

# DATASTRUCTURES AND ALGORITHMS

## LAB 01 EC 4070

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2021E073

LAB 1

SEMESTER 4

EC4070

Q1.

```
import java.util.Scanner;
```

```
public class Calculator {
```

```
    private double nmb1;
```

```
    private double nmb2;
```

```
    private double sum;
```

```
    public Calculator() {
```

```
        nmb1 = 0;
```

```
        nmb2 = 0;
```

```
        sum = 0;
```

```
    }
```

```
    public void addition() {
```

```
        sum = nmb1 + nmb2;
```

```
    }
```

```
    public void subtraction() {
```

```
        sum = nmb1 - nmb2;
```

```
    }
```

```
    public void division() {
```

```
        sum = nmb1 / nmb2;
```

```
    }
```

```
    public void multiplication() {
```

```
        sum = nmb1 * nmb2;
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        Scanner scanner = new Scanner(System.in);
```

```
        Calculator calculator = new Calculator();
```

```
System.out.print("Enter your first number : ");
```

```
calculator.nmb1 = scanner.nextDouble();
```

```
System.out.print("Enter your second number : ");
```

```
calculator.nmb2 = scanner.nextDouble();
```

```
System.out.print("Enter the op (+, -, *, /) : ");
```

```
char op = scanner.next().charAt(0);
```

```
switch (op) {
```

```
    case '+':
```

```
        calculator.addition();
```

```
        break;
```

```
    case '-':
```

```
        calculator.subtraction();
```

```
        break;
```

```
    case '/':
```

```
        calculator.division();
```

```
        break;
```

```
    case '*':
```

```
        calculator.multiplication();
```

```
        break;
```

```
    default:
```

```
        System.out.println("Invalid operator,try again");
```

```
        break;
```

```
}
```

```
System.out.println("sum: " + calculator.sum);
```

```
scanner.close();
```

```
}
```

```
}
```

```
1  import java.util.Scanner;
2
3  public class Calculator {
4      private double nmb1;
5      private double nmb2;
6      private double sum;
7
8      public Calculator() {
9          nmb1 = 0;
10         nmb2 = 0;
11         sum = 0;
12     }
13
14     public void addition() {
15         sum = nmb1 + nmb2;
16     }
17
18     public void subtraction() {
19         sum = nmb1 - nmb2;
20     }
21     public void division() {
22         sum = nmb1 / nmb2;
23     }
24
25     public void multiplication() {
26         sum = nmb1 * nmb2;
27     }
28
29
30
31     public static void main(String[] args) {
32         Scanner scanner = new Scanner(System.in);
33         Calculator calculator = new Calculator();
34
35         System.out.print("Enter your first number : ");
36         calculator.nmb1 = scanner.nextDouble();
37
38         System.out.print("Enter your second number : ");
39         calculator.nmb2 = scanner.nextDouble();
40
41         System.out.print("Enter the op (+, -, *, /) : ");
42         char op = scanner.next().charAt(0);
```

```
28
29
30
31     public static void main(String[] args) {
32         Scanner scanner = new Scanner(System.in);
33         Calculator calculator = new Calculator();
34
35         System.out.print("Enter your first number : ");
36         calculator.nmb1 = scanner.nextDouble();
37
38         System.out.print("Enter your second number : ");
39         calculator.nmb2 = scanner.nextDouble();
40
41         System.out.print("Enter the op (+, -, *, /) : ");
42         char op = scanner.next().charAt(0);
43
44         switch (op) {
45             case '+':
46                 calculator.addition();
47                 break;
48             case '-':
49                 calculator.subtraction();
50                 break;
51             case '/':
52                 calculator.division();
53                 break;
54             case '*':
55                 calculator.multiplication();
56                 break;
57             default:
58                 System.out.println("Invalid operator,try again");
59                 break;
60         }
61
62         System.out.println("sum: " + calculator.sum);
63
64         scanner.close();
65     }
66 }
67
```



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Microsoft Windows [Version 10.0.22621.2283]  
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C:\Users\SASINDU\Desktop\JAVA\lab1>javac Calculator.java

