cs3307a - Object oriented analysis and design

Design Inspection Instrument

	and interrelation	en Design and Code: aships programmed in the application explicitly represented in the
☐ Yes	□No	□Partly (Can be improved)
Comment on you we can see	r analysis: <u>by</u>	following the class diagram and examining the code of the program,
Comment on you the application	r findings: <u>th</u>	e class diagram clearly captures the classes and interrelationships of
Functionality: Do all the program	nmed classes per	form their intended operations as per the requirements?
□ Yes	□No	□Partly (Can be improved)
Comment on you verifying data, ob	r findings: <u>each</u> taining graphs an	s can be performed class is used for one specific purpose, whether its loading data, d information from the data, etc. The publications data is handled or else through cases when necessary.
the class? (High-C	•	ach programmed class, together perform a single, well defined, task of ctionalities embedded in a class, accessed through its methods, have mon data)
□ Yes	□No	□Partly (Can be increased)
of functions will be Comment on you perform a purpos	oe found inside the r findings: <u>eac</u> se related strongly v <u>, verified in</u> verif	the most part, the names of the class give a large idea as to what sort e class, as shown when we look at the code within the clases ch class contains closely-related functions, or at least functions that to the class itself going by the class names. Publications data gets y_csv, and analyzed in analyze_csv. We see that the data itself is

Coupling:

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Do the programmed classe	es have excessive inter-	-dependency? (High Coupling: In this	case a class shares			
a common variable with a	nother, or relies on, or	controls the execution of, another cla	ss.)			
☐ Yes ☐	lNo I	□Partly (Can be reduced)				
		•				
Comment on your analysis	s: moving through th	e code, we can see that few classes re	equire information			
·		e not excessively linked together more	•			
necessary						
· ———	s: in general, classes	perform functions related solely to th	ne class – although			
		ses, in general the coupling is quite lov	_			
	•	end the data into this class, then use	• • •			
and line validator classes t	_		the hela validator			
and line validator classes t	o vandate each field af	id file fil the esv.				
Computing of company						
Separation of concerns:			Ista III			
		e concerns where each concern is enc	•			
	ith well-defined interfa	ace and cohesive functions with minir	nal of connections			
with other concerns?						
□ Yes □	lNo l	□Partly (Can be improved)				
Comment on your analysis:It is obvious based on class names what the class is used for. Each class covers specific functions designed to accomplish a specific task. Thus each concern will be covered by a single class, or a couple of classes if the concern is broad enough. Comment on your findings: The various concerns are split up such that all similar concerns are contained together within a single class. Functions are split up between general functions used in multiple concerns, and those more specific which may reference these general functions. Publications data has its code made into graphs and trees in analyze_csv through the use of different classes, like bargraphadapter.cpp, which is designed to specifically handle the concern of creating a bargraph.						
Do the classes contain proper access specifications (e.g.: public and private methods)?						
☐ Yes	lNo l	□Partly (Can be improved)				
Comment on your analysis	s: examining header fi	iles reveals private and public method	ls. as well as anv			
Comment on your analysis: <u>examining header files reveals private and public methods, as well as any private or public variables</u>						
Comment on your findings:there are no public variables. Instead, get functions are used to obtain the						
relevant private variables. Most methods are public for use by other classes when necessary, for example						
-						
bargraph data contains only public methods so that the analyze cpp function can access it to display the						
bargraph in the analyze wi	Huow					

Reusability:

Are the programmed classes reusable in other applications or situations?

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☐ Yes, most of the classes	☐No, none of the classes	☐Partly, some of the classes	□Don't know			
Comment on your analysis:some classes such as load_csv_could be used in a variety of applications, due to its general function of loading a csv. Since the classes are designed to employ very specific functions, this makes it easy to reuse them for the same or a similar task in another application. Comment on your findings:even within this project, we can reuse the same code for multiple csv types — not just publication, but also presentations, grants, and teaching. The high cohesion of the classes means we can easily reuse them in other projects. Simplicity:						
	ed out by the classes easily in	dentifiable and understandable	÷5.			
□ Yes □ N	o 🗆 🗆 Partl	y (Can be improved)				
Comment on your analysis:since the classes have high cohesion and are named appropriately, as are the methods within the classes, it's easy to identify and understand what a class and what each method within it does. There are many comments that also clarify what a function or variable is for. Comment on your findings:each class and its methods have relevant names. It's easy to follow the path the data will take by examining the functions, starting with load_csv, so the code is definitely simple to examine. We can see once we begin examining analyze_csv how the publications data will have its data become a bar graph, a tree, etc.						
Do the complicated portions	of the code have /*comme	ents*/ for ease of understandin	g?			
□ Yes □N	o <mark>□</mark> Partl <mark>·</mark>	y (Can be improved)				
Comment on your analysis:the header files are heavily commented. However, the actual cpp files could use more comments within them at the time of writing up this inspectionComment on your findings: _although the header files explain each method and variables, at least when they're not obvious, some of the cpp files could use more comments to explain the specifics of the functions. This is obvious comparing files like csvfieldvalidator.cpp, which contains a lot of comments, to csvlinevalidator.cpp, which contains no comments.						
Maintainability: Does the application provide scope for easy enhancement or updates? (e.g., enhancement in the code is not anticipated to require too many changes in the original code)						
□ Yes □N	o □Partl•	y (Can be improved)	□Don't know			
Comment on your analysis:without knowing what sort of enhancements might be needed, it's hard to judge how easy it would be to enhance the code. However, most likely it would be, yes, due to the fact that much of the code uses cases or general types, and that there is very high cohesion within the code that would make changing or updating it quite simple. Comment on your findings:depending on what sort of enhancements or updates would be wanted, it may be easy to implement them, or it may be hard. The code's high cohesion would make it easy to						

