# Presentation WDMF API WiFiDirect-Message-Flooding-API

Joel Busch, Manuel Grossmann, Claude Hähni, Jakob Meier, Alessandro Nicolusi, Pascal Oberholzer



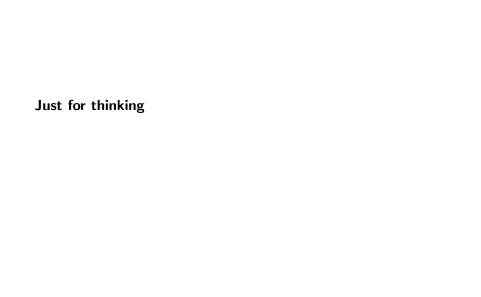


### **Prolem**

No access to the Internet and no antenna within reach of our phones.

## Solution

- ▶ Establish a connection directly from phone to phone.
  - WiFi direct
  - ▶ Bluetooth
- ▶ Build an API to get hold of many people as possible.



### We can what others can't

- Everybody knows the moment when we would like to send a message but our mobile-phone has no connection.
- Sometimes it can save life if we could send a help message to the ambulance station even if we have no connection (for example on a mountain while skiing).

## What we thought

- ► Each phone has Bluetooth and WIFI which is often not in use if there is no antenna within reach.
- ightharpoonup WIFI has a bigger reach than Bluetooth ightharpoonup WIFI is more capable than Bluetooth
- ► Address as many programmers as possible to use our idea: more users → higher probability to have someone in reach who uses the same "network"

#### What we have created

- ▶ API to address as many programmers as possible
- ► Emergency app to show a simple example that our API works and what serious problems we can solve.
- Chat app to show an other scope of application.

## **API**

content...

# Emergency app

content...

## Chat app

- ▶ Send simple text messages to one other person.
- Asynchronous key pair (public and private key) to guarantee end-to-end encryption
- All information (name, id, public key) of a person are shared via QR-codes. (Both have to share the id and the key to write to the other)