## EEE424 HW2 FALL 2024-25

$$\begin{cases}
\sqrt{k} \left[ n \right] = e^{-\frac{\pi \sqrt{k} n}{N}}, \quad k = 0 \\
\sqrt{k} \left[ n \right] = e^{-\frac{\pi \sqrt{k} n}{N}}, \quad k = 0
\end{cases}$$

$$\sqrt{k} \left[ n \right] = e^{-\frac{\pi \sqrt{k} n}{N}}, \quad \sqrt{k} \left[ n \right] = e^{-\frac{\pi \sqrt{k} n}{N}} = \frac{\pi \sqrt{k} \left[ n \right]}{e^{-\frac{\pi \sqrt{k} n}{N}}} = \frac{\pi \sqrt{k} \left[ n \right]}{e^{-\frac{\pi \sqrt{k} n}}} = \frac{\pi \sqrt{k} \left[ n \right]}{e^{-\frac{\pi \sqrt{$$

$$\begin{array}{l} \mathcal{Q}_{3} \\ \mathcal{P}_{i} = \langle x, \phi_{i} \rangle, \quad x = \sum_{i=0}^{N-1} \phi_{i}, \quad \beta_{i} = \langle x, \phi_{i} \rangle \\ \mathcal{P}_{i} = \langle x, \phi_{i} \rangle, \quad \lambda_{i} \geq \sum_{i=0}^{N-1} \phi_{i}, \quad \beta_{i} = \langle x, \phi_{i} \rangle \\ \mathcal{P}_{i} = \langle x, \phi_{i} \rangle, \quad \lambda_{i} \geq \sum_{i=0}^{N-1} \phi_{i}, \quad \lambda_{i} \geq \sum_{i=0$$

is basis for Sz,  $\hat{j} = \{B_i, P_i, for B_i constants.\}$ 

Le, 3>= Le, Bipi> = B (e, pi) = 0 hence y-919

(ii) P3 vectors form a basis for S2. y-JLS2 implies

that (y-3, P5) = 0 but to the fact that P3's form a basis
for S2 hence y-JLP3 for 3=1, ...M.

b) From part @ it is known that 
$$(2) - \hat{y}, \hat{r}_3) = 0$$
 for  $(1, M)$ 

Substitute  $\hat{g} = \sum_{i=1}^{N} (i_i, \hat{r}_i)$  to inner product,  $(2) - \sum_{i=1}^{N} (i_i, \hat{r}_i)$   $= 0$ 
 $(2), \hat{r}_i > -\sum_{i=1}^{N} (i_i) (1, -\sum_{i=1}^{N} (1, -\sum_{i=1}^{N$ 

Q5)

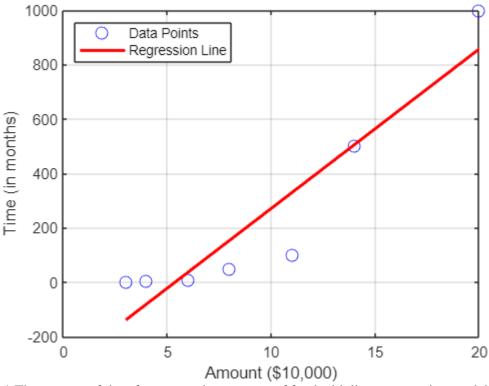


Figure 1 The amount of time for approval vs amount of fund with linear regression model and original data

## MATLAB code:

```
x= [3 ;4; 6; 8; 11; 14; 20];
y = [1; 5; 10; 50; 100; 500; 1000];
A = [ones(length(x), 1), x]; % design matrix
R = transpose(A) * A;
R1 = inv(R);
q = transpose(A) * y;
c = (R1)*q;
B0 = c(1); \% B0
B1= c(2); % B1
y_predict = B0 + B1*x; % test prediction
figure;
plot(x, y, 'o', 'MarkerSize', 8, 'MarkerEdgeColor', 'b', 'DisplayName', 'Data
Points');
hold on;
x_{line} = linspace(min(x), max(x), 100);
y_line = B0 + B1 * x_line;
plot(x_line, y_line, '-r', 'LineWidth', 2, 'DisplayName', 'Regression Line');
xlabel('Amount ($10,000)');
ylabel('Time (in months)');
legend('Location', 'NorthWest');
grid on;
hold off;
```

	1
1	0.0020
2	0.0039
3	1.2732
4	0.0039
5	-6.2958e-06
6	0.0039
7	0.4244
8	0.0039
9	-1.2592e-05
10	0.0039
11	0.2546
12	0.0039
13	-1.8888e-05
14	0.0039
15	0.1819
16	0.0039
17	-2.5184e-05
18	0.0039
19	0.1415
20	0.0039
21	-3.1481e-05

Figure 2 The Fourier coefficients for 10 harmonics

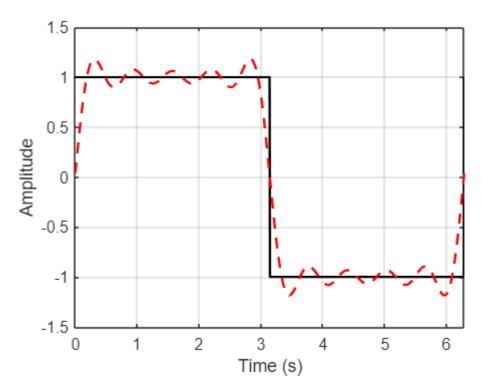


Figure 3 Approximation of the square wave with 10 harmonics

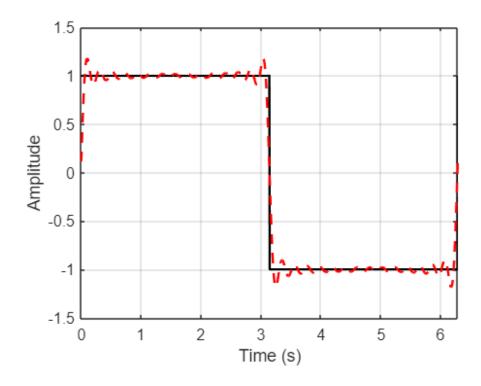


Figure 4 Approximation of the square wave with 30 harmonics

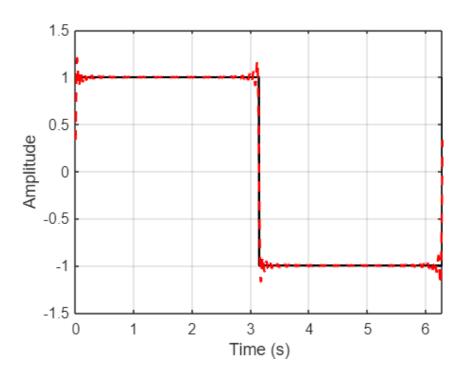


Figure 5 Approximation of the square wave with 100 harmonics

Three different figures are provided above in which 10, 30, and, 100 harmonics are used respectively in order to approximate the square wave periodic with  $2\pi$  and with a ranging amplitude from -1 to 1. It is clearly observable from the figures that, as number of harmonics increases the the approximation fits better to the square wave. To explain this, think the design matrix A as the feature matrix where each of the harmonics represent a feature which are independent from each other. As the number of features increase the model is more likely to fit to the features of the desired square wave shape in a logical sense. Hence, as we increase the number of harmonics the approximation becomes more accurate.

## MATLAB code:

```
T = 2 * pi;
omega = 2 * pi / T;
t = linspace(0, T, 1000);
num_coeff = 100;
square wave = zeros(size(t));
for i = 1:length(t)
    if mod(t(i), T) < T/2
        square_wave(i) = 1;
    else
        square_wave(i) = -1;
    end
end
A = ones(length(t), 2 * num_coeff + 1);
for k = 1:num_coeff
    A(:, 2*k) = cos(k * omega * t);
    A(:, 2*k + 1) = sin(k * omega* t);
end
R = transpose(A) * A;
R1 = inv(R);
q = transpose(A) * transpose(square_wave);
coeff = (R1) * q;
approx = A* coeff;
plot(t, square_wave, 'k', 'LineWidth', 1.5, 'DisplayName', 'Original Square
Wave');
hold on;
plot(t, approx, 'r--', 'LineWidth', 1.5, 'DisplayName', sprintf('Approximation
with %d Harmonics', num_coeff));
xlabel('Time (s)');
ylabel('Amplitude');
grid on;
hold off;
```