

# The Language ansiC

BNF-converter

May 10, 2016

This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

## The lexical structure of ansiC

### Identifiers

Identifiers  $\langle Ident \rangle$  are unquoted strings beginning with a letter, followed by any combination of letters, digits, and the characters `_` `'`, reserved words excluded.

### Literals

Unsigned literals are recognized by the regular expression  $[“123456789”]\langle digit \rangle^* (\text{'u'} \mid \text{'U'})$

Long literals are recognized by the regular expression  $[“123456789”]\langle digit \rangle^* (\text{'l'} \mid \text{'L'})$

UnsignedLong literals are recognized by the regular expression  $[“123456789”]\langle digit \rangle^* (\text{'u' 'l'} \mid \text{'U' 'L'})$

Hexadecimal literals are recognized by the regular expression  $0'(\text{'x'} \mid \text{'X'})((\langle digit \rangle \mid [“abcdef”] \mid [“ABCDEF”]))+$

HexUnsigned literals are recognized by the regular expression  $0'(\text{'x'} \mid \text{'X'})((\langle digit \rangle \mid [“abcdef”] \mid [“ABCDEF”])) + (\text{'u'} \mid \text{'U'})$

HexLong literals are recognized by the regular expression  $0'(\text{'x'} \mid \text{'X'})((\langle digit \rangle \mid [“abcdef”] \mid [“ABCDEF”])) + (\text{'l'} \mid \text{'L'})$

HexUnslong literals are recognized by the regular expression  $0'(\text{'x'} \mid \text{'X'})((\langle digit \rangle \mid [“abcdef”] \mid [“ABCDEF”])) + (\text{'u' 'l'} \mid \text{'U' 'L'})$

Octal literals are recognized by the regular expression  $0'[“01234567”]^*$

OctalUnsigned literals are recognized by the regular expression `'0'["01234567"]* ('u' | 'U')`

OctalLong literals are recognized by the regular expression `'0'["01234567"]* ('l' | 'L')`

OctalUnsLong literals are recognized by the regular expression `'0'["01234567"]* ('u' 'l' | 'U' 'L')`

CDouble literals are recognized by the regular expression  $(\langle digit \rangle + '.' | \langle digit \rangle + '.' \langle digit \rangle +)(('e' | 'E') '-' ? \langle digit \rangle +) ? | \langle digit \rangle + ('e' | 'E') '-' ? \langle digit \rangle + | \langle digit \rangle + '.' \langle digit \rangle + 'E' '-' ? \langle digit \rangle +$

CFloat literals are recognized by the regular expression  $(\langle digit \rangle + '.' \langle digit \rangle + | \langle digit \rangle + '.' | \langle digit \rangle + '.' \langle digit \rangle +)(('e' | 'E') '-' ? \langle digit \rangle +) ? ('f' | 'F') | \langle digit \rangle + ('e' | 'E') '-' ? \langle digit \rangle + ('f' | 'F')$

CLongDouble literals are recognized by the regular expression  $(\langle digit \rangle + '.' \langle digit \rangle + | \langle digit \rangle + '.' | \langle digit \rangle + '.' \langle digit \rangle +)(('e' | 'E') '-' ? \langle digit \rangle +) ? ('l' | 'L') | \langle digit \rangle + ('e' | 'E') '-' ? \langle digit \rangle + ('l' | 'L')$

## Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in ansiC are the following:

<code>typedef</code>	<code>name</code>	<code>auto</code>	<code>break</code>
<code>case</code>		<code>char</code>	<code>const</code>
<code>continue</code>		<code>default</code>	<code>do</code>
<code>double</code>		<code>else</code>	<code>enum</code>
<code>extern</code>		<code>float</code>	<code>for</code>
<code>goto</code>		<code>if</code>	<code>int</code>
<code>long</code>		<code>register</code>	<code>return</code>
<code>short</code>		<code>signed</code>	<code>sizeof</code>
<code>static</code>		<code>struct</code>	<code>switch</code>
<code>typedef</code>		<code>union</code>	<code>unsigned</code>
<code>void</code>		<code>volatile</code>	<code>while</code>

The symbols used in ansiC are the following:

;	,	=
{	}	:
(	)	[
]	*	...
?		&&
	^	&
==	!=	<
>	<=	>=
<<	>>	+
-	/	%
++	--	.
->	~	!
*=	/=	%=
+=	-=	<<=
>>=	&=	^=
=		

## Comments

Single-line comments begin with `//`, `#`.

