

# CE103 Homework 3 Eray Turan

1.0

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## 1 Overview



### 1.0.1 Lorem Ipsum

#### Version

1.0

#### Author

{Eray TURAN}

"Neque porro quisquam est qui dolorem ipsum quia dolor sit amet, consectetur, adipisci velit..." "Acıyı seven, arayan ve ona sahip olmak isteyen hiç kimse yoktur. Nedeni basit. Çünkü o acıdır..." Lorem ipsum dolor sit amet, consectetur adipiscing elit. In accumsan eget ex elementum ullamcorper. Ut porta, mi et dapibus pellentesque, massa mi sollicitudin lectus, ac malesuada augue ligula a lectus. Quisque suscipit dui non ante tempor, ac consequat ipsum viverra. Sed vel risus fringilla, porttitor massa ut, rutrum nunc. Donec commodo, odio in semper facilisis, erat massa ornare erat, in scelerisque lacus elit sed mauris. Vestibulum ultrices ipsum id nisl condimentum, mattis commodo dui condimentum. Integer efficitur mi et rutrum dignissim. Donec lobortis convallis nisi eu ultricies. Ut porta eu enim a varius. Maecenas ac nisl tincidunt, finibus lacus eu, congue purus.

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- Lorem ipsum dolor sit amet, consectetur adipiscing elit.
- Nulla ac magna ut ex pharetra vulputate eget a enim.
- Praesent sed felis feugiat, aliquam risus gravida, pretium libero.
- Donec at leo in dolor vestibulum pharetra sed a sapien.
- Etiam at sem vel dolor congue lacinia vitae at diam.
- Duis gravida risus at dui feugiat dapibus.
- Phasellus tincidunt dui in urna ultrices, eget mollis nisi venenatis.
- Praesent eu nunc ullamcorper, commodo lorem id, suscipit felis.
- Aenean vel nisl et urna rutrum semper.
- Vestibulum sed turpis hendrerit, varius quam in, mollis odio.
- Quisque sodales sem at vestibulum mattis.
- Nunc vitae ex facilisis, cursus quam at, luctus dui.
- Sed ut sapien a libero dictum tempus.
- Aliquam pulvinar sem aliquet velit mattis hendrerit.
- Proin dignissim est cursus ipsum elementum vehicula.
- Etiam rhoncus arcu eu laoreet aliquet.
- Donec imperdiet mi vitae diam vestibulum, sed auctor nisi lobortis.
- Morbi vulputate libero eget fringilla scelerisque.
- Nunc varius risus non lectus vestibulum, non malesuada purus semper.

## 2 Namespace Index

### 2.1 Package List

Here are the packages with brief descriptions (if available):

<a href="#">ce103_hw3_library_app</a>	4
<a href="#">ce103_hw3_library_lib</a>	4

## 3 Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">ce103_hw3_library_lib.BookFunctions</a>	4
<a href="#">ce103_hw3_library_lib.FileUtility</a>	12
<a href="#">ce103_hw3_library_lib.library</a>	14
<a href="#">ce103_hw3_library_lib.Menu</a>	19
<a href="#">ce103_hw3_library_lib.PasswordContent</a>	21

## 4 File Index

### 4.1 File List

Here is a list of all files with brief descriptions:

<a href="#">ce103-hw3-library-app/obj/Debug/.NETFramework,Version=v4.8.AssemblyAttributes.cs</a>	22
<a href="#">ce103-hw3-library-app/obj/Release/.NETFramework,Version=v4.8.AssemblyAttributes.cs</a>	22
<a href="#">ce103-hw3-library-lib/obj/Debug/.NETFramework,Version=v4.8.AssemblyAttributes.cs</a>	22
<a href="#">ce103-hw3-library-lib/obj/Release/.NETFramework,Version=v4.8.AssemblyAttributes.cs</a>	22
<a href="#">Program.cs</a>	22
<a href="#">ce103-hw3-library-app/Properties/AssemblyInfo.cs</a>	22
<a href="#">ce103-hw3-library-lib/Properties/AssemblyInfo.cs</a>	22
<a href="#">Book.cs</a>	22
<a href="#">BookFunctions.cs</a>	22
<a href="#">ConversionUtility.cs</a>	22
<a href="#">FileUtility.cs</a>	22
<a href="#">MainMenu.cs</a>	23
<a href="#">PasswordContent.cs</a>	23

## 5 Namespace Documentation

### 5.1 ce103\_hw3\_library\_app Namespace Reference

#### Classes

- class **Program**

### 5.2 ce103\_hw3\_library\_lib Namespace Reference

#### Classes

- class **Book**
- class [BookFunctions](#)
- class **ConversionUtility**
- class [FileUtility](#)
- class [library](#)
- class [Menu](#)
- class [PasswordContent](#)

## 6 Class Documentation

### 6.1 ce103\_hw3\_library\_lib.BookFunctions Class Reference

#### Public Member Functions

- void [AddBook](#) ()
- void [EditBook](#) ()

- void [ListBook](#) ()
- void [DeleteBook](#) ()
- void [BorrowBook](#) ()
- void [ListBorrowBook](#) ()
- void [SearchBook](#) ()
- void [ReturnBook](#) ()

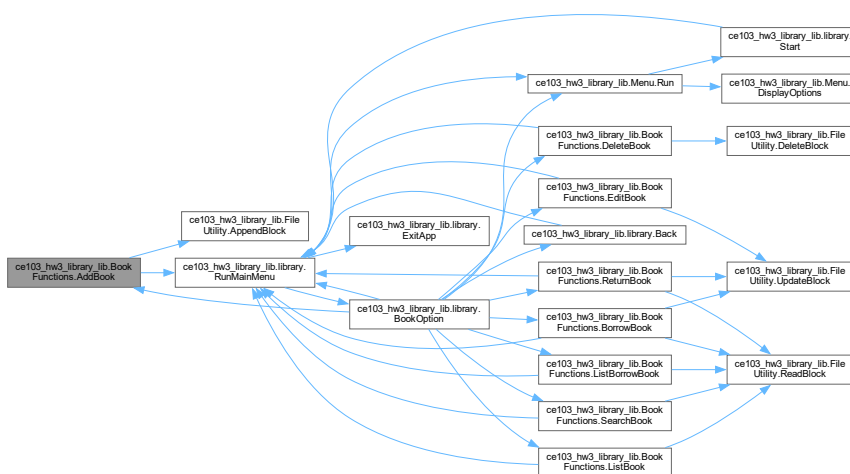
### 6.1.1 Member Function Documentation

#### 6.1.1.1 AddBook() void ce103\_hw3\_library\_lib.BookFunctions.AddBook ( )

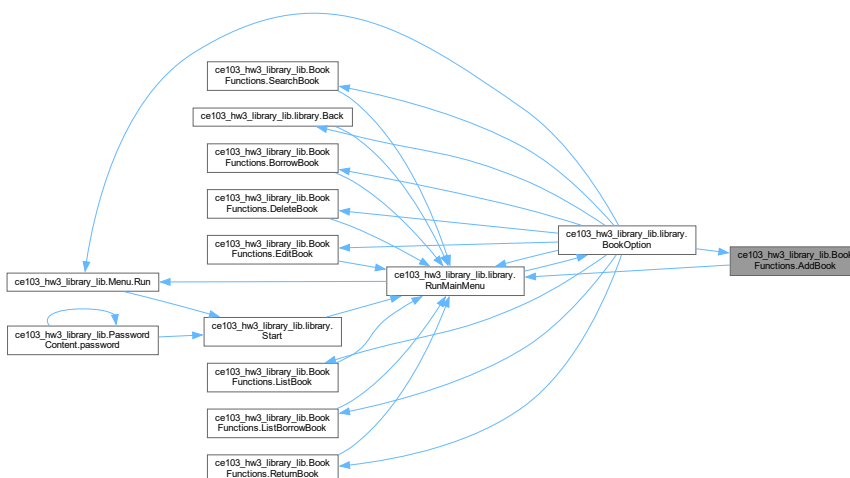
References [ce103\\_hw3\\_library\\_lib.FileUtility.AppendBlock\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:

