

```
Q1.
import java.util.Scanner;
public class Calculator {
  private double num1;
  private double num2;
  private double sum;
  public Calculator() {
    num1 = 0;
    num2 = 0;
    sum = 0;
  }
  public void addition() {
    sum = num1 + num2;
  }
  public void subtraction() {
    sum = num1 - num2;
  }
  public void multiplication() {
    sum = num1 * num2;
  }
  public void division() {
      sum = num1 / num2;
  }
  public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    Calculator calculator = new Calculator();
    System.out.print("Enter your first number : ");
```

```
calculator.num1 = scanner.nextDouble();
    System.out.print("Enter your second number : ");
    calculator.num2 = scanner.nextDouble();
    System.out.print("Enter the op (+, -, *, /):");
    char op = scanner.next().charAt(0);
    switch (op) {
      case '+':
         calculator.addition();
         break;
      case '-':
         calculator.subtraction();
         break;
      case '*':
         calculator.multiplication();
         break;
      case '/':
         calculator.division();
         break;
      default:
         System.out.println("Invalid op");
         break;
    }
    System.out.println("sum: " + calculator.sum);
    scanner.close();
  }
}
```

```
🔚 Calculator.java 🛮 📙 main.java 🗵
          import java.util.Scanner;
        public class Calculator {
             private double numl;
              private double num2;
   5
              private double sum;
   8
              public Calculator() {
   9
                  numl = 0;
                  num2 = 0;
  10
  11
                  sum = 0;
  12
  13
              public void addition() {
  14
  15
                 sum = numl + num2;
  16
  17
              public void subtraction() {
  18
  19
                  sum = numl - num2;
  20
  21
              public void multiplication() {
  23
                 sum = num1 * num2;
  24
  25
  26
              public void division() {
                      sum = numl / num2;
  28
  29
              public static void main(String[] args) {
  30
                  Scanner scanner = new Scanner(System.in);
  31
  32
                  Calculator calculator = new Calculator();
  33
  34
                  System.out.print("Enter your first number : ");
  35
                  calculator.numl = scanner.nextDouble();
  36
  37
                  System.out.print("Enter your second number : ");
  38
                  calculator.num2 = scanner.nextDouble();
  39
                  System.out.print("Enter the op (+, -, *, /) : ");
  40
 41
                  char op = scanner.next().charAt(0);
 42
42
43
                 switch (op) {
44
                     case '+':
45
                         calculator.addition();
46
                         break;
                      case '-':
47
48
                          calculator.subtraction();
49
                         break:
50
                      case '*':
51
                         calculator.multiplication();
52
                         break;
53
                     case '/':
54
                         calculator.division();
55
56
                      default:
57
                         System.out.println("Invalid op");
58
                         break;
59
60
                 System.out.println("sum: " + calculator.sum);
61
62
63
                 scanner.close();
64
65
        }
66
```

```
C:\WINDOWS\system32\cmd.exe
Microsoft Windows [Version 10.0.19045.3448]
(c) Microsoft Corporation. All rights reserved.
 : \verb|\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>javac Calculator.java
 :\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>java Calculator
Enter your first number : 15
Enter your second number : 65
Enter the op (+, -, *, /) : +
sum: 80.0
 :\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>java Calculator
Enter your first number : 45
Enter your second number : 15
Enter the op (+, -, *, /) : -
sum: 30.0
C:\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>java Calculator
Enter your first number : 8
Enter your second number : 4
Enter the op (+, -, *, /) : *
sum: 32.0
C:\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>java Calculator
Enter your first number : 64
Enter your second number : 8
Enter the op (+, -, *, /): /
sum: 8.0
 ::\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>
```

```
Q2.