Multiple-line comments are enclosed with `/*` and `*/`.

## The syntactic structure of ansiC

Non-terminals are enclosed between  $\langle$  and  $\rangle$ . The symbols  $::=$  (production),  $|$  (union) and  $\epsilon$  (empty rule) belong to the BNF notation. All other symbols are terminals.

$$\langle \textit{Program} \rangle ::= \langle \textit{ListExternal-declaration} \rangle$$

$$\begin{aligned} \langle \textit{ListExternal-declaration} \rangle & ::= \langle \textit{External-declaration} \rangle \\ & | \langle \textit{External-declaration} \rangle \langle \textit{ListExternal-declaration} \rangle \end{aligned}$$

$$\begin{aligned} \langle \textit{External-declaration} \rangle & ::= \langle \textit{Function-def} \rangle \\ & | \langle \textit{Dec} \rangle \end{aligned}$$

$$\begin{aligned} \langle \textit{Function-def} \rangle & ::= \langle \textit{ListDeclaration-specifier} \rangle \langle \textit{Declarator} \rangle \langle \textit{ListDec} \rangle \langle \textit{Compound-stm} \rangle \\ & | \langle \textit{ListDeclaration-specifier} \rangle \langle \textit{Declarator} \rangle \langle \textit{Compound-stm} \rangle \\ & | \langle \textit{Declarator} \rangle \langle \textit{ListDec} \rangle \langle \textit{Compound-stm} \rangle \\ & | \langle \textit{Declarator} \rangle \langle \textit{Compound-stm} \rangle \end{aligned}$$

$$\begin{aligned} \langle \textit{Dec} \rangle & ::= \langle \textit{ListDeclaration-specifier} \rangle ; \\ & | \langle \textit{ListDeclaration-specifier} \rangle \langle \textit{ListInit-declarator} \rangle ; \end{aligned}$$

$$\begin{aligned}
\langle ListDec \rangle & ::= \langle Dec \rangle \\
& \quad | \quad \langle Dec \rangle \langle ListDec \rangle \\
\langle ListDeclaration-specifier \rangle & ::= \langle Declaration-specifier \rangle \\
& \quad | \quad \langle Declaration-specifier \rangle \langle ListDeclaration-specifier \rangle \\
\langle Declaration-specifier \rangle & ::= \langle Type-specifier \rangle \\
& \quad | \quad \langle Storage-class-specifier \rangle \\
& \quad | \quad \langle Type-qualifier \rangle \\
\langle ListInit-declarator \rangle & ::= \langle Init-declarator \rangle \\
& \quad | \quad \langle Init-declarator \rangle , \langle ListInit-declarator \rangle \\
\langle Init-declarator \rangle & ::= \langle Declarator \rangle \\
& \quad | \quad \langle Declarator \rangle = \langle Initializer \rangle \\
\langle Type-specifier \rangle & ::= \text{void} \\
& \quad | \quad \text{char} \\
& \quad | \quad \text{short} \\
& \quad | \quad \text{int} \\
& \quad | \quad \text{long} \\
& \quad | \quad \text{float} \\
& \quad | \quad \text{double} \\
& \quad | \quad \text{signed} \\
& \quad | \quad \text{unsigned} \\
& \quad | \quad \langle Struct-or-union-spec \rangle \\
& \quad | \quad \langle Enum-specifier \rangle \\
& \quad | \quad \text{Typedef\_name} \\
\langle Storage-class-specifier \rangle & ::= \text{typedef} \\
& \quad | \quad \text{extern} \\
& \quad | \quad \text{static} \\
& \quad | \quad \text{auto} \\
& \quad | \quad \text{register} \\
\langle Type-qualifier \rangle & ::= \text{const} \\
& \quad | \quad \text{volatile} \\
\langle Struct-or-union-spec \rangle & ::= \langle Struct-or-union \rangle \langle Ident \rangle \{ \langle ListStruct-dec \rangle \} \\
& \quad | \quad \langle Struct-or-union \rangle \{ \langle ListStruct-dec \rangle \} \\
& \quad | \quad \langle Struct-or-union \rangle \langle Ident \rangle \\
\langle Struct-or-union \rangle & ::= \text{struct} \\
& \quad | \quad \text{union} \\
\langle ListStruct-dec \rangle & ::= \langle Struct-dec \rangle \\
& \quad | \quad \langle Struct-dec \rangle \langle ListStruct-dec \rangle \\
\langle Struct-dec \rangle & ::= \langle ListSpec-qual \rangle \langle ListStruct-declarator \rangle ;
\end{aligned}$$