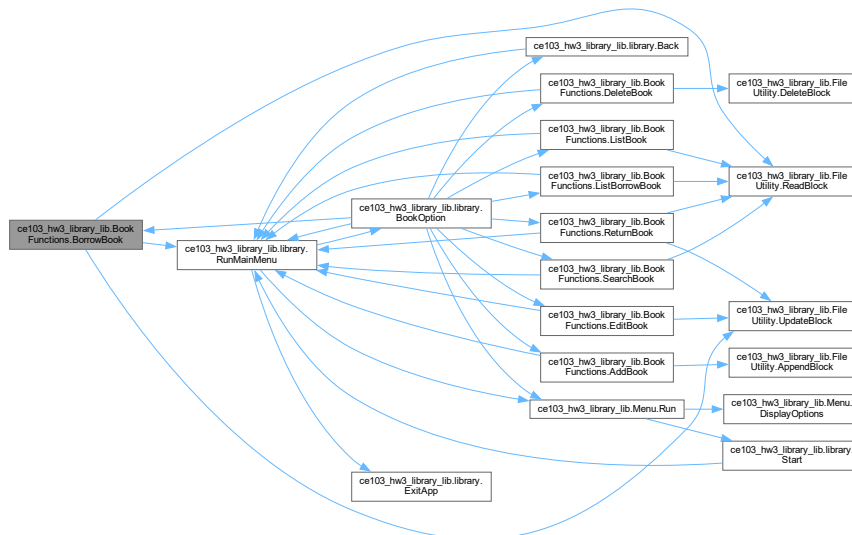


### 6.1.1.2 BorrowBook() `void ce103_hw3_library_lib.BookFunctions.BorrowBook ( )`

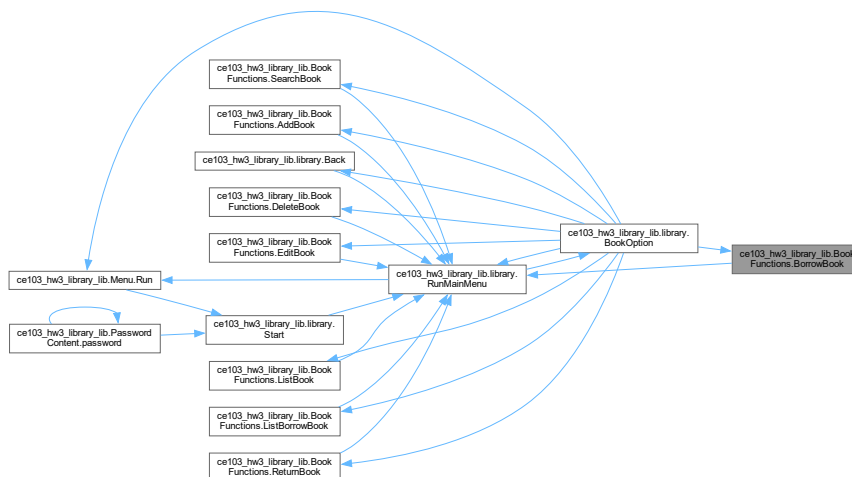
References [ce103\\_hw3\\_library\\_lib.FileUtility.ReadBlock\(\)](#), [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#), and [ce103\\_hw3\\_library\\_lib.FileUtility.UpdateBlock\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:

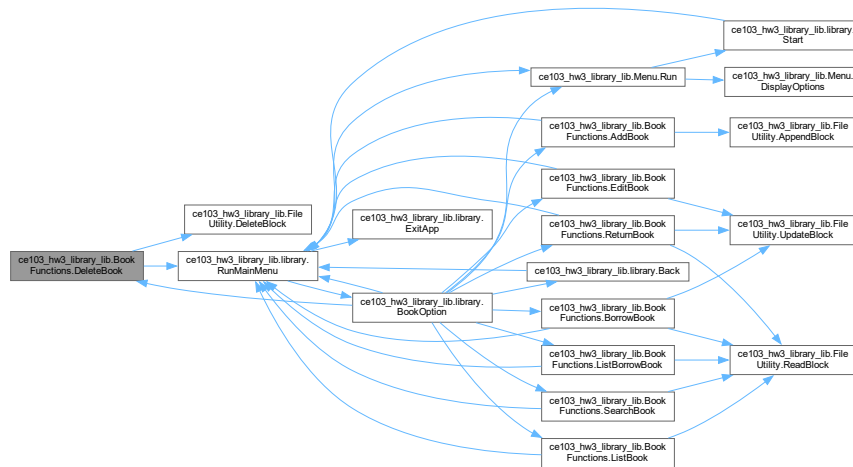


### 6.1.1.3 DeleteBook() `void ce103_hw3_library_lib.BookFunctions.DeleteBook ( )`

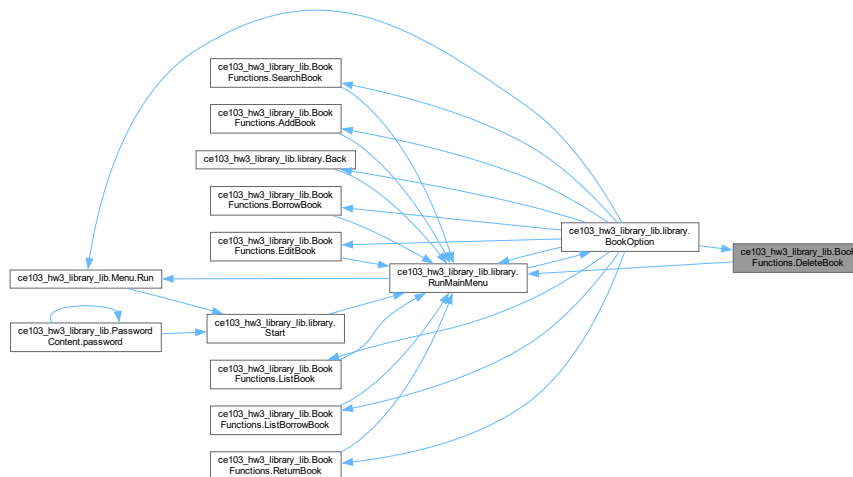
References [ce103\\_hw3\\_library\\_lib.FileUtility.DeleteBlock\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



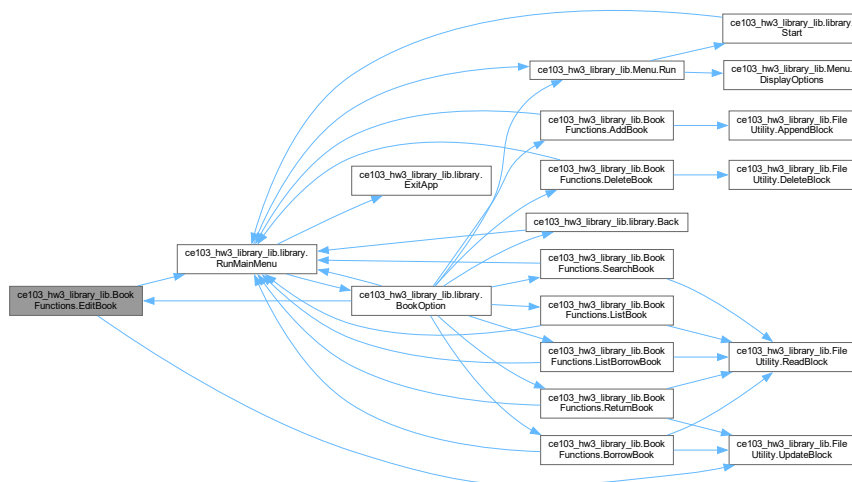
#### 6.1.1.4 EditBook() `void ce103_hw3_library_lib.BookFunctions.EditBook ( )`

References [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#), and [ce103\\_hw3\\_library\\_lib.FileUtility.UpdateBlock\(\)](#).