C:\Users\SASINDU\Desktop\JAVA\lab1>java Calculator

Enter your first number : 78

Enter your second number : 5

Enter the op (+, -, \*, /) : /

sum: 15.6

C:\Users\SASINDU\Desktop\JAVA\lab1>|

Q2.

```
abstract class Shape {  
    abstract double calculateArea();  
    abstract double calculatePerimeter();  
}  
  
class Circle extends Shape {  
    private double radius;  
  
    public Circle(double radius) {  
        this.radius = radius;  
    }  
  
    double calculateArea() {  
        return Math.PI*radius*radius;  
    }  
  
    double calculatePerimeter() {  
        return 2*Math.PI*radius;  
    }  
}  
  
class Triangle extends Shape {  
    private double s1, s2, s3;  
  
    public Triangle(double s1, double s2, double s3) {  
        this.s1 = s1;  
        this.s2 = s2;  
        this.s3 = s3;  
    }  
  
    double calculateArea() {  
        double s = (s1 + s2 + s3) / 2;  
        return Math.sqrt(s * (s - s1) * (s - s2) * (s - s3));  
    }  
}
```

```
double calculatePerimeter() {  
    return s1 + s2 + s3;  
}  
}  
  
class Rectangle extends Shape {  
    private double length, width;  
  
    public Rectangle(double length, double width) {  
        this.length = length;  
        this.width = width;  
    }  
  
    double calculatePerimeter() {  
        return 2 * (length + width);  
    }  
  
    double calculateArea() {  
        return length * width;  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Circle circle = new Circle(8);  
        System.out.println("Circle Of Area: " + circle.calculateArea());  
        System.out.println("Circle Of Perimeter: " + circle.calculatePerimeter());  
  
        Triangle triangle = new Triangle(7,5,9);  
        System.out.println("Triangle Of Area: " + triangle.calculateArea());  
        System.out.println("Triangle Of Perimeter: " + triangle.calculatePerimeter());  
  
        Rectangle rectangle = new Rectangle(4,7);  
        System.out.println("Rectangle Of Area: " + rectangle.calculateArea());  
        System.out.println("Rectangle Of Perimeter: " + rectangle.calculatePerimeter());  
    }  
}
```

```

37         return s1 + s2 + s3;
38     }
39 }
40
41 class Rectangle extends Shape {
42     private double length, width;
43
44     public Rectangle(double length, double width) {
45         this.length = length;
46         this.width = width;
47     }
48     double calculatePerimeter() {
49         return 2 * (length + width);
50     }
51     double calculateArea() {
52         return length * width;
53     }
54 }
55
56
57
58 public class Main {
59     public static void main(String[] args) {
60         Circle circle = new Circle(8);
61         System.out.println("Circle Of Area: " + circle.calculateArea());
62         System.out.println("Circle Of Perimeter: " + circle.calculatePerimeter());
63
64         Triangle triangle = new Triangle(7,5,9);
65         System.out.println("Triangle Of Area: " + triangle.calculateArea());
66         System.out.println("Triangle Of Perimeter: " + triangle.calculatePerimeter());
67
68         Rectangle rectangle = new Rectangle(4,7);
69         System.out.println("Rectangle Of Area: " + rectangle.calculateArea());
70         System.out.println("Rectangle Of Perimeter: " + rectangle.calculatePerimeter());
71     }
72 }