$$\begin{aligned}
\langle \text{ListSpec-qual} \rangle &::= \langle \text{Spec-qual} \rangle \\
&| \quad \langle \text{Spec-qual} \rangle \langle \text{ListSpec-qual} \rangle \\
\langle \text{Spec-qual} \rangle &::= \langle \text{Type-specifier} \rangle \\
&| \quad \langle \text{Type-qualifier} \rangle \\
\langle \text{ListStruct-declarator} \rangle &::= \langle \text{Struct-declarator} \rangle \\
&| \quad \langle \text{Struct-declarator} \rangle , \langle \text{ListStruct-declarator} \rangle \\
\langle \text{Struct-declarator} \rangle &::= \langle \text{Declarator} \rangle \\
&| \quad : \langle \text{Constant-expression} \rangle \\
&| \quad \langle \text{Declarator} \rangle : \langle \text{Constant-expression} \rangle \\
\langle \text{Enum-specifier} \rangle &::= \text{enum} \{ \langle \text{ListEnumerator} \rangle \} \\
&| \quad \text{enum} \langle \text{Ident} \rangle \{ \langle \text{ListEnumerator} \rangle \} \\
&| \quad \text{enum} \langle \text{Ident} \rangle \\
\langle \text{ListEnumerator} \rangle &::= \langle \text{Enumerator} \rangle \\
&| \quad \langle \text{Enumerator} \rangle , \langle \text{ListEnumerator} \rangle \\
\langle \text{Enumerator} \rangle &::= \langle \text{Ident} \rangle \\
&| \quad \langle \text{Ident} \rangle = \langle \text{Constant-expression} \rangle \\
\langle \text{Declarator} \rangle &::= \langle \text{Pointer} \rangle \langle \text{Direct-declarator} \rangle \\
&| \quad \langle \text{Direct-declarator} \rangle \\
\langle \text{Direct-declarator} \rangle &::= \langle \text{Ident} \rangle \\
&| \quad ( \langle \text{Declarator} \rangle ) \\
&| \quad \langle \text{Direct-declarator} \rangle [ \langle \text{Constant-expression} \rangle ] \\
&| \quad \langle \text{Direct-declarator} \rangle [ ] \\
&| \quad \langle \text{Direct-declarator} \rangle ( \langle \text{Parameter-type} \rangle ) \\
&| \quad \langle \text{Direct-declarator} \rangle ( \langle \text{ListIdent} \rangle ) \\
&| \quad \langle \text{Direct-declarator} \rangle ( ) \\
\langle \text{Pointer} \rangle &::= * \\
&| \quad * \langle \text{ListType-qualifier} \rangle \\
&| \quad * \langle \text{Pointer} \rangle \\
&| \quad * \langle \text{ListType-qualifier} \rangle \langle \text{Pointer} \rangle \\
\langle \text{ListType-qualifier} \rangle &::= \langle \text{Type-qualifier} \rangle \\
&| \quad \langle \text{Type-qualifier} \rangle \langle \text{ListType-qualifier} \rangle \\
\langle \text{Parameter-type} \rangle &::= \langle \text{Parameter-declarations} \rangle \\
&| \quad \langle \text{Parameter-declarations} \rangle , \dots \\
\langle \text{Parameter-declarations} \rangle &::= \langle \text{Parameter-declaration} \rangle \\
&| \quad \langle \text{Parameter-declarations} \rangle , \langle \text{Parameter-declaration} \rangle
\end{aligned}$$

$$\begin{aligned}
\langle \text{Parameter-declaration} \rangle & ::= \langle \text{ListDeclaration-specifier} \rangle \\
& | \langle \text{ListDeclaration-specifier} \rangle \langle \text{Declarator} \rangle \\
& | \langle \text{ListDeclaration-specifier} \rangle \langle \text{Abstract-declarator} \rangle \\
\langle \text{ListIdent} \rangle & ::= \langle \text{Ident} \rangle \\
& | \langle \text{Ident} \rangle , \langle \text{ListIdent} \rangle \\
\langle \text{Initializer} \rangle & ::= \langle \text{Exp2} \rangle \\
& | \{ \langle \text{Initializers} \rangle \} \\
& | \{ \langle \text{Initializers} \rangle , \} \\
\langle \text{Initializers} \rangle & ::= \langle \text{Initializer} \rangle \\
& | \langle \text{Initializers} \rangle , \langle \text{Initializer} \rangle \\
\langle \text{Type-name} \rangle & ::= \langle \text{ListSpec-qual} \rangle \\
& | \langle \text{ListSpec-qual} \rangle \langle \text{Abstract-declarator} \rangle \\
\langle \text{Abstract-declarator} \rangle & ::= \langle \text{Pointer} \rangle \\
& | \langle \text{Dir-abs-dec} \rangle \\
& | \langle \text{Pointer} \rangle \langle \text{Dir-abs-dec} \rangle \\
\langle \text{Dir-abs-dec} \rangle & ::= ( \langle \text{Abstract-declarator} \rangle ) \\
& | [ ] \\
& | [ \langle \text{Constant-expression} \rangle ] \\
& | \langle \text{Dir-abs-dec} \rangle [ ] \\
& | \langle \text{Dir-abs-dec} \rangle [ \langle \text{Constant-expression} \rangle ] \\
& | ( ) \\
& | ( \langle \text{Parameter-type} \rangle ) \\
& | \langle \text{Dir-abs-dec} \rangle ( ) \\
& | \langle \text{Dir-abs-dec} \rangle ( \langle \text{Parameter-type} \rangle ) \\
\langle \text{Stm} \rangle & ::= \langle \text{Labeled-stm} \rangle \\
& | \langle \text{Compound-stm} \rangle \\
& | \langle \text{Expression-stm} \rangle \\
& | \langle \text{Selection-stm} \rangle \\
& | \langle \text{Iter-stm} \rangle \\
& | \langle \text{Jump-stm} \rangle \\
\langle \text{Labeled-stm} \rangle & ::= \langle \text{Ident} \rangle : \langle \text{Stm} \rangle \\
& | \text{case } \langle \text{Constant-expression} \rangle : \langle \text{Stm} \rangle \\
& | \text{default} : \langle \text{Stm} \rangle \\
\langle \text{Compound-stm} \rangle & ::= \{ \} \\
& | \{ \langle \text{ListStm} \rangle \} \\
& | \{ \langle \text{ListDec} \rangle \} \\
& | \{ \langle \text{ListDec} \rangle \langle \text{ListStm} \rangle \} \\
\langle \text{Expression-stm} \rangle & ::= ; \\
& | \langle \text{Exp} \rangle ;
\end{aligned}$$