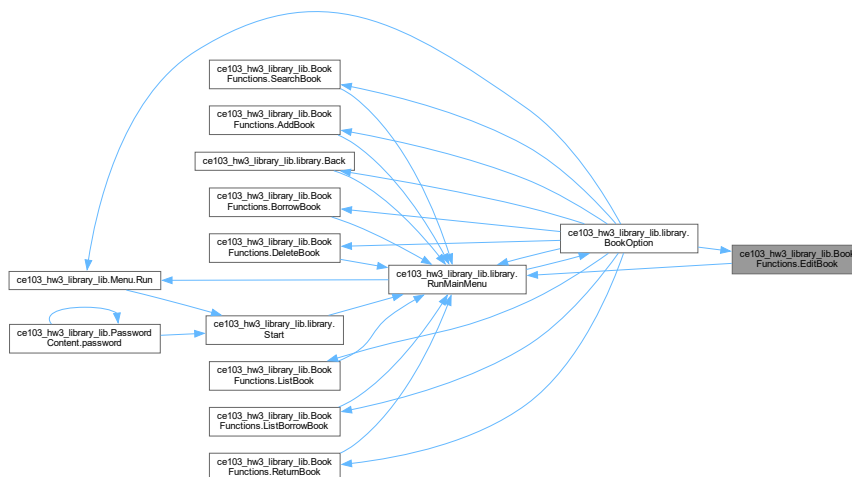
Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).



Here is the call graph for this function:



Here is the caller graph for this function:

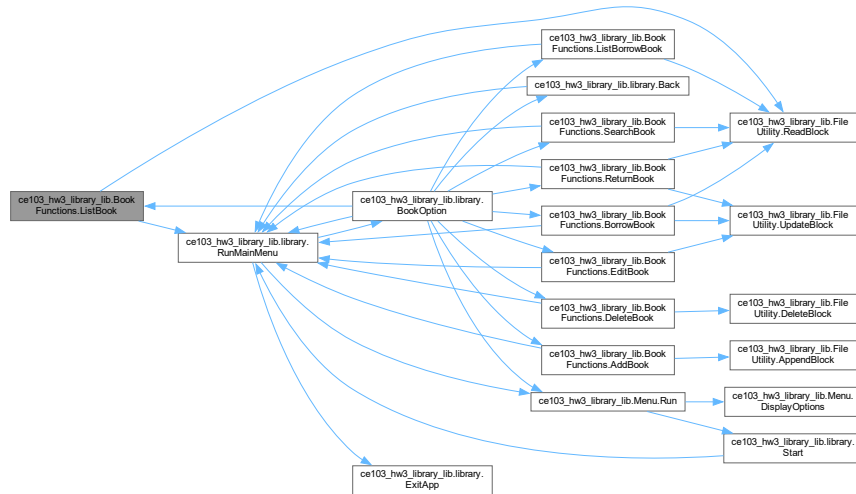


#### 6.1.1.5 ListBook() void ce103\_hw3\_library\_lib.BookFunctions.ListBook ( )

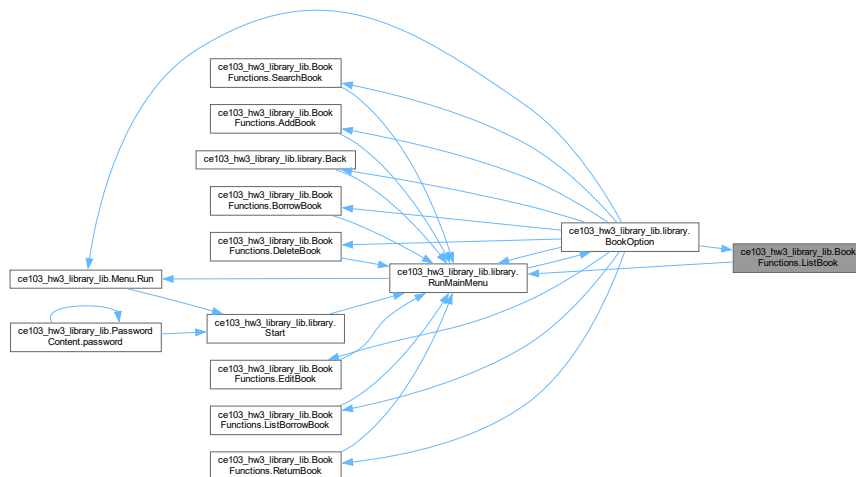
References [ce103\\_hw3\\_library\\_lib.FileUtility.ReadBlock\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:

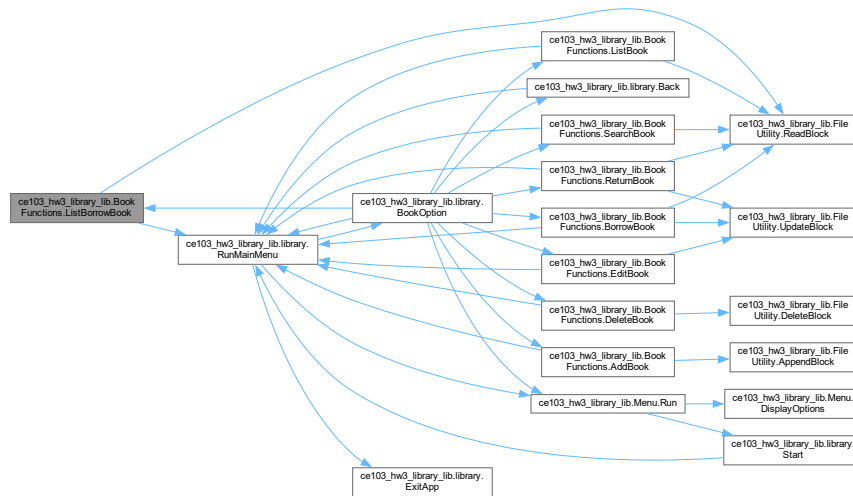


#### 6.1.1.6 ListBorrowBook() void ce103\_hw3\_library\_lib.BookFunctions.ListBorrowBook ( )

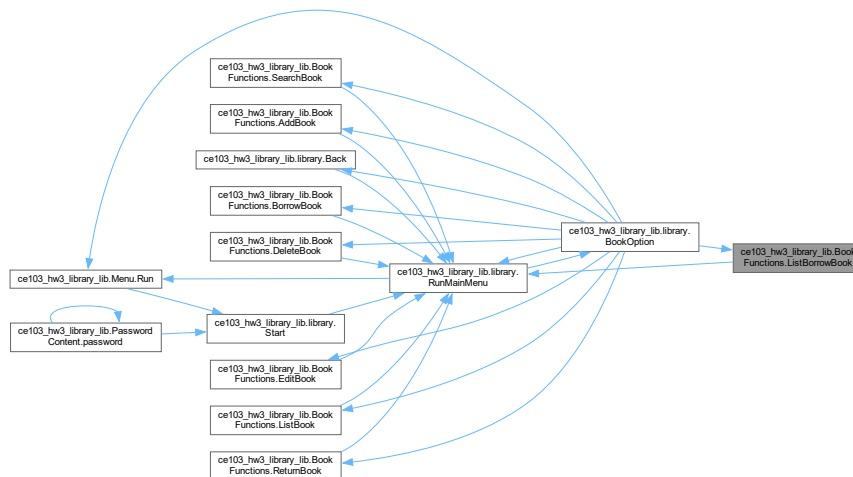
References [ce103\\_hw3\\_library\\_lib.FileUtility.ReadBlock\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:

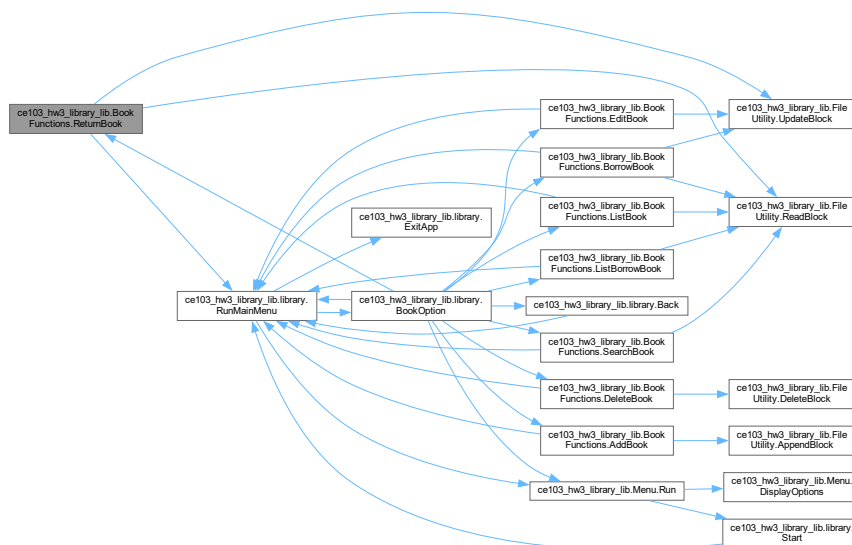


#### 6.1.1.7 ReturnBook() void ce103\_hw3\_library\_lib.BookFunctions.ReturnBook ( )

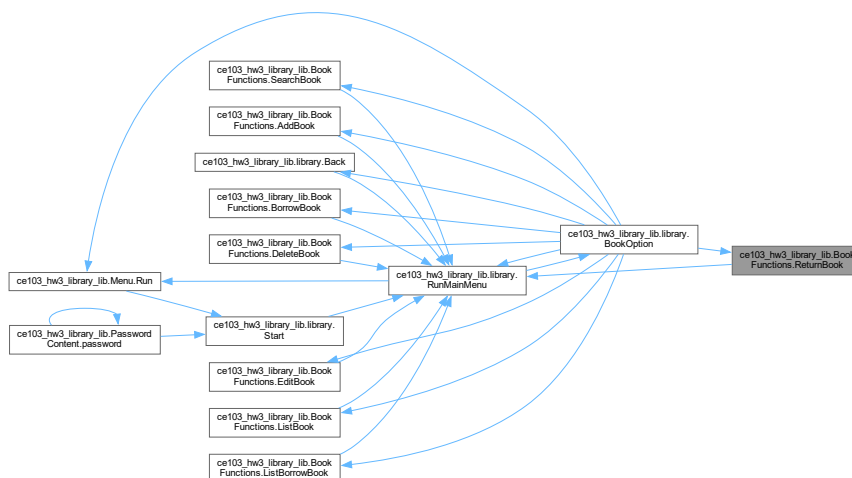
References [ce103\\_hw3\\_library\\_lib.FileUtility.ReadBlock\(\)](#), [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#), and [ce103\\_hw3\\_library\\_lib.FileUtility.UpdateBlock\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:

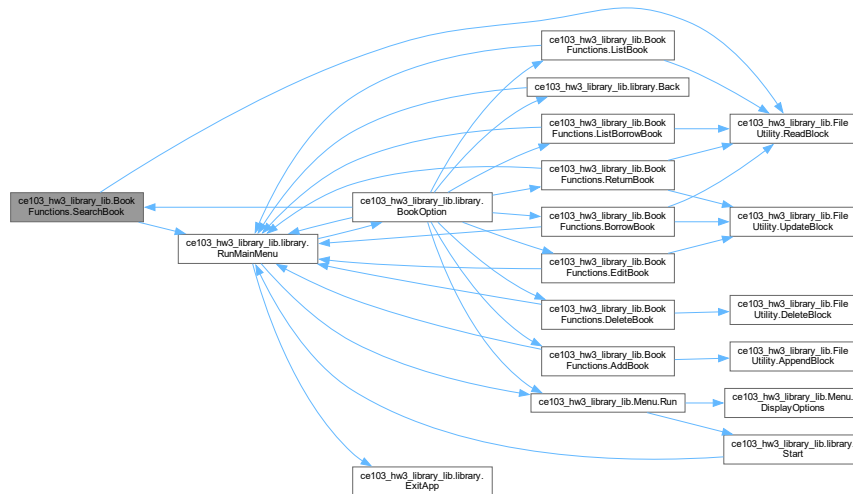


#### 6.1.1.8 SearchBook() void ce103\_hw3\_library\_lib.BookFunctions.SearchBook ( )

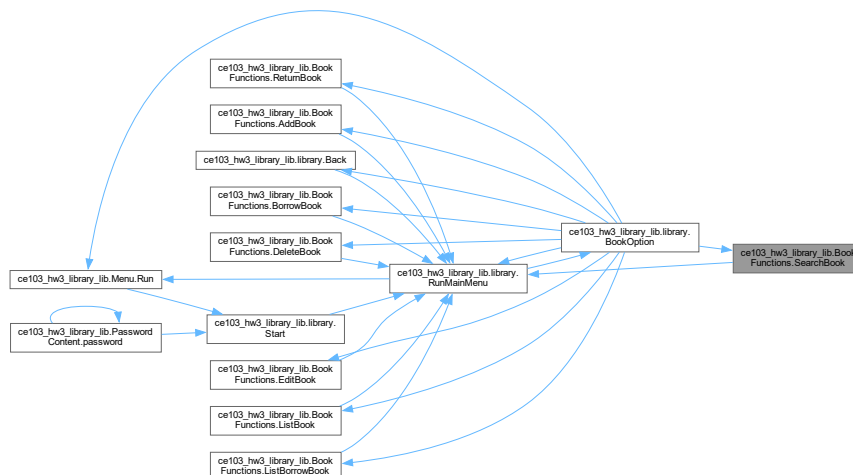
References [ce103\\_hw3\\_library\\_lib.FileUtility.ReadBlock\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following file:

- [BookFunctions.cs](#)