abstract class Shape {
  abstract double calculateArea();
  abstract double calculatePerimeter();
}
class Circle extends Shape {
  private double radius;
  public Circle(double radius) {
    this.radius = radius;
  }
  double calculateArea() {
    return Math.PI*radius*radius;
  }
  double calculatePerimeter() {
    return 2*Math.PI*radius;
```

```
}
}
class Triangle extends Shape {
  private double s1, s2, s3;
  public Triangle(double s1, double s2, double s3) {
    this.s1 = s1;
    this.s2 = s2;
    this.s3 = s3;
  }
  double calculateArea() {
    double s = (s1 + s2 + s3) / 2;
    return Math.sqrt(s * (s - s1) * (s - s2) * (s - s3));
  }
  double calculatePerimeter() {
    return s1 + s2 + s3;
  }
}
class Rectangle extends Shape {
  private double length, width;
  public Rectangle(double length, double width) {
    this.length = length;
    this.width = width;
  }
 double calculateArea() {
    return length * width;
 }
 double calculatePerimeter() {
```

```
return 2 * (length + width);
 }
}
public class Main {
  public static void main(String[] args) {
    Circle circle = new Circle(7);
    System.out.println("Circle Of Area: " + circle.calculateArea());
    System.out.println("Circle Of Perimeter: " + circle.calculatePerimeter());
    Triangle triangle = new Triangle(5,6,7);
    System.out.println("Triangle Of Area: " + triangle.calculateArea());
    System.out.println("Triangle Of Perimeter: " + triangle.calculatePerimeter());
    Rectangle rectangle = new Rectangle(2,3);
    System.out.println("Rectangle Of Area: " + rectangle.calculateArea());
    System.out.println("Rectangle Of Perimeter: " + rectangle.calculatePerimeter());
  }
}
```

```
abstract class Shape {
            abstract double calculateArea();
            abstract double calculatePerimeter();
 4
 6
      class Circle extends Shape {
            private double radius;
 8
            public Circle(double radius) {
9
10
                this.radius = radius;
12
13
            double calculateArea() {
14
                return Math.PI*radius*radius;
15
16
      double calculatePerimeter() {
               return 2*Math.PI*radius;
18
19
      L}
20
21
22
      - class Triangle extends Shape {
23
           private double s1, s2, s3;
24
25
             public Triangle(double s1, double s2, double s3) {
26
                this.sl = sl;
27
                 this.s2 = s2;
                 this.s3 = s3;
28
29
30
31
            double calculateArea() {
                double s = (s1 + s2 + s3) / 2;
32
33
                 return Math.sqrt(s * (s - s1) * (s - s2) * (s - s3));
34
35
      36
            double calculatePerimeter() {
37
             return s1 + s2 + s3;
38
39
40
      Class Rectangle extends Shape {
41
42
            private double length, width;
43
44
            public Rectangle(double length, double width) {
45
                this.length = length;
46
                this.width = width;
47
48
49
           double calculateArea() {
50
               return length * width;
51
52
53
           double calculatePerimeter() {
54
              return 2 * (length + width);
55
       L<sub>}</sub>
56
57
      public class Main {
public static vertex
58
59
            public static void main(String[] args) {
                Circle circle = new Circle(7);
60
61
                System.out.println("Circle Of Area: " + circle.calculateArea());
                System.out.println("Circle Of Perimeter: " + circle.calculatePerimeter());
62
63
                Triangle triangle = new Triangle(5,6,7);
64
                System.out.println("Triangle Of Area: " + triangle.calculateArea());
65
66
                System.out.println("Triangle Of Perimeter: " + triangle.calculatePerimeter());
67
68
                Rectangle rectangle = new Rectangle(2,3);
69
                 System.out.println("Rectangle Of Area: " + rectangle.calculateArea());
70
                 System.out.println("Rectangle Of Perimeter: " + rectangle.calculatePerimeter());
71
72
```

## C:\WINDOWS\system32\cmd.exe Microsoft Windows [Version 10.0.19045.3448] (c) Microsoft Corporation. All rights reserved. C:\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>javac Main.java C:\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>java Main Circle Of Area: 153.93804002589985 Circle Of Perimeter: 43.982297150257104 Triangle Of Area: 14.696938456699069 Triangle Of Perimeter: 18.0 Rectangle Of Area: 6.0 Rectangle Of Perimeter: 10.0 C:\Users\erand\OneDrive - University of Jaffna\4thsem\lab1>