$$\begin{aligned}
\langle \text{Selection-stm} \rangle &::= \text{if } ( \langle \text{Exp} \rangle ) \langle \text{Stm} \rangle \\
&| \text{if } ( \langle \text{Exp} \rangle ) \langle \text{Stm} \rangle \text{ else } \langle \text{Stm} \rangle \\
&| \text{switch } ( \langle \text{Exp} \rangle ) \langle \text{Stm} \rangle \\
\langle \text{Iter-stm} \rangle &::= \text{while } ( \langle \text{Exp} \rangle ) \langle \text{Stm} \rangle \\
&| \text{do } \langle \text{Stm} \rangle \text{ while } ( \langle \text{Exp} \rangle ) ; \\
&| \text{for } ( \langle \text{Expression-stm} \rangle \langle \text{Expression-stm} \rangle ) \langle \text{Stm} \rangle \\
&| \text{for } ( \langle \text{Expression-stm} \rangle \langle \text{Expression-stm} \rangle \langle \text{Exp} \rangle ) \langle \text{Stm} \rangle \\
\langle \text{Jump-stm} \rangle &::= \text{goto } \langle \text{Ident} \rangle ; \\
&| \text{continue} ; \\
&| \text{break} ; \\
&| \text{return} ; \\
&| \text{return } \langle \text{Exp} \rangle ; \\
\langle \text{ListStm} \rangle &::= \langle \text{Stm} \rangle \\
&| \langle \text{Stm} \rangle \langle \text{ListStm} \rangle \\
\langle \text{Exp} \rangle &::= \langle \text{Exp} \rangle , \langle \text{Exp2} \rangle \\
&| \langle \text{Exp2} \rangle \\
\langle \text{Exp2} \rangle &::= \langle \text{Exp15} \rangle \langle \text{Assignment-op} \rangle \langle \text{Exp2} \rangle \\
&| \langle \text{Exp3} \rangle \\
\langle \text{Exp3} \rangle &::= \langle \text{Exp4} \rangle ? \langle \text{Exp} \rangle : \langle \text{Exp3} \rangle \\
&| \langle \text{Exp4} \rangle \\
\langle \text{Exp4} \rangle &::= \langle \text{Exp4} \rangle || \langle \text{Exp5} \rangle \\
&| \langle \text{Exp5} \rangle \\
\langle \text{Exp5} \rangle &::= \langle \text{Exp5} \rangle \&\& \langle \text{Exp6} \rangle \\
&| \langle \text{Exp6} \rangle \\
\langle \text{Exp6} \rangle &::= \langle \text{Exp6} \rangle | \langle \text{Exp7} \rangle \\
&| \langle \text{Exp7} \rangle \\
\langle \text{Exp7} \rangle &::= \langle \text{Exp7} \rangle \sim \langle \text{Exp8} \rangle \\
&| \langle \text{Exp8} \rangle \\
\langle \text{Exp8} \rangle &::= \langle \text{Exp8} \rangle \& \langle \text{Exp9} \rangle \\
&| \langle \text{Exp9} \rangle \\
\langle \text{Exp9} \rangle &::= \langle \text{Exp9} \rangle == \langle \text{Exp10} \rangle \\
&| \langle \text{Exp9} \rangle != \langle \text{Exp10} \rangle \\
&| \langle \text{Exp10} \rangle
\end{aligned}$$