## 6.2 ce103\_hw3\_library\_lib.FileUtility Class Reference

### Static Public Member Functions

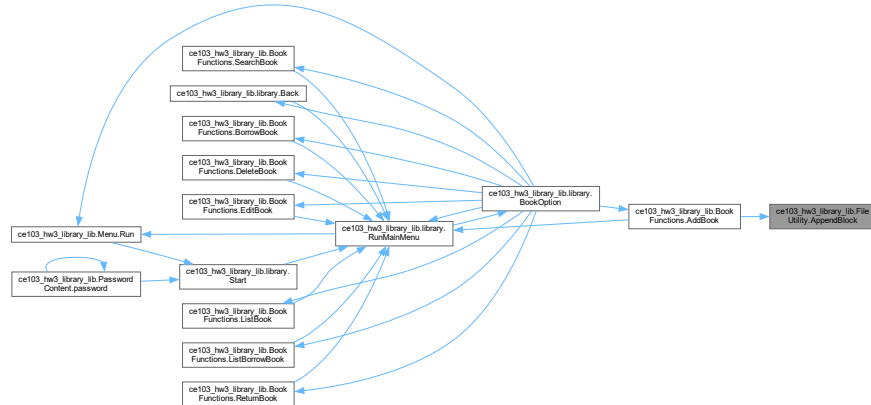
- static bool [DeleteFile](#) (string path)
- static byte[] [ReadBlock](#) (int count, int blocksize, string path)
- static bool [AppendBlock](#) (byte[] data, string path)
- static bool [UpdateBlock](#) (byte[] data, int count, int blocksize, string path)
- static bool [DeleteBlock](#) (int count, int blocksize, string path)

#### 6.2.1 Member Function Documentation

**6.2.1.1 AppendBlock()** static bool ce103\_hw3\_library\_lib.FileUtility.AppendBlock ( byte[] data, string path ) [static]

Referenced by [ce103\\_hw3\\_library\\_lib.BookFunctions.AddBook\(\)](#).

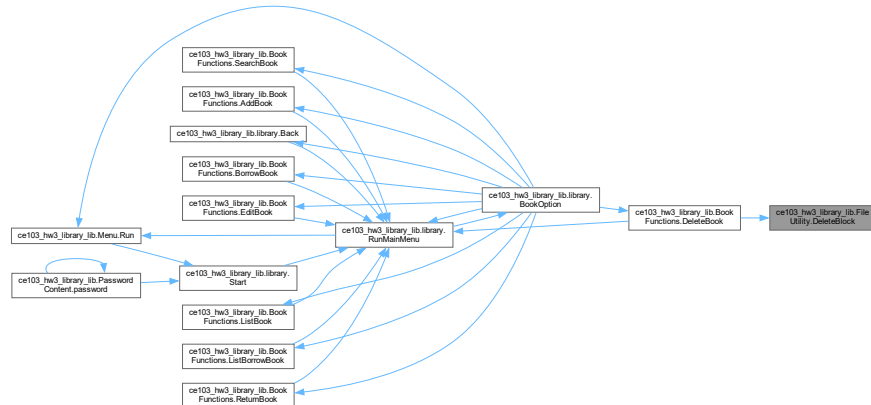
Here is the caller graph for this function:



**6.2.1.2 DeleteBlock()** static bool ce103\_hw3\_library\_lib.FileUtility.DeleteBlock ( int count, int blocksize, string path ) [static]

Referenced by [ce103\\_hw3\\_library\\_lib.BookFunctions.DeleteBook\(\)](#).

Here is the caller graph for this function:

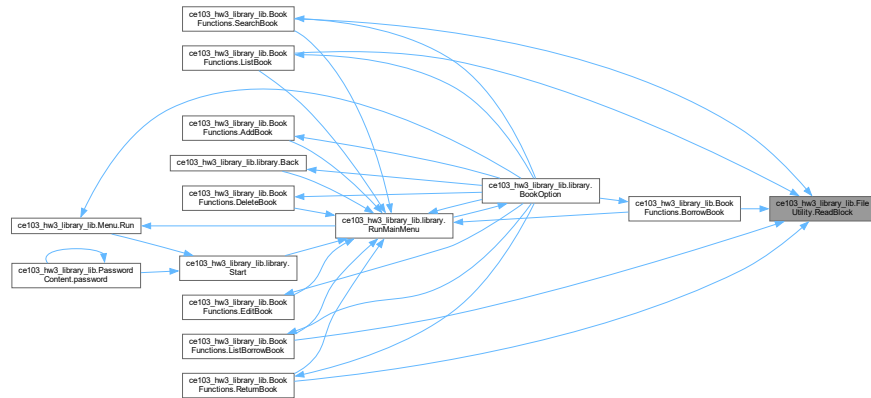


**6.2.1.3 DeleteFile()** static bool ce103\_hw3\_library\_lib.FileUtility.DeleteFile ( string path ) [static]

**6.2.1.4 ReadBlock()** static byte[] ce103\_hw3\_library\_lib.FileUtility.ReadBlock ( int count, int blocksize, string path ) [static]

Referenced by [ce103\\_hw3\\_library\\_lib.BookFunctions.BorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ListBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ListBorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ReturnBook\(\)](#), and [ce103\\_hw3\\_library\\_lib.BookFunctions.SearchBook\(\)](#).

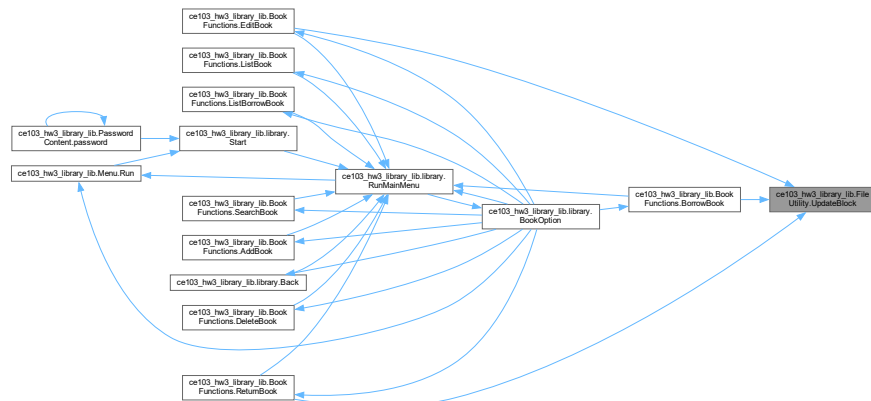
Here is the caller graph for this function:



**6.2.1.5 UpdateBlock()** `static bool ce103_hw3_library_lib.FileUtility.UpdateBlock ( byte[] data, int count, int blocksize, string path ) [static]`

Referenced by [ce103\\_hw3\\_library\\_lib.BookFunctions.BorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.EditBook\(\)](#), and [ce103\\_hw3\\_library\\_lib.BookFunctions.ReturnBook\(\)](#).

