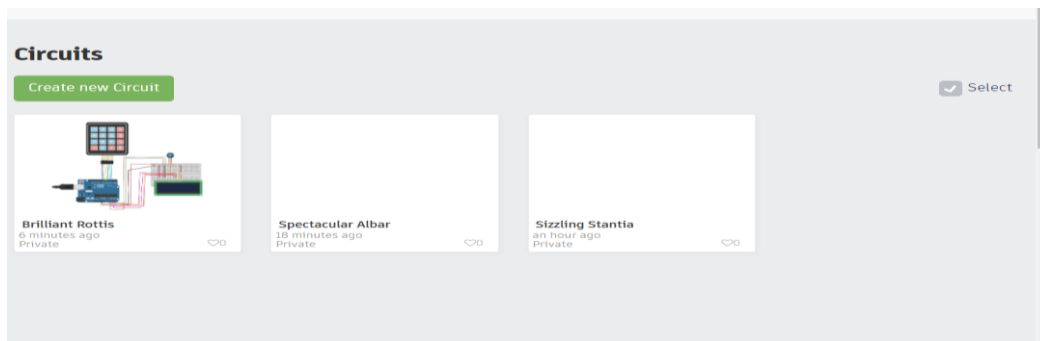


AES MINI PROJECT

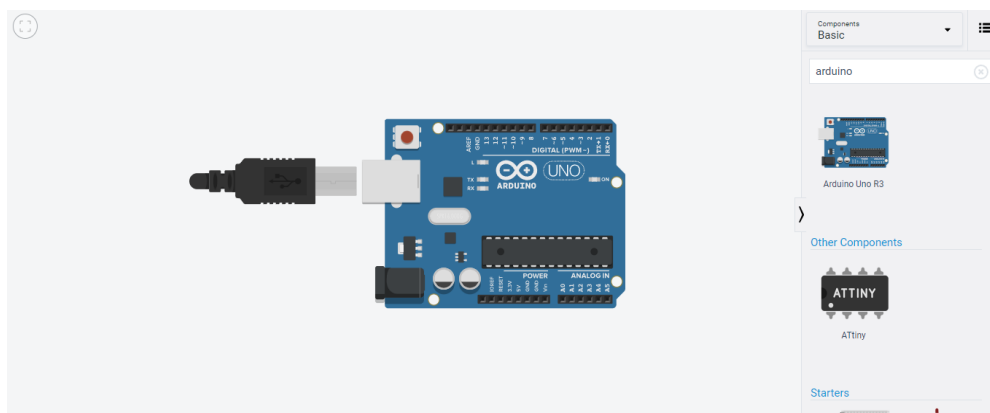
Aim: Take Input from keypad and display it on LCD using Tinkercad.

Soln:

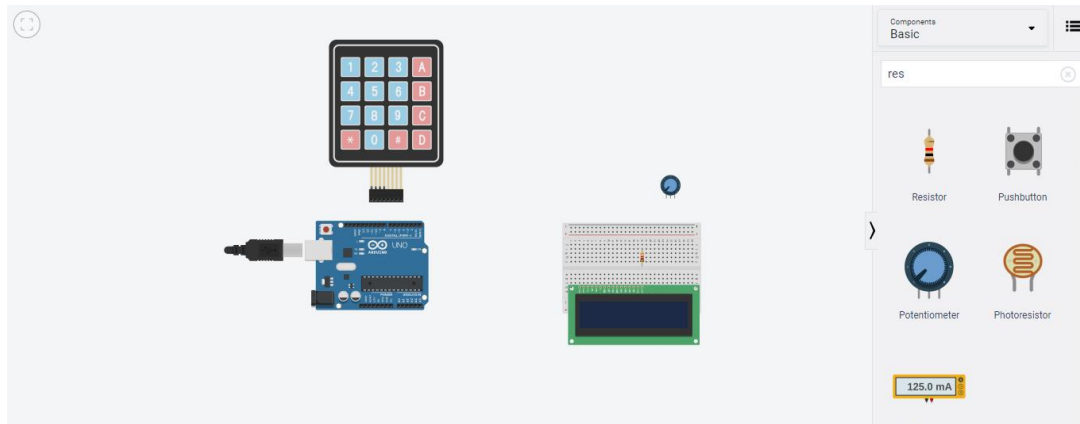
Step1: Open tinkercad and click on circuits and add new circuit



Step2: Now click on search box and type name of the components needed, and drag the component on the screen.

