

FIELDS *of* VIEW

OUR GOAL

With the rapid growth of cities in India, it becomes imperative for people and institutions with diverse perspectives to come together and tackle different issues we face. But even articulating what the problem statement is, becomes a contentious issue when such different points of view come together. How do we then ensure that these diverse perspectives find a common ground, from framing the problem to debating options? At Fields of View, we create such spaces for collective dialogue and enquiry to understand our cities better using games and simulations.

HOW DO WE GO ABOUT IT?

'Field of view' is a term used in photography, art, and gaming literature to describe the observer's perspective or the world that is visible to the observer. As our work involves bringing together different perspectives to enable a dialogue, our goal is to foster spaces where different fields of view can come together and find a common ground.



APPROACH

We follow a research methodology that allows for different disciplines and perspectives to have a meaningful dialogue. We begin by defining the research problem, which could be considered the most-argued phase of any effort that involves different perspectives. Following that, we undertake both desk and field research, involving a combination of different research methods. Next comes analysis, which is the foundation for our models, both conceptual and computational. Based on these models we create games and simulations. We involve all stakeholders in each step of the research process. Such a process helps create a common ground that allows for refining the outcomes iteratively.

We seek partners from the government, academia, civil society, and industry to further our goal of understanding cities better. Our work is geared toward strengthening decision making capabilities; learning and education; and participatory processes.