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perform enhancements on spe	ecific parts of the application. For example, we c	ould make it possible to			
print a graph by right clicking	on the graph, and the code we use to do this for	one type of graph, like a			
graph of the publications, wou	ıld allow it to work on all other graphs as well.				
Efficiency:					
Does the design introduce ine concurrent processing)?	fficiency in code (e.g., causes too many nested lo	oops or delays in			
☐ Yes ☐ No	☐Partly (Can be improved)	□Don't know			
It uses general types and case short in length.	Looking through the cpp files we can see that s to cut down on how much code is required. Me	ethods are typically fairly			
straightforward in what it doe the code uses a general csv da	There are very few nested loops located within a sand most are short in length. There are quite a state type and cases in the larger methods when new different data types other than just the public	few methods, but since ecessary, it cuts down on			
	ps between the ancestor/decendent classes go t archy, the greater the number of methods it will predict its behaviour).				
□ Yes □No	☐Partly (Can be improved)				
Comment on your analysis:looking through the code, it seems that all subclasses are only one level deeper than their parent class Comment on your findings:If we look at the csvfieldvalidator.h file, we can see a that there are multiple subclasses within this class – however, they are all only one level deeper than their parent class. This is the most complex depth within the code					
Children: Does a parent class have too r problem.)	nany children classes? (This could possible sugge	est an abstraction			
□ Yes □No	☐ Partly (Can be improved)				
Comment on your analysis:most classes have no children classes (or parent classes). However, the csvfieldvalidator.h file has multiple children classes, each designed for a different purpose. Comment on your findings:since the csvfieldvalidator.h file has multiple classes with it, we could probably improve upon this to decrease the number of these subclasses.					

Behavioural analysis:

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From the system's requirements, <u>create several scenarios</u> starting from the <u>user's</u> point of view: consider identifying one or more <u>typical</u> scenarios (e.g., those expected to be used with high frequency) and one or more <u>low-frequency</u> scenarios.

Each scenario is described as follows:

- i) Title of scenario
- ii) Anticipated frequency of use (high, normal, low)
- iii) End-user trigger (starting point) for the scenario.
- iv) Expected type of outputs.
- v) List of bullet points linking end-user inputs and identifying all the key features of the system expected to be "touched" by the scenario and producing the anticipated outputs.

Follow the code (structured walkthrough) to ascertain whether this scenario is properly implemented both in terms of logic and design.

Comment on your findings, with specific references to the design/code elements/file names/etc.:

Title: Load a Publication CSV File

Frequency: High

Starting Point: At initial start-up screen for application

Expected Output: We will move to the Verify window, which will display all errors.

Walkthrough:

- User clicks to continue, brings up load screen from load_csv.cpp
- User clicks publications button, bringing up window to select a publications csv file. Relevant method in load_csv.cpp performs this operation.
- User selects the relevant file.
- Program moves to the Verify window by calling for verify csv.cpp.
- All errors are displayed by program

Title: Ignore All Errors in CSV File

Frequency: High

Starting Point: At Verify screen for a CSV

Expected Output: Analyze window displays a collapsible tree of information, as well as relevant graphs.

Walkthrough:

- User clicks Ignore All to skip any errors in the CSV.
- Program moves to the Analyze window by calling analyze csv.cpp
- Inside analyze csv.cpp, methods are accessed to create and display the graphs and trees.
- Tree can be collapsed or expanded, while different graphs can also be selected.

Title: Load Second, Different CSV Type, Ignores all Errors

Frequency: High

Starting Point: At Load screen after another CSV has already been loaded and verified

Expected Output: Analyze window displays tree and graphs for new CSV type, but can swap tabs between new CSV type information, and the old CSV's information.

Walkthrough:

- User clicks Presentations button on load screen in load_csv, after a Publications CSV has already been loaded, verified, and analyzed. This brings up a window to select a presentation csv file.
 Relevant method in load_csv.cpp performs this operation.
- User selects the relevant file.
- Program moves to verify window.
- User hits Ignore All. Program moves to Analyze window.
- Both Publications and Presentations tabs can be selected. The data persists, allowing user to compare the two by switching between these tabs.
- Publications and Presentations tabs display relevant trees and graphs.

Title: Load Incorrect CSV Type

Frequency: High

Starting Point: Load window

Expected Output: Error message indicating that user attempted to load the wrong type of CSV.

Walkthrough:

- User clicks Publications button on load screen. This brings up a window to select a publication csv file. Relevant method in load_csv.cpp performs this operation.
- User selects a csv of presentation data instead.
- Error message is displayed, indicating the file does not have the correct headers. User is unable to move to Verify window.

Title: User Decides not to Verify Data, Moves Back to Load

Frequency: Low

Starting Point: At Verify screen for a CSV

Expected Output: User prompt, then load screen.

Walkthrough:

- User clicks Load to return to the Load window.
- Program displays prompt alerting user that the current csv's data will be lost.
- Function in verify csv is called to return the user returns to the Load window (load csv.cpp).

Title: User Corrects Some Errors, Ignores the Rest

Frequency: Normal

Starting Point: At Verify screen for a CSV

Expected Output: Analyze window displays a collapsible tree of information, as well as relevant graphs.

Corrected data is also included in this.

Walkthrough:

- User enters information in relevant fields that contain errors for a few of the data entries displayed in Verify.
- User hits Confirm Changes. verify_csv.cpp uses function to re-check the changed lines for errors. All properly-corrected errors are thus stored, while incorrect lines remain in the list.
- User hits ignore all. Remaining errors are thus ignored.
- Program moves to Analyze window. User clicks to expand tree to locate and confirm that their error-corrections are now included in the Analyze page.