
13
   ### functions
14
15
   ## utility
16
   person_pop():
18
            set_leave_time(line.nextPerson)
            return(line.nextPerson.pop())
19
   person_delete(index):
20
            set_leave_time(line[index])
21
22
            return(line.pop(index))
23
24 ## main
25 # add to bathroom
26
   Arrive():
27
            if bathroom is empty:
                    bathroom.append(person_pop())
28
29
30
            for person in line:
                    if person.gender == bathroom[0].gender and bathroom is not full:
31
32
                             bathroom.append(person_pop())
33
                    else:
34
                            return
35 # remove from bathroom
```

```
UseFacilities():
37
            if bathroom is empty:
38
                    return
39
            for person in bathroom:
                     if person.leave_time == current_time
40
                             departed += 1
41
42
                             Depart (person)
43
   # utility to remove from bathroom
   Depart(Person):
44
45
            bathroom.remove(Person)
46
   ### main logic
47
48
49
   \# a groups of 5, b groups of 10, c 20 at once
   input("Case_a,_b,_c:_")
51
   case a:
52
53
            if current_time = 0:
54
                    line.add(5,Person)
            else if current_time = 10:
55
                    line.add(5,Person)
56
            else if current_time = 20:
57
                    line.add(5,Person)
58
            else if current_time = 30:
59
                    line.add(5,Person)
60
61
            UseFacilities()
62
63
            if bathroom is not full and line is not empty:
                    Arrive()
64
65
            current_time += 1
   case b:
66
            if current_time = 0:
67
68
                    line.add(10,Person)
            else if current_time = 10:
69
70
                    line.add(10,Person)
71
```

```
UseFacilities()
72
73
           if bathroom is not full and line is not empty:
74
                   Arrive()
75
          current_time += 1
76 case c:
77
           if current_time = 0:
78
                   line.add(20,Person)
79
           UseFacilities()
80
81
           if bathroom is not full and line is not empty:
                   Arrive()
          current_time += 1
83
```