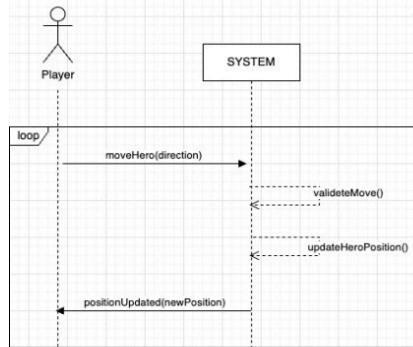
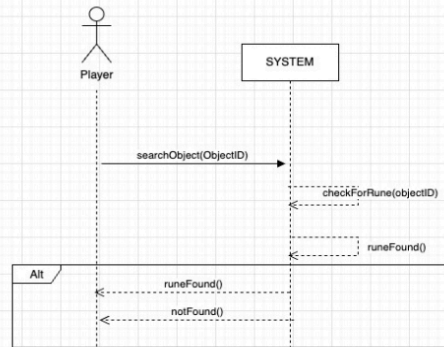


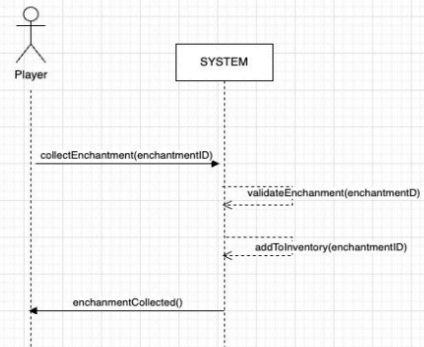
Move Hero



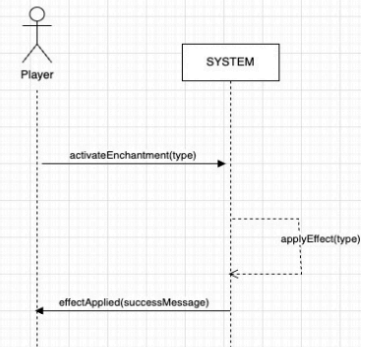
Search For Rune



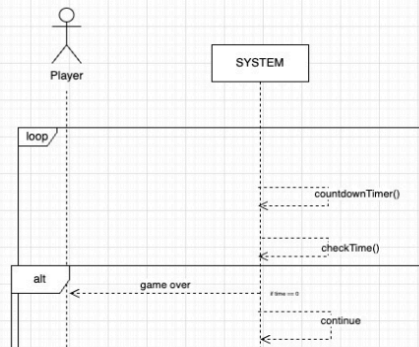
Collect Enchantment



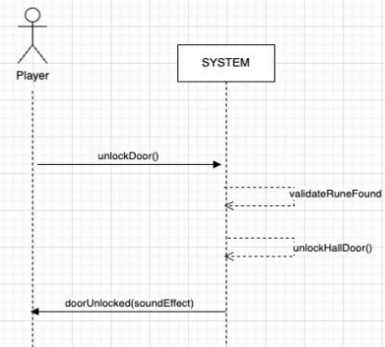
Use Enchantment



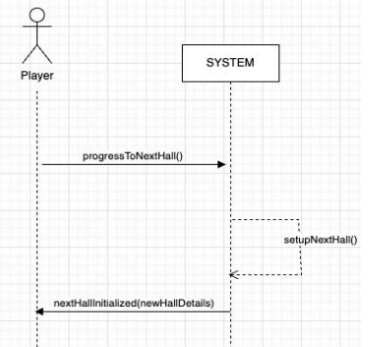
Timer Countdown



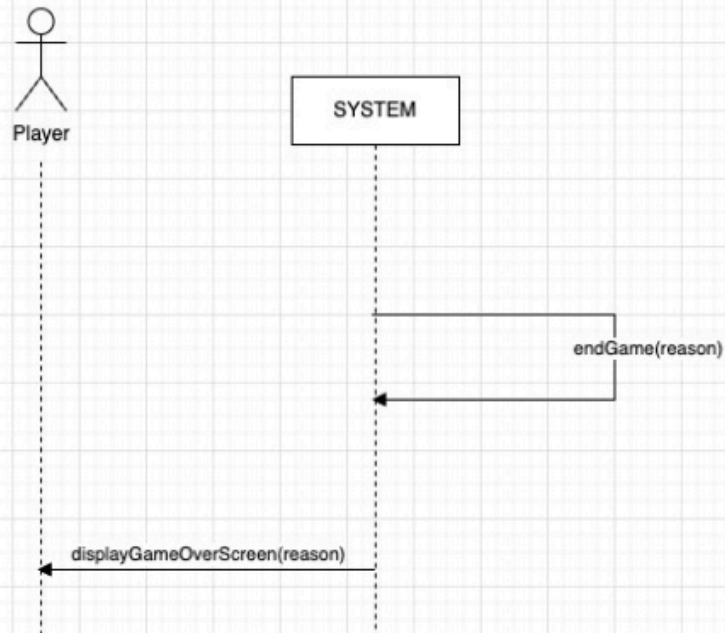
Unlock Door



Progress to Next Hall



Game Over



Interact With Monster

