UNIVERSITY OF GOTHENBURG

Certificate of Registration

Print date
2025-08-01

Name	Personal identity number
Andrej Erdelský	19990910-4235

N2GDT Game Design & Technology Master's Programme (120.0 hp)

Start period: HT2023 2023-08-28 - 2024-01-14

Registered on

Code	Name	Scope	Period	Notes
DIT910	Master's Thesis in Computer Science and Engineering *Rate of study: 100 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	30.0 hp	2025-01-20 - 2025-06-08	
DIT998	Interactive and linear storytelling with digital media *Rate of study: 50 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	7.5 hp	2024-11-04 - 2025-01-19	
DIT468	Current Trends in Gaming *Rate of study: 50 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	7.5 hp	2024-11-04 - 2025-01-19	
DIT461	Game Development Project *Rate of study: 50 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	7.5 hp	2024-09-02 - 2024-11-03	
DIT491	Open project in interaction design *Rate of study: 50 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	7.5 hp	2024-03-18 - 2024-06-02	
DIT227	Advanced Computer Graphics *Rate of study: 50 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	7.5 hp	2024-03-18 - 2024-06-02	
DIT572	Game Engine Architecture *Rate of study: 50 %, Teaching hours: Day-time, Type of instruction: Normal teaching, Study location: GÖTEBORG*	7.5 hp	2024-01-15 - 2024-03-17	

Code	Name	Scope	Period	Notes
DIT193	Agile Development Processes *Rate of study: 50 %, Teaching hours: Day-time,* *Type of instruction: Normal teaching, Study location:* *GÖTEBORG*	7.5 hp	2024-01-15 - 2024-03-17	
DIT098	Gameplay Design *Rate of study: 50 %, Teaching hours: Day-time,* *Type of instruction: Normal teaching, Study location:* *GÖTEBORG*	7.5 hp	2023-10-30 - 2024-01-14	
DIT224	Computer Graphics *Rate of study: 50 %, Teaching hours: Day-time,* *Type of instruction: Normal teaching, Study location:* *GÖTEBORG*	7.5 hp	2023-10-30 - 2024-01-14	
DIT248	An introduction to Game Research *Rate of study: 50 %, Teaching hours: Day-time,* *Type of instruction: Normal teaching, Study location:* *GÖTEBORG*	7.5 hp	2023-08-28 - 2023-10-29	
DIT285	Advanced Requirements Engineering *Rate of study: 50 %, Teaching hours: Day-time,* *Type of instruction: Normal teaching, Study location:* *GÖTEBORG*	7.5 hp	2023-08-28 - 2023-10-29	

Self-contained courses

Code	Name	Scope	Period	Notes
MVK930	Introduction to Music Production and Creative Music Making *Rate of study: 25 %, Teaching hours: Mixed-time,* *Type of instruction: Distance learning, Study location:* *Ortsoberoende*	7.5 hp	2024-09-02 - 2025-01-19	

Notes and information

60 credits (hp) represent a full academic year. The system is compatible with ECTS credits (the European Credit Transfer System) as one credit is equal to one ECTS credit.

The above is an excerpt from the student records

Check the certificate on: https://www.student.ladok.se/verifiera/
Verifiable until: 2025-10-30

Personal identity number: 19990910-4235
control code: GLN63N1HJ9

Postal address	**Contact information**	**Page 2 / 2**
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