Here is the caller graph for this function:



The documentation for this class was generated from the following file:

- [FileUtility.cs](#)

## 6.3 ce103\_hw3\_library\_lib.library Class Reference

### Public Member Functions

- void [Start \(\)](#)
- void [RunMainMenu \(\)](#)

- void [BookOption](#) ()
- void [Back](#) ()
- void [ExitApp](#) ()

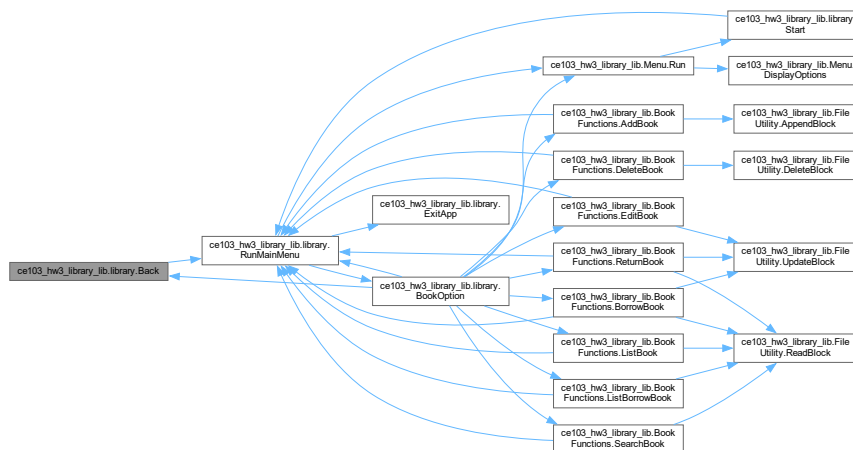
### 6.3.1 Member Function Documentation

#### 6.3.1.1 [Back\(\)](#) void ce103\_hw3\_library\_lib.library.Back ( )

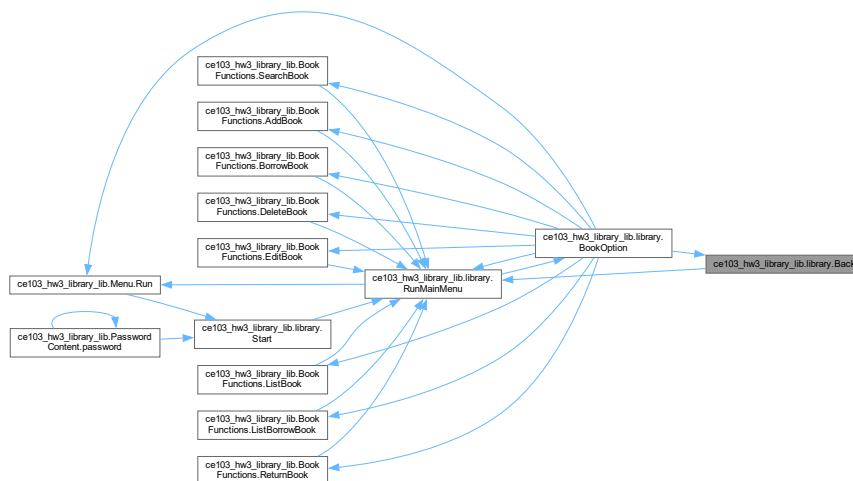
References [ce103\\_hw3\\_library\\_lib.library.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



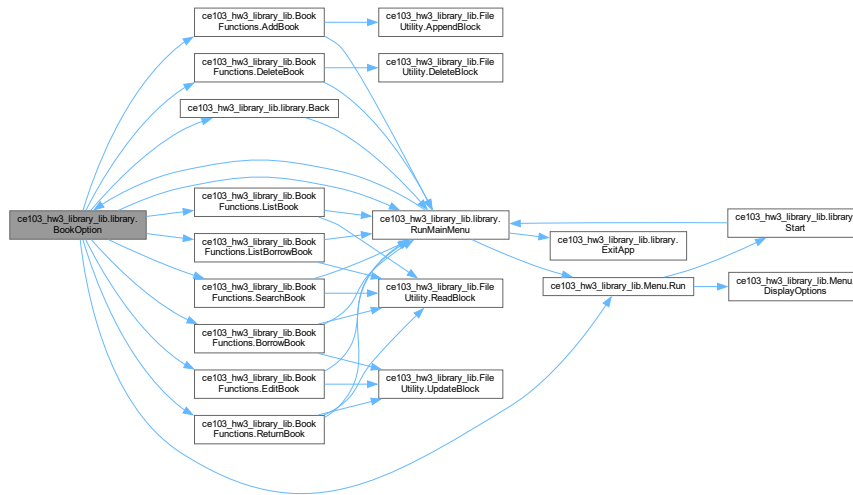
#### 6.3.1.2 [BookOption\(\)](#) void ce103\_hw3\_library\_lib.library.BookOption ( )

References [ce103\\_hw3\\_library\\_lib.BookFunctions.AddBook\(\)](#), [ce103\\_hw3\\_library\\_lib.library.Back\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.DeleteBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.EditBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ReturnBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.BorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ListBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ListBorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.SearchBook\(\)](#), [ce103\\_hw3\\_library\\_lib.ExitApp\(\)](#), [ce103\\_hw3\\_library\\_lib.Menu.Run\(\)](#), [ce103\\_hw3\\_library\\_lib.Menu.DisplayOptions\(\)](#), [ce103\\_hw3\\_library\\_lib.FileUtility.AppendBlock\(\)](#), [ce103\\_hw3\\_library\\_lib.FileUtility.DeleteBlock\(\)](#), [ce103\\_hw3\\_library\\_lib.FileUtility.UpdateBlock\(\)](#), [ce103\\_hw3\\_library\\_lib.FileUtility.ReadBlock\(\)](#).

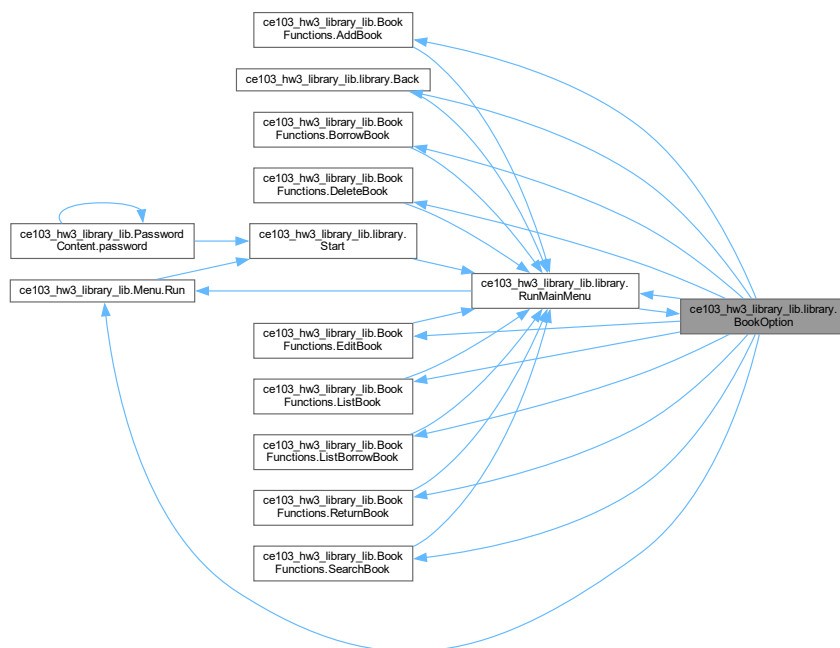


`ce103_hw3_library_lib.BookFunctions.ListBorrowBook()`, `ce103_hw3_library_lib.BookFunctions.ReturnBook()`, `ce103_hw3_library_lib.Menu.Run()`, `ce103_hw3_library_lib.library.RunMainMenu()`, and `ce103_hw3_library_lib.BookFunctions.SearchBook()` Referenced by `ce103_hw3_library_lib.library.RunMainMenu()`.