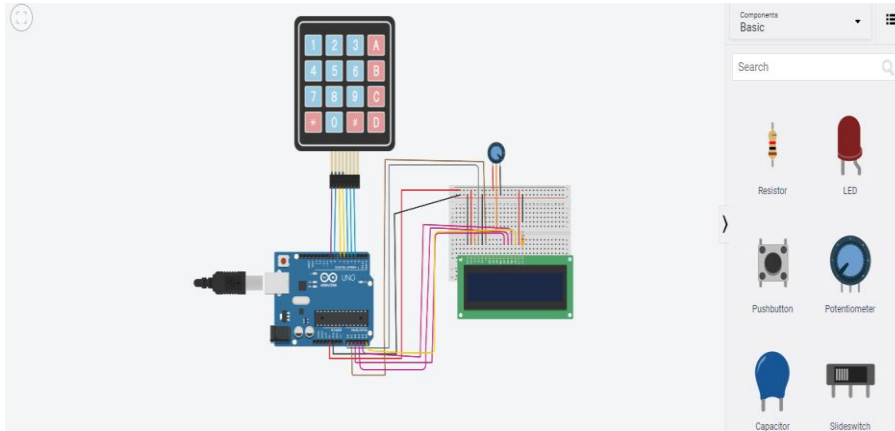


Step3: We need arduino, keypad, LCD, breadboard, potentiometer and resistor drag all these component on the screen.

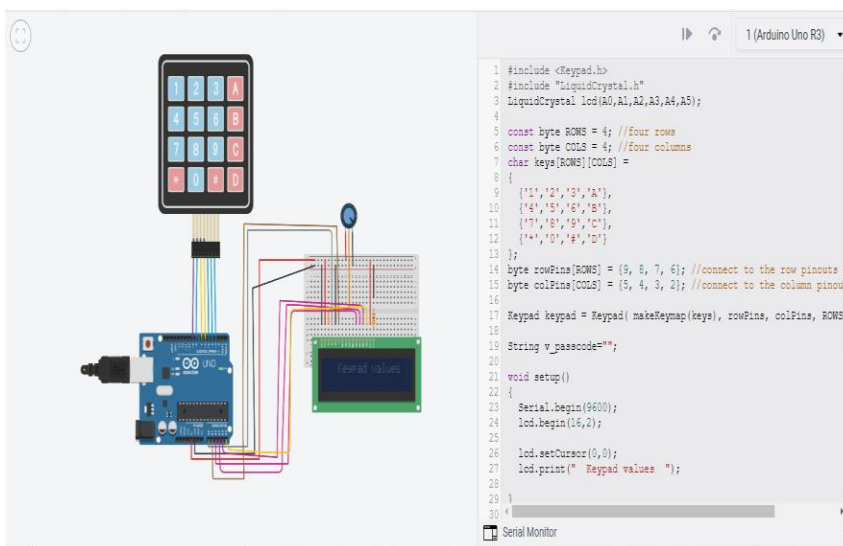


Step4: Now we need to do connections of the arduino with Lcd and keypad.

- Connect 5v of arduino with 5v of the LCD
- Now we will connect negative pin(GND) with Gnd
- Connect potentiometer positive,negative terminal with gnd and 5v of the LCD and connect middle of the potentiometer with the vo pin of the LCD.
- Connect LCD anode with the 5v pin of the Arduino and cathode pin with resistor and the resistor with the GND of the Arduino.
- Rs pin of the LCD with the A0 of Arduino
- Rw pin with GND
- E pin with A1
- D4 pin the A2
- D5 pin A3
- D6 pin A4
- D7 pin A5
- Now we will connect keypad with Arduino there are total four rows and four cols accordingly we will connect them.
- Starting from 9 pin of the Arduino connect all the pins of the keypad.with this we have completed our connections.



Step5: Now we have to add code and start the simulator.



Code:

```
#include <Keypad.h>
#include "LiquidCrystal.h"
LiquidCrystal lcd(A0,A1,A2,A3,A4,A5);

const byte ROWS = 4; //four rows
const byte COLS = 4; //four columns
char keys[ROWS][COLS] =
{
  {'1','2','3','A'},
  {'4','5','6','B'},
  {'7','8','9','C'},
  {'*','0','#','D'}
};
byte rowPins[ROWS] = {9, 8, 7, 6}; //connect to the row pinouts of the keypad
byte colPins[COLS] = {5, 4, 3, 2}; //connect to the column pinouts of the keypad

Keypad keypad = Keypad( makeKeymap(keys), rowPins, colPins, ROWS, COLS );

String v_passcode="";

void setup()
{
  Serial.begin(9600);
  lcd.begin(16,2);

  lcd.setCursor(0,0);
  lcd.print(" Keypad values ");
}
void loop()
{
  char key = keypad.getKey();

  if (key != NO_KEY)
  {
    Serial.println(key);
    lcd.setCursor(0,1);
    lcd.print(key);
  }
}
```

}

Output:

