

Assignment 1 – Fall 2019

The goal of this assignment is to write a simple Java program to kick-start your Java programming skills. This assignment accounts for 8% of your final grade. First, install and configure your preferred Java IDE. If you choose to, you may work with a simple text editor like Notepad or TextEdit and compile and run your code from a command line terminal, but I do NOT recommend it.

Note: please do your own work, sharing and/or copying code and/or solution ideas with/from others will result in a grade of 0 and disciplinary actions for all involved parties. If you run into any problems and have done your best to solve them, please see me before/after class or e-mail me.

The assignment consists of two Java classes.

- I. *Painting*. This class is classified as a POJO class (see https://en.wikipedia.org/wiki/Plain_old_Java_object). It is a simple information and operations container class. The *Painting* class contains the following members:
 - 1) *artistName*: a private variable of type *String*.
 - 2) *name*: a private variable of type *String*.
 - 3) *price*: a private variable of type *double*.
 - 4) *year*: a private variable of type *int*.
 - 5) *default constructor*: initializes *String* variables to “ – ” and numeric variables to 0.
 - 6) *non – default constructor*: accepts 4 parameters to initialize the 4 private variables.
 - 7) Setters and getters for all 4 private variables
 - 8) *getMinimumDiscountPrice*, returns the price discounted by 15%
 - 9) *getMaximumDiscountPrice*, returns the price discounted by 10%
 - 10) *getAge*, returns the age of the painting. This is simply the current year minus the value of the variable *year*. You must extract the current year from the system. Do NOT hard-code the year (2019). Hint, use the classes from the Java library (e.g. *GregorianCalendar* class).
- II. *TestPainting*. This class is the driver class which has the task of testing the functionalities of the POJO class. The class contains the *main* method only and performs the following steps.
 - 1) Create an instance of type *Painting* using the default constructor. Update the information in this instance as follows:

<i>artistName</i>	Mark Rothko
<i>name</i>	No. 6 (Violet, Green and Red)
<i>price</i>	186,000,000
<i>year</i>	1951

- 2) Use the Scanner class to prompt the user to enter values for *artistName*, *name*, *price*, and *year*. Before each prompt, display a message to the user to explain each required input. Remember to properly close the Scanner object
- 3) Create an instance of type *Painting* using the non-default constructor and use the values entered in the previous step. The example in Figure 1 uses the following test values:

<i>artistName</i>	Paul Cezanne
<i>Name</i>	The Card Players
<i>price</i>	300,000,000
<i>year</i>	1892

- 4) Using the String formatting methods, format and print the information from the second instance such that:
 - ✓ The output is exactly as shown in Figure 2.
 - ✓ Each label is right aligned in a column of 24 characters
 - ✓ Floating-point values are printed using the thousands separator and two digits after the decimal point.
 - ✓ Integral values are printed as is.

Grades

Note: your code must compile and run in order for it be graded.

Class Paining	4
<i>Default constructor</i>	7
<i>Non – Default constructor</i>	8
<i>Setter/getters</i>	8
<i>getMinimumDiscountPrice</i>	5
<i>getMaximumDiscountPrice</i>	5
<i>getAge</i>	8
Class <i>TestPainting</i>	
Default constructor instance	10
Scanner	6
4 prompts	8
Non-default constructor instance	5
Formatted print using String formatters	26

Figures:

```
Artist Name: Paul Cezanne
Name: The Card Players
Price: 300,000,000
Year: 1892
```

Figure 1: Prompts explain to the user what is required
(The black text is the prompt label while the green text is the input – highlighted by my Eclipse)

```
Artist Name: Paul Cezanne
Name: The Card Players
Price: 300,000,000.00
Year: 1892
Age: 127
Discounted Price Range: 255,000,000.00 - 270,000,000.00
```

Figure 2: Formatted output