```

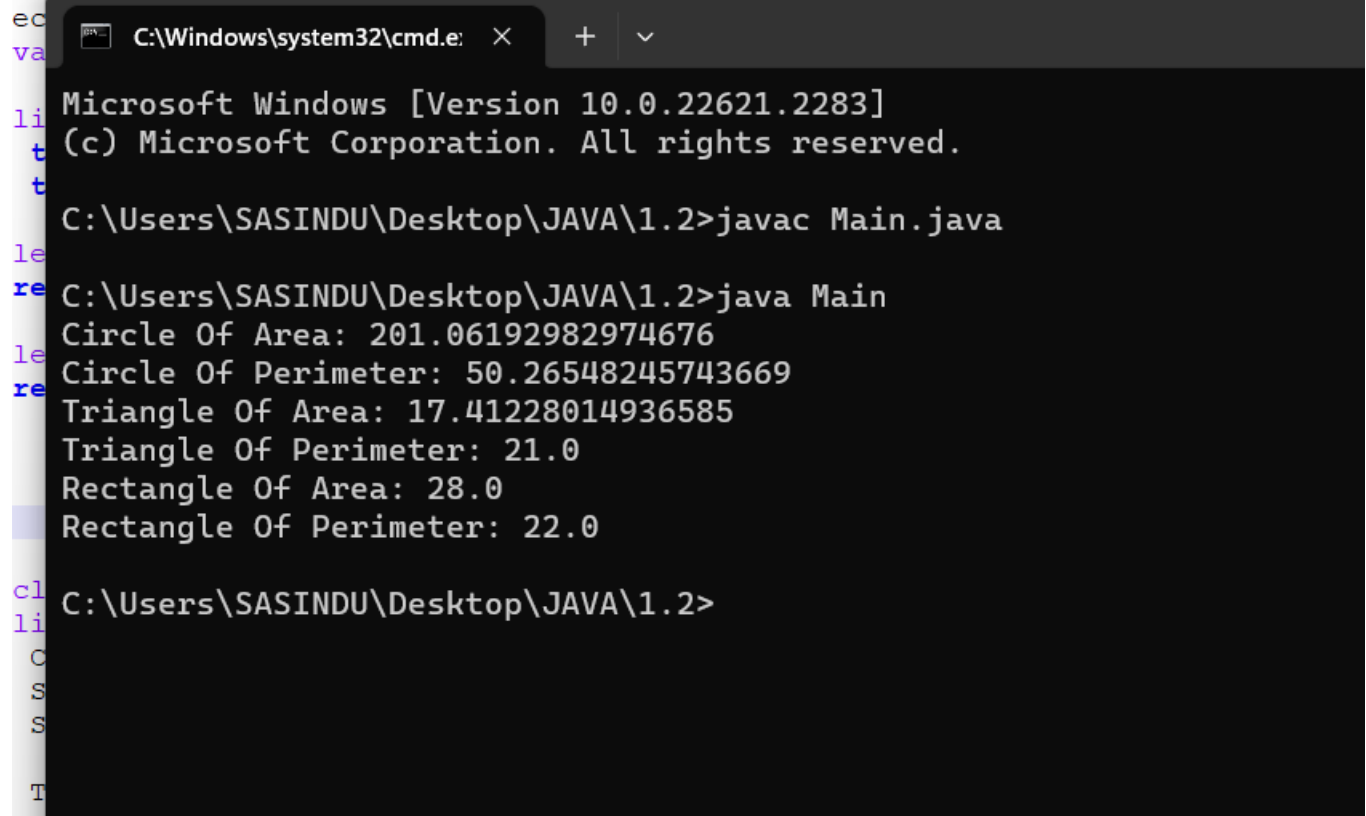
```

1  abstract class Shape {
2      abstract double calculateArea();
3      abstract double calculatePerimeter();
4  }
5
6  class Circle extends Shape {
7      private double radius;
8
9      public Circle(double radius) {
10         this.radius = radius;
11     }
12
13     double calculateArea() {
14         return Math.PI*radius*radius;
15     }
16
17     double calculatePerimeter() {
18         return 2*Math.PI*radius;
19     }
20 }
21
22 class Triangle extends Shape {
23     private double s1, s2, s3;
24
25     public Triangle(double s1, double s2, double s3) {
26         this.s1 = s1;
27         this.s2 = s2;
28         this.s3 = s3;
29     }
30
31     double calculateArea() {
32         double s = (s1 + s2 + s3) / 2;
33         return Math.sqrt(s * (s - s1) * (s - s2) * (s - s3));
34     }
35
36     double calculatePerimeter() {
37         return s1 + s2 + s3;
38     }
39 }
40
41 class Rectangle extends Shape {
42     private double length, width;

```



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Microsoft Windows [Version 10.0.22621.2283]  
(c) Microsoft Corporation. All rights reserved.  
  
C:\Users\SASINDU\Desktop\JAVA\1.2>javac Main.java  
  
C:\Users\SASINDU\Desktop\JAVA\1.2>java Main  
Circle Of Area: 201.06192982974676  
Circle Of Perimeter: 50.26548245743669  
Triangle Of Area: 17.41228014936585  
Triangle Of Perimeter: 21.0  
Rectangle Of Area: 28.0  
Rectangle Of Perimeter: 22.0  
  
C:\Users\SASINDU\Desktop\JAVA\1.2>
```