Here is the call graph for this function:



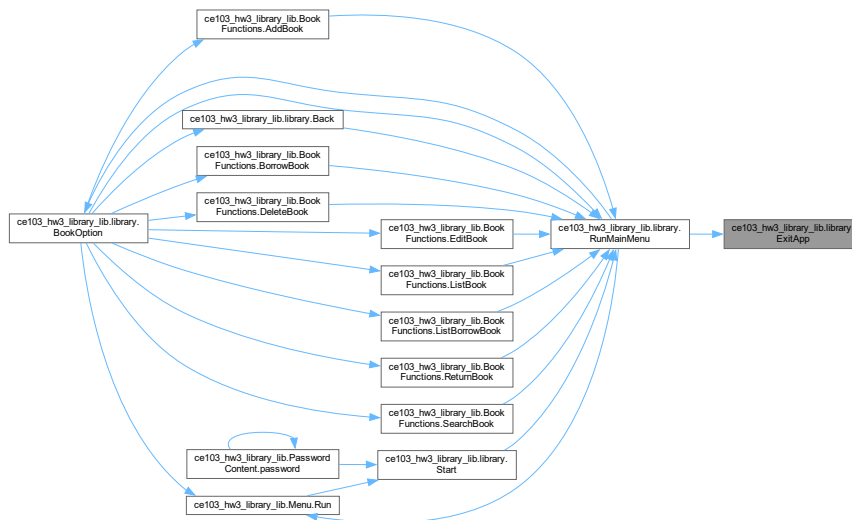
Here is the caller graph for this function:



### 6.3.1.3 ExitApp() void ce103\_hw3\_library\_lib.library.ExitApp ( )

Referenced by `ce103_hw3_library_lib.library.RunMainMenu()`.

Here is the caller graph for this function:

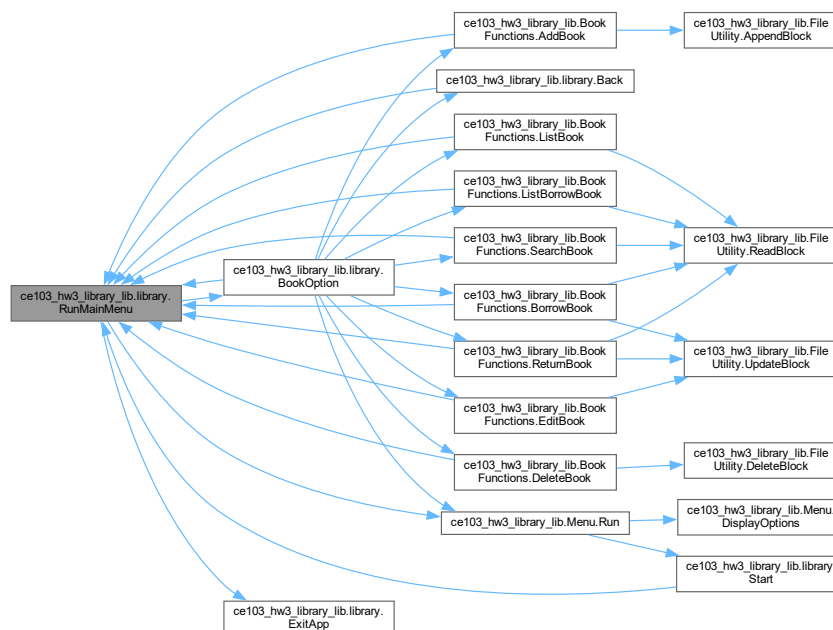


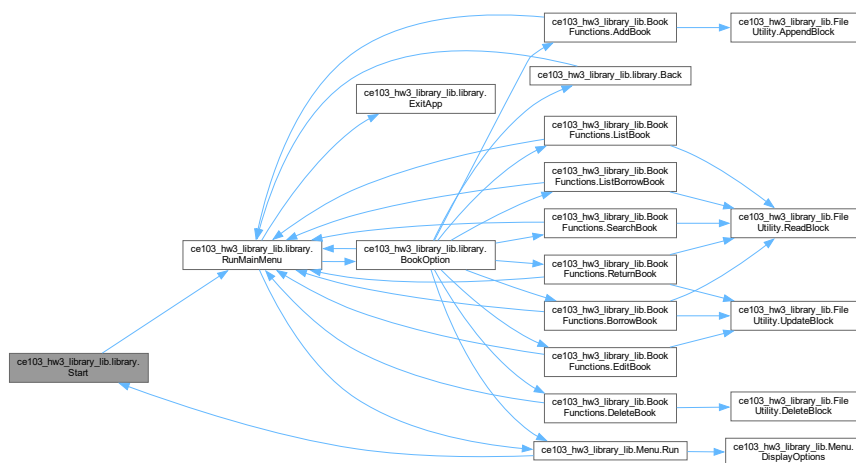
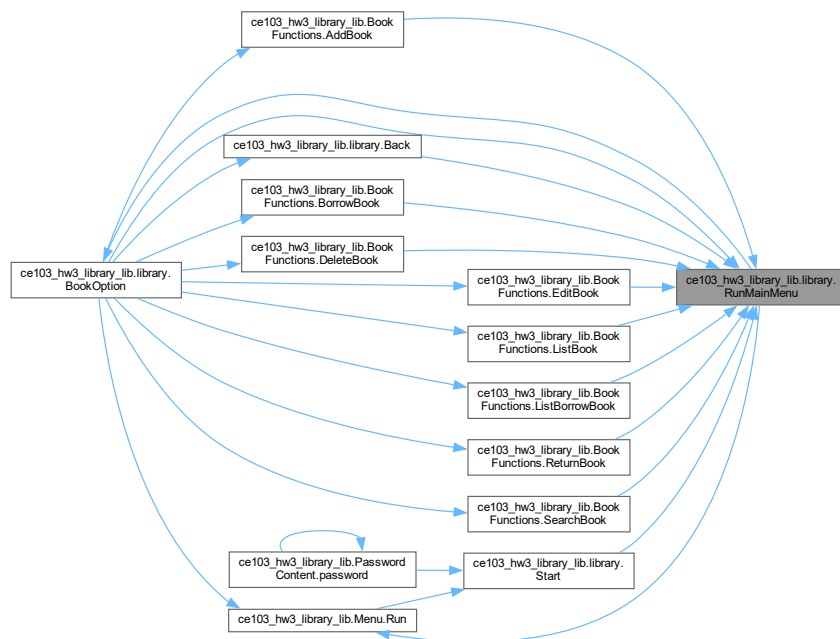
#### 6.3.1.4 RunMainMenu() void ce103\_hw3\_library\_lib.library.RunMainMenu ( )

References [ce103\\_hw3\\_library\\_lib.library.BookOption\(\)](#), [ce103\\_hw3\\_library\\_lib.library.ExitApp\(\)](#), and [ce103\\_hw3\\_library\\_lib.Menu.RunMainMenu\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.BookFunctions.AddBook\(\)](#), [ce103\\_hw3\\_library\\_lib.library.Back\(\)](#), [ce103\\_hw3\\_library\\_lib.library.Back\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.BorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.DeleteBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.EditBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ListBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ListBorrowBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.ReturnBook\(\)](#), [ce103\\_hw3\\_library\\_lib.BookFunctions.SearchBook\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.Start\(\)](#).

