Vector in C++

```
#include <iostream>
#include <vector>
using namespace std;
int main()
    vector<int> my numbers = {1, 2, 3};
    cout << my numbers.size() << endl;</pre>
    my numbers.push back(10);
    cout << my_numbers.size() << endl;</pre>
    cout << my_numbers[0] << endl;</pre>
    cout << my numbers.at(0) << endl;</pre>
    cout << my numbers.at(3) << endl;</pre>
    my numbers.pop back();
    cout << my numbers.size() << endl;</pre>
    my numbers.pop back();
    cout << my_numbers.size() << endl;</pre>
    for (int i : my numbers)
        cout << i << endl;
    return 0;
```

Passing vector to function

- Pass by value
- Pass by Reference
- Pass by Pointer

```
#include <iostream>
#include <vector>
using namespace std;
void my function(vector<int> input)
    // Code...
int main()
    vector<int> my numbers = {1, 2, 3};
    my function (my numbers);
    return 0;
```