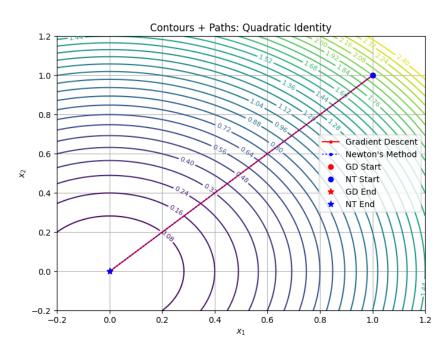
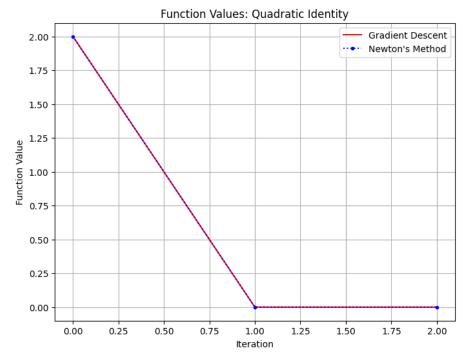
## <u>Eral Edree – Numerical Optimization in Python – python ex1.</u>

Link to github repo: https://github.com/ErelEdree/numerical\_optimization\_ex\_1

quadratic\_identity, method:  $gradient\_descent$ , Iter 1: x = [0. 0.], f(x) = 0.0, success = True

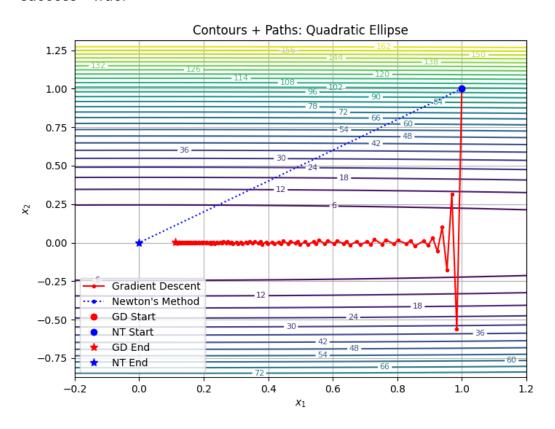
function: quadratic\_identity, method: **newton\_method**, Iter 1: x = [0. 0.], f(x) = 0.0, success = True

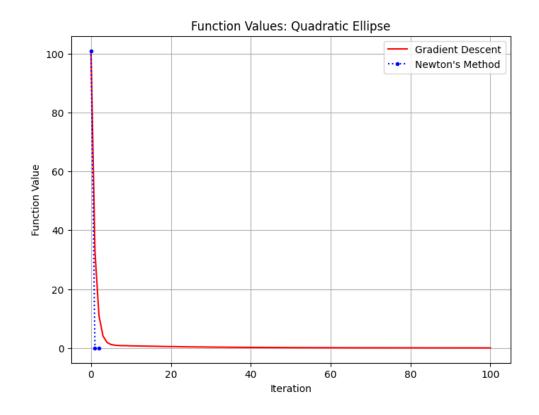




function: quadratic\_ellipse, method:  $gradient_descent$ , Iter 100: x = [0.11271997 0.0008856], f(x) = 0.012784220095399295, success = False

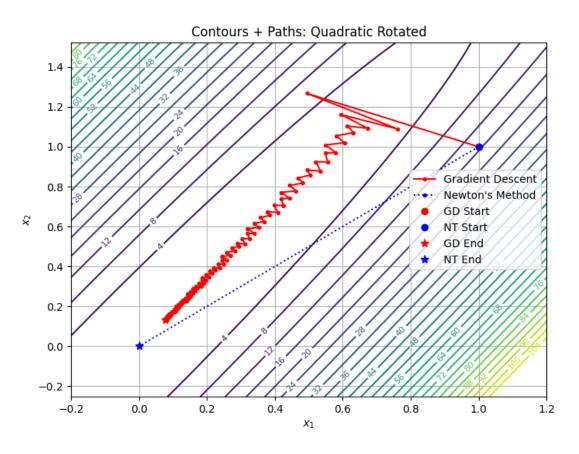
function: quadratic\_ellipse, method: **newton\_method**, Iter 1: x = [0. 0.], f(x) = 0.0, success = True:

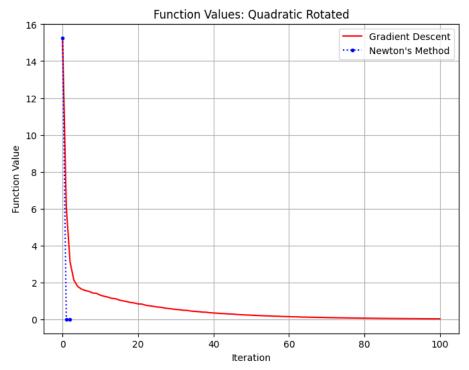




function: quadratic\_rotated, method: gradient\_descent, Iter 100: x = [0.07682763 0.13062022], f(x) = 0.023112584192700524, success = False

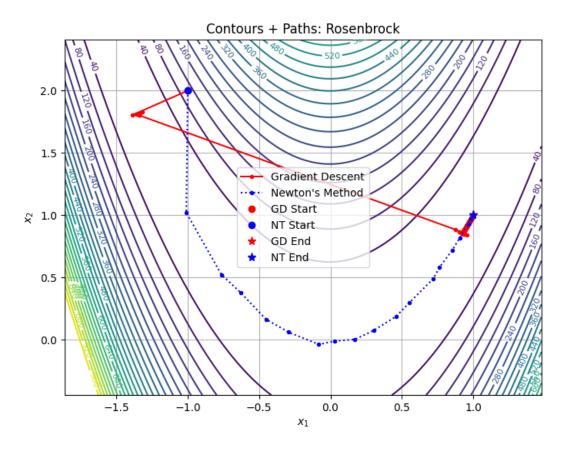
function: quadratic\_rotated, method: newton\_method, Iter 1: x = [0. 0.], f(x) = 0.0, success = True

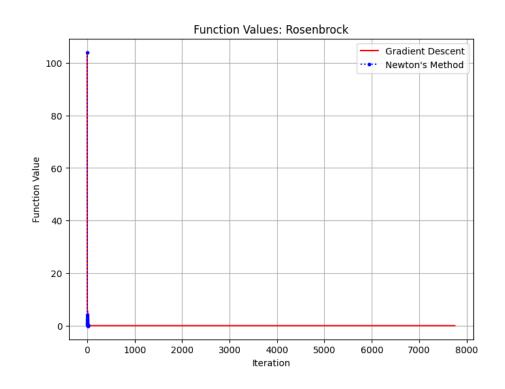




function: **rosenbrock**, method: **gradient\_descent**, Iter 7750: x = [0.99989437 0.99978771], f(x) = 1.1267173492101773e-08, success = True

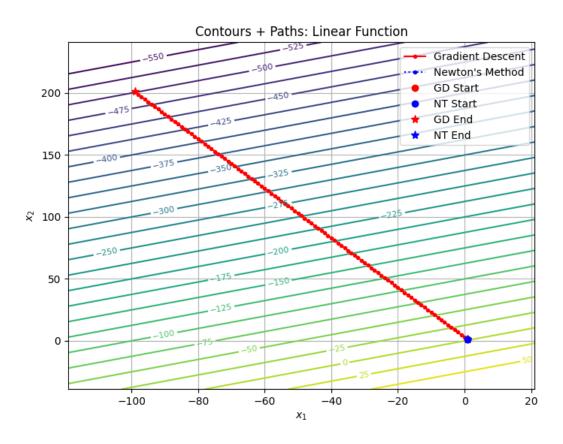
function: **rosenbrock**, method: **newton\_method**, Iter 20: x = [1. 1.], f(x) = 6.668339839446365e-30, success = True

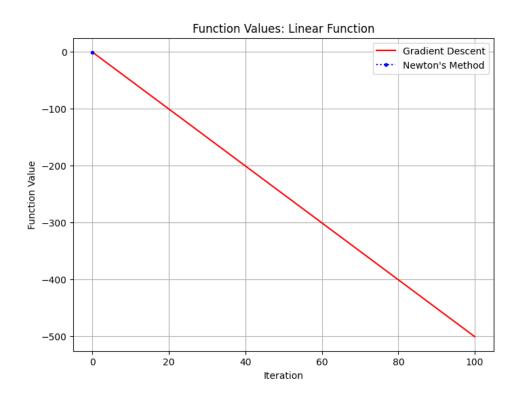




function: linear\_function, method: gradient\_descent, Iter 100: x = [-99. 201.], f(x) = -501.0, success = False

function: linear\_function, method: newton\_method, Iter 100: x = [1. 1.], f(x) = -1.0, success = False





function: **exponential\_triangle**, method: **gradient\_descent**, Iter 28: x = [-3.46572886e-01-9.76799665e-07], f(x) = 2.559266696664345, success = True

function: **exponential\_triangle**, method: **newton\_method**, Iter 8: x = [-3.46573590e-01 -2.17907897e-17], f(x) = 2.5592666966582156, success = True