$\langle \text{Exp10} \rangle$	$::=$	$\langle \text{Exp10} \rangle < \langle \text{Exp11} \rangle$
		$\langle \text{Exp10} \rangle > \langle \text{Exp11} \rangle$
		$\langle \text{Exp10} \rangle \leq \langle \text{Exp11} \rangle$
		$\langle \text{Exp10} \rangle \geq \langle \text{Exp11} \rangle$
		$\langle \text{Exp11} \rangle$
$\langle \text{Exp11} \rangle$	$::=$	$\langle \text{Exp11} \rangle << \langle \text{Exp12} \rangle$
		$\langle \text{Exp11} \rangle >> \langle \text{Exp12} \rangle$
		$\langle \text{Exp12} \rangle$
$\langle \text{Exp12} \rangle$	$::=$	$\langle \text{Exp12} \rangle + \langle \text{Exp13} \rangle$
		$\langle \text{Exp12} \rangle - \langle \text{Exp13} \rangle$
		$\langle \text{Exp13} \rangle$
$\langle \text{Exp13} \rangle$	$::=$	$\langle \text{Exp13} \rangle * \langle \text{Exp14} \rangle$
		$\langle \text{Exp13} \rangle / \langle \text{Exp14} \rangle$
		$\langle \text{Exp13} \rangle \% \langle \text{Exp14} \rangle$
		$\langle \text{Exp14} \rangle$
$\langle \text{Exp14} \rangle$	$::=$	$( \langle \text{Type-name} \rangle ) \langle \text{Exp14} \rangle$
		$\langle \text{Exp15} \rangle$
$\langle \text{Exp15} \rangle$	$::=$	$++ \langle \text{Exp15} \rangle$
		$-- \langle \text{Exp15} \rangle$
		$\langle \text{Unary-operator} \rangle \langle \text{Exp14} \rangle$
		$\text{sizeof} \langle \text{Exp15} \rangle$
		$\text{sizeof} ( \langle \text{Type-name} \rangle )$
		$\langle \text{Exp16} \rangle$
$\langle \text{Exp16} \rangle$	$::=$	$\langle \text{Exp16} \rangle [ \langle \text{Exp} \rangle ]$
		$\langle \text{Exp16} \rangle ( )$
		$\langle \text{Exp16} \rangle ( \langle \text{ListExp2} \rangle )$
		$\langle \text{Exp16} \rangle . \langle \text{Ident} \rangle$
		$\langle \text{Exp16} \rangle -> \langle \text{Ident} \rangle$
		$\langle \text{Exp16} \rangle ++$
		$\langle \text{Exp16} \rangle --$
		$\langle \text{Exp17} \rangle$
$\langle \text{Exp17} \rangle$	$::=$	$\langle \text{Ident} \rangle$
		$\langle \text{Constant} \rangle$
		$\langle \text{String} \rangle$
		$( \langle \text{Exp} \rangle )$



$$\begin{array}{lcl}
\langle \textit{Constant} \rangle & ::= & \langle \textit{Double} \rangle \\
& | & \langle \textit{Char} \rangle \\
& | & \langle \textit{Unsigned} \rangle \\
& | & \langle \textit{Long} \rangle \\
& | & \langle \textit{UnsignedLong} \rangle \\
& | & \langle \textit{Hexadecimal} \rangle \\
& | & \langle \textit{HexUnsigned} \rangle \\
& | & \langle \textit{HexLong} \rangle \\
& | & \langle \textit{HexUnsLong} \rangle \\
& | & \langle \textit{Octal} \rangle \\
& | & \langle \textit{OctalUnsigned} \rangle \\
& | & \langle \textit{OctalLong} \rangle \\
& | & \langle \textit{OctalUnsLong} \rangle \\
& | & \langle \textit{CDouble} \rangle \\
& | & \langle \textit{CFloat} \rangle \\
& | & \langle \textit{CLongDouble} \rangle \\
& | & \langle \textit{Integer} \rangle
\end{array}$$

$$\langle \textit{Constant-expression} \rangle \quad ::= \quad \langle \textit{Exp3} \rangle$$

$$\begin{array}{lcl}
\langle \textit{Unary-operator} \rangle & ::= & \& \\
& | & * \\
& | & + \\
& | & - \\
& | & \sim \\
& | & !
\end{array}$$

$$\begin{array}{lcl}
\langle \textit{ListExp2} \rangle & ::= & \langle \textit{Exp2} \rangle \\
& | & \langle \textit{Exp2} \rangle , \langle \textit{ListExp2} \rangle
\end{array}$$

$$\begin{array}{lcl}
\langle \textit{Assignment-op} \rangle & ::= & = \\
& | & *= \\
& | & /= \\
& | & \% = \\
& | & += \\
& | & -= \\
& | & << = \\
& | & >> = \\
& | & \& = \\
& | & ^ = \\
& | & |=
\end{array}$$