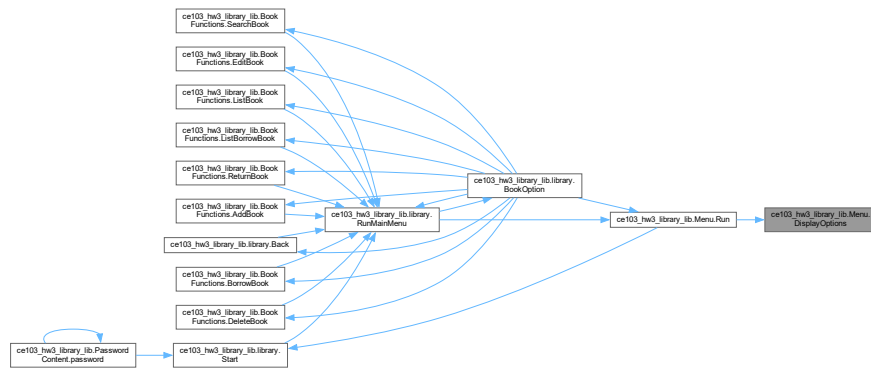
Here is the call graph for this function:







Here is the caller graph for this function:

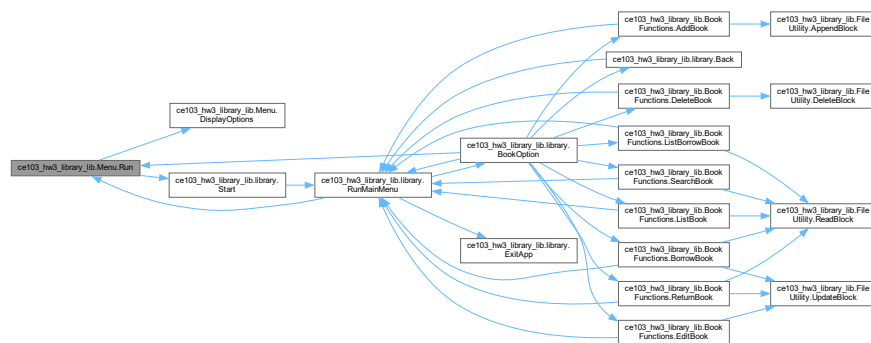


#### 6.4.2.2 Run() `int ce103_hw3_library_lib.Menu.Run ( )`

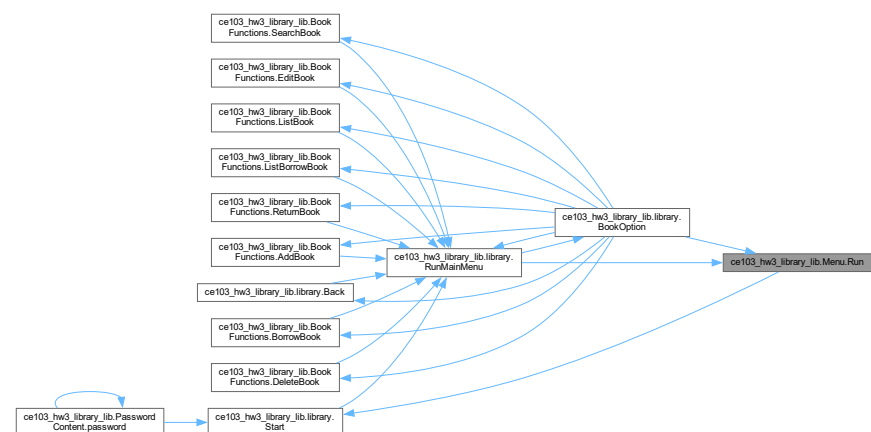
References `ce103_hw3_library_lib.Menu.DisplayOptions()`, and `ce103_hw3_library_lib.library.Start()`.

Referenced by `ce103_hw3_library_lib.library.BookOption()`, and `ce103_hw3_library_lib.library.RunMainMenu()`.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following file:

- [MainMenu.cs](#)

## 6.5 ce103\_hw3\_library\_lib.PasswordContent Class Reference

### Public Member Functions

- void [password](#) ()

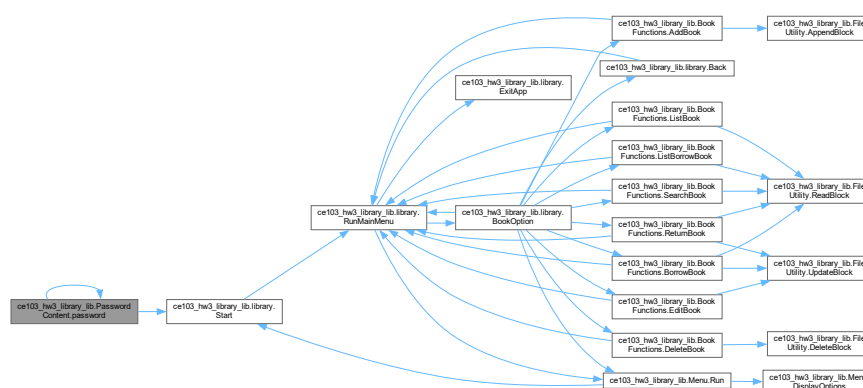
#### 6.5.1 Member Function Documentation

##### 6.5.1.1 password() void ce103\_hw3\_library\_lib.PasswordContent.password ( )

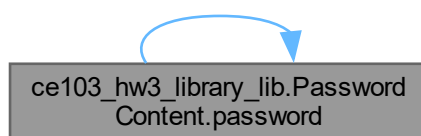
References [ce103\\_hw3\\_library\\_lib.PasswordContent.password\(\)](#), and [ce103\\_hw3\\_library\\_lib.library.Start\(\)](#).

Referenced by [ce103\\_hw3\\_library\\_lib.PasswordContent.password\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following file:

- [PasswordContent.cs](#)

## 7 File Documentation

### 7.1 .NETFramework,Version=v4.8.AssemblyAttributes.cs File Reference

### 7.2 .NETFramework,Version=v4.8.AssemblyAttributes.cs File Reference

### 7.3 .NETFramework,Version=v4.8.AssemblyAttributes.cs File Reference

### 7.4 .NETFramework,Version=v4.8.AssemblyAttributes.cs File Reference

### 7.5 Program.cs File Reference

#### Classes

- class `ce103_hw3_library_app.Program`

#### Namespaces

- namespace `ce103_hw3_library_app`

### 7.6 AssemblyInfo.cs File Reference

### 7.7 AssemblyInfo.cs File Reference

### 7.8 Book.cs File Reference

#### Classes

- class `ce103_hw3_library_lib.Book`

#### Namespaces

- namespace `ce103_hw3_library_lib`

### 7.9 BookFunctions.cs File Reference

#### Classes

- class `ce103_hw3_library_lib.BookFunctions`

#### Namespaces

- namespace `ce103_hw3_library_lib`

### 7.10 ConversionUtility.cs File Reference

#### Classes

- class `ce103_hw3_library_lib.ConversionUtility`

#### Namespaces

- namespace `ce103_hw3_library_lib`

### 7.11 FileUtility.cs File Reference

#### Classes

- class `ce103_hw3_library_lib.FileUtility`

#### Namespaces

- namespace `ce103_hw3_library_lib`

## 7.12 MainMenu.cs File Reference

### Classes

- class [ce103\\_hw3\\_library\\_lib.Menu](#)
- class [ce103\\_hw3\\_library\\_lib.library](#)

### Namespaces

- namespace [ce103\\_hw3\\_library\\_lib](#)

## 7.13 PasswordContent.cs File Reference

### Classes

- class [ce103\\_hw3\\_library\\_lib.PasswordContent](#)

### Namespaces

- namespace [ce103\\_hw3\\_library\\_lib](#)

## 7.14 SampleMarkdownFile.md File Reference





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